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FIRST LOOK INSIDE PETER PARKER'S ROOM

WIZARD

CLOCKWISE FROM TOP: CLASSIC WOLVERINE, NEW WOLVERINE AND WEAPON X WOLVERINE

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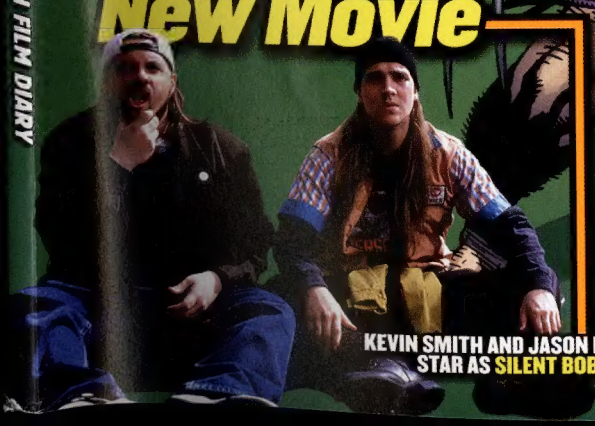

KEVIN SMITH AND JASON MEWES STAR AS SILENT BOB & JAY

ANDY KUBERT

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the comics magazine • 120

WIZARD 120 the comics magazine WOLVERINE'S ORIGIN JOE LINSNER SKETCHBOOK KEVIN SMITH FILM DIARY

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Jay and Silent Bob: Tracy Bennett ©2001 Dimension Films

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60 BEST IN CLASS
From westerns to sci-fi to horror, WIZARD takes a genre-by-genre look at comics—and picks the best that each group has to offer. **By the WIZARD Staff**

ON THE COVERS

The ultra-cool, multiple **Wolverine** cover (left) was expertly drawn by Andy Kubert and colored by Richard Isanove. To find out what went on behind the scenes at Marvel for September's Wolverine-origin-revealing event, claw your way to **page 40**. The **Dawn** cover (middle) was rendered by the mega-talented Joseph Michael Linsner. For a glimpse into his fantastic-looking sketchbook, slink your way to **page 34**. The limited-edition **Bluntman and Chronic** cover (right) was created by Michael Avon Oeming and colored by Pat Garrahy for use in Kevin Smith's new movie, "Jay and Silent Bob Strike Back" (out in theaters August 24). Read up on our very own Jim McLauchlin's experience as an extra in the film on **page 30**.

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Columbia Pictures

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EXCLUSIVE OFFER

COOL STUFF THROUGH THE MAIL

THE INCREDIBLE HULK #181 ACE EDITION

The WIZARD ACE Edition is back! You've heard about Marvel coming out with the story of Wolverine's origin this September, so now here's your chance to go back to where it all began. The *Hulk* ACE Edition collects Wolverine's cameo appearance in *Hulk* #180 and his first full-length appearance in *Hulk* #181. Don't get left out in the cold and stomp your way to **page 48** to order yours today!

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FROM THE TOP

CLAWS CÉLÈBRE

He's one of the most popular characters in the Marvel universe, but for over 25 years, revealing his complete origin was taboo. Come September, that's all about to change.

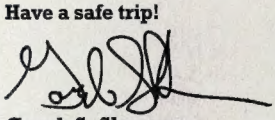
I'm speaking, of course, of Wolverine, and for the longest time, no one at Marvel was allowed to tell his story—until now. In our one-of-a-kind, behind-the-scenes feature you won't read anywhere else (page 40), learn how one of the most anticipated (or dreaded, depending on who you ask) stories in comics came to pass.

Then, check out some eye-popping images from *Dawn* creator Joseph Michael Linsner (page 34), who opened up his sketchbook just for our readers. Our "Spider-Man" movie coverage continues on page 28 with an exclusive look at some of the sets used in the movie, including a view of Peter Parker's room. And turn to page 50 as Wizard World Chicago 2001 Guest of Honor Alex Ross gives you an insider's look into what it takes to be a model for his drawings.

But let's not forget what makes WIZARD well...WIZARD! Our very own Jim McLauchlin files an entertaining report from the set of Kevin Smith's new film, "Jay and Silent Bob Strike Back" (opening August 24), chronicling his experience as an extra (page 30)! Plus, we know you love superhero comics, but there are comics in other genres out there right now that are really making some noise in the industry. Don't miss our report card on page 60. Then check out the spectacular art of Nelson (page 54), who shows us some of his sketches from the new Black Bull series, *Shadow Reavers*.

Hate to run, but I'm off to Illinois for Wizard World Chicago 2001. The show gets bigger and better every year, so I hope to see you all there!

Have a safe trip!



Gareb S. Shamus

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WIZARD WORLD .com

August events on WizardWorld.com

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We've updated our sports card price guides just in time for the season with over 600,000 football card prices. They're free and they're easy to use. And if you see something you like, just press the "Buy" button and you're on your way!

CONTESTS

Come check out the weekly and monthly contests. We've upped the ante on the prizes and added a second weekly contest. You could be our next winner!

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ZENDRA #6

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COMICS FANS OF AMERICA

Richard Bennett
Stuart Moore
Martin Montiel Luna
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Mike & Chris Garcia

elligence Agency
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hing house has emerged onto the scene and
lity of the comics industry. Our surveillance
crew tracke Farthing Press, Inc. (PFP) to a Houston, Texas
location where high-quality comic books and children's books are
produced for total market infiltration. My sources tell me that
these hamed *Zendra*, *The Victorian*, *Decoy*, *The Loch*,
are weapons of mass entertainment for

THE VICTORIAN #10

'flown under our radar" unti
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on of *Decoy*, and the marin
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comic book company. The s
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Rick Berry
Len Wein
Trainor Houghton
Jim Baikie
Andrew Pepoy
Chris Chuckry

. Not only does PFP ha
the company into a majo
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cannot be maintained if PFP is successful,
t their victory is eminant.

owing is a brief summary of PFP's most dangerous projects:

Decoy: He's lean, he's green, he's one mean extraterrestrial fighting
shape-shifting alien who, along with his symbiotic
fight crime in the name of Earth-style justice.

Decoy One Shot

ds. Bad. Ass. Put them
crime-fighter with an a

David Finch
Tone Rodriguez
Courtney Huddleston
Mostafa Moussa
Johnny B.
Chris Chuckry

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splicing never looked so

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THE THING'S 'THING'... FOOT FETISHES... AND LIVING IN BIZARRO WORLD!

Change is bad? Change is good? I dunno. But Erik Larsen's letter from WIZARD #112 in which the *Savage Dragon* creator rallied against the big change of comic book death *still* has folks riled up but good! Geeks by the bucketful are still weighing in with their opinions on what's good and what's bad in the realm of comic booky change. We'll get to a pro and a con take on that. But first, a little levity on *another* controversial topic...

Hail, Mighty Jim!

I tell ya, ever since The House of Ideas announced that we're givin' the boot to the Comics Code, we've been deluged with letters asking us what this would mean for Spider-Man and Company. And while the following does not represent the official opinion of Marvel (gee, I love legal disclaimers), I thought I'd perform a public service by delivering an answer through your ever-popular letters section.

Top 10 Things You May See In The New "Code-Free" Marvel Comics:

10) Sue & Namor's Undersea Adventure
9) The Punisher's tour of exit wounds
8) The X-Men visit the *real* Hellfire Club
7) The Thing's thing
6) Dazzler's backstage party
5) Wolverine vs. Sabretooth...in the Thunderdome!
4) "Mr. Fantastic" brand condoms
3) Emma Frost's new video: "These Are A Few Of My Favorite Thongs"
2) Tony Stark: The Lost Weekend
1) Two words...Naked Hulk

Bill Rosemann
Marvel Czar of Information

Lookin' good! Kinda gives new meaning to the term "two-fisted action," huh?

Dear WIZARD,

I am writing this letter in regard to a trend in the comic book industry that I find disturbing. What I'm referring to is "revamping" classic comic characters. Case in point: the Marvel "Ultimate" titles. While I am not a fan of either the X-Men or Spider-Man to begin with, I think the whole concept is ridiculous. If this becomes the vogue thing to do, sooner or later other companies such as DC might start doing the same.

It is my opinion that if a writer or artist can't portray a character in a traditional manner, then they shouldn't be working on that character in the first place.

The beauty of comic characters is that they're not "dated." Batman and Captain America are relatively the same age now as they were in 1940, and that makes them accessible to all generations. Young readers of any era can experience a character in relatively the same way as those readers who came before them.

I am not discouraging creativity or the right of a writer or artist to put their personal "stamp" on a character. I am only asking one thing of our current creative teams: Leave our beloved characters alone! Be as creative as you wish, create a great story, come up with new threats and challenges. Just don't change our characters into something that they're not.

Doug Strong
Mishawaka, IN

My thought? Things like the Marvel Ultimates are there if ya want 'em. If ya don't, well, there's always the "regular" books.

Sojourn™

ISSUE #3
ON SALE 9/12

written by:
Ron Marz

penciled by:
Greg Land

inked by:
Drew Geraci

colored by:
Caesar Rodriguez

WIZARD #117

said Sojourn penciler
Greg Land
was *"ON THE RISE"*

See what all the fuss is about!

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GERACI
CÆSAR

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COMICS

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BUNNY AWARD

Jim takes his favorite letter and spotlights it here. There's no logic attached to this, nor is there a prize.

Dear Mr. McLauchlin,

A little bird "cawed" out to me that the next "Crow" movie sequel will be written and directed by Cameron Crowe and will star Russell Crowe in the lead. The soundtrack will include music by Counting Crows, the Black Crowes and Sheryl Crow.

Anything to this?

Dan M. Gonzales
Pacoima, CA

It's absolutely true. And the title is "Eating Crow." So go tell all your friends. Right now.

Methinks this guy is stark raven mad. I will hear from him...nevermore!

Dear Jim,

I had been on comic hiatus for about three years. Now that I've returned, I have come to terms with one inescapable truth: Fanboys are whiny little bitches. Let me explain.

I started collecting comics seriously when I was about 13 years old. What got me into comics? "The Death of Superman." Now here was an event that was making waves. And why do you think so many people were attracted to it? Because it was new. It was a change from the drab normalcy that is old-school comics. Finally, after years of the same old villains, Superman was killed, Batman's back was broken, and both characters were temporarily replaced. And then there was...the Spider-Man "Clone Saga." Did I send chills down anyone's spine?

Where the changes in Superman and Batman were generally well received, many a fan cried foul when Peter Parker was found out to be a clone. They complained so much in fact, that they got their way with the "original" Spider-Man returning. The whiny fanboy legion got their way and killed off Kaine and Ben Reilly, who had made an incredibly boring universe interesting again.

Even now, as Marvel's "Ultimate" universe is being introduced, I've seen review after review about how the fanboys hate what's being done: "The Green Goblin is too dumb!" "The webs shouldn't be green!" "Jean Grey is too young!" Whine, whine, whine! Well, why do you think the Ultimate line is selling so well? Because it's new and different!

What's my point? Fanboys need to shut up and let new and interesting creative ideas emerge from concepts that are in need of a facelift. Otherwise, I fear the great art form we enjoy called "comics" will go the way of the dodo.

Jorynn Race
The_Race@dazedandconfused.com

Fact: Despite top-flight sales and critical acclaim that is generally pretty durned good across the board, there is a very vocal minority who are just dead-set against the "Ultimate Marvel" books in principle.

Another fact: Said vocal minority is probably made up of the same people who, back in 1956, thought this new and revised Flash character was a horrible insult to established continuity, and thought back in 1961 that this "Marvel Comics" thing would never make it.

Change happens. Evolution happens. Live with it.

And by the by, *Ultimate X-Men* artist Adam Kubert thinks the Ultimates—and change in general—even do a bit more.

"The focus of the Ultimate titles is on updating and refreshing characters, sans years of continuity," Adam says. "This gives creators (Read: Me!) a huge amount of freedom, while giving new readers a starting point they can call their own. Hey, my 10- and 12-year-old sons loved the 'X-Men' movie. But when they got home to check out dad's *Uncanny X-Men*, they couldn't understand a thing and went back to playing their Game Boys. Currently, my kids are hooked on the Ultimates and the 'revamped' *Uncanny* and *New X-Men*. Case closed."

Adam raises another point: "I'll tell ya, dated, not dated, or carbon-dated, what matters is a great story with great art. If you have that, I guarantee you won't even notice what date it is."

Good point.

Jim,

Any chance the great minds at Warner Bros. might consider putting all the "Batman" animated episodes on one DVD collection? Thanks for your time.

Shaun Reiley
Brunssum, The Netherlands

Ask and ye shall receive: "The Adventures of Batman and Robin" are slated for a spring 2002 DVD debut courtesy of Warner Home Video. Look for a season-by-season rollout, with season one of the show (duh!) coming first.

Jim,

Will Kevin Smith ever consider writing Batman? I think he'd be perfect for one of the Batman comics!

Brandon Beistel
Latrobe, PA

HEY! IT'S PEN PALS...

Like a title? Hate a character? Just have something to say? Then write your favorite comic company and let 'em know what you're thinking. Send your thoughts to the following addresses, but be sure to send your letters in care of a particular book or editor. Power to the people!

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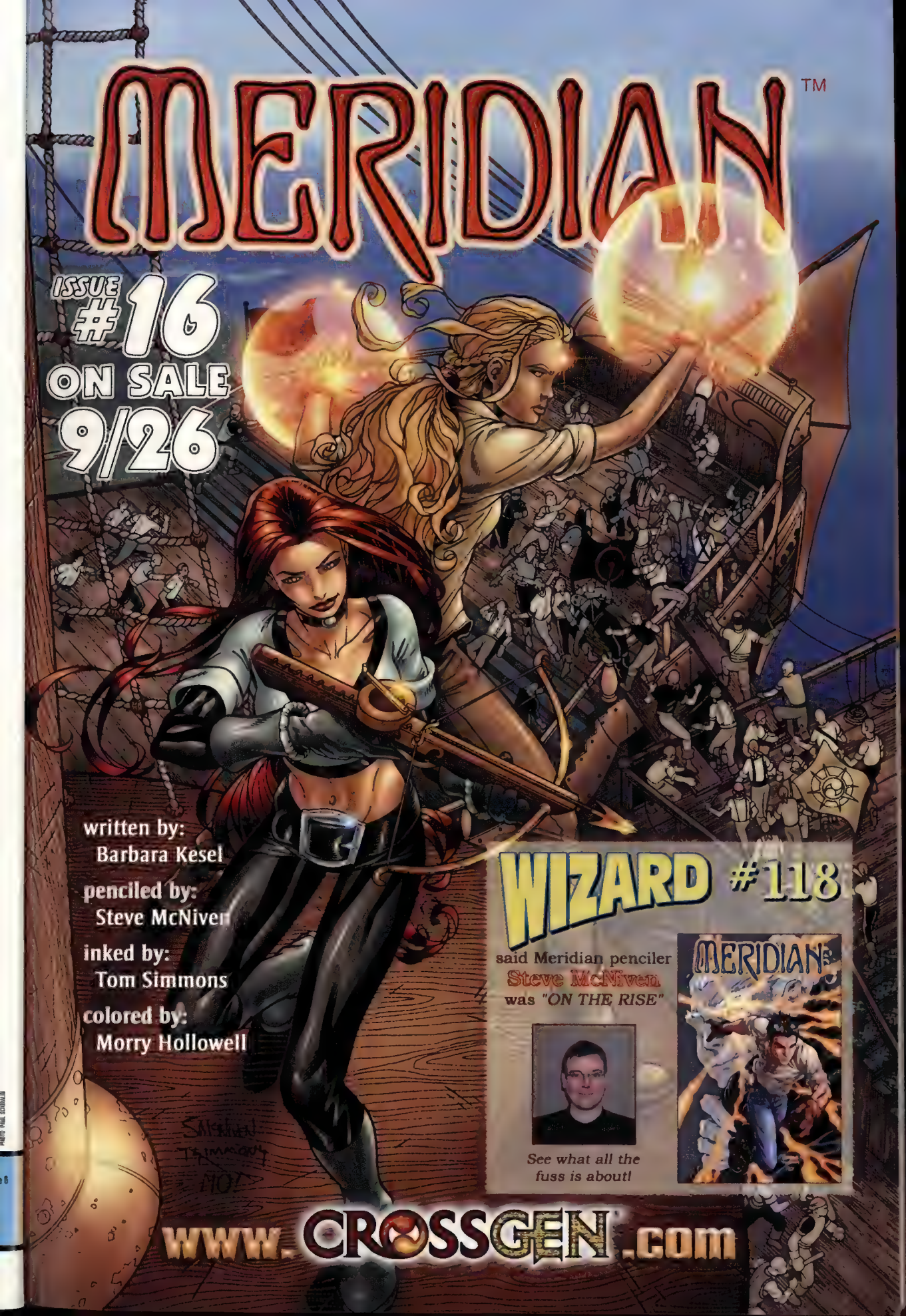

ISSUE #16 ON SALE 9/26

written by:
Barbara Kesel

penciled by:
Steve McNiven

inked by:
Tom Simmons

colored by:
Morry Hollowell

WIZARD #118

said Meridian penciler Steve McNiven was *"ON THE RISE"*

See what all the fuss is about!

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QUICK HITS

THE READERS STRIKE BACK!

"The big event this year is supposedly Avengers vs. JLA. But why? Superman could pound Thor with his super-strength and super-speed. How many pages does it take to illustrate a 10-second fight?"

—Drake Fenwick, dfenwick@hotmail.com

"About that JLA/Avengers crossover article in WIZARD #116, I hope Wonder Woman doesn't fight She-Hulk. How about Diana versus Iron Man, Wonder Man or Hercules?"

—Franco Mills, Las Vegas, NV

"Hey, Yu–Leinil Yu. *Wildcats* needs a regular artist. What are you waiting for, WildStorm?"

—Eric Callen, Kittanning, PA

"I loved 'When Worlds Collide' [WIZARD #116]. It even got me to watch an episode of 'Voltron.' But why didn't you include 'Dragon Ball Z?' I'd love to see an American artist's version of Goku."

—Levi Williams, Lake Roesiger, WA

"The Alex Ross art in WIZARD #116 is in my opinion the best Gatchaman art I've seen in quite a long time."

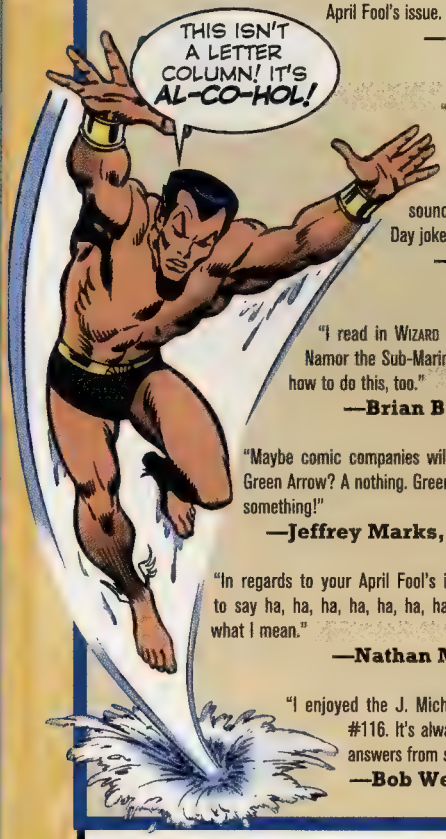
—Scott C. Hamilton, hiro@guardians-of-light.com

"I was shocked when I read WIZARD #116, which unveiled the Sentry hoax. I can't express my disgust over such a blatant misleading advertisement! I didn't buy it, and still I feel cheated."

—Claudio Pozas, claudiopozas@openlink.com.br

"The forgotten hero–the Sentry–all a hoax? But it's your April Fool's issue. Could the hoax be–a hoax?"

—Michael B. Conway, Memphis, TN



"It was hard to tell which stories were accurate in WIZARD #116. The one about Kevin Smith gaining rights to Namor for $20 sounds like a bona fide April Fool's Day joke!"

—Allen Klingelhoets, Barron, WI

"I read in WIZARD #116 that Kevin Smith bought Namor the Sub-Mariner for $20. I would like to learn how to do this, too."

—Brian Barnett, Appleton, WI

"Maybe comic companies will finally get it: Writing matters. Green Arrow? A nothing. Green Arrow with Kevin Smith? A BIG something!"

—Jeffrey Marks, Grand Junction, CO

"In regards to your April Fool's issue [#116], I would just like to say ha, ha, ha, ha, ha, ha, ha, ha, ha, ha, ha, ha. I think you know what I mean."

—Nathan Monette, Omaha, NE

"I enjoyed the J. Michael Straczynski Q&A in WIZARD #116. It's always nice to see well thought-out answers from such an intelligent gentleman."

—Bob West, North Haven, CT

Probably not. "He's a dude that's fun to write," Smith admits. But when Smith took a quick poke at the Caped Crusader in *Green Arrow* #1, that fulfilled his need. "It's probably prevented me from ever having to write a full Batman story," Smith says. "It's great just to write him as a supporting character. Maybe 22 pages of his kind of coldness might get a little repetitive."

Dear Jim,

I only read two magazines on a regular basis: *The Economist* and WIZARD. And while *The Economist* might have insightful and informative content presented in an intelligent and witty manner, WIZARD is...uh...I'm sorry. I don't know how to end that sentence.

In any case, I have two questions.

1) Is the girl on the DVD cover of "Chasing Amy" actually actress Joey Lauren Adams? I just can't be sure.

2) What is going to happen with writer Mark Waid's *Empire* series? It was one of the most original stories I've come across, and I'm disappointed that issue #2 seems to be the end of it.

Matthew Klokel
Greenwich, CT

Well, being compared to *The Economist* is better than being compared to *Juggs* or *Guns & Ammo*. I think. Anyhoo, two answers:

1) Yes.

2) Fret not! The stellar *Empire* shall rise again! "*Empire*, while it sold quite well, fell prey to financial hell and was regretfully suspended after #2," Waid relays. "But the fine folks at DC's Homage Comics imprint have picked it up and will be publishing *Empire* in the near future."

There's no scheduled release date yet, but I'm willing to bet that if you keep reading WIZARD, we'll tell you.

***The Economist*, however, will not.**

Dear Jim,

What is an "animation cel"? I keep hearing about it, but I don't know what it is.

John Carter II
Newburgh, NY

An animation cel, simply put, is a thin sheet of celluloid used to make a frame of a cartoon. An animator's individual drawings are copied onto the cel, either by hand-inking or by Xerox. The cel is flipped and colored on the reverse, then flipped again and photographed over a painted background. Do enough of these, and voila!—you got yerself a cartoon.

Once you get into the collector market, there are two types of cels: "Production cels" are the real McCoy used in an actual film. And then there are "limited edition" cels, which may feature a prominent character or recreate a famous scene, but were not used in the actual film. "Limited edition" cels were often sold through

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the late and sometimes-lamented Warner Bros. Studio Stores.

Dear Jim,

I've always wondered how many pages the comic industry's top artists can rattle off in a day. Could you ask Joe Quesada, Leinil Yu or some other guys for me?

Trevor Horzempa
Elba, NY

Joe Quesada, the Marvel editor-in-chief who still has mad skills, gives the standard answer: "It depends on the page, but on average, a speedy day for me is one page," he says.

Leinil Yu will tell ya that when you're up against the deadline wall, you can do a little more than that. "I hacked out *X-Men* #113 in 12 days," Yu says. "It was 23 pages of story, one redrawn page and a cover—25 pages in all in 12 days." It's not like Yu is proud of the job. "It shows it was rushed," he admits.

Consistency seems to be the key. The King of comic artists, Jack Kirby, averaged two pages a day over the course of his career...and then would often unwind at the end of the day by drawing something for fun. He did okay for himself in the business.

Hey, Wizard!

I have a quick question about artist extraordinaire Amanda Conner. Exactly how tall is she? Every time she's photographed, she's wearing big platform sneakers! Is she really a dwarf who's self-conscious about her height? I must know!

Donald Marshall
Haverhill, MA

Ah, no letters column is truly over until we hear from the foot fetishists.

Amanda Conner, who's currently working on both the "Gatecrasher" cartoon and *Mad* magazine, says she's a respectable 5-foot-5. The State of New York, via its driver's license program, confirms this.

As to the platform sneakers, Conner says, "I just love them. I think they're very cute, and I got them at a very good price, too."

As to her shoe size? Now that information's just a little too personal, Bucko.

Wizardly Types,

I was reading some old issue of your fine publication the other day, and saw an article comparing the Justice League to the Greek pantheon of gods. The old gray matter kicked in, and I began to think about the X-Men...as compared to the Arthurian legends. Check it out:

Professor X is Merlin, the one who began it all.

Cyclops is King Arthur, the noble leader. Phoenix is Guinevere, the wife of the king.

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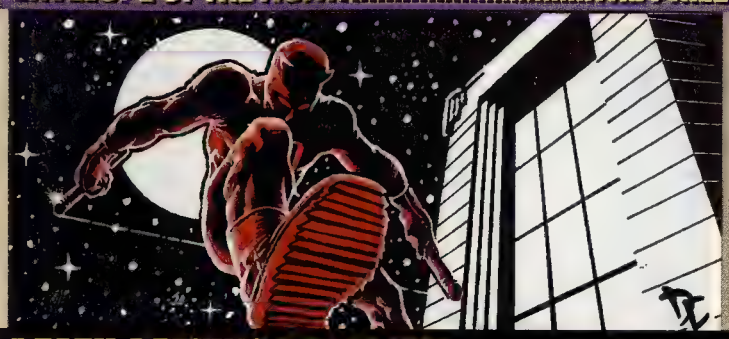
LETTER ART

The mega-talented creator of this month's best envelope takes home an awesome Legion of Super-Heroes PVC set, courtesy of DC Comics and DC Direct! DC is so cool for donating their stuff for us, we owe them bigger than Bouncing Boy owed Triplicate Girl for being able to split into *three* bodies! Artists: Please include a clearly printed return address and a list of characters depicted on the back of the envelope.

ENVELOPE OF THE MONTH.....THE PRIZE



DEATH-DEFYING DAREDEVIL David Elliott, Tampa, FL

AMAZING SIMPSON FRIENDS Allen G. Carter Jr., Waianae, HI

BAD-ASS BRAWL Aaron Bahi-Espiain, Flagstaff, AZ

PERCHING PURGATORI Sherman McClain, Rosenberg, TX

Wolverine is Lancelot—he's a little reckless, but the best there is at what he does. And he digs Jean.

Colossus, ol' Pureheart Petey, is Galahad.

There are close to two hundred Knights of the Round Table, and nearly as many X-Men. Try it for yourself—you may see I'm on to something here.

Or maybe it is just the paint fumes.

Jeremy Adkins
Spencer, IA

C'mon. Comics are geeky enough without them Monty Python "Holy Grail"-types wedging their way in via some convoluted "Mutants o' the Round Table" angle.

It must be the fumes. Didn't I tell you to only read your comics in a well-ventilated room?

Jim,

Think about what's happened since 2001 began. Nintendo and Sega are working together. The WWF and WCW are under the same roof. Now the Avengers/JLA crossover is underway! A year ago, none of this stuff would have a chance of happening. What the hell is going on? What is causing all this wackiness?

Nick Navarre
Rochester Hills, MI

There's only one explanation—we're suddenly living in Bizarro World.

That am it! Hello! Until next month, me no remain...

—Jim McLauchlin

If you look in the dictionary, you'll find "McLauchlin, Jim" lodged between "madman" and "minstrel." And not for nothing, either.

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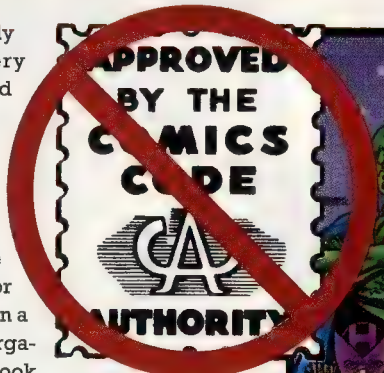
CRACKING THE CODE

Marvel's break from the Comic Code shocks the industry

Marvel Comics finally learned what every high school kid already knows—breaking up is hard to do.

Severing ties with the Comic Magazine Association of America and its well-known ratings system the Comic Code Authority is especially hard. For the past 40 years, Marvel's been a dues-paying member of the organization that monitors comic book content to ensure a book is appropriate for all ages.



Marvel Editor-in-Chief Joe Quesada said the decision to end Marvel's relationship with the Code wasn't a tough one, even if it did garner unpleasant responses from comic book colleagues and competing publishers.

"[The Code] just isn't applicable to our business anymore," explained Quesada. "The Code tells parents what books are okay for kids but never tells them what's *not* okay for kids. It's ludicrous to go through a middle man—we've created a bogus third party to save us from Congressional hearings. We can't fear that anymore. I don't give a damn what other people think. We're going to take a risk and not live by some insane guideline that's been updated four times in the last 25 years."

With Marvel's exit from the CMAA, the ratings systems stands to lose over $23,000 in dues and fees a year from Marvel. Holly Munter Koenig, spokesperson for the CMAA, said although the watchdog group is disappointed that Marvel chose to discontinue use of the Code, there is no shortage of funding for the non-profit organization and the Code will "continue to offer its service to publishers."

UNITED WE STAND E-I-C Joe Quesada says Marvel's break from the Comics Code won't affect the upcoming JLA/Avengers crossover.

After announcing that Marvel would leave the CMAA and the Comic Code Authority in favor of its own guidelines, the comic book community went into almost immediate shock. But it wasn't long before the three remaining CMAA members—DC Comics, Dark Horse and Archie Comics—all weighed in on the subject.

Dark Horse Vice President of Marketing Mike Martens deemed Marvel's scuttling of the code nothing more than a cheap ploy to get media attention and shake up fan perception.

"Essentially, Marvel's decision to drop the Code smacks of P.R.," said Martens. "It's no secret they've been attempting a media blitzkrieg over the last many months, and this is just another part of that effort. Dark

RATED 'M' FOR MARVEL

Following its split with the Comics Code Authority, Marvel adopted its own rating system. Each Marvel comic produced will fall into one of the four following categories:

- **G** – G-rated books will bear no labels.
- **MARVELPG** – This label will be affixed to the bulk of the Marvel line. "Parents may want to read this book with younger children."
- **MARVELPG+** – (Could be PG - Mature Themes, PG - Violent Content) This will be used on titles like *Elektra*, *Punisher* and other Marvel Knights series.
- **MAX** – The books in the company's fledgling mature readers' line will bear the "biggest damn explicit label" Marvel can find.

"In our new rating system, books suitable for everyone won't have a rating on them. Only books that need to be marked will be marked."

–JOE QUESADA, Editor-in-Chief, Marvel Comics

Horse has participated in the same CMAA meetings that Marvel has been a part of over the last couple of years, and in that time no one at Marvel has ever taken a 'bold' or 'defiant' stance against the code."

Reportedly, during the final Code meeting Marvel attended, both DC Publisher Paul Levitz and Executive Editor Mike Carlin returned to the DC offices complaining of the way Marvel participated in the meeting. In fact, DC refused to comment on any future crossovers or joint projects with Marvel. Instead, DC released a statement reaffirming its stance as a loyal member of the CMAA:

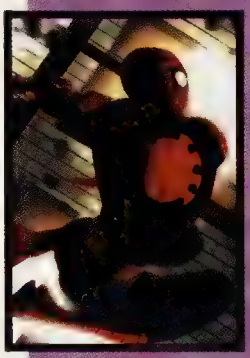
"The CMAA's Comic Code and DC's own editorial standards for identifying which of our titles are suggested for different age readers continue to meet the needs of retailers, distributors, readers and, in particular, the parents of our youngest readers," read the statement.

Although DC declined to comment, Quesada said Marvel's move does not endanger future endeavors between the companies, and will not affect next-year's planned *JLA/Avengers* crossover by writer Kurt Busiek and artist George Pérez. The Marvel E-I-C also said he doesn't believe future joint projects will be a problem between Marvel and other publishers, even if Marvel steps up the rhetoric and competition in the comic marketplace.

"[*JLA/Avengers*] is a prestige project and those don't get submitted to the code usually," Quesada said. "In our new rating system, books suitable for everyone won't have a rating on them. Only books that need to be marked will be marked. The DC issues of *JLA/Avengers* will most likely not even be submitted to the Code, so the books will probably look identical.

"Between nine and five, we are competition," said Quesada of the other major comic publishers. "After five o'clock, there's no ill will on my end, but before then I'm going to poke the hell out of them. The age of amalgam really sucked. When there was a real division between DC and Marvel fans, that was a great time. I hope we're going to see that again." ■ **MIKE COTTON**

For a look at the new Bowen Designs Captain America mini-bust, and loads of other comic goodies, check out "Stuff" on page 88!



Spider-Man swings into video action again this fall with Spider-Man 2: Enter Electro. For a preview, go to "Video Stuff" on page 92.

PARTING SHOTS

SHOOTING FROM THE LIP

Creators react to Marvel's exit from the Comic Code

"I think it's the best f---ing thing to happen to comics since Bob Kane gave us Batman. I may be overstating it, but I'm very enthusiastic."

–*Green Lantern* writer, Judd Winick

"I think a comic company dropping the Comics Code is kind of like a phone company announcing they will no longer be supporting rotary dial phones. It was a badly conceived piece of self-censorship put in place almost 50 years ago to reassure America that comics were child-friendly, child-safe, and, just as a by-product, to put out of business the most popular EC Comics."

–*Sandman* creator, Neil Gaiman

"Hats off to Marvel for being the ones to realize that this industry can run, as it has, purely on fear for only so long. I say, as I have been saying for years, that the CCA seal is the Confederate Flag of the comics industry, and we should be just as embarrassed by it. Good riddance. I dance on the scalloped-edged grave of that meaningless little stamp."

–*JLA* and *Crux* writer, Mark Waid

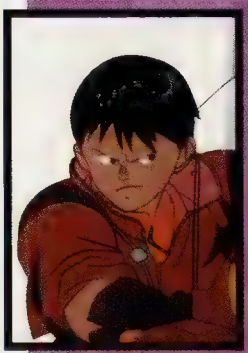
"I have really mixed feelings–on the one hand it may limit the venues where Marvel comics may be distributed to–on the other hand it may give Marvel the edgy 'we're pulling off some subversive sh-- and you really ought to pay attention' shot in the arm that it needs."

–*Savage Dragon* creator, Erik Larsen

"Doesn't the CMAA's charter say that they exist not just to administer the Code, but to promote comics as reading material? I'm in the comics field, and I never hear about them or anything they're doing except in stories about how scary and dangerous those comics for grown-ups are. My suggestion: Scrap the Code, and have the CMAA focus of promoting the industry and the art form, instead of 'regulating' it."

–*Avengers* writer, Kurt Busiek

Larsen and Quesada photos: Paul Schiraldi



"Akira" is being re-mastered and re-released on DVD by Pioneer Entertainment! For a preview of features check out "Manga Mania" on page 96!

THE BUZZBIN

THE INSIDE SCOOP ON THE COMIC INDUSTRY

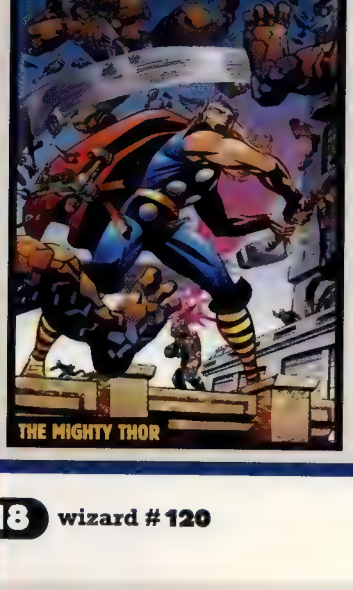
BLAZIN' HELL Nicolas Cage, who's been associated with practically every comic book-related film since the failed "Superman Lives" project, has reportedly signed on to play John Constantine in the upcoming live-action *Hellblazer* film, "Constantine," according to a Warner Bros. insider.

OVER THE TOP As the gossip-mongers tell it, a fan-favorite Marvel creator still has his job at the House of Ideas because of Editor-In-Chief Joe Quesada's biceps. Rumor says the creator was facing the ax, and in an effort to save the guy's job, Quesada challenged Marvel President of Publishing and New Media Bill Jemas to an arm wrestling match. A Quesada victory would ensure the creator retained his position; a win by Jemas, and the talent was out the door. After a heated battle, the E-I-C came out on top.

MIRACLE FILM It'd be a miracle if Neil Gaiman can print from the old Miracleman film he supposedly has in his basement. Word is the film's in such horrible condition it's unusable. In the meantime, Todd McFarlane Productions, unsure of reprint rights, is shying away from reprinting existing Miracleman material. But new stuff? Miracleman stars in *Hellspawn* #13. That oughtta tell you something.

OBSOLETE INK? The rumor mill claims more and more publishers are looking at computer-aided "digital inking" as a way to save time and money. Some inkers are getting nervous while others are brushing up their computer skills.

DUMPSTER MANIA Legend has it that the *über*-cool comic book props from the old "Marvel Mania" restaurant now occupy a landfill. When Universal closed the eatery in 1999, Stan Lee Media grabbed most of the items. But when SLM declared bankruptcy and fell behind on payments, the storage facility where the props were housed emptied SLM's locker and dumped the goodies.



FOR WHOM THE BELL TOLLS During an online chat, a high-ranking member of Marvel's editorial staff hinted that a major character in the company's pantheon is gonna be heading for a long dirt nap this summer. Though the editor refused to divulge anything further, the rumor mill hints the mysterious mortification will take place in the pages of a *Mighty* big book. Stay tuned...

NEW BLOOD TAKES ON AVENGER TITLES

New creators on 'Avengers,' 'Iron Man,' 'Thor

This fall, there's more movement going on behind the panels of *Avengers* than on.

There's loads of new creators taking on *Avengers* and two of its related titles, *Iron Man* and *Thor*. But first up:

• August belongs to the Avengers. *Avengers: The Ultron Imperative* is an 80-page one-shot that picks up where the "Ultron Unlimited" storyline left off—with the villainous Alkhema using the stolen brain patterns of the Avengers to create a new robotic life form. The issue will be written by *Avengers* writers past and present (Kurt Busiek, Roy Thomas, Steve Englehart and Roger Stern) and penciled by John Paul Leon, Paul Smith, Tom Grummett, John McCrea, Jorge Lucas, Jim Starlin, Klaus Janson and Pat Oliffe.

SOME ASSEMBLY REQUIRED The Avengers are gonna be feelin' a bit dishevelled until fall rolls aroun

• *LCD* creator Kieron Dwyer (check out his "Hot Seat" on **page 168**!) joins the creative cast of *Avengers* in November with issue #48. "We knew he could draw a wide spectrum of Marvel colors and that he had the storytelling chops," editor Tom Brevoort said of the artist, who penciled *Superman: The Dark Side* for DC. "Kurt [Busiek] and I both liked his stuff, and we thought he'd be appropriate for what we'll be doing."

• Mike Grell picks up the iron gauntlet this fall when the *Warlord* creator assumes the role of writer on *Iron Man*. Brevoort expects the *Green Arrow* writer/artist will bring an undercurrent of reality to the title.

"All the pieces of what I think of as the ideal Iron Man set-up—the world of high finance, the rich, the corporate boardroom intrigue, technology and real world espionage—those are things Mike did really well," the editor said. "Jon Sable, Travis Morgan, Oliver Queen—they were all adult men who were no less interesting, active and commanding, despite the fact they were 30-plus years old."

• Penciler Tom Raney takes over the regular art responsibilities on *The Mighty Thor*, starting with January's issue #45. Raney, who'd been supplying fill-in work for the main X-titles, impressed Brevoort with his cover for issue #40 of the series. "Thor is a character and a milieu, I think, that Tom will do really nice stuff on," the editor said.

■ THE WIZARD STAFF

STAN LEE HEADS BACK TO MARVEL

Just when you thought he permanently switched over to the enemy with his recent *Just Imagine...* project for DC, Stan "The Man" Lee is making a Marvel-ous comeback.

And what project will Lee be penning? Marvel's No. 1 icon, Spider-Man, specifically, the comic book adaptation of the "Spider-Man" feature film, due out May 2002.

"Return to Marvel?" Lee said with surprise, "I never left!"

The one-shot, by an as-yet-determined artist, will be based on the final shooting draft of the script from the film. Lee, the man responsible for defining Marvel Comics—and creating Spider-Man with artist Steve Ditko—said that he'll be following the draft pretty closely, only changing a few things here and there to accomodate the jump from screenplay to comic script.

"It's not my place to change a $100-million movie," said Lee. "I have this script in front of me and I have to pick what goes in each panel. It's mainly a matter of choices."

The Spidey movie adaptation hits in May 2002 to coincide with the release of the film. Lee hopes that his first time adapting a script goes as well as planned.

"I hope it is fabulously successful and will make the human race go see the movie." ■ **DEANNA DESTITO**

DIGGING UP 'THE COFFIN'

Trying to dig up a coffin? That's hard work, and also unspeakably evil. Digging up *The Coffin*, however, has just been hard work. Until now.

The hard-to-find mini-series *The Coffin* makes its trade paperback debut this August, courtesy of Oni Press.

Written by *Green Arrow* penciler Phil Hester with art by rising star Mike Huddleston, *The Coffin* tells the story of an evil scientist who gets imprisoned in his latest invention: a robotic suit called a Coffin that traps the souls of the dead and transforms them into ghosts in the machine. Of course, in order to get into a coffin, our hero had to die first.

The paperback release comes a mere three months after the series' final issue hit shelves. "We normally wait six months before bringing something out in trade paperback, but response to *The Coffin* has been so strong," said Oni Collection Editor James Lucas Jones.

What's been drawing many fans to *The Coffin* is the ultra-hot Hester. Fans of his work will be thrilled to know that the trade paperback includes a behind-the-scenes look at the making of *The Coffin*. It traces the series from script to sketches to finished product, and includes never-before-seen Hester concept art as well! ■ **JUSTIN ACLIN**

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SAVING PRIVATE ENNIS

Irish scribe uncorks quartet of World War II tales for Vertigo

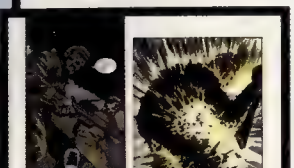
TANKS FOR THE MEMORIES The first "War Story" offering from Garth Ennis will be *Johann's Tiger*, a tale about a German Panzer squad.

Garth Ennis is on a bloody roll.

The Irish scribe, best known for ultra-violent hits lik *Preacher*, *Punisher* and *Just A Pilgrim*, returns to his militaris tic roots in September with *War Story*, four 56-page Vertig one-shots that tell bloody tales of World War II. But don expect the rip-snorting war antics you read in Ennis' *Adver tures of the Rifle Brigade*.

"I grew up on stuff like this," Ennis said. "I've been wan ing to tell some straight war tales—without having to shoehor old DC characters into them—for a long while now."

The first war tale to explode into comic shops is Septem ber's *Johann's Tiger*, a tale of desperate German Panzer squa at the end of the war, trying t surrender before they're killed That's followed by *Screamin Eagles*, a story of the burned-ou half-starved paratroopers of th 101st Airborne; *Nightingale*, story set on a royal nav destroyer; and *D-Day Dodger* which is about an unjustl maligned British infantry divisio sent to Italy to divert the Axis attention while D-Day happened



"The artists are pulling out a the stops," Ennis acknowledged referring to an artistic platoon consisting of Chris Westo and Gary Erskine, Dave Gibbons, John Higgins and Davi Lloyd. "And I've put a lot of effort in to make them as good a I can. These stories are as realistic as I can make them."

The writer drew on his own exhaustive knowledge of WW to set the background for the one shots, which—though they take plac in realistic locales—involve characte and incidents from Ennis' imaginatio

"Obviously, there was a 101 Airborne Division nicknamed th Screaming Eagles, but the littl four-man team we follow throug my story is fictional," he said "Dozens of royal navy destroyer saw action on the Arctic convoys Russia, but there was never on called H.M.S. Nightingale."

Though the series hasn't y made its way onto store shelve Ennis—who considers the one shots "the best things I've done quite some time"—is alread mulling over ideas for four mor *War Story* issues for next year.

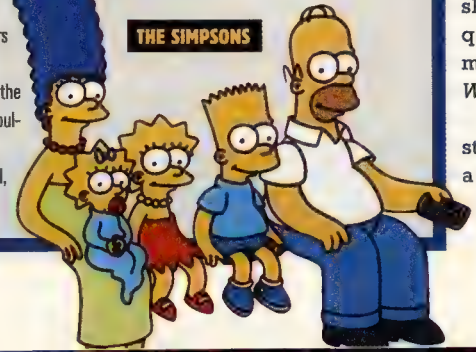
"Now that I've started telling thes stories," he concluded. "I can't se a time where I'd want to stop

■ CHRISTOPHER LAWRENCE

COUCH POTATOES

Ridiculously violent sight gags, bizarre sexual fetishes, vomit-inducing physical deformities and random acts of cannibalism are the tools of Garth Ennis' trade. In September, the award-winning writer teams up with *Hitman* co-creator John McCrea for a story in Bongo's *Bart Simpson's Treehouse of Horror*. Who knows? Maybe it could lead to a gig writing "The Simpsons" cartoon. Just imagine the Ennis-written couch sequences opening each episode...

- Family rushes in, Maggie swallows her pacifier, her lips and most of her cheeks; becomes ArseMaggie.
- Family rushes in, a rabid Santa's Little Helper chomps down on Homer's nether regions.
- Family rushes in, finds Marge has been replaced by a Marge-shaped mound of rancid beef.
- Family rushes in, finds couch has been replaced by German Panzer. Boom!
- Family rushes in, hops on couch. Red laser dot appears on Bart's forehead. Bang! [Quick fade to black]
- Family rushes in, finds Saint of Killers sitting on the couch. A moment of uncomfortable silence, then bullet-riddled angel corpses drop from Heaven.
- Family rushes in, pushing wheelchair-bound, bald, limbless Marge.
- Family rushes in, piles on couch, gets crushed by impossibly large priest falling from the sky.
- Family rushes in, finds couch too crowded. They devour Maggie.
- Family rushes in, finds Smithers buggering Mr. Burns. ■ CL



ENNIS WRITES THE SIMPSONS

IMAGE GETS THE CREEPS

Malformed misfits star in new series that's 'impossible to turn away from'

What do you get when you cross an ex-Martian and a former devil? A case of the *Creeps*.

Martian Manhunter artist Tom Mandrake and *Blue Devil* writer Dan Mishkin pair up in October for *Creeps*, a bimonthly ongoing Image series starring a cast of misfits who Mandrake compares to a car wreck—"horrifying to look at, yet impossible to turn away from."

"*Creeps* is about people who live on the margins of society," Mishkin related. "When bad things happen, they're the ones who feel it first. No one's going to protect them, so they have to protect themselves."

Fortunately, some of the Creeps have special abilities—"special" being the operative word—that enable them to serve as the first line of defense for the homeless and the hunted. The Creeps aren't hidden defenders, though. They're out in the open, even if society at large tends not to see them.

"They're everywhere you never dared to look," Mishkin stated.

DIGGIN' FOR GOLD Which Creep is named Booger? That'd be the one with his entire hand up his nose–duh!

Yet unlike Marvel's mutants, who could also be described as "marginal," the Creeps don't sit around brooding, wondering "Why aren't we normal?"

"They're quite comfortable with who they are—probably more comfortable with who they are than we are," Mishkin explained. "They're marginal people, but they like being marginal. They don't want to be part of the larger, polite society. They're really quite happy with where they are."

That's the problem, though. In a world where appearance is everything, gnarled, misshapen folks with names like Eyeball, Gurgle, Booger, Chitter, Breaker, Gelulite and Mrs. Skank finds themselves embroiled in conflicts simply because they're different.

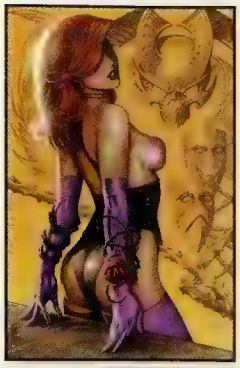
"The most horrific events in the book have less to do with physical deformity of the characters and more to do with what's inside the human soul," Mishkin said.

A nine-page black-and-white preview of *Creeps* #1 can be found on the series' Website (**creepscomic.com**), along with a character design gallery and printable posters.

"There's some pretty grotesque, horror-type of stuff," Mishkin said. "Though not quite at the stomach-turning level."

"Well," he added. "That depends on how weak your stomach is." ■ a

Joseph Michael Linsner



DAWN™

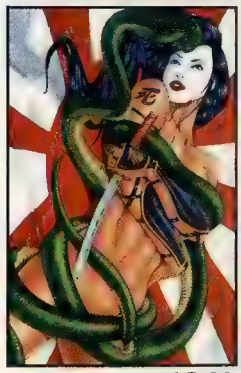
Matt Wagner

GRENDEL™

Jim Silke

RASCALS IN PARADISE

William Tucci



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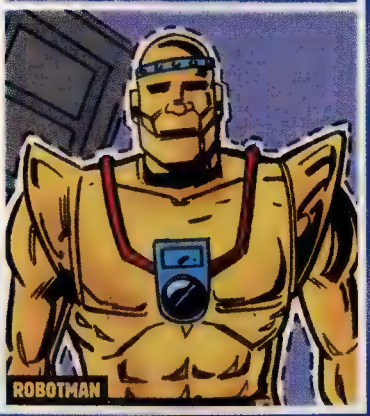
NEWSFLASHES

CREEPING DOOM Writer John Arcudi (*Gen¹³*) and newcomer artist Tan Eng Huat put a different spin on DC's *Doom Patrol* with a new ongoing series in November. Founding DP member Robotman joins forces with four all-new characters.



'SCARY' THEATER Jill Thompson's Scary Godmother will be adapted into a play performed by Runamuck Productions' children's theater group at the Athaneum Theater in Chicago. Four shows a week run from the last week in September through the first week in November, just in time for Halloween. Call 773-784-8100 for tickets and information.

AKIKO PLUS TWO Kudos to *Akiko* creator Mark Crilley! After boffo sales and rave reviews, Random House is adding two more volumes to Crilley's *Akiko* book series based on his Sirius Entertainment comic. Six illustrated novels are now planned.

FUTURE SHOCK Longtime comic creators Bob Layton, Dick Giordano & David Michelinie have found their independence. The trio is banning together to form their own line of independent books called Future Comics. The creators are shying away from the usual distribution channels with Future, and will instead rely on direct Website sales to both individual fans and comic retailers. Future Comics expects to launch its initial title, *Freemind* #1, early next year.

continued on p. 23

FAERBER'S NEW PROJECT INSPIRES NOBLE EFFORT

Power comes in many forms: fame, fortune, superhuman ability. What happens when you have all three?

That's the premise writer Jay Faerber tackles in his upcoming new series *Noble Causes* for Image Comics.

The story deals with a high-profile, Kennedy-like family who also happen to be a superpowered clan of heroes. Like all families, they have their problems and like all celebrities, the hearts of their adoring fans would break if they saw what went on behind closed doors.

"These people are flawed like you and me," said Faerber, best known for his work on DC's *The Titans*.

Doc Noble, the patriarch of the family, is an inventor who prides himself on robot gadgets like Icarus, a robot who's technically the first child of the family and is jealous of the real children. His wife, Gaia, is a sorceress who controls the forces of nature.

The secrets of the family are revealed to the reader when Race—the youngest Nobel—brings home his normal, everyday girlfriend, Liz.

"She's like Marilyn on "The Munsters," laughs Faerber, "She's normal but they think *she's* the freak."

The series kicks off with a one-shot in September. The ongoing

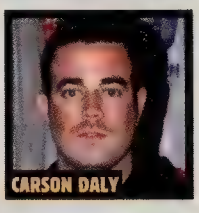
NOBLE CLAN The Nobles are like the Kennedys, only with superpowers–and less boozin'!

starts bimonthly in December with a 15-page lead story—drawn by Billy Dallas Patton and Damon Hacker—backed up by an eight-page tale with art from Patrick Gleason and John Wycough that focuses on important past moments in the characters' lives. The comic also marks the first attempt at a creator-owned book for Faerber.

"It's funny working without a net. It's pretty much all my fault," said the writer. "I have a new respect for editors." ■ DD

HEAT INDEX

At WIZARD, no one loves comics like us and here's a bunch of cool things we read or saw this month.



SPIDER-MAN ON 'TRL' (MTV) We don't know if MTV's dreamy VJ Carson Daly is a Spider-Man fan, but he hyped a Spidey comic during a recent episode of MTV's "Total Request Live." Daly toted issue 10 of *Ultimate Spider-Man* in which Kingpin asks Spider-Man who sent him and the wall-crawler responds, "Carson Daly."

STAR WARS: INFINITIES (Dark Horse) Darth Vader training Princess Leia as his apprentice for an inevitable Jedi throw-down with her brother, Luke? Dark Horse definitely wasn't kidding when they said *Infinities*, the publisher's new Star Wars "What If…" series, would be full of surprises and twists!

THE AUTHORITY #23 (WildStorm/DC) After the book's six-month hiatus, a new diabolical and politically motivated Authority has taken charge–and the old Authority is apparently dead. This new Authority's become media darlings, while secretly murdering millions of refugees housed on their ship and dumping their dead bodies into space. The Authority's taken a nasty and murderous turn, and we sure like it.

'RINGO'S SUPERMAN (DC Comics) Woo-hoo! Mike Wieringo's drawing a character he was born to pencil–the Man of Steel! Since his debut in May as *Adventures of Superman*'s new penciler, 'Ringo's action sequences–particularly in issue #593's face-off against the new Suicide Squad–come off looking so in-your-face, no word balloons or sound effects are needed!

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NO-PRIZE Federal officials indicted Stan Lee Media co-founder Peter Paul and arrested three others in connection with a fraud market scheme that allegedly cheated investors out of more than $25 million. Paul remains in South America, where he's reportedly been living for several months.

WORLD AT WAR Two of Marvel's most patriotic heroes team up in August for *Captain America/Nick Fury: The Otherworld War*, a 64-page one-shot set in World War II. The star-spangled duo joins forces in opposition of the Red Skull, who's come into possession of a mystical weapon that opens a gateway into the Dark Dimension. *Otherworld War* is written by Peter Hogan (*The Dreaming*) with art by Leonardo Manco (*Doom*).

CAPTAIN AMERICA/NICK FURY: THE OTHERWORLD WAR

FINDING MR. RIGHT Tom DeFalco and Ron Frenz return to Image this August with *Mr. Right*, the story of a young boy who becomes physically and psychically linked with an animatronic superhero dubbed Mr. Right. The debut issue features three stories, including a five-page *Randy O'Donnell is THE M@N* flip-book, also by DeFalco and Frenz.

BLOCKED OUT Get ready for déjà vu. Comic greats Roy Thomas, Jim Shooter and Mike Baron team up for a special feature in *The Writer's Block: The Magazine of Comics Writing*. The three veterans will each be given the same six pages of comic art to script without knowing anything about the plot and without being allowed to communicate with one another. Following each chapter, there will be a text page where each writer talks about how he approached crafting the story.

YOU GO YU! Former *X-Men* artist Leinil F. Yu has completed his exclusive contract with Marvel Comics. Next up for the ultra-hot, fan-fave artist? An as-yet-to-be-determined Cliffhanger project for WildStorm/DC!

TRICK OR TREATING ON THE 'NIGHTSIDE'

Marvel scares up creator-owned, creature-filled title

If there's something strange in your neighborhood, who you gonna call?

Well, if your neighborhood is populated by vampires, werewolves and assorted ghouls, you're gonna call Sydney Taine.

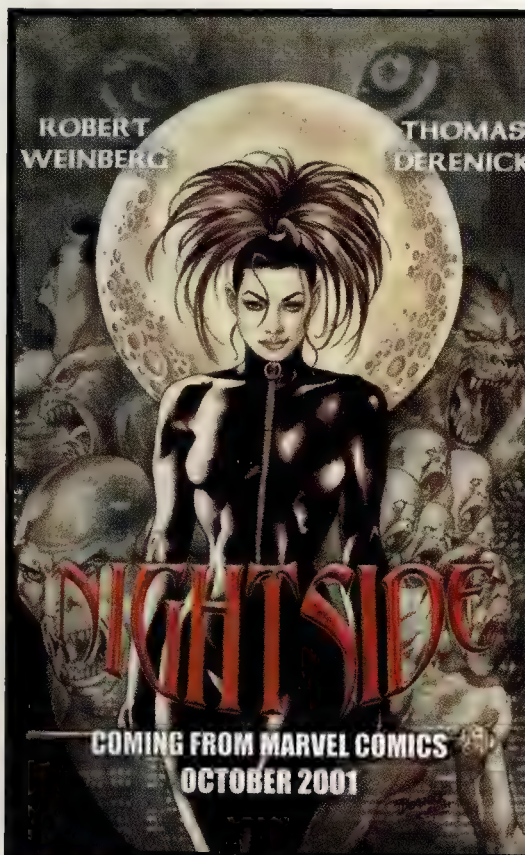
Taine stars in *Nightside*, a new Marvel creator-owned limited series by Robert Weinberg (*Cable*) and Thomas Derenick (*Shadow Reavers*) debuting this October. The series introduces readers to the Others, strange creatures who inhabit a world called the Nightside. When the sun goes down in our world (the Dayside), the Nightside comes out and the Others gather in clubs and bars. But while the Nightside remains a secret to us humans, the Others turn to Sydney Taine, a human, to solve their toughest crimes.

"She is somebody who seems to know an awful lot about the Nightside," said Weinberg. "She seems like she knows a lot more than any normal human would know. She's a question to both the Dayside people and the Nightside people."

With the title being creator-owned, and characters from Weinberg's novels showing up (Sydney Taine is the sister of a character from one of his novels), about the only way you can tell you're reading a traditional comic is the art by Derenick. But even his artwork's a bit off the beaten path—Derenick uses a tonal pencil style on *Nightside* similar to Jay Anacleto's work on *Aria* th Weinberg describes as "absolute mind boggling." The two prev ously worked together on *Cable*

Because the book isn't set Marvel continuity, don't expect see Werewolf by Night showi up. "There's going to be all so of wonderful monsters, (but) I not going to treat them partic larly as monsters," Weinbe said. "These are inhabitants another world."

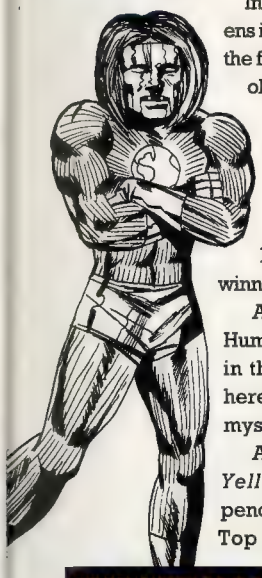
While the series feature plenty of horrific creatures, a while Weinberg has writte horror novels for *Vampire: T Masquerade*, among others, insists that *Nightside* is not horro "I'm not aiming to scare peop as much as hopefully entertai them," he said. ■ JA



LOVE, SIDNEY Remember that show starring Tony Randall? It's got nothing to do with Sydney Taine and *Nightside*, but it was pretty scary, nonetheless.

T-BOLTS GET NEW MEMBER

Michael Barreiro draws better than Tim Sale. Jerry Ordway, James O'Barr and Marc Silvestri, too.



In 1973, Barreiro entered his Humus Sapiens into a create-a-character contest that ran in the first issue of Marvel's F.O.O.M. (Friends of ol' Marvel) Club magazine. Humus Sapiens' entry was supposed to appear in a Marvel comic, and then-Editor Roy Thomas even talked about making him a charter member of the about-to-be-revived X-Men. None of that ever happened, though, and Barreiro was left as the biggest No-Prize winner in Marvel history.

All that changes this summer, though, as Humus Sapiens makes his triumphant debut in the pages of *Thunderbolts* #54, as the heretofore unknown resident of the series' mysterious "third pod."

And not only did Barreiro defeat *Daredevil: Yellow* artist Sale, *Power of Shazam* penciler Ordway, *Crow* creator O'Barr and Top Cow C.E.O. Silvestri in winning the F.O.O.M contest, he beat *T-Bolts* writer Fabien Nicieza, too. ■CL

WHAT'S HUMUS MADE OF? Chick peas–and the random inspiration of creator Michael Barreiro.

MARVEL SNACK TIME

Wolverine stars in Canadian Frito-Lay promo

When Canadians get the munchies, what do they do? They bag a Wolverine, of course.

The hard-hitting Canuck starred in *Wolverine: Son of Canada*, a one-shot distributed in Canada by Frito-Lay.

"Marvel does this sort of thing all the time, you just don't always see it," Editor-in-Chief Joe Quesada said. "We just did a huge project for the NYC Sanitation Department in which we instruct kids on how to properly recycle stuff. These projects are great...they get kids reading comics."

With *Son of Canada*, Marvel may have gotten *a lot* of kids to read comics. Reportedly, more than three-quarters of a million copies of the book—which was printed in both English and French—were given away at popular Canadian restaurant chains. Frito-Lay had a mail-in offer for the issue, as well.

The creative talent on the book featured some acclaimed Marvel vets, including former *Mutant X* scribe Howard Mackie and one-time *Captain America* artist Ron Lim.

Plot-wise, *Son of Canada* had...well, absolutely nothing to do with Frito-Lay. The story starred everyone's favorite Canadian X-Man, fighting alongside a gaggle of other familiar faces, including Storm, the Thing and Thor.

"All the heroes are in trouble—Hulk, Wolverine, Spider-Man get sent to Canada," Assistant Editor Brian Smith said. "They keep teleporting to all these Canadian landmarks and eventually find out that it's Blastaar invading the Earth."

And no, he wasn't coming for the Funyuns. ■CL

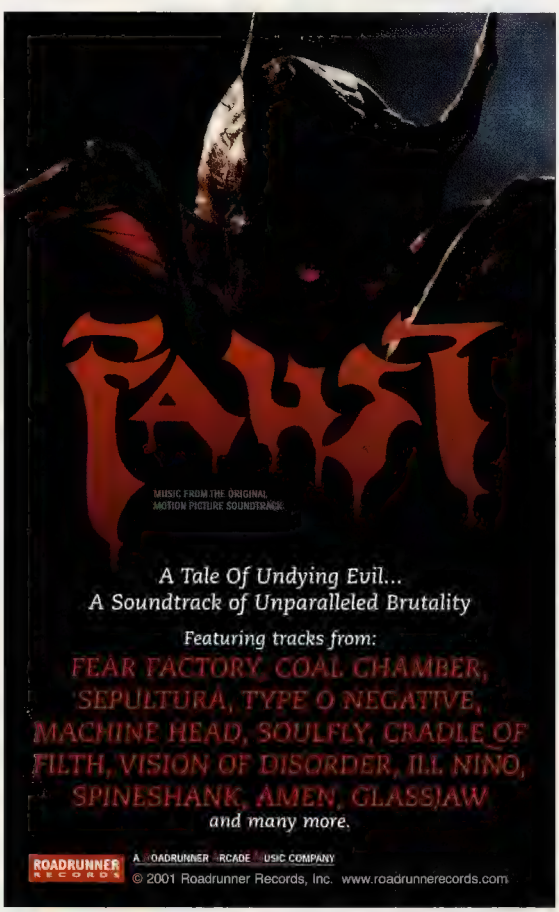
SUGAR, SPICE AND EVERYTHING NICE

WHAT'S IN A NAME?

Marvel's back on the newsstands with its Ultimate line of comics. Even Chaos! Comics has toned down the blood and guts for its line to be more accessible. Seems as if all comics publishers want to be mainstream and kid-friendly these days. So we here at WIZARD decided to lend our publishing friends a helping hand in making some current characters and titles more suitable for the masses.

CURRENT NAME	WHAT WE'D MAKE IT
Hellblazer	Heckblazer
Witchblade	Sabrina the Teenage Witchblade
Hitman	Kid Fleshwound
Christian Walker	Non-Denominational Walker
Evil Ernie	Not-so-Evil Ernie
Blade	Butter Knife
X-Men	PG-13 Men
Lady Death	Ms. Passed On
Hellboy	Hecklad
The Punisher	The Reprimander
Dr. Doom	Dr. Optimist
Killer Frost	A Bit Nippy
Hellcat	Spayed Kitty
Deathstroke	Pain-in-my-chest-but-it's-only-Heartburn Man

Illustration by Jack Grey



LAST MAN STANDING

comic battles you never thought you'd see

DR. MID-NITE VS. DAREDEVIL

THE COMBATANTS

TALE OF THE TAPE

6'0"	HEIGHT	6'1"
200 lbs	WEIGHT	180 lbs
72"	REACH	73"
Stick	WEAPON OF CHOICE	Owl
Braille Playboy	SECRET DESIRE	Braille Britney

Blinded by a radioactive isotope, Matt Murdock gained a unique "radar ability" and superhuman senses, which he uses to combat crime as the high-flying, death-defying Daredevil!

Blinded in a car accident arranged by mobsters, brilliant physician Pieter Cross invented special lenses that let him see in pitch black. Using his "night-vision," blackout bombs and genius intellect, Dr. Mid-Nite operates as a one-man army against crime!

tha battle... Mistaking Daredevil as costumed muscle for local drug dealers, Dr. Mid-Nite launches a blackout bomb that plunges the rooftop into darkness as he swoops into action! Relying on his radar sense, DD easily avoids Mid-Nite's sloppy attack, executes a standing back flip over Mid-Nite's head and pummels the good doctor with a series of roundhouse kicks and billy club strikes. Dazed but conscious, Mid-Nite theorizes that his opponent possesses some extrasensory perceptions, allowing him to see in darkness. Acting quickly, Mid-Nite unleashes a number of weapons from his homemade arsenal. The flash grenade's a dud, but the next two goodies knock DD for a loop—a tear gas grenade that overwhelms Daredevil's heightened sense of smell, and a sonic screamer device that overloads DD's super-hearing. Puking from tear gas and brought to his knees by decibels, Daredevil's down and out of the fight, asking himself: "Is there a doctor in the house?"

AGREE? DISAGREE? Well, let us know! And while you're at it, send us your ideas for future Last Man Standing battles! Just e-mail us at: lastmanstanding@wizardworld.com. Thanks!

this month's battle drawn by JOHN K. SNYDER III

FIRSTLOOK

THE 'SPIDER-MAN' SET

Even a superhero needs a place to crash.

Luckily for Peter Parker, better known as your friendly neighborhood Spider-Man, he has Neil Spisak, production designer for the "Spider-Man" film to make him feel right at home—literally, in Aunt May's house.

"[Director] Sam [Raimi] wanted to make sure Peter came off as a regular kid, kind of a geeky misfit," explained Spisak. "He's really smart but ordinary, so when he becomes extraordinary it's a conflict of how to deal with it."

Sit back, relax and check out these exclusive photos, as Spisak gives us the thinking behind the making of "Spider-Man!"

PETER'S BEDROOM

1 "All of the books on the shelf are textbooks. Sam wanted them to be varied in interest. There's quite a few science books in there, since Peter's a budding scientist."

2 "We wanted to have female comic book characters on the walls. I believe we ended up with both Fathom and Tomb Raider."

3 "If you look closely at the wallpaper, it's actually a very subtle graphic representation of a spider web. The pattern was made from a spider-web design but I'm not sure anyone will ever notice that. Well, I guess they will now."

4 "The general color pallet for the movie, I got from the comic books. Rarely is there any of the red and blue of the Spider-Man costume in evidence—that sets him off in the comic book. We did the same thing in the movie, except for places we wanted to reinforce the red and the blue. So there's a lot of those colors in his room but there's not in the rest of the movie. Like his desk chair is red, the wallpaper is blue."

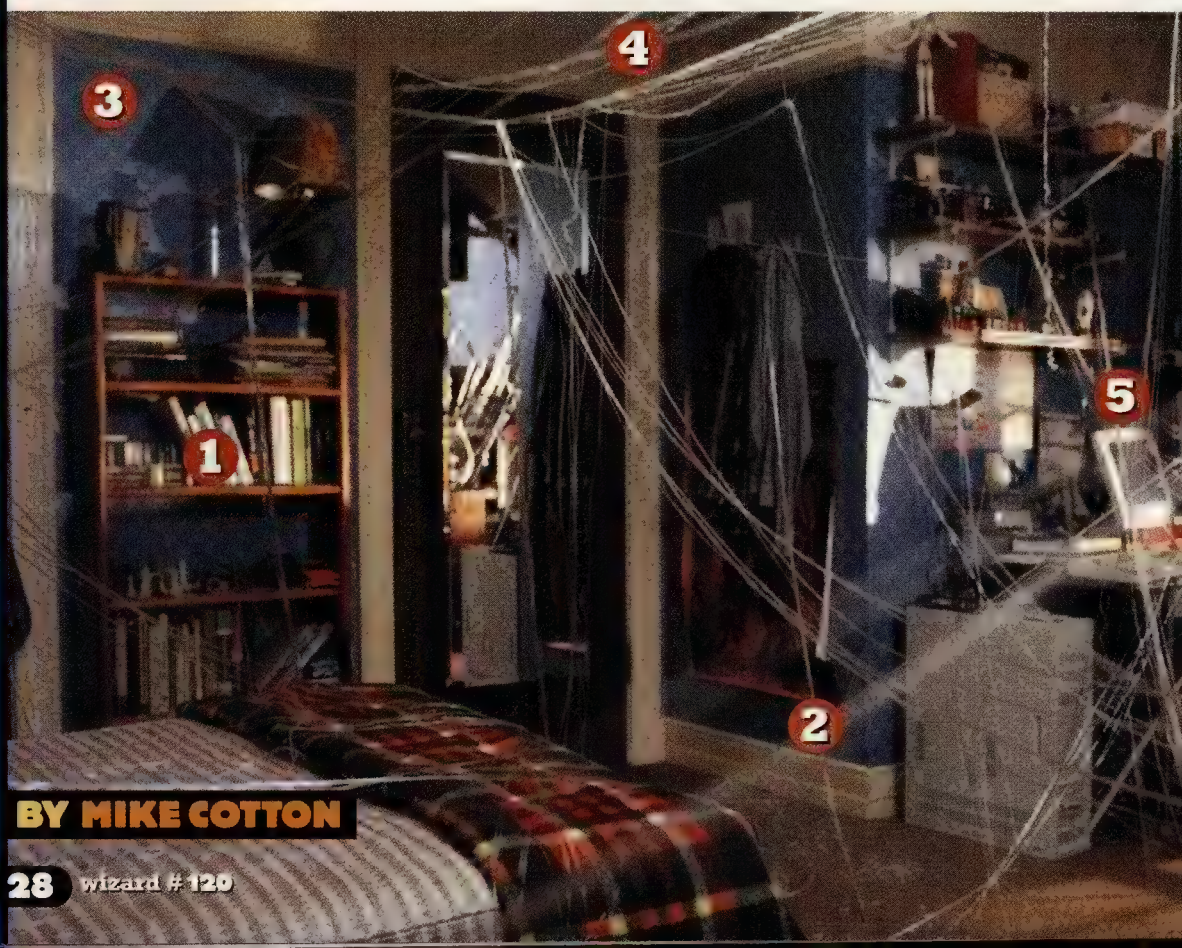
5 "One of the objectives of the room is to show that Peter is a geek—he's not cool. He's a pack rat, he collects bits and pieces of things; that's how he builds the web-shooters. The idea is that Peter even built his own computer so there are pieces all over and around the desk."

• "That's the window that faces Peter's backyard. I don't think we ever see him go out it, but that is the window he has to use to get out."

• "Sam was very intent on not making Peter look privileged in any way. Things I think normal kids have, CD players, computers and things like that, Sam wanted to stay away from. He said Peter wasn't well off. That's why Peter builds his own computer. Most of the stuff in the room Peter found or was given to him. Nothing's new and expensive."

• "Originally, we wanted to stack comic books in the room. We never actually did it though because there just wasn't room anywhere."

• "Hanging right over Peter's desk are a couple of photos of Mary Jane that Peter takes early in the movie."



BY MIKE COTTON

THE SPIDER'S LAIR Hey, every good arachnid needs a place to roost, and Pete's room comes with plenty of flies (far left)! Plus, check out the "Spider-Man" movie poster (inset).

ACTION!

FREE FOOD! KISSING MONKEYS! MATT DAMON! IT'S ALL PART OF THE DEAL AS AN EXTRA IN "JAY AND SILENT BOB STRIKE BACK"

BY JIM McLAUCHLIN

Movies are big business. But to Kevin Smith, they're also a friendly business.

Take a look at previous Smith written-and-directed flicks: "Clerks," "Chasing Amy," "Dogma," whatever. Childhood buddies such as Walter Flanagan and Bryan Johnson always have bit parts. Even big names like Ben Affleck and Chris Rock keep coming back 'cause they've *become* Smith's pals. The set of a Kevin Smith movie feels like a family reunion.

The reunion this time is "Jay and Silent Bob Strike Back," Smith's fifth movie and the last chapter in his "View Askewniverse" series of films. This time around, one of Smith's chummy little buddies getting in on the gravy train is...yours truly, Jim McLauchlin, boy journalist.

Smith invited me to tackle a whopping two lines in his new flick. He musta figured that was a workload even *I* could handle.

So tag along. We'll take you into the star trailers and behind the curtain to tear the cover off the seedy, steamy business that is a big Hollywood production. Cookies will be served. I promise.

TUESDAY, FEBRUARY 20
6:49 AM

I show up the day before they're going to shoot my scene. Matt Damon and Ben Affleck will also be in it, but it's *my* scene, okay?

Today's action takes place in a former garage converted into an advertising studio. The studio is the workplace of Holden McNeil (played by Affleck), the comic artist from "Chasing Amy." The walls are covered with framed "Holden" art, actually drawn by *X-Force*'s Mike Allred. The art usually hangs in Kevin Smith's comic store—Jay and Silent Bob's Secret Stash—in Red Bank, New Jersey, but Smith had it shipped here to L.A. for this scene.

6:53 AM

I see Smith for the first time this morning, decked out in "Silent Bob" regalia—long coat and all—and he greets me with a hearty handshake. Almost as quickly, he apologizes that he can't chat—some late-arriving props are so late, they're jeopardizing today's shoot. "It's a lot of

Photo: Erik Lieliowitz

STOP, DROP AND ROLL ONE Stoners Silent Bob (writer/director Kevin Smith) and Jay (Jason Mewes) make what Smith calls their last film appearance in his final View Askewniverse movie, "Jay and Silent Bob Strike Back."

chicken-with-the-head-cut-off stuff," Smith says. "Always is."

7:01 AM

Kevin takes a few seconds to introduce me to Ben Affleck. He's tall. Like 6-foot-4 tall. We slug down coffee at the massive free food tent, and Affleck pours through it like a college student. He says he's filming two other movies simultaneously, and will only be in L.A. for three days. He read his lines for the first time on the plane ride in this morning. Still, he's smiling, even though he's a little disappointed that they've run out of strawberry jam for his bagel.

Whiny little pretty-boy actor.

7:36 AM

Scene one, take one. Despite the fact that he just learned the lines, Affleck delivers. And Jason Mewes ("Jay," duh) is a *machine*. He never misses a line. Some scenes are done in one take. Others, even though they look perfect, are filmed several times so there are multiples to choose from in editing. A simple Mewes saying, "C'mon, Silent Bob—We're going to Hollywood!" takes three tries, with Mewes using a different tone of voice each time.

12:36 PM

As we break for lunch, Kevin tells me *why* I had to show up today: I've got to be fitted by Wardrobe. One of the production assistants (let's just call 'em "PAs") hustles me around the corner to the wardrobe trailer—a literal semi trailer they can haul to any location with *everyone's* costume, and a ton of extra stuff. It's a rummage sale on wheels.

12:49 PM

I meet Annie Miller, set costumer. She tells me I'm fine from the waist down (lots of women have told me that), but picks out a new shirt for me to wear tomorrow. We make small talk, and shockingly discover that we worked at the same Target store in Saint Paul, Minnesota back in high school. Small world.

WEDNESDAY, FEBRUARY 21

6:45 AM

The big day! Today's shoot takes place on the CBS Studios lot, where the bulk of the movie is filmed. A variety of TV shows are also filmed here, everything from "Titus" to "Spin City" to "Will and Grace." I put my car in Charlie Sheen's parking place for about 10 minutes. Just for fun.

6:55 AM

I report to "base camp," located on the North parking lot. This is where they've parked the wardrobe trailer, makeup trailer, and all the private trailers for the big-name talent. I hop in line at the wardrobe trailer to pick up my shirt, with about 20 extras ahead of me. The line moves slowly, so when I see Casey Mako, one of the assistant directors I met yesterday, I wave "hello" at her. She comes running over to me in a blind panic.

"What the hell are you doing here?" she demands.

"Uh…waiting to get my shirt," I say sheepishly.

"Yeah, but your shirt isn't here."

"Then where is it?'

"It's in your trailer," she says.

Oh.

6:59 AM

My own trailer! Cool! I feel just like Mr. T! Casey leads me to my trailer (the farthest one away, of course, as everything in the movie biz has its hierarchy), and I strut to the door. My name is spelled wrong, but I'll raise hell about that later.

The trailer comes loaded with a comfy couch, TV, VCR, mini-fridge, and my own bathroom and shower! Sure enough, hanging in the closet, is my trusty gray rugby shirt—The shirt I'll use to play…"Clapper/Loader!"

(For those of you scoring at home, the clapper/loader is the guy who claps the slate

with the scene number and take just before the action starts. He also loads the film in the camera. Hence, "clapper/loader.")

My copy of the script is also there. We're "shooting" a fictional movie in my scene, and I get to call out, in the mighty clapper/loader manner, what's going on:

"Good Will Hunting 2: Hunting Season!"

"Scene 16, take five!"

Yes, that's *two* lines, not one. At least as I count them.

7:10 AM

After changing, I report to the makeup/hair trailer and thick googobs of brownish makeup stuff is applied to my mug. I'm told it keeps my face from "shining." Hair takes about 30 seconds, as I'm slowly going bald.

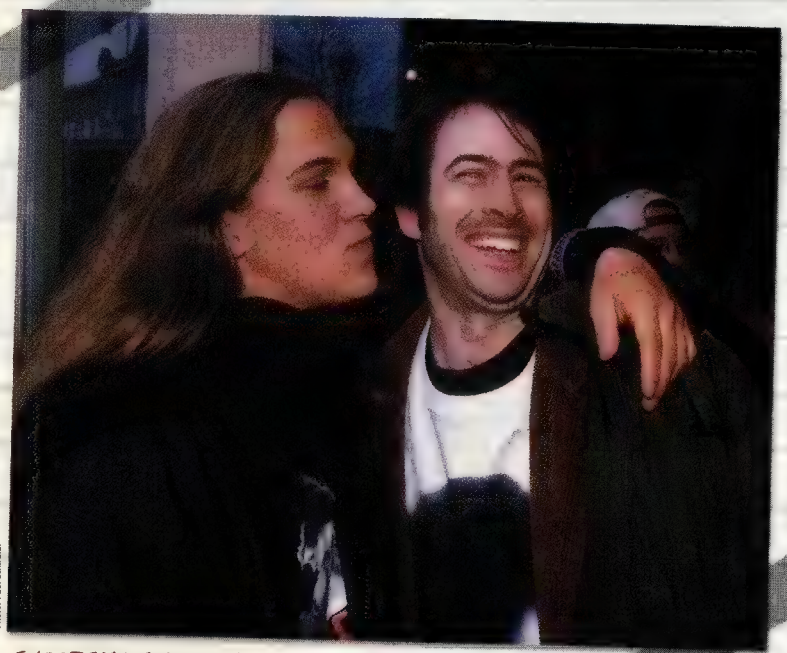


Photo: Paul Schiraldi

SMOOTCHY-SMOOCHIE! Jason Mewes gives Jason Lee much love in between takes. The two have appeared together twice before, in Smith's films "Mallrats" and "Chasing Amy."

After that: Photo time! Polaroids are taken of my body and face so that just in case they need to re-shoot the scene, an easy-to-find record of exactly what I looked like is available.

8:15 AM

I tool over to Stage 14 with Kevin in the golf cart (which he uses to tool around the studio). *Green Arrow* #1 will hit in one week, and Kevin shows me a preview copy DC has sent him. It's a bit rainy, and as we splash through a puddle, Kevin gets all geeky. "Don't let it get wet! Here! Put it in this bag!" he screams.

We enter the stage, and I hungrily eye the food trailer (although Kevin tells me not to use lame-ass terms like "food trailer." On a movie set, food is dispensed by "craft services.") There is enough food here to feed the Chinese army.

8:25 AM

Kevin introduces me to Matt Damon. He's short. Like 5-foot-8 short. But he's resplendent in a brown T-shirt, *a la* Will Hunting. We do a walk-through of the scene in a prefect replica of the bar from "Good Will Hunting." Tim Bird, the first assistant director, tells me the most important thing I have to do is run off camera after I deliver my lines and go stand in the corner.

Damn pretty-boy Damon wants to steal my face time.

8:39 AM

Gotta get the method to be a method actor, right? They introduce me to the *real* clapper/loader, who shows me how to clap the slate. "I do it like this, one handed," he says, demonstrating. After I try it a couple times, he offers some sage advice: "*You'd* better use two hands."

9:38 AM

There's a lot of "hurry up and wait" on a movie set. I watch as some Jay and Bob solo scenes are shot. Funny note: Right before the camera rolls on each scene, Smith and Mewes face each other and groom each other's hair so it looks just right. They look kinda like monkeys picking nits. But it works.

10:54 AM

Another walk-through for a new scene. Matt Damon is only in for two days, and he and Affleck can't stop playing around. When Damon adds a few lines to the script, Affleck yells out in mock anger: "Nice acting, Matt, really nice acting! Just go ahead and throw your own lines in there. Don't be shy. Gotta get more lines than me, huh? Where's my damn agent?"

11:55 AM

More cronies arrive: Mark Steven Johnson, the writer and director of the upcoming "Daredevil" movie, swings by. Kevin has a bit part for him in a couple days. Kevin introduces me to Mark, and I remark that my only prior experience with movie-making was swearing at the guys blocking traffic when they filmed "Grumpier Old Men" three blocks from my old house in Saint Paul. Mark says that he got his start as an assistant director on "Grumpier Old Men," and he occasionally had to put up with idiots swearing at them during the movie. He also says that he *thought* I looked familiar.

Small world.

1:31 PM

Damon and Affleck are mowing through their scenes and *still* having the time of their life. They can't take *anything* seriously. The "Lion face! RRAGH! Lemon face! Whooo!" (trust me—you'll *love* it when you see the movie) is all improvised. I stand in the background and wonder if there's an Oscar for "Best Supporting Clapper/Loader."

After each take, we all run back to "video village." Each scene is videotaped simultaneously as it's filmed for immediate playback, and a dozen director's chairs are set up to watch the replay. The monitor even has thick black strips of tape on at the top and bottom for that "letterbox" format.

Everyone cracks up at lion face/lemon face. Smith makes a snap judgment, squinting tears of laughter from the corners of his eyes. "It's in," he says, barely able to talk through the laughter. "That's funny s---. That's the good stuff."

2:05 PM

Matt Damon approaches me while I'm sipping some java on a five-minute break. "Hey, man. Where'd you score the coffee?" he asks.

"It's over there," I say, pointing a finger toward a door, "in *craft services*."

He seems impressed by my deft use of the trade term.

3:29 PM

Showtime! We finally get to my speaking

Photo: Paul Schirelli

FLOCKS OF FANBOYS Kevin Smith, who's become a big name in comics thanks to his writing work on Marvel's *Daredevil* and DC's *Green Arrow*, signs autographs for fans while shooting "JSBSB."

part. Stupid as it sounds, I'm nervous as hell. What if I screw up? Will it ruin the scene? Will it cost a million dollars if they have to do another take? I run up to my mark on the floor and proudly proclaim, "Good Will Hunting 2: Hunting Season! Scene five, take 16!"

3:29 PM AND 10 SECONDS

Tim Bird yells, "Cut!" The script supervisor gently but firmly reminds me it's supposed to be "Scene 16, take five!"

Oh.

3:30 PM

We do three more takes. I nail 'em all. I only screwed up the one—honest. Damon pats me on the back. "Good goin' man," he says. "If you were a couple inches taller, you could take Ben's place." Affleck is noticeably out of earshot.

4:27 PM

I've still gotta be in the background of another scene. And this is 10 times as scary as saying two stupid lines.

Affleck has to fire a shotgun…pointed where I have to be standing. Movies being movies, things have to look as real as possible, so this is a real, FULLY FUNCTIONAL, double-barreled shotgun.

Property Mistress Lisa De Alva runs in before each take and opens the gun, shining a flashlight down both barrels to show everyone that it's not loaded. She's very dutiful, and they're all damn careful. Still, I'm sure they were this careful on "The Crow," too, and look what unfortunately happened there.

We go through four takes. I'm sweating bullets each time. Hey, you try staring down two barrels of a shotgun. Makes me wish I could been "Man on Barstool #2" instead of "Clapper/Loader."

THURSDAY, FEBRUARY 22 7:53 AM

Day Two of "Good Will Hunting 2" is what's called "coverage." Ever see that background crap that establishes a scene for five seconds before the main actors start talking? That's coverage. So all we peon extras have to set the scene and establish that yes, this is a bar…about a billion times. We walk back and forth. We pretend we're talking. Fake waitresses carry fake drinks. "Coverage" is shot 53 different ways from four different angles. Only certain extras are needed at certain times, so the rest pull up floor space. It's a lot like jury duty, or waiting at the DMV. Only with unlimited free food.

I crash out on an unused film dolly and take an hour-long nap. No one notices. Literally.

9:02 AM

I wander over to craft services and munch on a chocolate cookie filled with coconut. It's *soooo* good, I stuff two more in my pocket to take home. No one seems to notice.

12:10 PM

More cronies arrive: Dave Johnson, *100 Bullets* cover artist and part of Kevin's ever-expanding comic book posse, shows up and hangs out. He's just in time to see Kevin rehearse a scene for tomorrow where he carries a monkey on his back. The animal handlers go over everything in great detail, and Kevin even kisses the monkey, full-on the lips. Four times. Johnson adds his own editorial cartoon spin to the proceedings.

THE BLUNT KNIGHT RETURNS!

Movies just ain't movies without merchandise tie-ins. So leave it to a comic geek like Kevin Smith to make sure the biggest "Jay and Silent Bob Strike Back" tie-in is…a comic.

Bluntman and Chronic, a 96-page Image Comics graphic novel from Smith and artist Michael Avon Oeming (*Powers*) hits along with the movie in August and ties directly into "JSBSB." "Essentially, the third act of the comic will tie right in to the third act of the movie," Smith says.

And after that? Smith has big plans for his Image Comics line. "There's the stuff that I was always planning to get to, like the *Bartleby and Loki* one-shot," he says. "And there are tons of new characters being introduced in this movie that I would love to give comic backstories to." Those characters just might get their stories. Smith has preliminary plans to launch an "Askewniverse Tales" anthology, focusing on some of the lesser-known characters from his movies. ■ JM

3:17 PM

I spy a Polaroid someone took of Mewes while he was napping on a cushion. One of his hands is lying right in his crotch. The caption someone's wrote in? "Jason finds inner piece." It is to laugh.

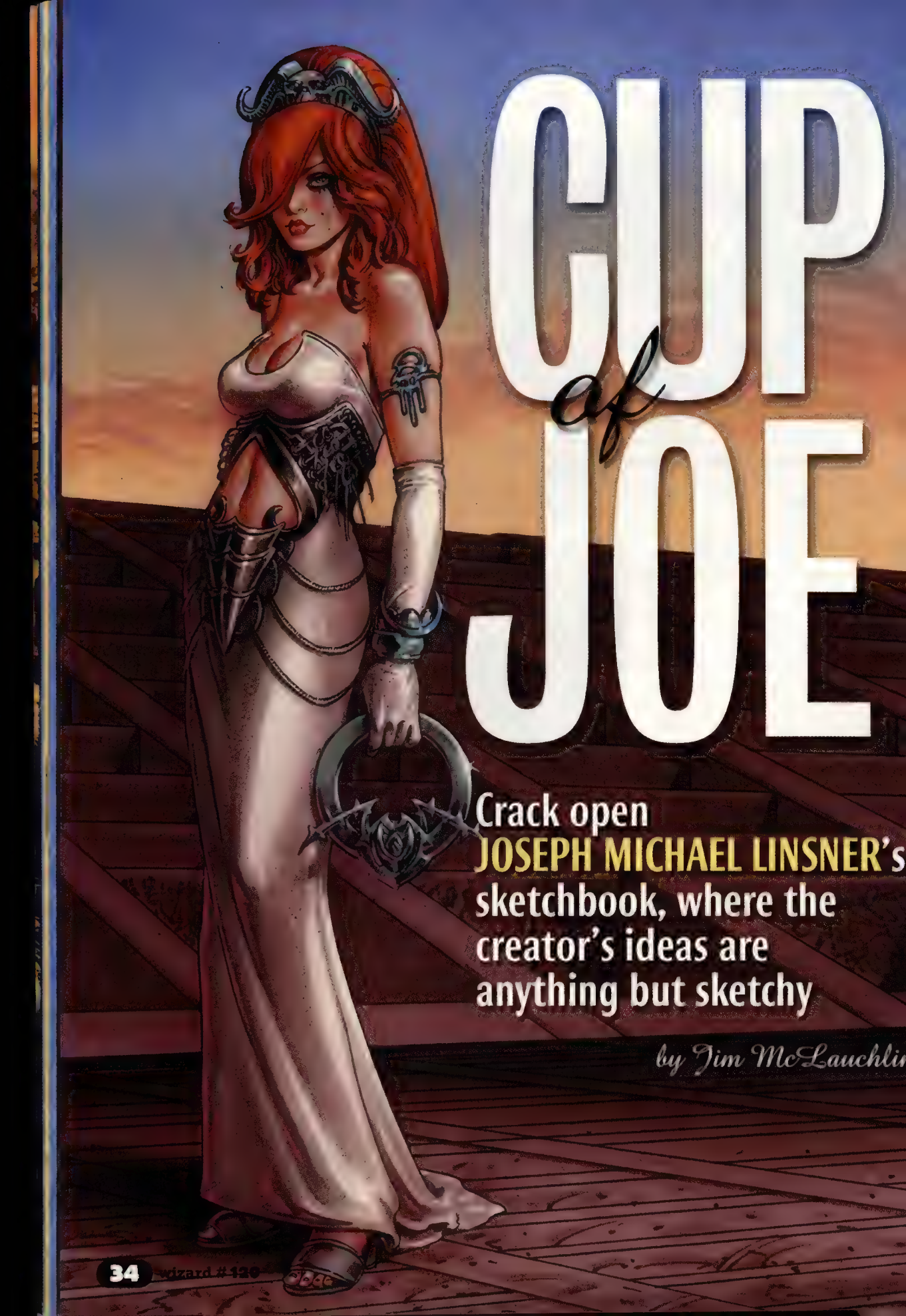
6:44 PM

That's a wrap! My duties done, they send me to the base camp office trailer where I have to sign about 112 standard releases allowing them to use my image in everything from theater trailers to movie posters in Paraguay to drink cups at Burger King if it ever gets to that. One of the PAs hands me a plain manila folder, and upon opening it, I realize…they gave me Ben Affleck's folder.

I start poring over the paperwork and just before I get to the part where I find out how much Big Ben got paid…another PA yanks it away from me. "I think this is the wrong folder," she says sweetly. "Here's yours."

Curses! Foiled again! At least she doesn't know about the two cookies in my pocket.

KEVIN SMITH FANS! Check out WIZARD'S *Kevin Smith Spectacular*, on sale NOW!



CUP of JOE

Crack open **JOSEPH MICHAEL LINSNER's** sketchbook, where the creator's ideas are anything but sketchy

by Jim McLauchlin

Joseph Michael Linsner's sketchbook lies. There's nothing sketchy about it.

You'll find no loose figures, no rough character studies in Linsner's portfolio. When the acclaimed Dawn creator gets an idea, he runs with it, runs hard, all the way through to the end. He's got a philosophy about it, see?

"It kinda ties in with the [*On the Road* author] Jack Kerouac concept of spontaneous prose, the idea that the first thought is the purest thought," Linsner says sincerely. "The first attempt at putting something down is usually best when you're trying to capture a raw emotion."

Don't like Kerouac? Linsner has a more contemporary analogy. "Okay, it's like using the Force," he laughs. "Don't think, DO. Just shoot from the hip."

Linsner's shooting a full clip these days. July's self-published *Dawn: Pin-Up Goddess* will feature Dawn, the representation of all mother goddesses, in her many forms. That will lead into a new *Dawn* mini-series in 2002, returning hero Darrian Ashoka to the forefront. And after dipping his toe in the Marvel pool with a *Killraven* one-shot last year, Linsner will dive in with a series of Marvel one-shots.

Linsner keeps track of his many projects in his trusty sketchbook. And everything is easy to find, with vibrant colors that leap off the page. Remember: That first thought is pure, and it's gotta be recorded in great, graphic detail. 'Cause in Joseph Michael Linsner's sketchbook, the "sketches" are either full-blown gorgeous...or they're not there at all.

DAWN THE EMPRESS

This regal-looking pin-up is part of *Dawn: Pin-Up Goddess*. "It's a costume design for a new aspect of Dawn we're going to see in the third *Dawn* mini-series," Linsner explains. It's not the nicest side Dawn has to offer. "We'll see her darker aspect, her more manipulative side," Linsner reveals. "This is kinda her 'evil queen' aspect—basically, a dark empress."

DEATHLOK

Marvel's cyborg assassin is a Linsner fave, and one of his future one-shot possibilities with the publisher. "I've always seen Deathlok as the ultimate existential superhero—a nihilist trapped between life and death," he offers. "The fact that he's a mechanical zombie and a political assassin makes him the ultimate anti-hero. You *gotta* love him!"

And Linsner likes his Deathlok to look creepy. "Deathlok, if you just think about him for a second, *is* a pretty frightening character. They took this *corpse* and wired it up and sent him out there to kill. I don't think I'd like to draw him with decayed flesh hanging off, but he should definitely scare anyone who gets too close."

THOR

Linsner did this piece a few years ago, just for fun. Now it's got a practical application. Linsner will draw Thor in an issue of *Ultimate Marvel Team-Up*, teaming up with writer Brian Michael Bendis.

"I was at a convention in Seattle and bumped into Bendis, and he just said, 'Hey, man. I'm doing *Ultimate Marvel Team-Up*. Wanna do one?' Having my head on straight, I told him that I'd love to do Thor."

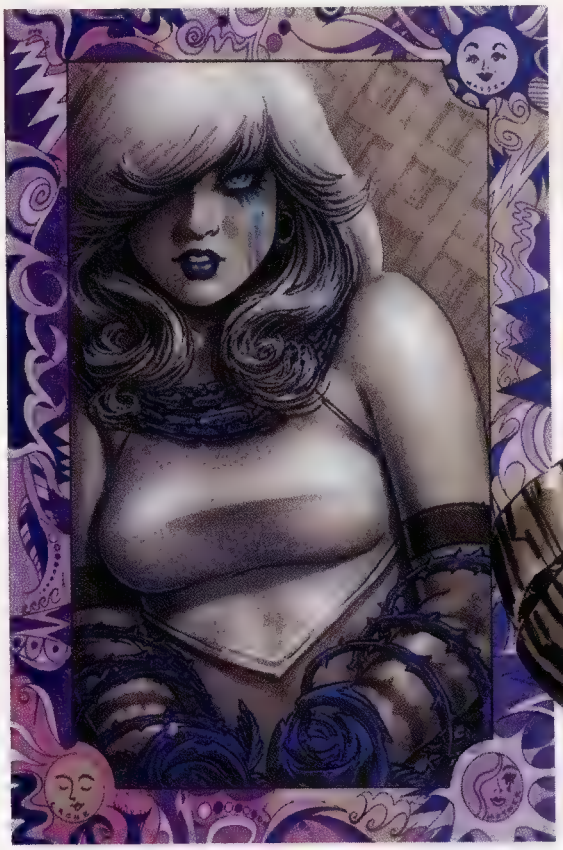
But Linsner won't do it for a while. "Bendis has got 22 or 23 guys ahead of me in line, every one a winner," Linsner says. "But this is something I'm really dying to do."

SPIDER-MAN

The other half of Linsner's *Ultimate Marvel Team-Up* is a certain wall-crawler. "This is something that I did just playing around last year," he says. "When I get tired of drawing Dawn, I'll belt out a superhero piece for fun."

Spidey is fun, but limited fun for Linsner. "Spider-Man is one character I've never wanted to do major work on, because to me, the definitive Spider-Man has already been done—the Spider-Man of [original Spidey artist] Steve Ditko."

Linsner's Spider-Man is wiry, creepy, and dark—just the way he sees Ditko's. "It's just a matter of what you want to do," Linsner remarks. "The Saturday-morning version of Spider-Man, or the original 'underground' Spider-Man. If anything, I'm just trying to walk in the footsteps of Mr. Ditko."



DAWN: DEEP BLUE

Another *Pin-Up Goddess* piece. "Sometimes things just pop into my head that are beyond words, and being an artist, I get to express them on paper," Linsner says. "I think I may have been feeling rather blue the day I drew this, and it just sprung forth from my subconscious." Anything more to it? "I don't know what the blue means beyond that, if indeed it means anything," Linsner laughs. "But I do think blue is pretty."

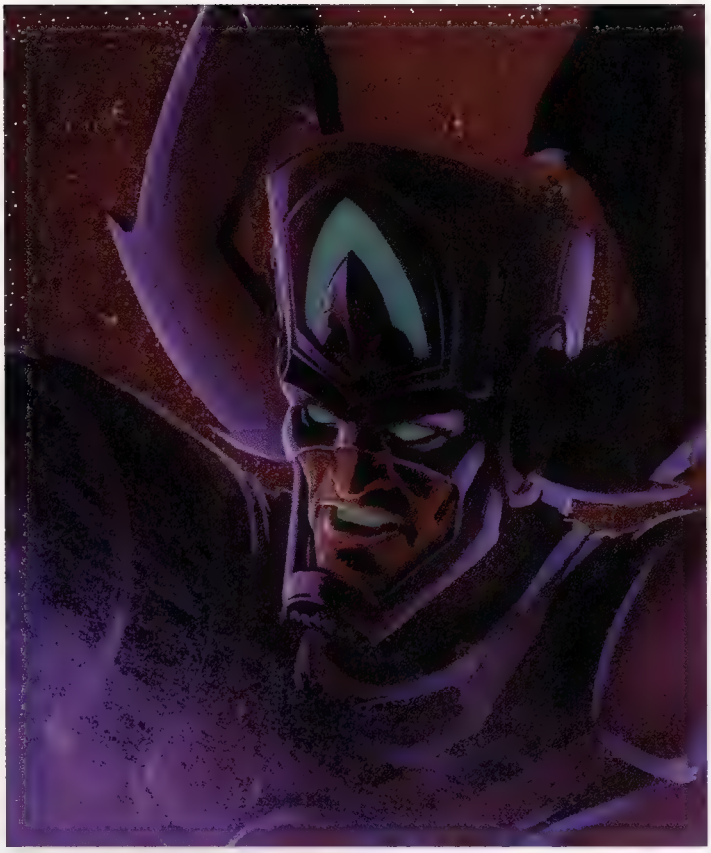
THE THING

Hey! Doesn't Linsner's Thing look a little like Igoo, the giant "rock ape" from the "Herculoids" cartoon? "Guilty as charged," he says. "There might be a little influence there. This was done just for the pure fun of it."

GALACTUS

Welcome to a genuine work-in-progress. Linsner's *Galactus* one-shot has been approved by Marvel, and the artist will start on the project in late 2001. In the book, Jonathan, a space-exploring Earthman from a utopian future where death has been all but eliminated, witnesses the destructive power of the planet-devourer. But when Jonathan races back to Earth to warn of the impending danger of Galactus, no one believes him.

Linsner admits his Galactus doesn't sport a traditional look. "One of my favorite interpretations of Galactus was in the *Silver Surfer: Parable* graphic novel Moebius did with Stan Lee," Linsner remembers. "Moebius tweaked Galactus a bit, but he was still recognizable. I talked to [Editor] Stuart Moore to see if I could tweak Galactus my way, and since my story takes place 10,000 years in the future, Stuart said, 'Go wild.'"



DAWN THE MAY QUEEN

This *Pin-Up Goddess* piece also ties into the next *Dawn* series. "The name of this piece is 'The Crowning of the May Queen,'" Linsner relays. "The May Queen is the symbol of rebirth, so that definitely ties into Dawn's Earth Mother aspect."

And that Ghostbusters-lookin' stuff above Dawn's head, crowning her? Linsner knows what it is. He's just not sure what to call it. "Above her is...uh...the ectoplasm of life, I guess," he says. "The cosmic goo that pulses within us all."

ON the CATWALK

JML's fave-rave babes!

Sultry sirens are a specialty of Joseph Michael Linsner. So who are Linsner's picks for sexiest fictional babes? Glad you asked...

BETTY FROM ARCHIE COMICS "Archie is a complete moron for chasing Veronica. She's nothing but trouble, and probably frigid as well. Betty is just as cute, but totally warm and loving."

BLACK CANARY "The fishnet stocking version is hands down the sexiest outfit in comics. Why do they keep trying to give her a new look?"

SATANNA "The second sexiest outfit in comics. It seemed like the designer took a look at Vampirella's outfit, and went to improve on it. I think he did."

FRANCESSCA FROM "THE MAD MONSTER PARTY" "She's a little stop-animation sex kitten. When I was a kid, I asked my mom if she could get me a Francessca doll for Christmas. I'm still waiting...."

LITTLE ANNIE FANNY "Will Elder is one of the true geniuses of comics. How could I not love him painting a cute buxom blonde who can't keep her clothes on?"

JULIE NEWMAR AS CATWOMAN "The definitive interpretation of the character. Skin-tight, black and shiny, legs a mile long and that gold hip-hugger belt slung way down low. Purrrfect."

MELODY FROM JOSIE AND THE PUSSYCATS "The ultimate dumb blonde. I'm curious about the movie and will probably check it out."

MAGGIE FROM *LOVE AND ROCKETS* "Penny Century has the body, but Maggie has the charm. One of the fullest, most realized characters ever in a comic book. Someone I would genuinely like to know."

LYNDA CARTER AS WONDER WOMAN "All curves. Totally sexy, and yet has a noble, aristocratic look. A real Amazon princess."

MARY JANE FROM SPIDER-MAN [below] "The coolest entrance for a comic character ever! Peter Parker is told about her repeatedly and can only imagine that she's a hag. But when she finally shows up—POW! His eyes pop out. She says, 'Face it tiger, you just hit the jackpot.' 'Nuff said." ■ JM

WARLOCK

Adam Warlock is yet another 1970s Marvel icon Linsner wants to take a stab at. The reluctant savior with the horrible soul-sucking gem had to kill himself to save the future. "For my money, it still hasn't been topped as far as superhero stories go," Linsner attests. "The Warlock saga just blew me away."

The grand-scale characters tend to attract Linsner. "I'm definitely drawn to the more mythological, cosmic, ridiculous and mournful of Marvel's superheroes," he relates. "Knowing the type of stuff I write and draw in my own comics, can anyone be surprised?"

THUNDRA

Thundra, Marvel's future Amazon, is another one-shot-in-waiting for the House of Ideas that Linsner's proposed. "Superheroes are supposed to be bright, larger than life and beautifully ridiculous-looking," Linsner notes. "She definitely fits the bill. She is the best kind of silly."

Despite the fact there has never been a Thundra title, Linsner thinks it could be carried off. "I'm surprised no one's ever done a comic where she has the big ol' catfight with She-Hulk," he says. "I think that would be a complete blast. And colorwise, they work well against each other, so if nothing else, it would look cool."

WIZARD Contributing Editor Jim McLauchlin is a rather sketchy character, and you can book on that. Get it?

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DC

CRET MISSION

By Christopher Lawrence

After 24 years, Wolverine's origin will be revealed in a controversial new mini-series. WIZARD goes behind the scenes to show why it scared off comics' top creators—and how one man made it a reality.

"Do it."

The voice reverberated through the basement of Marvel Editor-in-Chief Joe Quesada's suburban New Jersey home. The words hit the members of Marvel's editorial staff, assembled for the first editorial conference of Quesada's month-old regime, like Thor's hammer.

Quesada pinched his brow, taken aback. Editor Tom Brevoort twisted on the plush couch, bringing his gaze to bear on the speaker. Elbows on the bar, X-Men legend Chris Claremont leaned forward, craning his neck to peek at the source of the quote.

The spotlight shone on Marvel President of Publishing Bill Jemas, who sat comfortably on a small leather chair resting against the basement's rear wall. His words, though uttered scant seconds ago, stretched time.

Froze it, even.

"They said we couldn't make 'Ultimate' work, and we did," Jemas emphatically stated, referring to Marvel's continuity-streamlined imprint launched last year to great success and sales. "They said we couldn't do trade paperbacks, and we will. What else is out there that we can't do? What's the one story we can't tell?"

"Wolverine's origin," Quesada replied, first giving voice to the project that would eventually become *Origin*.

The Marvel president nodded: "Do it."

It was like he gave the order to drop a gamma bomb on Times Square on New Year's Eve. Eyes raced back and forth, seeking someone—anyone—to speak out against the preposterous notion. Even Quesada, who's long since proven himself a daredevil, peered toward the Marvel executive with a face full of disbelief.

Jemas, after all, was suggesting relinquishing comics' Holy Grail, prying open the company's never-to-be-opened Ark of the Covenant with a rusty crowbar. Marvel kept Wolverine's origin a secret for more than 25 years, and though some of the industry's most talented creators have hinted at events in Logan's past, the truth behind the character has remained a mystery.

Telling the story now would be an affront to every X-fan. It'd be sacrilege. And it'd be huge—the biggest event to hit comics since the death of Superman.

Quesada's eyes sparkled at the possibilities.

"Why can't we do it?" he wondered aloud, loosing the floodgates of opinion, argument...and doubt. *How will the readers react? How could we justify it? What would we call it? Would it be a graphic novel or mini-series? How many pages? How much would it cost?*

"Don't concern yourself with that," Jemas concluded. "Let me worry about the money and the marketing. You worry about telling a good story. Just do what you do best—create."

Chew Slice illustration by Christian Zanier, color by Zanier; background illustration by Lamar Yis, color by Liquid!

The adamantium gauntlet had been thrown and the wheels were set in motion. Starting this September, the full story of the most popular of the X-Men will finally be told.

FIVE MEN ENTER, ONE MAN LEAVES

Fast forward six months. Jemas and Quesada built on the events of the editorial meeting, developing a grain of an idea into the basis for *Origin*, and—after a series of brainstorming sessions—sat down to select a writer. The list of possibilities was short. Very short, in fact. It consisted of five names fans might recognize: Grant Morrison, Mark Millar, Brian Michael Bendis, Joe Casey and Paul Jenkins.

Each got an offer from Marvel's editor-in-chief to tell the most important Marvel story of the last two decades. Wolverine's origin is not a world-encompassing tale, Quesada told them, nor does it have to be. It does have to be good, however. Better than good.

"We promised ourselves at that meeting," Jemas remembers, "that if it wasn't great, we weren't going to do it."

And so the challenge was offered. Quesada made his pitch, and left the rest in the hands of the creators.

"We put it out there, but we didn't want to hassle guys," the EIC explains. "I wanted to make sure this story was something someone was inspired to write. We figured either they have it or they don't."

Here Marvel was soliciting pitches for *Origin*, a mini-series rife with both controversy and potential, a tale that could easily join the pantheon of the classic comic epics, and four out of five superstars passed on the opportunity. Each had their reasons.

"I thought it was a dumb idea," Morrison admits, recalling his initial reaction to the proposal. "But I didn't want to say too much."

The idea of definitively writing the "greatest story never written" held absolutely no allure for the scribe, who already chronicles Logan's ongoing adventures every month in *New X-Men*.

"I felt flattered [to be asked], but to be honest, I had no real interest," he says. "I figured somebody out there would have a really good twist on the Wolverine origin concept, but it didn't feel like me."

There seemed to be no real need to create an origin for Logan, Morrison thought. The fact that he'd survived so long without one was enough to convince the writer Wolverine was a character who could continue to work perfectly well as a man of mystery.

"I'll be f---ing mad if I come up with a brilliant idea next Friday, of course," he laughs.

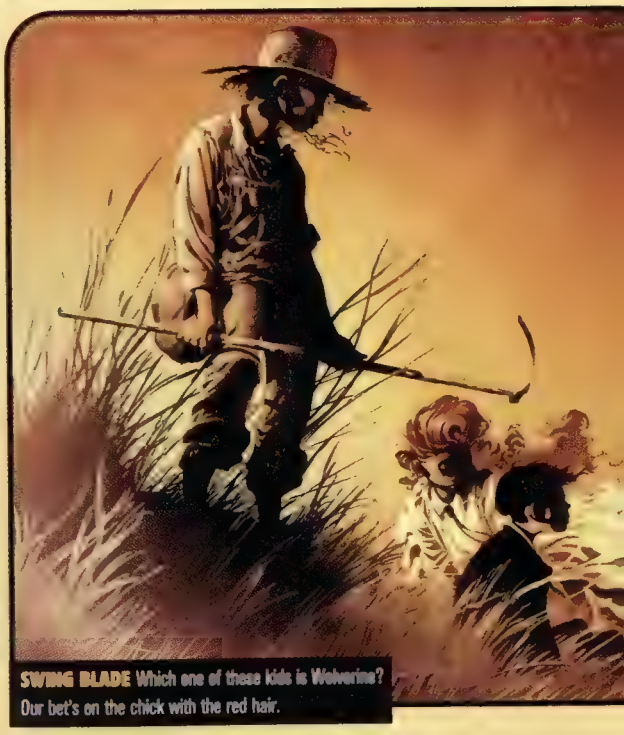
Millar, a family man who's already working on several projects, knew he'd never be able to find the time to devote to such an ambitious undertaking.

"It was frustrating, because I knew it was going to be huge and I knew people would still be buying this book in 10 years time," he acknowledges. "But I didn't want to drop anything I was currently working on and, reluctantly, had to pass."

Personal disappointment aside, the *Ultimate X-Men* writer thinks the project sounds udderly...err, utterly phenomenal.

"It's always been a sacred cow," he says of the prospect of revealing Logan's origin. "It's a great idea [to finally tell the story]. So much time has passed, no one can remember why there was a ban on telling the story in the first place."

So long as the series is well-written and well-drawn, Millar says anything goes.



SWING BLADE Which one of these kids is Wolverine? Our bet's on the chick with the red hair.

"That's the bottom line," he explains. "Rules are just man-made. [*Origin*] is going to be a good comic, so I'm behind the idea."

Bendis, on the other hand, will do his best to make sure Wolverine's origin never sees the light of day. His version, at least.

The *Ultimate Spider-Man* writer first heard about the project when Quesada offered it to him during a planning session at Marvel. "I went back to the hotel that day, and all of a sudden, I had this whole elaborate, maybe 400-page graphic novel," he declares. "It was a lengthy, epic, sweeping thing and I started typing it out."

The next day, he strode into Quesada's office and announced, "I got the Wolverine thing."

But the day after that, Bendis was back in the office: "I'm not doing this."

"I'm not the guy to write this," he says, admitting he did the "honorable, manly thing" and threw his proposal into a drawer, where he promises it'll stay. "I don't think I had something worth what this will be. You need a guy who's just gonna know it, feel it. I just looked at it and said, 'That's a lot of writing.'"

Joe Casey sees the value in writing the truth about Wolverine's past—noting he'd much rather the story originate in a Marvel comic than an "X-Men" cinematic sequel—but it still wasn't something he was in any rush to do.

"For me, [Wolverine's origin] was never a burning question in my mind. The mystery was a part of the appeal," the *Uncanny X-Men* scribe offers. "I hadn't been harboring my own personal origin story. I was fairly satisfied with Barry Windsor-Smith's *Weapon X*."

Windsor-Smith's mutant opus is the closest thing to *Origin* that fans have seen,

WEAPON OF CHOICE Barry Windsor-Smith's *Weapon X* origin does it for him, says Joe Casey.

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MARVEL
ULTIMATE X-MEN #10: The X-Men – Recruited Into Weapon X!
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www.marvel.com

PREPPIE All the lads at Yale made fun of Logan when he forgot his smoking jacket.

and while it answered some questions about the X-Men's adamantium-enhanced scrapper, it raised even more. That, Casey suggested, is what *Origin* will have to do as well.

"No story is interesting when all it does is lay it all out, dot every 'i' and cross every 't,'" he said. "It'll be nice if, even within the *Origin* story, there are still some mysteries that can be presented and have readers arguing for the next 25 years.

"Wolverine's such a cool character, and I think that's why people are salivating over this. He's done such cool stuff that we have seen, how cool could the stuff be that we haven't seen? That's the challenge."

Luckily, it was a challenge Jenkins—the sole remaining writer—had relished since day one…

JENKINS JUMPS ABOARD

Jenkins felt the air deaden in Quesada's basement. As Jemas expounded upon his idea to give away the secret key to Marvel's kingdom, the *Inhumans* writer swiveled about, scanning Marvel's editorial staff for someone—other than Jemas and the editor-in-chief—who saw *Origin* for the bold project Jenkins knew it could be.

The naysayers had the numerical advantage, of course, but Jenkins knew they could be swayed. All they needed was a taste of excitement.

"I think it's a f—ing brilliant idea," he exclaimed, rising from his spot on the floor.

With that, Jenkins distanced himself from the still-shocked editors, immediately becoming the undisputed center of attention.

"It's brilliant," he repeated, a pronouncement that brought more than a few funny looks from some of the others in attendance. "Why shouldn't the story be told? What's there to be afraid of?"

Nothing—and that was Jemas' point from the beginning. As the Marvel executive spoke to the editors about the "culture of fear" that had prevented the story from being told thus far, the seeds of Logan's origin began germinating in Jenkins' mind.

In the months following the meeting, the writer fleshed out his ideas and shipped off a story pitch—one large in scale but very small in terms of the human element.

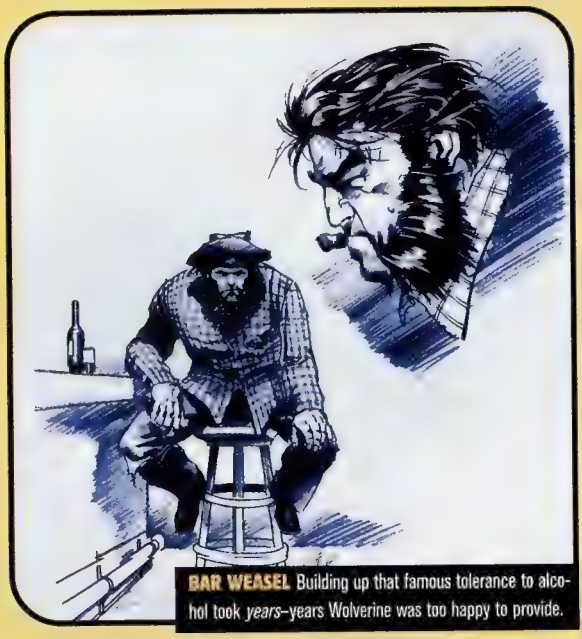
"It's an analysis of what created Logan's personality and his skills," comments Jemas, who—with Quesada—helped Jenkins get a bead on the plot. "That's why it works."

Beyond that modicum of information, any actual details of the story will remain a closely guarded secret. And knowing Jenkins' philosophy as it pertains to continuity—avoid it whenever and wherever possible—fans would be best served by approaching the project without any preconceived notions.

LOGANETTE Before the operation, Wolverine always ripped those nice white gloves whenever he popped his claws.

So forget everything you think you know about Wolverine. Forget the adamantium-laced skeleton, the blood-soaked battles and the idea that Victor "Sabretooth" Creed is Logan's father. Jenkins isn't concerned with any of that. He's simply tackling the story with the same boiled-down-to-basics characterization processes that've brought him success with *Inhumans* and *Peter Parker: Spider-Man*.

"There won't be any horrible changes to Wolverine," Jenkins promises. "He's spent so long wondering who he is, where he came from that by the end of the mini-series, we'll answer enough about what shaped him that it will re-energize him as a character."



BAR WEASEL Building up that famous tolerance to alcohol took *years*-years Wolverine was too happy to provide.

"This story clarifies Wolverine," he continues. "It takes a character and makes who he is pretty clear—I think that's something people have been waiting for for a really long time. Hopefully, they won't be disappointed."

KUBERT SIGNS UP

When *Origin* artist Andy Kubert (*Ultimate X-Men*) first read Jenkins' script, he acknowledged it would cause fans to look at Logan differently, but he feels that gaining a new viewpoint on the hero will be a decidedly good thing.

"Knowing what I know now about the character and seeing the story unfold, I'm thinking, 'Oh, okay. So that's why he's like he is,'" the artist recounts. "It's really interesting, and for me, it makes for a more rounded character who's more fleshed out and believable."

That's high praise, considering Kubert himself initially had doubts about the project.

The artist found out about *Origin* when Marvel Editor Mark Powers called him to see whether he'd be interested in penciling it.

"I didn't really think at the time about the consequences pro or con of telling his origin. I just thought, 'Wow, they want to do his origin, and they're asking *me* to draw it?'" Kubert remembers. "I was pretty bowled over…I didn't think at all about the significance of the story, I was just stunned."

After a while, however, the scope of the project began to sink in, and Kubert found himself thinking "Is this or isn't this a good idea?"

"I talked to Paul about the story, and from what he described, it wasn't anything like I had thought of his background," he says. "The concept and story were great."

Artistically, Kubert's approaching the project differently than he did *Thor* and *Uncanny X-Men*, prepping the pages for colorist Richard Isanove, who will digitally paint the artwork.

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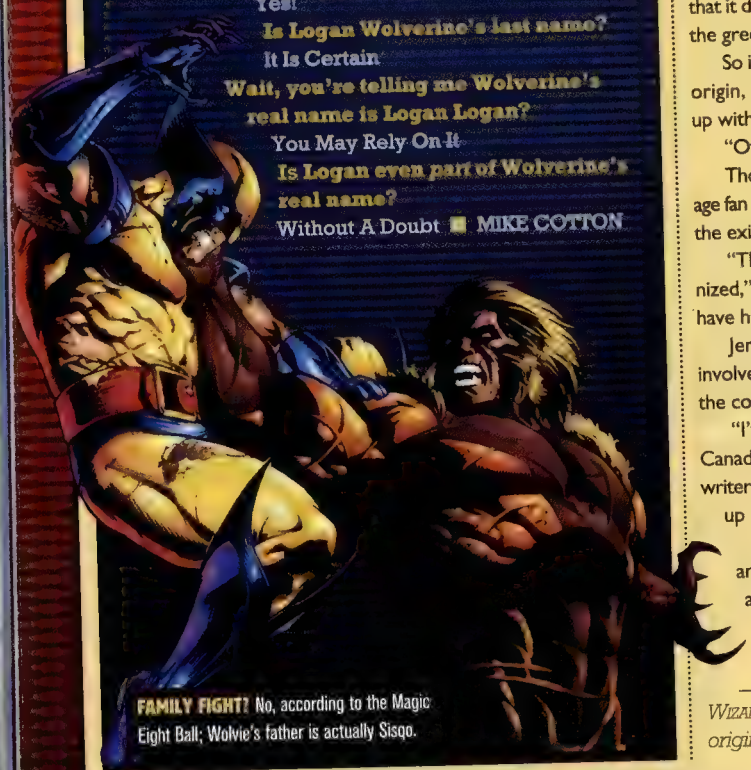
ON THE DOWN LOW

Marvel's keeping mum about the specifics of September's *Origin* mini-series, which shares the history of everyone's favorite X-Man. But WIZARD went to another source—a very *reliable* source—to find out how much we know about Wolvie will be turned upside down. Here's what we got from our number one insider—the Magic Eight Ball.

Wizard: Is revealing Wolverine's origin going to ruin the top X-Man's popularity?
Magic Eight Ball: My Sources Say No
Did he always have that wacky haircut?
As I See It, Yes
Did he ever own a puppy named Bub?
Outlook Not So Good
Was Wolverine a bully to the other kids in school?
Signs Point To Yes
Is Wolverine really Canadian?
Most Likely
Is Sabretooth Wolverine's father?
Don't Count On It
Is Wolverine over 100 years old?
Reply Hazy Try Again
Come on...
Ask Again Later
Please...
My Reply Is No
Okay, okay...is Logan Wolverine's first name?
Yes!
Is Logan Wolverine's last name?
It Is Certain
Wait, you're telling me Wolverine's real name is Logan Logan?
You May Rely On It
Is Logan even part of Wolverine's real name?
Without A Doubt ■ MIKE COTTON



FAMILY FIGHT? No, according to the Magic Eight Ball; Wolvie's father is actually Sisqo.

ROLLIN' ON A RIVER Logan's true name–Tom Sawyer.

"I'm penciling this a lot differently than if it were to be inked," Kubert explains. "I'm doing a lot more in terms of shading and shadow for depth and light, and trying to come up with a look that will fit with the colors. What I've come up with pretty much sets up the mood for this period in time."

THE FALLOUT

The mood surrounding the announcement of *Origin*, at least initially, was one of contention. The issue polarized fans outright—some felt the story should be told, others adamantly scoffed at the idea.

Chris Claremont, perhaps the biggest X-fan of all after writing the team for 17 years, has always maintained that—in the case of things like Wolverine's origin—less is more.

"Certain characters benefited from an over-arching sense of mystery, and for a long time the focus in comics publishing has been directed toward filling in every moment of minutiae of a character's past, rather than seeing where that character will go next," he offers. "That said, however, every proposal and story should be evaluated on its own merits. If one comes along that is such a cracking-good read that it deserves to be told regardless of 'Policy,' then it should be given the green light. I assume that's the case here."

So is Claremont, who admits to having his own version of Wolvie's origin, looking forward to seeing what Jenkins and Kubert come up with?

"Of course," he asserts. "Aren't you?"

Those high expectations—whether they're coming from the average fan or the likes of Claremont and Bendis—only fuel the controversy, the existence of which neither Kubert nor Jenkins will deny.

"There's tons of pressure. Every drawing is going to be scrutinized," Kubert admits. "I've heard the pros and cons about it. Most have had the same reactions that I've had—until I knew the story."

Jenkins has gotten slammed by questions constantly since his involvement with the project was announced, and the writer knows the convention season will be laden with more.

"I've gotten e-mails from fans, one saying, 'Please keep him a Canadian' and another saying, 'Please make him an American,'" the writer recalls. "I can't please both of them. One of them's going to wind up disappointed."

And while the potential for disappointment is ever-present and the level of expectation floats higher than Asteroid M, Jenkins and Kubert aren't really intimidated by *Origin*. But they are aware that, to do this story—Wolverine's story—justice, they'll have to be the best there is at what they do.

WIZARD Staff Writer Christopher Lawrence refuses to disclose his own origin, but we suspect his parents had something to do with it.

WIZARD LANDMARKS!

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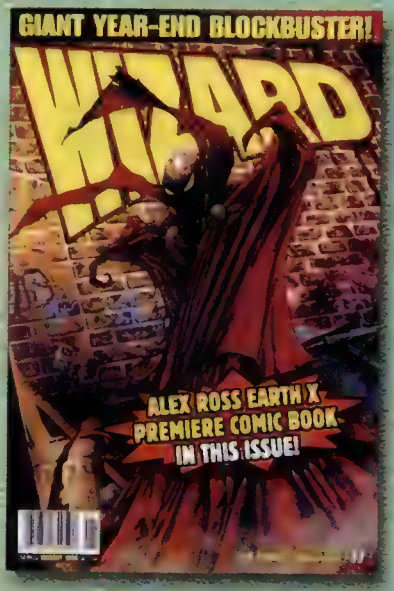
Tour the Joe Kubert School and discover how it's an aspiring comic artist's haven.



WIZARD #77

Plus, superstar artist George Pérez teaches you how to draw his patented group shots using everybody who's ever been an Avenger!

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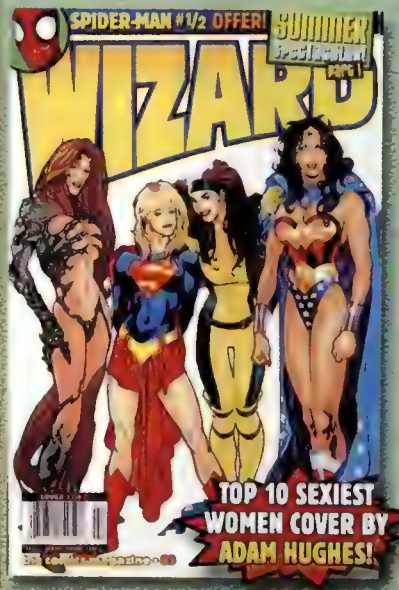

WIZARD #83

Cover tie-in feature inside with exclusive art by Joseph Michael Linsner! Polybagged with a diploma from the Xavier Institute for Higher Learning.

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WIZARD #2000

Wizard examines the future of comics in the 21st Century with and Earth X vs. Kingdom Come by Alex Ross.

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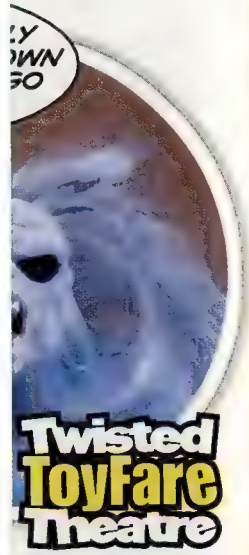

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COVER ME!

ALEX ROSS invites WIZARD into his studio to pose for a 'Universe X' cover painting

BY CHRISTOPHER LAWRENC

"YOU'VE ONLY GOT ONE ARM."

It's not so much an observation as it is a command given by the photographer to his live model. The man behind the 35-millimeter camera? Alex Ross, who stands in his memorabilia-filled display room in suburban Chicago, the framed paintings on the wall behind him standing as silent testimonial to his years of hard work.

The model—essentially, a human prop—looks puzzled by the command. "Belasco's only got one arm," the artist good-naturedly notes of the character he's trying to capture, twisting his right forearm behind his back in demonstration. "So you're gonna need to lose it."

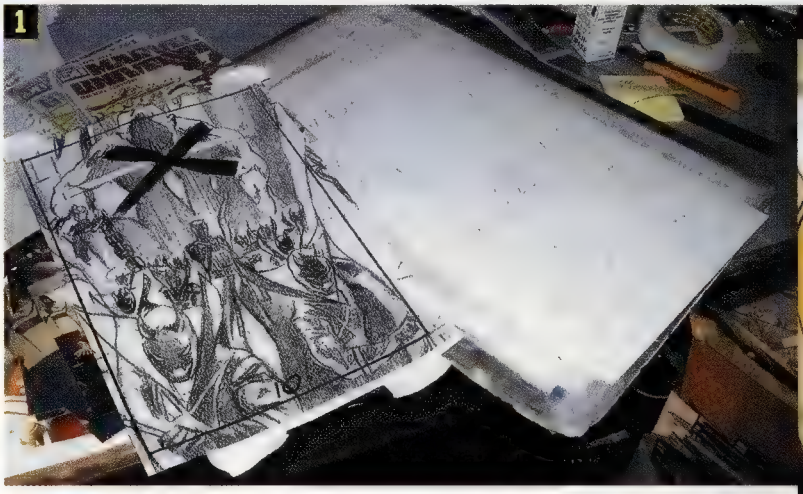
The model complies quickly, mimicking Ross' motion, only too happy to oblige. After all, who wouldn't give their right arm to be immortalized on a cover by the premiere painter in comics?

Ross is in the preliminary stages of creating a cover for an issue of *Universe X*, the epic miniseries he co-created with writer Jim Krueger, and—staying true to the technique that's made his work a favorite of fans worldwide—he'll start by acquiring some photo reference material.

Enter WIZARD, which Ross graciously invited to join him in his usual step-by-step process when doing a painting.

The cover he's now beginning depicts the Demon Lord Belasco, a villain from the early days of Marvel history, and a gaggle of Daredevils, the variant version of the classic Marvel character as he originally appeared in *Earth X*.

Ross fires off a barrage of pictures, then steps back from behind the lens. Snagging a photocopy of a rough cover sketch from atop a nearby art cabinet, he looks over his design in preparation for the next shot. Having gained the necessary inspiration, Ross returns to the camera, passing on the next bit of direction that'll help him bring the cover of *Universe X* #10 to life.



1 Ross begins the cover creation process for all of the *Universe X* issues with a thumbnail-sized concept sketch, one-fifteenth the size of the giant poster the interlocking covers will eventually form. He blows up the thumbnail with a copy machine, then traces the outline onto an art board on which he'll do the actual painting.

"There's a lot I learn going from there [enlarged thumbnails] to here [the art board]," Ross says. "When I trace it all off, it's such a crudity of detail."

The photocopy then serves as the conceptual model for the photo shoot, which, in turn, produces pictures that help Ross paint the cover.

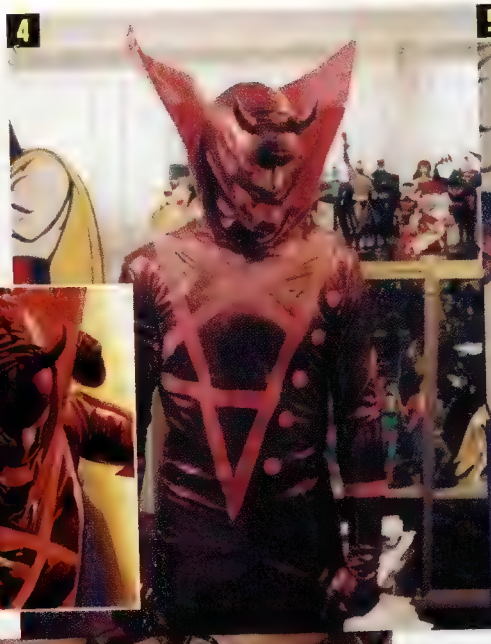
2 "You're gonna need to slick your hair down," Ross offers. "Not back, necessarily, just like this," he explains, using his hands to mimic the coif Belasco [2A] sports.

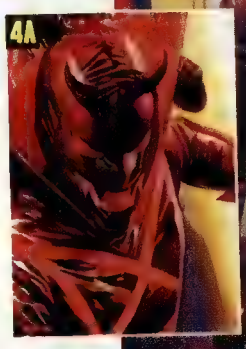
When the model returns, Ross hands him a black cloak. The flowing cape, familiar to anyone who's read Ross' *Kingdom Come* as the cowl of the Spectre, will now double as the main wardrobe component for the Demon Lord. The cape's draped over the model's shoulder and held in place by a run-of-the-mill leather belt. Ross clicks the camera trigger in quick succession, capturing the image that'll become the central feature of the *Universe X* cover.

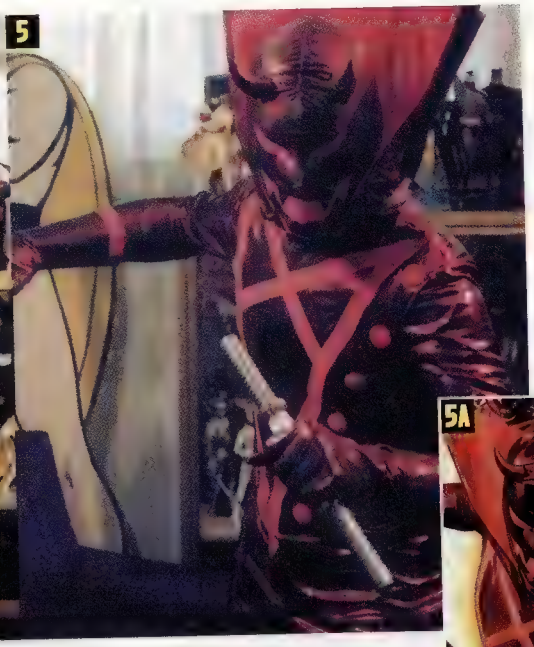
3 As Ross quickly sets up a tripod, the Daredevil model steps between two spotlights, the light from which reflects off the metallic red material of the costume, granting the suit an eerie crimson glow.

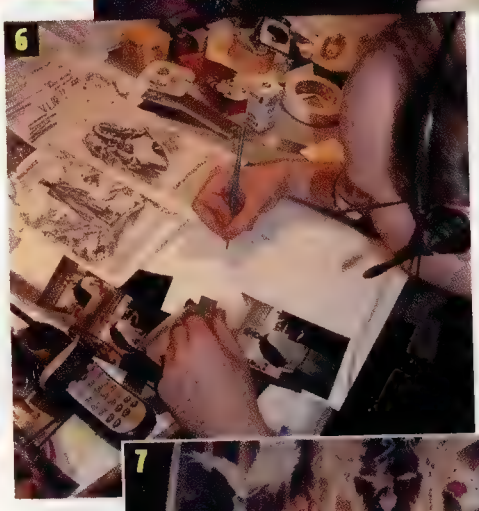
Ross' biggest contribution to the costume—apart from the design—was to add some wires to the collar behind the mask, enabling him to better shape and position the material.

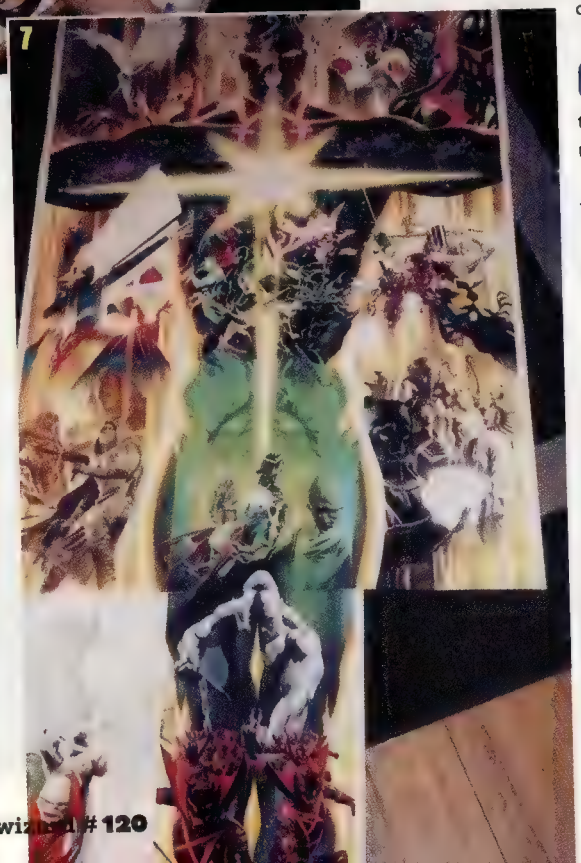
Photos: Alex Ross











4 Unlike Ross' early reference apparel, which he pieced together on his own, the *Earth X* Daredevil costume was sewn for the artist by Teresa Vitale, who crafted the suit based on Ross' specifications. Vitale's got quite an extensive behind-the-scenes comic résumé, having created costumes for a number of characters immortalized in Ross' works, including Aquaman, Flash, Green Lantern, Space Ghost, Plastic Man and Green Arrow.

5 Ross checks the thumbnail, then shows the DD model how he needs to stand. The artist hands Daredevil a curl bar from his weight set (minus the actual weights, of course) and asks the model to hold it up in front of him. Ross zooms in on the model's arm and snaps off a few quick shots. While Ross will replace the curl bar with the new Daredevil's baton on the actual cover, the photos will help the artist ensure sure he depicts the angles and the texture of the costume correctly.

6 Ross finishes the shoot in less than 45 minutes, then drops the film off at a local one-hour photomat. By the time he returns with his developed pictures, he's got 11 messages on his answering machine.

Sitting down at his drawing table, messages playing in the background, he sorts through the pictures and dives right into the work. The phone rings constantly, and Ross takes the calls without pause, speaking through a headset that allows him to talk and keep drawing.

"Seems like it'd be almost impossible to get anything accomplished, doesn't it?" he jests, scratching his head during a split-second phone break. "But this is how I get my work done. I swear to God."

7 Once the pencils are complete, Ross pulls out color photocopies of previous covers and lays them together to make sure the latest piece synchs up with its predecessors. The biggest concern with this particular cover involves the head of the Absorbing Man, which crosses over onto a previous piece. He tinkers with the image a bit to ensure a fit, and when he's confident he has the pencils just how he wants 'em, Ross picks up his paint brush.

8

9

8 The actual painting process is stretched out over the course of a weekend. He begins by laying down black gouache (black watercolor paint diluted with water for gray tones), then the colors, using the photos to catch the shadows and tones. "It's a combination of drawing out of my head and photo reference," he notes.

9 As he works, Ross' eyes shift from the Daredevil snapshots to the art board, then back and forth again. "The photos are restructuring me in places as I look at them," he admits. Pencil in hand, the artist pores over the details, transposing the shadows and musculature from the 4x6 prints onto the 11x17 comic page.

"I'm not necessarily being true to every little line," he acknowledges. "There's no reason to be. I'll do different things to the image, shortening here, shaping there...I'm transforming it into what I need it to be."

Wizard Staff Writer Christopher Lawrence sweated like a pig wearing that damn Daredevil costume. He just wants you to know that.

'NOT ME'

Characters that Alex Ross WON'T work on

GREEN LANTERN (Kyle Rayner) The choice to redesign Green Lantern's costume in the '90s was based entirely on the need for a sales spike, Ross suggests. "Everybody was trying to vie for the biggest death, the next broken back," he says. "They took away one of the iconic superhero designs. The Green Lantern design Darryl Banks did is cool, but it's not a replacement for a classic costume."

STAR WARS "If you're taking a realistic painter and doing something you already have photographs for...what's the point?" Ross says of working on movie properties like "Star Wars." There are exceptions, of course, but the artist prefers not having to deal with the hassles usually associated with movie likenesses. "Even though I'm known for doing likenesses, I don't do them because I have to do them," he says. "I do them because I want to."

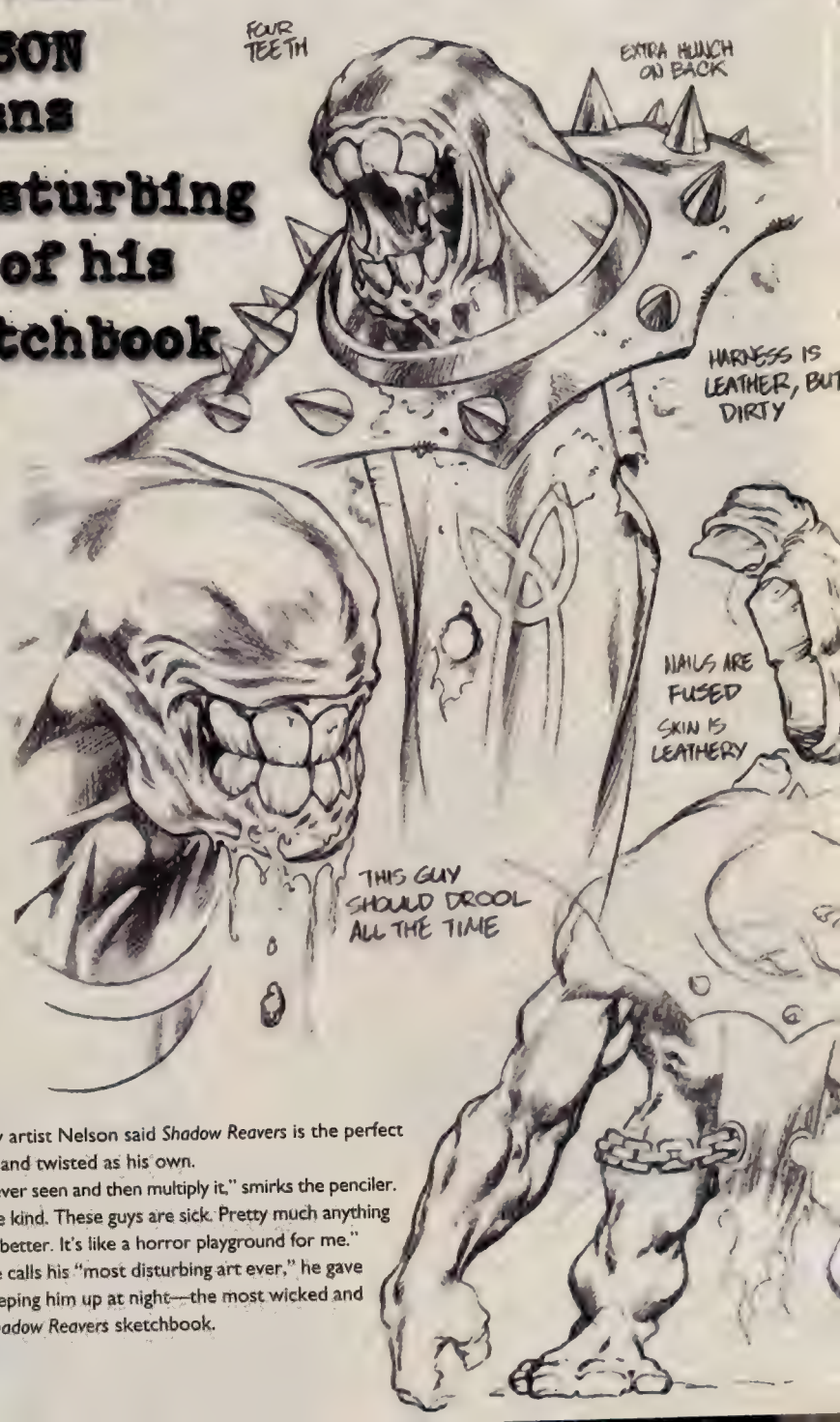
VAMPIRELLA Ross has always denied Harris Comics' offers to paint their signature heroine, and while he won't rule out the possibility of ever working on their vampiric vixen, he's got no plans to do it anytime soon: "It's not because I don't like the design of the character, but because the oversexualization of comic book characters has damaged our industry with women."

LONG-HAIRED AQUAMAN "Aquaman–is he a dull character the way he was? Sure," Ross admits, "but he's not supposed to be angry and brooding all the time. He's not supposed to be Namor." ■ CL

SHADOW

'Shadow Reavers' artist NELSON takes fans into the disturbing confines of his monster sketchbook

By Mike Cotton



Lock the door, hide under the bed, cry yourself to sleep—it won't do any good. The world's about to end and the bad guys won.

Black Bull's newest comic title *Shadow Reavers*, co-created by Wizard Entertainment Editor-in-Chief Pat McCallum and INQUEST GAMER Editor Mike Searle, takes readers into a world on the brink of the apocalypse starting August 22.

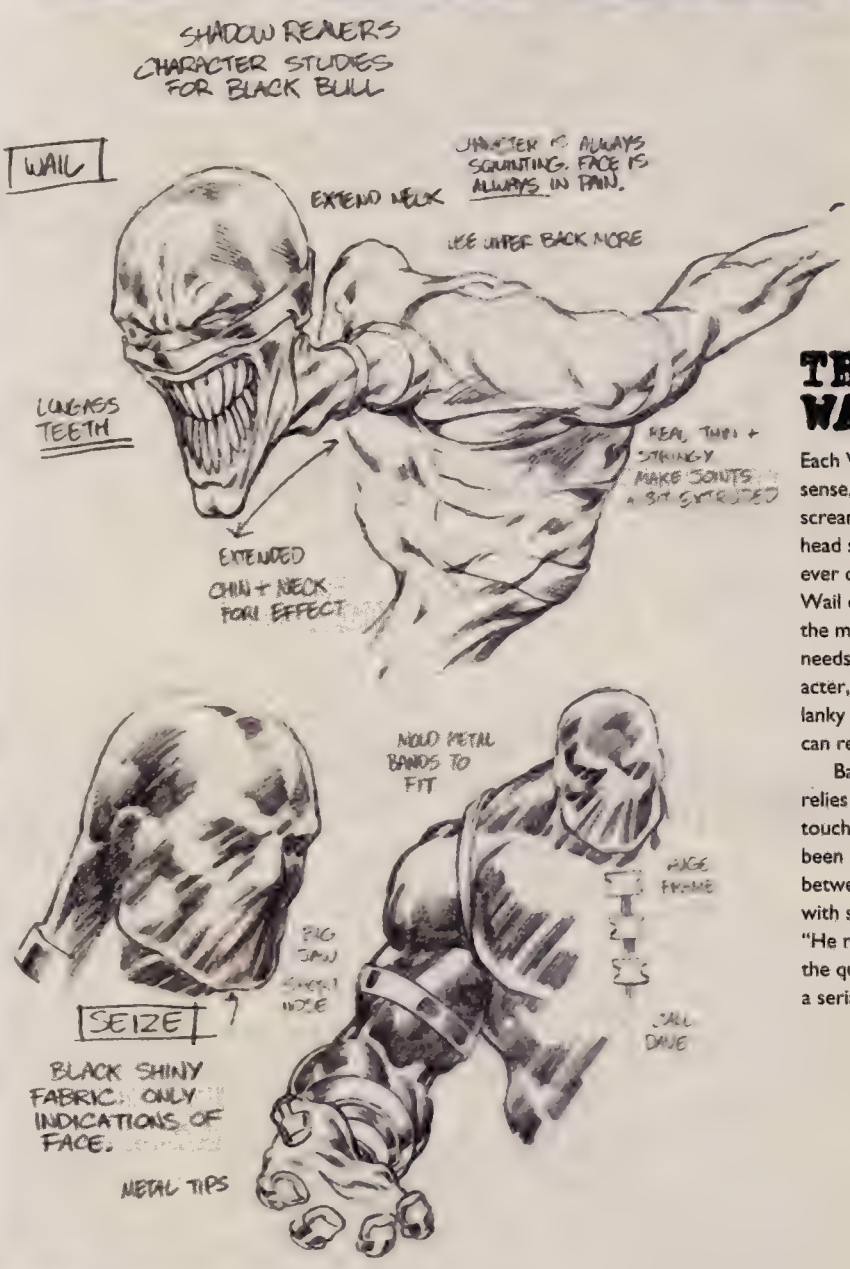
"The end of the world will happen," reveals McCallum, who, with Searle, designed all of the series' characters. "The good guys are just there to stop the end of the world from being as bad as it could be. But there are Warlocks who want to make sure the world is reshaped in their image. The Warlocks are repulsed by what humans think is beautiful. They're 'cleaning' this world."

Series penciler and popular fantasy artist Nelson said *Shadow Reavers* is the perfect series for an imagination as disturbed and twisted as his own.

"Imagine the creepiest stuff you've ever seen and then multiply it," smirks the penciler. "This is monsters, and not your average kind. These guys are sick. Pretty much anything goes. The worse I can make them, the better. It's like a horror playground for me."

Nelson's so excited about what he calls his "most disturbing art ever," he gave WIZARD a peek at just what's been keeping him up at night—the most wicked and gag-inducing ideas from the artist's *Shadow Reavers* sketchbook.

& LIGHT



THE WARLOCKS WAIL AND SEIZE

Each Warlock's personality is based on a sense, and Wail's cursed with "hearing" the screams and moans of the dead. Inside his head speak all the voices of everyone who's ever died. If a foe has information he wants, Wail doesn't interrogate, he kills and with the murder gains all the knowledge he needs. "Wail's such a twisted-looking character," says Nelson. "He's got this bony, lanky physique. And he's totally insane—I can relate to that."

Based on the sense of touch, Seize often relies on brute strength instead of magic. His touch only brings death, and that's why he's been earmarked to bring down the walls between good and evil realms. "He's a brute with such a dark edge," explains Nelson. "He may seem simple, but he's not—he's the quiet guy next door who you find out is a serial killer."

THE WARLOCK DEVOUR (opposite page)

The most savage of the warlocks, Devour, is an abomination who drapes himself in a shredded version of his leader's royal garb. Although he's a monster outside, inside Devour holds a secret even more repulsive than his outer appearance. "Everything about Devour is exaggerated. He's this huge monster with stone-like teeth and this kind of shrunken head," reveals Nelson. "He's just a behemoth with the skin of an elephant. With a guy as big as this, it's just fun to make him as imposing as possible. If Devour's standing over you, just take a dump in your pants and pray…that's your best defense."

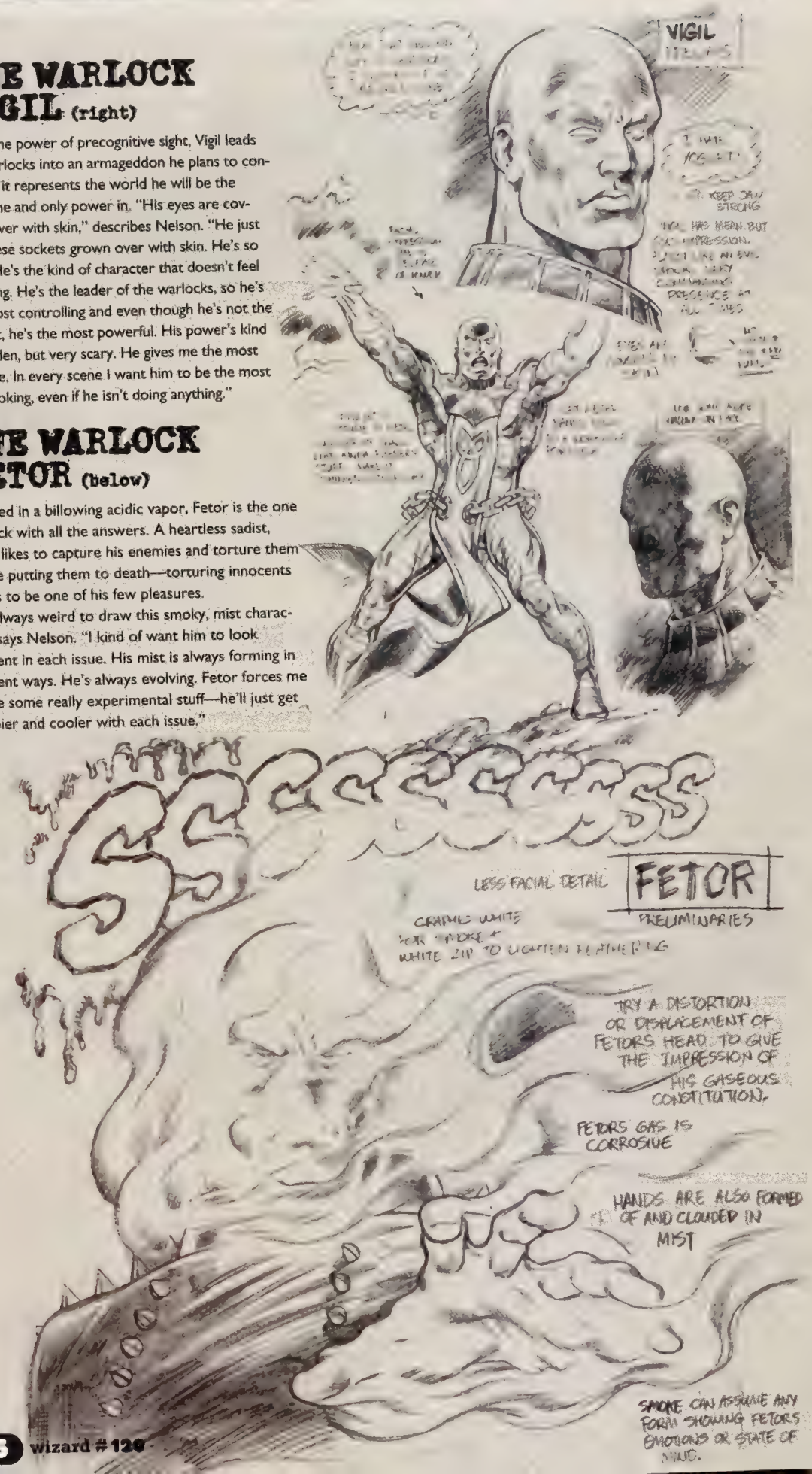
THE WARLOCK VIGIL (right)

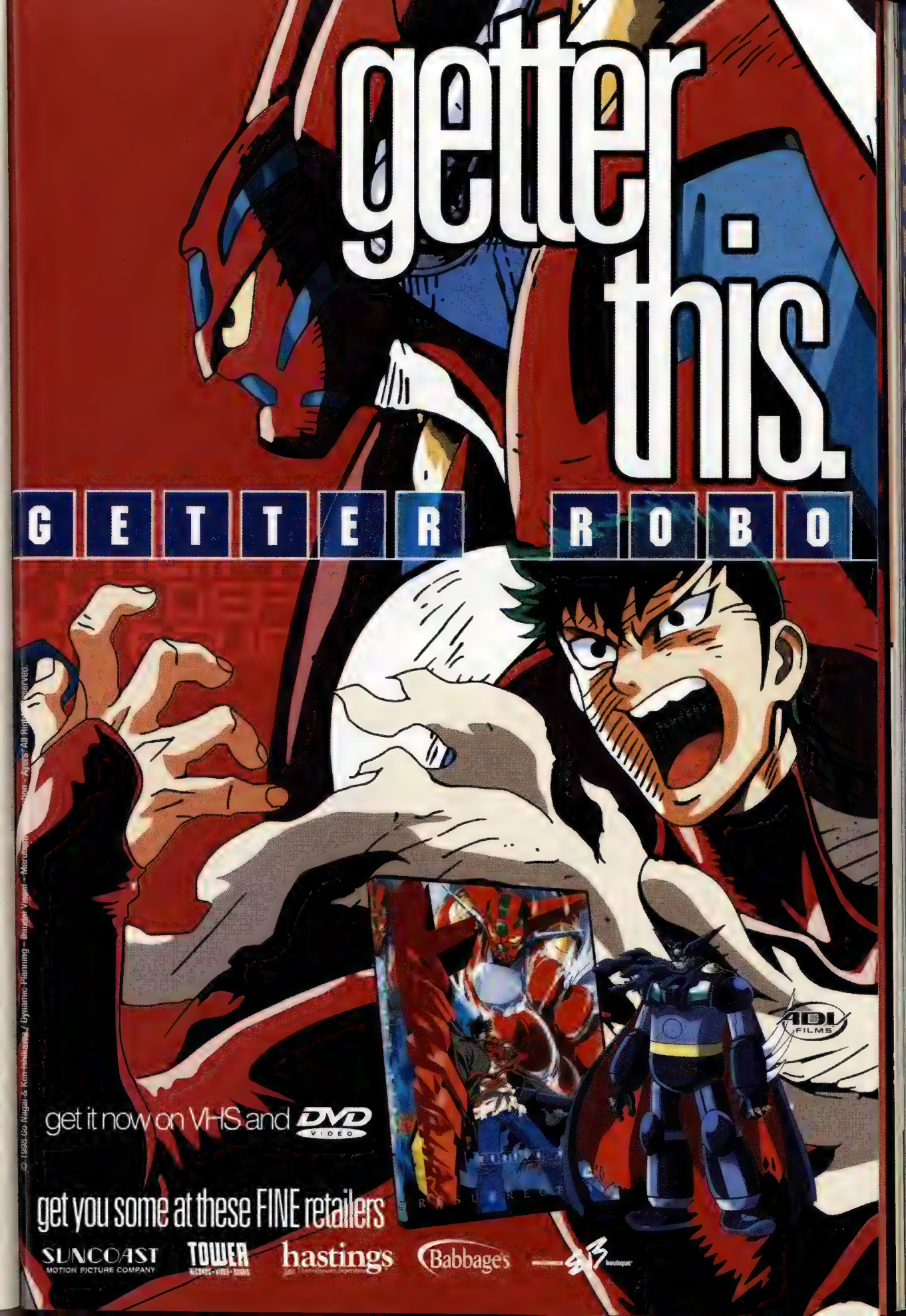
With the power of precognitive sight, Vigil leads the warlocks into an armageddon he plans to control so it represents the world he will be the supreme and only power in. "His eyes are covered over with skin," describes Nelson. "He just has these sockets grown over with skin. He's so cold. He's the kind of character that doesn't feel anything. He's the leader of the warlocks, so he's the most controlling and even though he's not the biggest, he's the most powerful. His power's kind of hidden, but very scary. He gives me the most trouble. In every scene I want him to be the most evil-looking, even if he isn't doing anything."

THE WARLOCK FETOR (below)

Cloaked in a billowing acidic vapor, Fetor is the one warlock with all the answers. A heartless sadist, Fetor likes to capture his enemies and torture them before putting them to death—torturing innocents seems to be one of his few pleasures.

"It's always weird to draw this smoky, mist character," says Nelson. "I kind of want him to look different in each issue. His mist is always forming in different ways. He's always evolving. Fetor forces me to use some really experimental stuff—he'll just get creepier and cooler with each issue."

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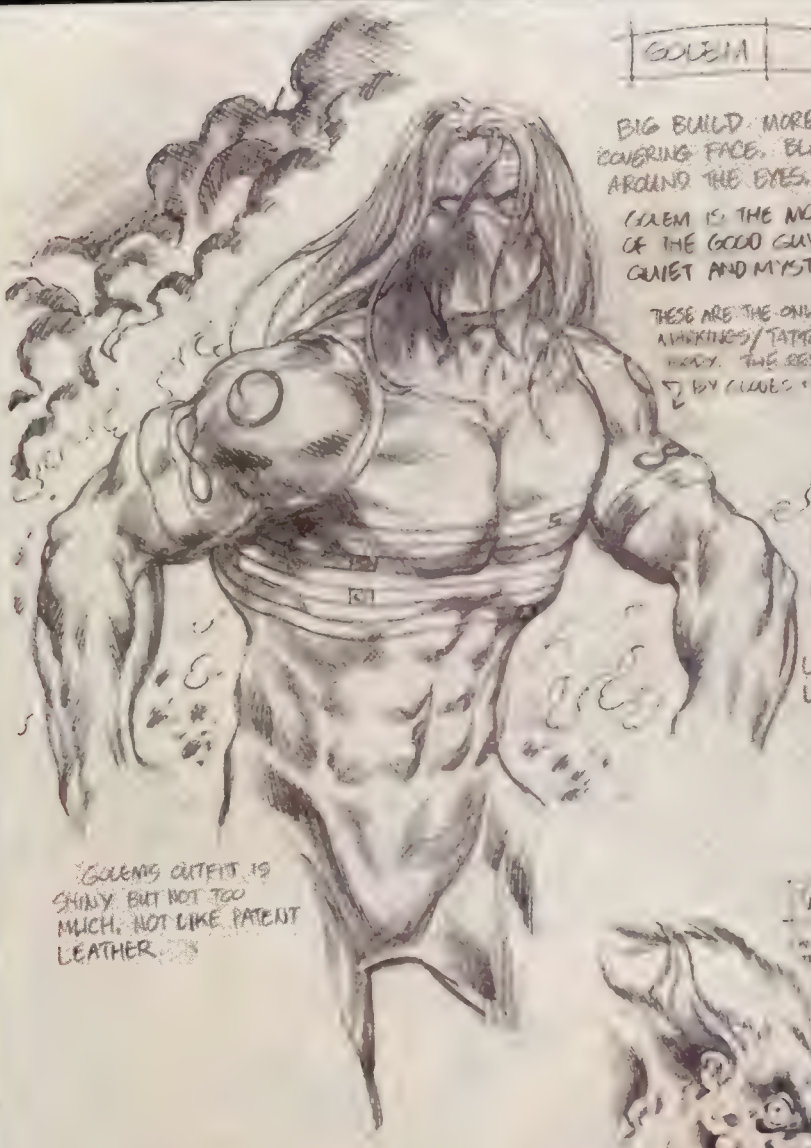
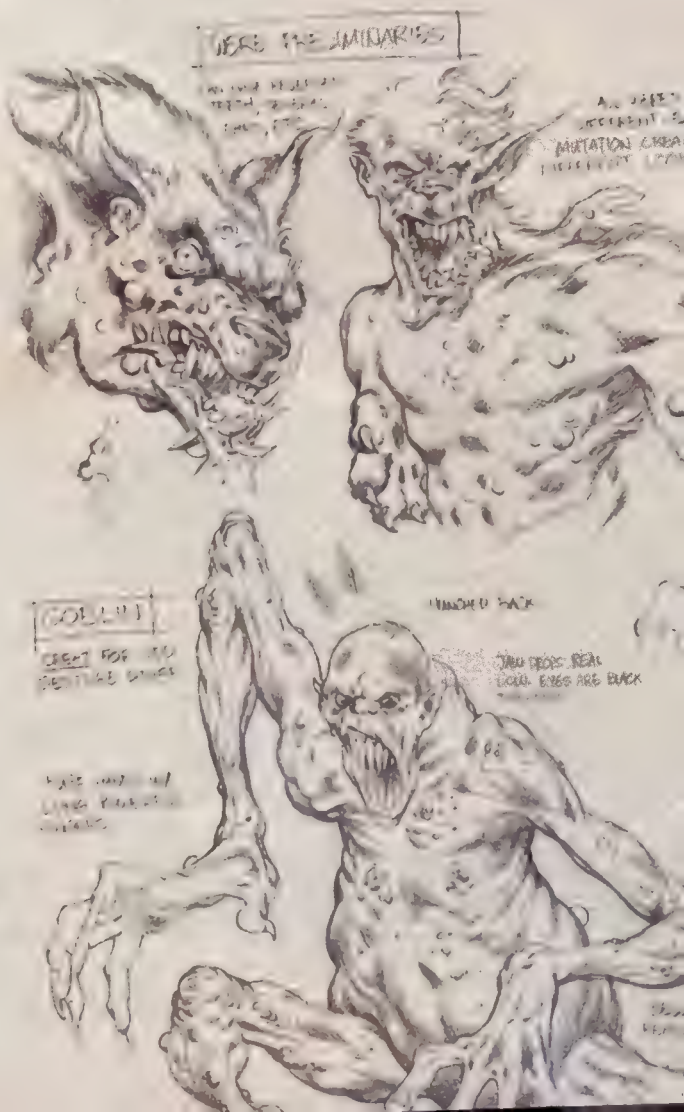


GOLEM

A near-unstoppable and indestructible assassin, Golem's only purpose in life is to wreak vengeance. As one of the four "Shadow Reavers," Golem's one of the few forces on Earth that has any chance of stopping a virtual Hell on Earth. The product of an occult ceremony gone terribly wrong, Golem's set out to destroy the warlocks and their plans for a new world. "He's our real hero," boasts Nelson. "He's this ominous powerhouse. Like Vigil, it kind of feels like Golem's lost his emotions—but he wants them back. He's cold looking, but you also get the feeling he's trying to feel, he's trying to remember what it's like to be a man. He carries all his emotions in his eyes. Even when he has this foreboding look, you can see the soul behind it."



A WERE AND A HOBGOBLIN

The Were are a group of shapeshifting monsters whose real forms are never seen. Becoming whatever they devour, the Were run in packs, and after each transformation some characteristics of their previous form always stay with them, making them strange amalgams of horror. "These are not normal werewolves," Nelson says. "When these things change, they really change. This evolution isn't pretty. You'll see some with seven legs, some with four eyes, some with paws—it's crazy, weird stuff."

The result of forced crossbreeding between humans and goblins, hobgoblins now devour the dead and serve the warlocks. "A hobgoblin is just a disgusting, sore-covered, drooling, dirty kind of sewer rat creature that takes care of the dirtiest work the warlocks can find," Nelson says. "I hope they're the ones that make you vomit while you read the book."

For more behind-the-scenes art and downloads, go to ***shadowreavers.com.*** Shadow Reavers *#1 goes on sale August 22 in comic stores everywhere.*

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CLASS ACTS From left to right: *Planetary*'s Elijah Snow; *100 Bullets*' Agent Graves; *Hellblazer*'s John Constantine; and El Diablo, star of *El Diablo* (duh!).

The Class

by the WIZARD staff

From Westerns to Sci-Fi to Horror, 'WIZARD' serves up the Best of Comic Genres

It's impossible to believe today, but about 60 years ago, superheroes died. And we're not talkin' death *between* the panels, we're talkin' about death *on the racks*.

Superheroes were deceased. Ka-put. Takin' a dirt nap. During the late '40s and early '50s, if a book starred a superhero who wasn't Superman, Batman or Wonder Woman, you were better off wipin' your backside with it. The reason behind that trend? Blame World War II.

After WW II, more comic companies sprung to life because paper was once again abundant, and the industry began publishing more titles than at any other time in history. More competition meant more repetition, since many heroes were often cookie-cutter versions of more popular characters (Superman begat Captain Marvel, who begat Ibis the Invincible, who begat Amazing Man, etc.). Plus, the most prolific buyers of comics at the time—former soldiers—were now older, meaning superhero comics were no longer their priority (Hey, they weren't called Baby Boomers for nothin'!).

So what dominated at the time? You'll never believe it—westerns, hard-core sci-fi, funny animal comics, monster books, romance titles, crime thrillers. Reading habits became reflective of what Americans were watching on TV and seeing in the movies during those years.

These "genre" books—with titles like *Complete Love*, *Crime SuspenStories*, *Navy Tales*, *Oklahoma Kid* and *Space Adventures*—ruled the racks during a 10-year stretch that began right after World War II and didn't end until superheroes made a comeback in 1956 with the release of *Showcase* #4 (starring the Silver Age Flash) from National Comics Group, now known as DC Comics.

Sixty years later, superheroes dominate the industry once again, but don't shut the door on genre titles just yet. Thanks to the cyclical nature of this business, everything that's old is new again.

Yeah, superheroes are our bread and butter, but man cannot live on bread alone.

Illustration by John Crossley; colors by Liquid!

Best Western

EL DIABLO

Murder, mayhem and revenge (from beyond the grave)—three necessary elements to a western that *El Diablo* owns in spades.

Written by Brian Azzarello (*Hellblazer*, *100 Bullets*) with art by newcomer Danijel Zezelj, this four-issue mini-series from Vertigo tells the blood-soaked story of a man named Moses Stone, a sheriff living an easy life with his young, beautiful wife Dolly in the small town of Bollas Raton.

However, when the spectral avenger known as El Diablo comes a-callin', all hell breaks loose. The legendary Diablo, whose real identity is a mystery, shoots up the local watering hole and kills dozens of men. When Stone interferes, Diablo slaps him down and even leaves a clue—carved into the flesh of Stone's back—on where he's headed: Stone's hometown of Halo.

From there, *El Diablo* takes readers on a cattle drive of murder, betrayal and vengeance that leaves a host of corpses in its wake—and the hangman calling for one of our cast. But the final victim isn't the man you think he is.

Diablo's not just a story worth reading; it's a tale to be *experienced*. The dust of the trail will blind and choke you; you'll smell the gunpowder from every shoot-out; you can feel the warm, moist lips of a beautiful woman on yours; and you'll know what it's like to have your neck snap like a brittle twig under the hangman's fateful noose.

El Diablo draws comparisons to some of the best western movies ever made—"High Plains Drifter," "One-Eyed Jacks" and "Unforgiven"—weaving an irresistible, thrilling tale that makes it more than just another horse opera. It's not a great *western* story, it's a great story *period*—an instant classic.

WILD, WILD WESTERN *El Diablo* injects buckets of fresh blood into the western genre.

That's Not All...

JUST A PILGRIM Black Bull's new mini-series, written by Garth Ennis with art by Carlos Ezquerra, is a western with a post-apocalyptic spin. A cannibalistic convert to the lord must lead a band of settlers across the dried-up floor of the Atlantic Ocean while dodging bloodthirsty pirates and mutated monstrosities. Consider it "Mad Max" meets "Wagon Train."

LONE WOLF AND CUB If you'd rather your outlaws carried swords than six-guns, pick up any of Dark Horse's collected *Lone Wolf and Cub* tales, the story of a man betrayed by his clan and forced to work as an assassin to raise money to regain his family's honor. Lone Wolf's like Clint Eastwood's Man with No Name ("For a Few Dollars More," "The Good, the Bad and the Ugly," "A Fistful of Dollars"), wandering Japan to help others when he can—for a price.

DESPERADOES: QUIET OF THE GRAVE **[above]** The sequel to the original (and excellent) *Desperadoes* mini-series, DC/Homage's *Quiet of the Grave* (by Jeff Mariotte and John Severin) sees Gideon Brood gunning down a young turk in self-defense, but when the man's father and brothers want vengeance, where can a deadly gunslinger turn for help?

LOOKING AHEAD

'BLAZE OF GLORY' SEQUEL

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Best Sci-Fi/ Fantasy

PLANETARY

How the hell do they come up with this stuff?

With stories that include a gritty Hong Kong mystery starring the vengeful spirit of a murdered cop, giant Godzilla-styled monsters on an island off the coast of Japan and a global conspiracy involving both Sherlock Holmes and Dracula, *Planetary*'s packed with enough material to fuel a summer's worth of movie blockbusters.

Part "Raiders of the Lost Ark," part "Ghostbusters" and part "X-Files," *Planetary* mines the symbols and motifs of mainstream comics to provide an engrossing, sci-fi look at the fantasy world of superheroes. And when we say "sci-fi," we ain't talking "Star Wars." We're talking "I-never-would-have-thought-of-that-but-man-it-makes-sense-in-a-really-weird-sort-of-way" scientific fiction.

How do creators Warren Ellis and John Cassaday describe *Planetary*? "Three people who walk the world for strangeness and wonder, uncovering things others wish were left covered. They are the mystery archaeologists, explorers of the planet's secret history, charting the unseen borders of a fantastic world."

Pick up a random issue of the WildStorm series, maybe #14, where lead characters Elijah Snow, Jakita Wagner and the Drummer uncover the sobering, scientific reality behind a Thor-like character's hammer—magic is now replaced by quantum string theory—and your reaction will be, "Wow…that's cool."

Read the series straight through, an act made easier thanks to the release of two trade paperbacks ("All Over the World and Other Stories" and "Who Is the Fourth Man?"), and you'll see the larger picture—a conspiracy that shames anything that's ever crossed Fox Mulder's desk.

So if you want gripping, intense, edge-of-your-seat science fiction, there's nothing better than *Planetary*.

The truth is in there.

DISCOVERY CHANNEL The agents of Planetary look to dig up the truth about a superhero history that's remained secret for 100 years.

That's Not All...

SOJOURN CrossGen's newest title takes a different approach to fantasy by making its villain the most powerful character in the book. The intriguing premise, written by Ron Marz with incredible art by Greg Land and Drew Geraci, makes this a book no comic fan should miss.

BATTLE CHASERS Joe Mad's back in business—with a new home at Image Comics—and he's bringing old pals Gully, Calibretto and Red Monika along for the ride. In *Battle Chasers*, a band of adventurers come together through twists of fate that embroil the group in each member's personal quests, be it for revenge, riches or the sheer thrill. *Chasers* singlehandedly made fantasy comics the "in-thing" when it debuted, and now that it's returned from Madureira's self-imposed hiatus…well, those X-folks better watch out.

FRAY [above] "Buffy the Vampire Slayer" creator Joss Whedon brings his act to comics this summer with *Fray*, an eight-issue mini-series from Dark Horse. Set 300 years in the future, *Fray* stars Melaka Fray, the first Slayer called upon in three centuries. In fact, vampires have been gone so long, there's not even a word for them anymore. They quickly become a blight on Fray's futuristic society—a disease for which only Melaka has the cure: total annihilation!

LOOKING AHEAD

TOP 10: SEASON II

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Best Horror

OBERGEIST: RAGNAROK HIGHWAY

Sometimes, the worst monsters are nothing more than human.

Especially when the "human" in question happens to be Nazi scientist Jürgen Steinholtz, a man whose diabolical medical experiments led directly to the deaths of at least 72 Jews and prisoners of war.

And the really scary part? Steinholtz stars in the new series *Obergeist: Ragnarok Highway*, a six-issue mini-series from Dan Jolley, Tony Harris and Ray Snyder for Top Cow's new adult-themed imprint, Minotaur.

Steinholtz works in a concentration camp, attempting to create super-human soldiers for the Third Reich. While experimenting on a prisoner named Adam Weiss—who also happens to be a powerful telepath—Steinholtz receives a disturbing vision of the future.

And then the horror of *Obergeist* begins. "Ragnarok" is the Norse myth for the end of the world, and that's just the road that Steinholtz finds himself on. After being subjected to his own experiments as punishment, he only *appears* dead; his brain is still conscious—which makes being buried in a mass grave of corpses all the more terrifying to him. As he's decomposing, Steinholtz hears all the thoughts of the dead interred with him, the guilt overcoming him so much he repents his ways and is granted a second chance in the afterlife—an opportunity to set things right and make up for the terror he's caused.

Unfortunately, this deal at redemption comes straight from the pits of Hell, not the pearly gates of Heaven. When Steinholtz finds himself flung two hundred years into the future in Atlanta, Georgia, the road to Ragnarok only gets more horrifying.

I'M A HIGHWAY STAR Scientist Jürgen Steinholtz finds himself on the road to Ragnarok, a.k.a. the end of the world. And the speed limit's only 55!

That's Not All...

MIDNIGHT NATION J. Michael Straczynski's Joe's Comics presents this road trip with a spine-tingling twist. Detective David Grey has his soul stolen by creatures called Walkers, who prey on the down-trodden and disenfranchised. Now he's got one year to walk across America and reach New York to get his soul back—or be transformed into one of the demonic Walkers forever!

HALLOWEEN Watch the corpses stack up like firewood when Michael Myers comes back to town in this series of Chaos! one-shots. Based on the spine-tingling John Carpenter classic film "Halloween," the books delve deeper into the life of psycho killer Myers, from his time spent killing other kids at an orphanage to his latest string of homicides.

THE COFFIN [above] This black-and-white four-issue mini-series from Oni Press, written by *Green Arrow* artist Phil Hester with art by newcomer Mike Huddleston, offers up plenty of creepy atmospherics. *The Coffin* tells the chilling story of a scientist who dies, but whose soul is captured in a powerful suit of armor which he then uses to stop an insane millionaire from achieving immortality—and possibly killing his young daughter in the process.

LOOKING AHEAD

THE END IS NIGH

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DEAD AGAIN

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From beyond the grave, the DC Universe's undead hero battles to save the souls of its fallen warriors.

A startling five-issue weekly series by Steve VANCE, Leonard KIRK, Jim APARO, Mark D. BRIGHT and Rick BURCHETT, with covers by José Luis GARCÍA-LÓPEZ and Kevin NOWLAN.

Best Crime/Thriller

100 BULLETS

An untraceable gun. 100 untraceable bullets. A license to kill and a chance for revenge. Who could say no to that?

With *100 Bullets*, a Vertigo ongoing series, writer Brian Azzarello takes readers on a dark voyage through the world of Agent Graves, a shadowy and powerful operative who hands out the untraceable weapons in question.

From a son trying to off his long-lost father to a gangbanger wasting her boyfriend's killer, Azzarello's taken readers from the suburbs to the mean streets to the highest echelons of the Mafia—fans can't wait for the next stop on the underworld tour.

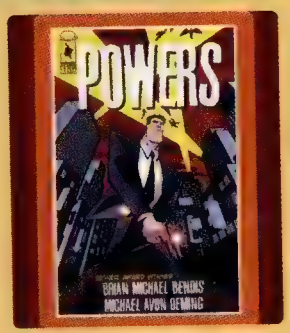
100 Bullets takes Azzarello's dead-on street dialogue and combines it with artist Eduardo Risso's gritty style to make each character stand out as a predator or victim. The series surprises, shocks and sometimes offends readers with amazingly realistic portrayals of violence, but *100 Bullets* doesn't just rely on bullets and blood to sell issues—the real stories center on the *effects* of violence.

With each storyarc revolving around who wants revenge from whom, Azzarello also weaves an intricate subplot around the past of the mysterious and none-too-nice Agent Graves. The leader of the now-disbanded and "sanctioned" Minutemen, a group of highly trained killers, Graves appears to be refilling the team's roster with fresh recruits and former members for a go at the team's former bosses, a mysterious association of 13 Mob families with unlimited power and resources called the Trust.

From the first shot to the last ammo casing, *100 Bullets* takes fans so far into the corrupt, perverted world of killers, mobsters and hookers, readers are left feeling like they've just stumbled out of an all-night bar brawl covered in dried blood, skunked beer and the smell of a barfly's cheap perfume.

GRAVES DETAIL You better be able to throw shots and kick ass when you sign on with Agent Graves.

That's Not All...



POWERS [above] Brian Michael Bendis spins the tales of Christian Walker and Deena Pilgrim, two regular cops solving homicides in a town full of superheroes. Packed with original crimes, unexpected twists and some of the best characterizations in comics, this Image Comics title never disappoints true crime-fiction fans.

QUEEN & COUNTRY Following British Secret Intelligence Service operative Tara Chace, Oni Press' *Queen & Country* takes readers deeper into the in-and-outs of intelligence work than any other comic series in history. It's bloody, dirty and morally ambiguous, but Chace's work never fails to entertain, thanks to writer Greg Rucka's fast pacing and spot-on storytelling.

HELLBLAZER Vertigo's *Hellblazer* more than fulfills the "thriller" half of this category, thanks to the twisted plots of writer Brian Azzarello. Series star John Constantine has run the gamut of depravity lately, being thrown in prison, foiling an Internet porn ring and going head-to-head with a diner full of killers in recent tales. But thanks to disturbing twists—like corpses disguised as snowmen—*Hellblazer* remains an engrossing—and sometimes gross—read.

LOOKING AHEAD

'ALIAS' GETS DOWN AND DIRTY

If you're reading between the lines, you've noticed that Marvel's new adult-oriented MAX line will be home to Brian Michael Bendis' *Alias*, dropping from Marvel's main adult-oriented Max line this September. Lead character Jessica Jones used to run with the superhero crowd but now she's just another private investigator working for the highest bidder. It's not too bad for Jones, though—this gives her more room to work the supernatural side of the Marvel Universe.

Reporting by Mike Cotton, Christopher Lawrence and Andy Serr

Best of the Rest

There are more genres under the sun than you can shake a stick at. Here's a quartet of other books definitely worth picking up.

BEST HUMOR

Codename: Knockout

What would an Austin Powers movie be like if Pamela Anderson played the title character? Chances are, it would be exactly like Vertigo's break-out hit *Codename: Knockout*. Angela St. Grace stars as an international woman of mystery who plays by her own rules and looks damn good while doing so. Joining St. Grace is her flamboyantly gay sidekick Go-Go Fiasco, who offers up comic relief in this hilarious series. Whether he's hiding top-secret microfilm where the sun doesn't shine or warding off a group of ninja assassins by propositioning them while showering, Go-Go steals the scene with each panel and serves as the perfect compliment to St. Grace.

BEST ROMANCE

Zero Girl

Could it be possible that a story of fantasy and romance would have the testosterone-dripping Wizard staff waiting in anticipation for each issue? We didn't think so either–that is until the five-issue mini-series *Zero Girl* hit the stands from Homage Comics. Amy Smootster's a teenage outcast with two major problems: an incurable crush on her handsome guidance counselor and the ability to change any circular object–be it a roll of toilet paper, an umbrella or a trash can lid–into a lethal weapon. Despite off-the-wall action and cliffhanger endings to each issue, at the heart of *Zero Girl* is a story of forbidden love, proving Sam Kieth's first comic foray in a little over two years a success.

BEST HISTORICAL FICTION

Age of Bronze

Mix Greek mythology and Pérez-like art details and you get Image's *Age of Bronze: The Story of the Trojan War*. Writer/artist Eric Shanower brings the whole epic saga to life for the 21st century as series star, Trojan Prince Paris, kidnaps Queen Helen of Sparta. And his actions incite a massive multi-nation invasion of Troy, the richest city-state in all of Greece, leading up to the infamous Trojan Horse! The art alone makes *Bronze* a must-read. Pick up the *Age of Bronze: A Thousand Ships* trade paperback which collects issues #1–#9 as a primer and then hit the next arc "Sacrifice" which began with May's #10.

BEST WAR COMIC

Enemy Ace: War in Heaven

Short of a running soundtrack by the Andrews Sisters and the actual smell of gunsmoke in the air, Garth Ennis and DC Comics have produced the quintessential World War II epic with *Enemy Ace: War in Heaven*. The two-issue mini-series follows ace German fighter pilot Hans von Hammer, the aptly named "Hammer of Hell," who is coerced out of retirement to fight for the Nazi regime. Later, von Hammer struggles with the realization that the second World War has evolved greatly from the first after he's confronted by cannibalistic children in Russia and concentration camps on his own home soil, all in the name of history's most sadistic dictator. Throw in a cameo by Sgt. Rock and Easy Company, and *Enemy Ace* clearly blows the competition away. ■ CASEY SELJAS & BC

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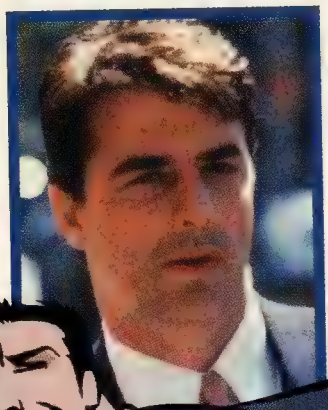
CASTING call

WIZARD casts the POWERS MOVIE!

The last remnant of a colorfully garbed costumed crusader is nothing but a chalk outline. Murder's bad enough, but when the victim's a superhero, who do you call to clean up *that* mess? Try the cast of *Powers*, the hit Image series by Brian Michael Bendis and Michael Avon Oeming about cops who investigate those very cases. So how would WIZARD cast a live-action "Powers" flick, based on the first storyarc "Who Killed Retro Girl?" You don't have to be a detective to find out; just read on!



Craig Blankenhorn

CHRIS NOTH as CHRISTIAN WALKER

Noth's intimidating demeanor, which he honed for years playing Det. Mike Logan on the gritty NBC series "Law & Order," goes hand and hand with his imposing physical dimensions, both necessary elements to play Walker, a former tough-guy superhero himself.

ABC Television

TRAYLOR HOWARD as DEENA PILGRIM

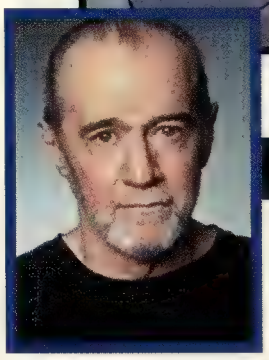
Howard's got the look and attitude to play the spunky, alternative Pilgrim—she plays a similarly feisty character on "Two Guys and a Girl"—and we bet she looks great in a belly shirt! Get her in the gym and she'll be kickin' ass in no time!

LEELEE SOBIESKI as **RETRO GIRL**

Okay, Sobieski ("Here on Earth") may be a little young, but she's got the All-American girl-next-door looks that are perfect to play Retro Girl, the world's superpowered sweetheart. Plus, she'll be dead for most of the film anyway, so who's gonna care?

JAIME PRESSLY as **ZORA**

To play the icy yet beautiful Zora, you need an actress who radiates smoldering sensuality and a frosty veneer at the same time. Pressly ("Tomcats") possesses both qualities in spades. And she's *way* hot!



GEORGE CARLIN as **TRIPHAMMER**

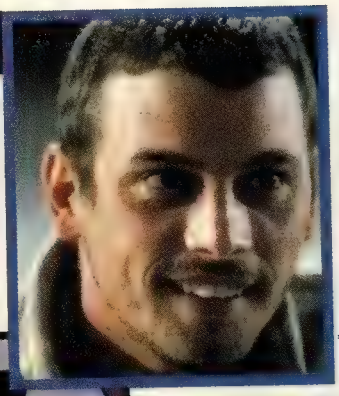
Triphammer's one of the baddest heroes on the block thanks to his super suit of armor, but he's a foul-mouthed old pervert in his alter ego as Harley Cohen. Comedian George Carlin has made a living swearing up an abrasive blue streak, so he's a natch.

ERIC STOLTZ as **JOHNNY ROYALLE**

If there's one guy in the world of *Powers* you don't mess with, it's Royalle; he's a superpowered Godfather with a golden tongue. Stoltz bears a good likeness, and he's played charming badasses before, in "Pulp Fiction" and "Killing Zoe."

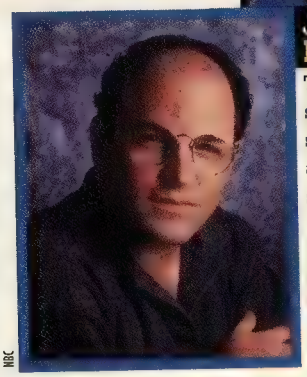
SKEET ULRICH as DET. KUTTER

Kutter's the sleazy, no-good cop who keeps pokin' his nose where it doesn't belong. Ulrich can play sleazy ("Scream," "As Good as It Gets") with his eyes closed—all he needs is a handful of grease in his hair.



Everett Collection

JASON ALEXANDER as DOCTOR BLOOD



HBO

The aptly named forensics specialist Dr. Blood possesses a biting wit and above-average intelligence, so you need a smart, funny actor with a bit of mania to play this part. Sounds a lot like Alexander, who did all three as George Costanza on "Seinfeld."

JAMES GANDOLFINI as THE CAPTAIN

You absolutely cannot mess with The Captain; he's in your face and up your you-know-what at every turn. If there's one actor who knows how to do that, it's Gandolfini, who plays a supreme ass-kickin' "boss" on "The Sopranos."

JULIAN LENNON as JON JACKSON STEVENS

Okay, we know what you're thinking—Julian Lennon?!? Yeah, he's got zilch acting experience, but Lennon looks dead-on like the psycho-stalker loser Stevens, and sometimes, all you need is looks. (Thus ends the bad Beatles pun for this ish!)

HBO

Special thanks to Mike Avon Oeming and Pat Garrahy for the art assist!

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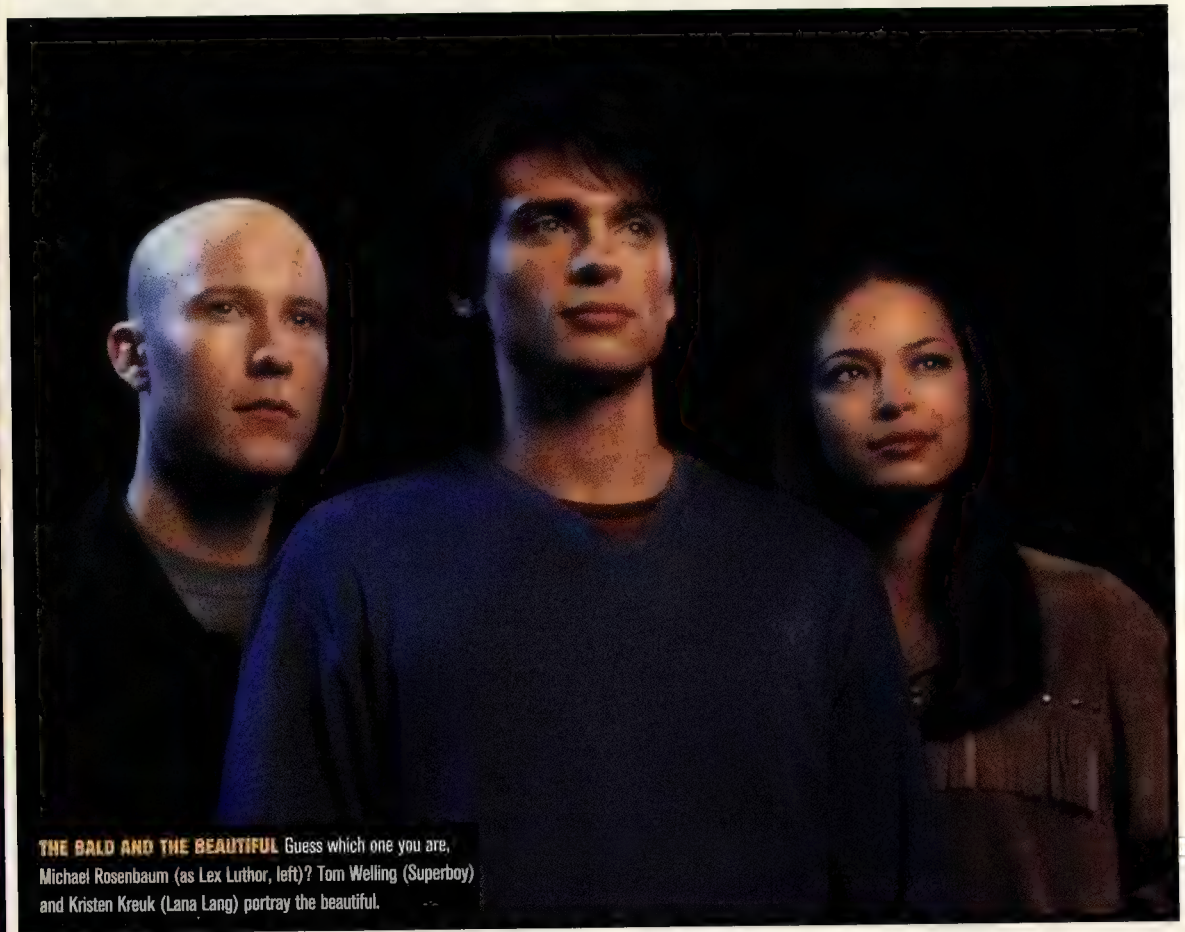
COMING attracti

BOY MEETS WORLD

Superboy lands on WB in super-teen drama 'Smallville'



THE BALD AND THE BEAUTIFUL Guess which one you are, Michael Rosenbaum (as Lex Luthor, left)? Tom Welling (Superboy) and Kristen Kreuk (Lana Lang) portray the beautiful.

Photos ©The WB/David Gray

No cape, no red boots, no Metropolis, no Lois Lane—this ain't your parents' Superboy.

Airing this fall on Tuesdays—although a premiere date has yet to be determined—at 9 p.m. on The WB, "Smallville." takes a very unique look at the Metropolis Marvel before he was super and still struggling to become a man. According to "Smallville" writer and co-creator Al Gough, the new series won't focus solely on superpowered threats or even superpowers in general, but on the coming-of-age stories that power other teen hits such as "Dawson's Creek" and "Roswell."

"This is a very different Superman story—this is Clark Kent at 15," said Gough. "There's no costume, he's still developing his powers. We wanted to make Superman cool and ground him somewhere. The meteor shower that brought him to Earth also did a lot of damage to Smallville and Clark feels he has to make up for that."

The show, starring Tom Welling as Clark Kent, Kristin Kreuk as his love interest Lana Lang and Michael Rosenbaum ("Urban Legends") as the 21-year-old genius Lex Luthor, was the centerpiece in a huge bidding war between Fox and The WB, leading to a record-setting per-episode fee—although the network wouldn't confirm the exact figure—for the first 13 episodes.

While cost for the show may run high, its budget isn't the only thing "Smallville" has to live up to. From comics, to car-

TOM WELLING AS CLARK KENT

toons, to movies and toys, Gough said everyone associated with the show wanted to make sure the series rang true with hard-core Superman fans while still feeling fresh for a new generation of viewers.

"Clark's powers are fairly limited in the show," explained Gough. "He can run with super-speed and he's really strong and fairly invulnerable...but he doesn't fly and he doesn't use heat vision or X-ray vision—we'll actually see those powers develop. He doesn't even wear glasses on the show. It's kind of a back-to-basics story."

According to Gough, one of his favorite aspects of the new series is the development of Clark and Lex's friendship. Gough said although Lex may not be a role model, he's not the criminal mastermind that fans know he'll one day grow into when he and Superman meet years later in Metropolis.

"It's an interesting relationship to watch develop," said Gough. "Everyone knows where these two guys are headed but no one's ever told the story of where it all began. This is a chance to show how close these two young men are and how far apart they'll grow."

While Clark Kent is obviously the star of the show, Gough said he has to admit the Lex Luthor character is one of his favorites of the first episode.

"Lex is just so intriguing," explained Gough. "He's a genius who's already finished college and he's been exiled by his father to Smallville because his father's ashamed of him. Lex always hoped to sit at his father's side at Luthor Industries but instead, he's been stuck in Kansas to turn Smallville into a profitable enterprise."

Although there aren't any plans to ever show Clark Kent in his Superman costume, Gough said there are plans to incorporate other DC Comics characters into the show when it's appropriate.

"In the first episode, there's a mention of Green Arrow on the front page of the newspaper," said Gough. "And Clark goes online and finds a story about the Flash (Wally West). We'll work in other characters, but there won't be any costumes. There'll even be a trip to Metropolis before we're done." ■ **MIKE COTTON**

NO SMALL FEAT

SCREENING SMALLVILLE

If you're looking for a classic Man of Steel tale, the new "Smallville" television series isn't it–it's better.

Premiering this fall on the WB, "Smallville" surprises fans with its pilot episode. Focusing on a teenage Clark Kent struggling to find his place in the world, the show kicks off with a brief glimpse of a toddler Superman rocketing to Earth. But amidst that ray of hope for Jonathan and Martha Kent (Superman's adoptive parents) is a destructive meteor shower that follows, raining misery and mystery down on the small Kansas town. The show then fast forwards 12 years to Clark Kent in his Smallville high school.

The series uses the same formula as teen hits like "Buffy The Vampire Slayer" and "Roswell," but doesn't simply clone its predecessors; it improves upon them with a talented cast, comprised almost exclusively of unknowns, and surprisingly good special effects.

From the first Kryptonite meteors that bombard Smallville, to the young Clark Kent–played amazingly well by Tom Welling–being run down by a reckless Lex Luthor (Michael Rosenbaum) at the wheel of a Porsche, the pilot episode gives fans just a taste of what could be the best Superman-themed series ever.

And while fans are immediately drawn to Welling's lonely and clumsy Clark Kent, the first episode is stolen by Rosenbaum's young Lex Luthor.

CHANCE RUN-IN Lex meets Clark for the first time after hitting him with a Porsche!

Instead of taking the easy out and making Luthor a maniacal, abusive manipulator, "Smallville" presents Luthor as a young genius searching for his place in life–unaware it will one day lead to direct conflict with his newest friend, Clark Kent.

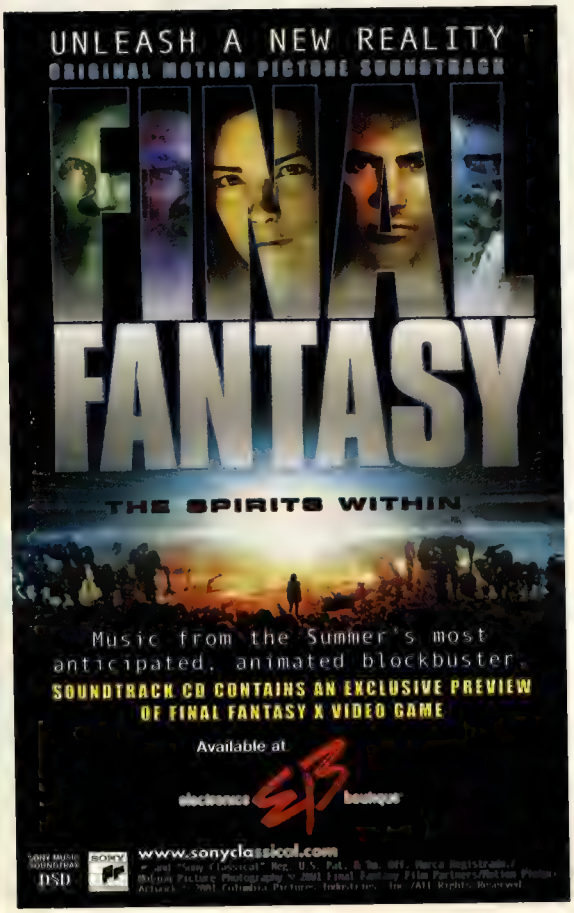
Rounding out the cast are "Dukes of Hazzard" alum John Schneider as Clark's father Jonathan Kent, Cynthia Ettinger as his mother, Martha Kent, Sam Jones III as best friend Pete Ross and Kristin Kreuk–who's sure to follow in the star footsteps of other WB sweethearts like Keri Russell and Katie Holmes–as Clark's love interest, Lana Lang. ■ **MC**

HOLY BAT-DVD!

The Bat-phone's ringing, and it's Fox Home Entertainment calling. Fox will add a little Biff! and Pow! to your DVD player on Aug. 21 when it releases "Batman The Movie: 35th Anniversary Special Edition."

The remastered version of the 1966 camp classic starring Adam West and Burt Ward as Batman and Robin retails for $22.99. West and Ward punch up the DVD with hilarious commentary. "Fun stuff that happened almost daily," West remembered. Like the time Lee Martinson was left on a raft after shooting a scene on a lake. "Everyone just kind of quietly walked to their cars," West laughed. "It was really funny to hear him howl when he realized he'd been left adrift."

So how does West feel to still be associated as Batman 35 years later? "Have you ever seen a muskrat in a trap, gnawing its own leg off to get out?" West joked. "That's what it felt like for a little bit after 'Batman.' But then I realized that people just love Batman. I'd be a fool, a spoiled brat of an actor not to realize that I had a chance to create a character people get such enjoyment out of." ■ JIM McLAUCHLIN

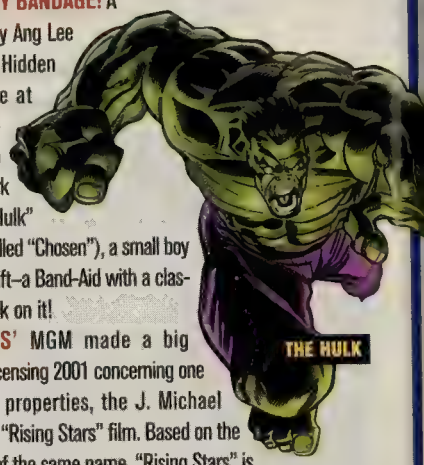


TRAILERS...

LIGHTS, CAMERA...ACTION?

HERE COMES DAREDEVIL! Jim Atcheson, the costume designer for Columbia Pictures' "Spider-Man" movie, will fill the same role on the upcoming "Daredevil" film. Atcheson is currently working on maquettes for the film. As soon as a budget and a lead actor are nailed down, "Daredevil" will be ready to roll, with a probable late 2002 release date.

HULK SMASH PUNY BANDAGE! A short film directed by Ang Lee ("Crouching Tiger, Hidden Dragon") available at **bmwfilms.com** features a small nod to Lee's upcoming work on the "Incredible Hulk" movie. In the film (called "Chosen"), a small boy gives his rescuer a gift–a Band-Aid with a classic image of the Hulk on it!



SHINING 'STARS' MGM made a big announcement at Licensing 2001 concerning one of its comic book properties, the J. Michael Straczynski-penned "Rising Stars" film. Based on the hit Top Cow comic of the same name, "Rising Stars" is slated for a summer 2002 release with a targeted PG-13 rating, according to MGM. If that release date is accurate, that would mean filming would have to begin soon to get the picture out in time for that date. Stay tuned.

SPIDER-TOONS Sony Entertainment recently announced plans for a "Spider-Man: The Animated Series" cartoon on the TV production slate for 2002, as a tie-in to its upcoming live-action "Spider-Man" film.

BACK WITH JACK! August sees the debut of "Samurai Jack" on Cartoon Network, the new series from "Dexter's Laboratory" creator Genndy Tartakovsky. Jack is a samurai tossed through time by the evil wizard Aku. Cartoon Network has ordered 26 episodes of the new show.

SHORT TAKES The DVD release of "Star Wars: Episode I–The Phantom Menace" hits stores Oct. 16...Universal's reportedly in negotiations to acquire the film rights to produce Marvel's "Sub-Mariner" feature film project. Universal's the studio currently producing "Incredible Hulk"...Dimension Films has landed the rights to produce a live-action "Cloak & Dagger" film, based on Marvel's comic property about two teen runaways with superpowers...*Queen & Country*, the new Oni Press property created by Greg Rucka (*Detective Comics*), is reportedly being pursued by Betty Thomas' Tall Trees Productions for Fox...Cartoon Network announced it's beginning a new programming block starting Sept. 2 called "Adult Swim," which'll run from 10 p.m to 1 a.m. Sunday through Thursday nights. And the bonus? Look for all new episodes of "Space Ghost: Coast 2 Coast" and the spinoff, "Leave It to Brak"!...If you're in New York City the week of Sept. 14-20, check out the New York Animation Festival (**www.nyaf.org**) at Cinema Village at 22 E. 12th Street.

■ THE WIZARD STAFF

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COOL COMICS-RELATED STUFF ON THE INTERNET

SONY TACKLES TOYS ON THE WEB

Seth Green and ToyFare crew unite with entertainment giant for comedy Webisodes starring talking toys

Fenech Collection

Where can you find Strawberry Shortcake and Smurfette turning tricks on a street corner? Or a horrible—yet strangely hot—monster created from an amalgam of female pop stars terrorizing Tokyo? Where else but the World Wide Web!

If the clever sketch comedy of "Saturday Night Live," the caustic humor of "South Park" and the funny action-figure antics of ToyFare Magazine's (Wizard's sister publication) "Twisted ToyFare Theatre" sounds like a hilarious mixture to you, log on to Sony Pictures Digital Entertainment's new interactive online venture, **www.screenblast.com** (debuting in July), and check out "Sweet J Presents." "Sweet J" is an all-new series of stop-animated shorts from the writers of "TTT," actor Seth Green ("Austin Powers," "Buffy the Vampire Slayer") and some of the animators behind MTV's "Celebrity Deathmatch."

Whether it's Lion-O from "Thundercats" paying the bills as a male stripper, "Mini-Me" Vern Troyer posing as a private investigator or Britney Spears vamping it up at a convention, no one—fictional or not—is safe from "Sweet J's" satire.

"What with programs like 'MAD TV' and 'SNL' on the air, people know to expect they can be the butt of these type of jokes," smiles Green, who also serves as co-executive producer of the series and provides some of the voices.

The concept for "Sweet J Presents" developed a little over a year ago, after Green, a longtime ToyFare fan, was asked to write a feature for the magazine. The assignment inspired him to come up with the idea of using stop-motion animation with action figures, including one of him and that of late-night talk show host, Conan O'Brien.

Sure enough, Green debuted a portion of it on "Late Night with Conan O'Brien" this past June. The skit was a hit, and it eventually became the pilot Webisode for "Sweet J Presents." Before long, a deal was struck with Sony Pictures Digital Entertainment to run this and subsequent installments on screenblast.com, which is, according to Senior Vice President of Broadband Content Andrew Schneider, an interactive music site, digital sandbox and entertainment destination all rolled into one.

"I couldn't have done any of this without the guys at ToyFare though," admits Green, who credits the staff with a lot of hands-on input. "They are the heart and soul of the entire process."

Other skits you can expect to see include: "Real World: Metropolis," a spoof of MTV's popular reality-based show; "Where Are They Now," a mockumentary spoofing Michael Moore that depicts what some '80s action figures are up to nowadays; and "The Pitch," where viewers get a glimpse of a Wizard staffer's "happy place" (words won't do it justice, you've just gotta check it out for yourself).

"If anything, 'Sweet J Presents' shows that even though this was a lot of hard work, it was a lot of fun to make," reflects Green. "And if nothing else, it's a surefire cure for constipation." ■ **CASEY SEIJAS**

TOYING AROUND On **screenblast.com**, check out "Sweet J Presents," a series of stop-animated shorts featuring outrageous antics with action figures like pooping Hulk (above) and white trash Lion-O

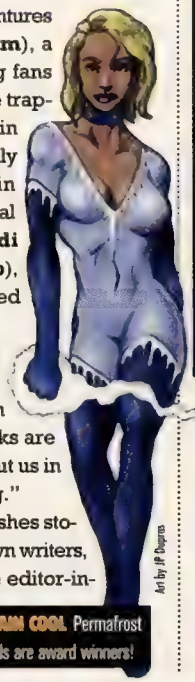
A SITE TO BEHOLD!

Superhero prose site snags top award

Congratulations to Cyber Age Adventures (**www.cyberageadventures.com**), a Website dedicated to providing fans with original, superhero fiction without the trappings of sequential art. First mentioned in these pages in issue #114, CAA was recently named the Grand Prize award winner in *Writer's Digest* magazine's 1st annual National Zine Publishing Awards (**www.writersdigest.com/catalog/2000zineentrants.asp**), which recognizes the best in self-published print and online magazines.

"I'm immensely proud," said Frank Fradella, president and editor of the site. "One of my main goals all along has been to prove that superheroes and comic books are not synonymous. Having *Writer's Digest* put us in the spotlight legitimizes what we're doing."

Cyber Age Adventures currently publishes stories by professional authors and lesser-known writers, and has recently signed former Milestone editor-in-chief and creator of "Static Shock" Dwayne McDuffie to pen several stories as well. ■ **JOHN B. LACEY**



Art by JP Chapins

JUST PLAIN COOL Permafrost and friends are award winners!

SURFREPORT

CREATORS' FAVORITE SITES

Tom G. Lynn

"In a word...sports sites, particularly during fantasy football season. I play in a league with Phil Hester and Andy Park so we center the league at CBSSportsline.com. I also hit fanball.com quite a lot. Beyond that there's sportstalk.com and a few business sites. I'll also visit washingtonpost.com and nytimes.com for the editorial pages. Thrilling stuff, I know. But didja think I was really gonna 'fess up on the porn sites?"

–DAN JURGENS, writer of *Thor, Tomb Raider* and artist and writer of *Captain America*

ONLINEDATEBOOK

MARK YOUR CALENDARS

WED AUG 1

TODAY *Tom Strong Book One* TPB (ABC). **www.alanmoorefansite.com/**

THURS 2

THIS MONTH *Universe* #1 (Top Cow). Kicks off the unification of the Cow's major books. **www.topcow.com/**

FRI 3

MOVIE "Ghost World," based on the Daniel Clowes comic, opens today. **www.mgm.com/ghostworld/macns/index.html**

SAT 4

THIS MONTH *Bluntman and Chronic* Graphic Novel (Image). **www.newsaskew.com/va5/**

SUN 5

DEBUT "Little Orphan Annie" comic strip premieres in 1924. Admit it! Those white eyes scare you too! **www.liss.olm.net/loahp.html**

MON 6

THIS MONTH *Screaming Kitty* #1 (Slave Labor Graphics). It's got a cat that yells and a flying monkey. We're sold! **www.slavelabor.com/**

TUES 7

TOMORROW *Adventures in the Rifle Brigade: Operation Bollock* (Vertigo). Hitler's detached testicle is the ultimate weapon. Seriously. **www.dccomics.com/vertigo/**

WED 8

TODAY *The Flash: Iron Heights* (DC). Keystone City's version of Arkham Asylum. Cool art by Ethan Van Sciver! **clubs.yahoo.com/clubs/ethanvansciverfanclub**

THURS 9

THIS WEEK *Cyclops* #1 (Marvel). The X-Men leader is on his own in a four-part tale! **www.danger-room.net**

FRI 10

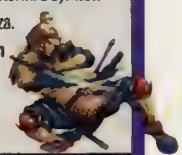
PREMIERE "Osmosis Jones" in theaters. This time, the Farrelly Brothers show us human juices from the inside. **www.osmosisjones.com/**

SAT 11

MOVIE Go check out Stifler and the gang in "American Pie 2." It's out this weekend! **www.americanpiemovie.com**

SUN 12

THIS WEEK *Ninja Boy* #1 (Wildstorm/DC). New ongoing from Alé Garza. **www.wildstorm.com**



MON 13

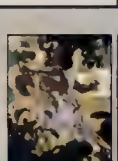
THIS WEEK *Gunsmith Cats: Mister V* #11 (Dark Horse). Final episode in Kenichi Sonoda's long-running hit. **members.aol.com/rllyvncnt/main.htm**

TUES 14

THIS MONTH *Will Eisner's Moby Dick* (NBM Publishing). Melville's tale is fully painted by the inimitable Will Eisner. **www.geocities.com/SoHo/5537/Spirit.htm**

WED 15

TODAY *Just Imagine Stan Lee with Jim Lee Creating Wonder Woman* (DC). Stan Lee's version of the Amazon Princess. **unofficial.umkc.edu/alberts/wwfc/wwfc.htm**



THURS 16

BIRTHDAY Julie Newmar (Catwoman in the '60s "Batman" show) is 66. **www.geocities.com/Hollywood/5315/sixties.htm**

INSEARCHOF...

THE COOLEST AND WACKIEST SITES ON THE WEB

TRANSFORMERS VS. ALIENS?

www.enigmus.addr.com/tfgalaxy com/comic/

Those deadly xenomorphs last took on the Green Lantern Corps and now they have their sights set on...the Decepticons?

COOL CAR COMMERCIALS?

www.BMWFilms.com

This site contains some awesome mini-films disguised as car ads, and Ang Lee's ("Crouching Tiger Hidden Dragon") version alone is worth the visit. Check out the nice homage at the end.

NEIL GAIMAN'S NEW BOOK?

www.Americangods.com

Until neilgaiman.com goes up, you can keep up with the Sandman *creator here on this Website that's tied into his latest novel,* American Gods.

THE SUPERMAN HOMEPAGE?

www.supermanhomepage.com/

Frequent updates, comprehensive information and a crisp design make this one of our favorite Superman sites.

A BATGIRL/ORACLE FAN SITE?

www.theatremania.org/batgirl/

One fan's devotion to Barbara Gordon and her significance in the DCU is on the Internet for all the world to see...and enjoy. Catch up with Nightwing's current squeeze right here.

A 'WARRIORS' FAN SITE?

members.aol.com/elasdray/

The Wizard *staff absolutely LOVES this 1979 cult classic about gang warfare in New York City. So does this fan. Sound clips, character bios—the works! Can you dig it?*

© DC Comics

ONLINEDATEBOOKCONT.

MARK YOUR CALENDARS

FRI AUG 17 — **EVENT** The 2001 Wizard World Chicago comic convention kicks off today in Rosemont, Ill.! **www.wizardworld.com/wizent/conv_2001.cfm**

SAT 18 — **THIS MONTH** *Lady Death/Bad Kitty* #1 (Chaos! Comics). A mortal Lady Death! **clubs.yahoo.com/clubs/ladydeathsdirgefullounge**

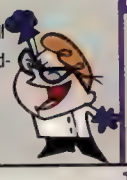
SUN 19 — **BIRTHDAY** Jonathan Frakes ("Star Trek: The Next Generation") turns 49 today. New Star Trek film in 2002! **insurrection.startrek.com/**

MON 20 — **THIS WEEK** *Rogue* #1 (Marvel) Delve into the psyche of the X-Men's resident Southern belle. **alykat.hispeed.com/rogue/**

TUES 21 — **TODAY** In stores today: "Hannibal" DVD & VHS. What are fava beans anyway? **www.mgm.com/hannibal/**

WED 22 — **TODAY** *Shadow Reavers* #1 (Black Bull). A band of reluctant soldiers tries to prevent the end of the world. **www.shadowreavers.com**

THURS 23 — **THIS WEEK** *Dexter's Laboratory* #25 (DC). 50 cents is all it takes to buy this brand-new comic! **www.cartoonnetwork.com/doc/dexter/**



FRI 24 — **PREMIERE** "Jay and Silent Bob Strike Back" opens today. You've heard of it, right? **www.viewaskew.com/news/nov00/2.html**

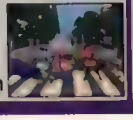
SAT 25 — **THIS MONTH** *Last Shot* #1 (Image). Bounty hunter with gun built into his hand. Handy! **www.lastshotcomic.com**

SUN 26 — **THIS MONTH** *Kimota!: The Miracleman Companion* TPB (Tomorrows Publishing). **www.twomorrows.com/**

MON 27 — **THIS WEEK** *CrossGen Chronicles* #4 (CrossGen). Mark Waid and George Pérez team up! **www.crossgen.com**

TUES 28 — **TODAY** "Blood: The Last Vampire," Japan's first fully digitally animated film, out on DVD, VHS and in select theaters. **www.manga.com/blood**

WED 29 — **TODAY** *Wizard* #121 in stores today! Read our list of the top 100 cartoons of all time! Check out the behind-the-scenes references in Alan Moore's *Top Ten*. **www.wizardworld.com**



THURS 30 — **THIS MONTH** *Hopeless Savages* #1 (Oni Press). When the parents of a punk rock family go missing, their children go in search for them. **www.onipress.com**

FRI 31 — **THIS MONTH** *Mr. Right* #1 (Image). A superhero and a youth share the Corsican Brothers syndrome. Written by Tom DeFalco. **westfieldcompany.com/wow/frm_int_025.html**

Got a favorite Website you want to see us cover? E-mail us at datecomics@wizardworld.com

COMIC ARTISTS TAKE OVER TOONAMI

Mignola, Oeming and others reinvent Toonami's cartoon lineup

Classic cartoons are getting a millennium makeover thanks to big-time comic artists taking a stab at characters from Hanna-Barbera, popular anime programs and more in Cartoon Network Online's Toonami sketchbook (**www.cartoonnetwork.com/TOONAMI/comics**).

"We did this for Toonami viewers who aren't familiar with the older characters," explains Cartoon Network Online Creative Manager Matt Schwartz, referring to the action-adventure block of cartoons the cable channel runs daily. "We wanted to put a new spin on them."

And just where did this idea come from? "The funny thing is, we were inspired by your magazine," Schwartz says proudly, citing WIZARD #111's "Big '80s" and #116's "When Worlds Collide" features as examples. "That's why we did them like sketches. We love WIZARD Magazine."

So far, visitors to the site can check out Frankenstein Jr. as drawn by Jim Steranko, Galaxy Trio by Michael Avon Oeming (*Powers*), Sailor Moon by Juvaun "J.J." Kirby, Herculoids by Mike Mignola (*Hellboy*) and Dragon Ball Z by Sergio Aragones (*Groo the Wanderer*). According to Schwartz, they were asked to participate based on their art styles and past relationships with Cartoon Network. "We basically gave them a selection [of characters] and they chose [which ones they wanted to work on]," Schwartz reveals.

Oeming took on the 1960s superhero team Galaxy Trio because "I'm a big fan of these cartoons," he admits. "I was asked to be part of it and I was more than happy." The artist also states that Alex Toth, who did a good deal of designing for Hanna-Barbera in the '60s and '70s, is a big influence.

"[My work] is an homage to Alex Toth and Galaxy Trio is just neat," Oeming explains. "The childhood charm is still there and I got to unabashedly rip him off!"

Future characters to look out for on the site include Hong Kong Phooey, Outlaw Star and other Hanna-Barbera properties, although no artists have been set yet. ■ **DEANNA DESTITO**

BASIC TRAINING

THIS MONTH'S SPECIAL INSTRUCTOR

JIM CALAFIORE SHOWS YOU

DRAMATIC PACING

Photo: Paul Schrodt

Hey, Jim Calafiore here. In previous columns, I've briefly mentioned the importance of mood, but now let's examine it a little more closely.

What we're looking at this time is how to set up a mood in the first page of a scene (if you haven't done it in the first page...well, you're in trouble). There are several important components to this, camera angle and lighting being two, but what I find most important is pacing. How is the page laid out? How is the situation presented to the reader? Does the pacing involve the reader in the scene? Depending on the script, a good deal of this could be left up to you, the artist.

CHECK THE SCRIPT

A very tight script, broken down page by page, panel by panel and with camera angles specified, determines the pacing already. In that case, the writer does this work for you. On the other hand, loose plots leave a lot up to the artist. So let's assume that's what we're working with. Here's the scenario:

"The HULK kneels on the ground, cradling the bloodied body of BETTY, surrounded by several of his most fearsome foes (ABOMINATION, RHINO, WENDIGO and JUGGERNAUT). BETTY's blood stains the ground around them. HULK's head hangs down as he speaks softly to BETTY; tears roll from his eyes. Finally, he raises his head in anguished rage towards his enemies."

A

SURROUNDED

One of the keys in pacing and mood is the establishing shot and how it's used. Generally, every scene needs one (see my last Basic Training, "Working with Settings," in WIZARD #111), but every scene doesn't use the establishing shot in the same way. Here's ours (Fig. A). As you can see, it has all the basic information necessary to set the scene. Now what do we do with it?

SMASH CUT

This first example is a conventional approach (Fig. B). The establishing shot is the first panel, giving the reader just about all the visual information he needs when he enters the page. It's a quick start for the scene, and gets the reader right into it. I consider this a "smash cut" method of setting the mood and pace, with the information "up front" for clarity. The drawback here is that it doesn't involve the reader a great deal. Beyond the visual itself, the pacing doesn't "compel" him into the scene since it's all right there. This puts a lot of pressure on the dialogue to reinforce the mood.

YOU TEASE

In my next example (Fig. C), I open with a series of tight, isolated images, followed by the establishing shot. The extreme close-up panels aren't designed to give the reader any concrete visual facts about the scene; their sole intent is to give emotional information. I'm setting the mood before the situation...or at least some of it. I'm teasing the reader a bit, inviting him in with a little mystery while supplying definite signs—the bloody hand, the teary eye, etc. (I chose to go with several inset panels here, but a single isolated image works just as well sometimes.) Then, as I hit the reader with the full scene, the overall impact is stronger.

This technique works with a variety of scenarios. For a party, the close-up panels might be of happy faces, balloons, confetti, champagne glasses, whatever, to set up a mood of celebration. In a somber moment for a character, I might isolate personal items in the room before the establishing shot.

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SURPRISE SHOT

In this example (Fig. D), I've taken a very different approach to the pacing by having the establishing shot come at the end, and giving no hint of the surrounding villains in any of the panels leading up to it. This pacing sets up a revelation of mood. I'd call this an "Oh boy!" set up (only I wouldn't use the word "boy"...and the word I would use we can't print). The first panel says "This doesn't look good." The next three say "This is bad." The last panel says "Oh, boy! This is really bad."

This is also a good way to invite the reader in, giving him layers to unfold and involving him in discovering the mood of the scene. (With this method, the establishing shot could even be delayed until the following page for an even bigger "surprise" effect.)

JIGSAW PUZZLE

You probably noticed that in all three examples, I basically used the same shots. This shows how by simply moving them around I can create three distinct variations of mood. That's the effect of pacing. And each example just took a little thought about what I wanted the scene to say and how it should say it. Think about what you're conveying with your art beyond strictly the visual information: Pin-up shots are great, but a scene should have a mood. Even a whole book can have a mood. If a story was about a hero feeling isolated, whenever possible throughout the story I would include shots of the character in large, open and empty spaces, to reinforce the feeling visually. If the story were a very introspective one, I'd tend to use more close-ups to keep the reader intimate with the hero.

Beyond good technical drawing, these are the extra things to consider that will give your work the "oomph" that will involve the reader in the story. And that's about the fourth time I've used the phrase "involve the reader," but it's important. That's your job. Don't let someone just read a story...make them a part of it.

Jim Calafiore just finished a two-issue arc on Marvel Comics' Black Panther. *Look for his dramatic pacing soon in a story for the new* Exiles *series, also from Marvel.*

drawingboard

THE PROS GIVE ADVICE

JIM CALAFIORE SEZ...

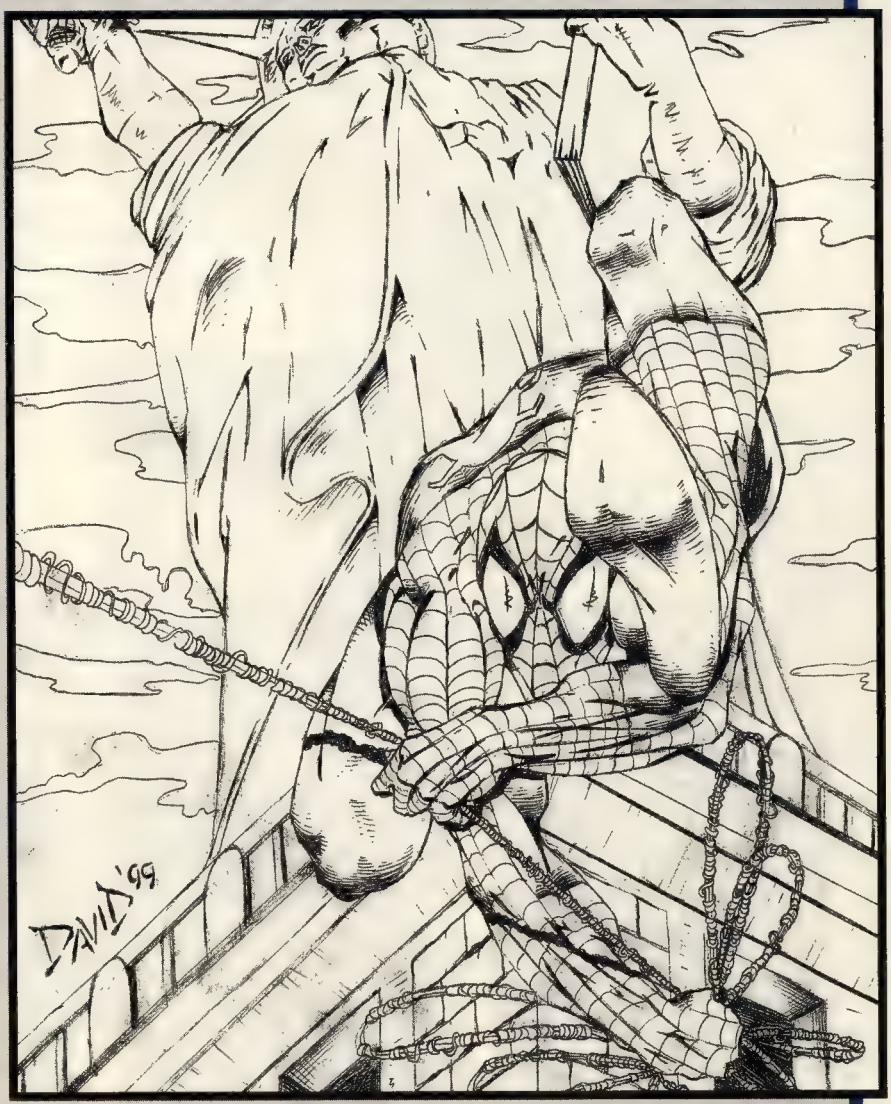
Now it's critique time again.

David Liberman of Los Angeles, Calif., is doing some good things here in this Spider-Man drawing. First, his pencils are pretty tight, which at least shows the effort he's putting in. And he's chosen an extreme angle which gives a good sense of drama, especially with Spidey coming right at us. But there are some technical problems.

In trying to emulate the Todd McFarlane-esque, flexible-beyond-flexible poses that so redefined Spidey's look 10 years ago, David has lost the basic structure of the figure a little. It looks awkward. You have to know the human form well before you can distort it.

There's also a perspective problem. The visual part of the Statue of Liberty's base is on a different plane from the rest of the picture. Judging by the angle of Lady Liberty, the vanishing point is just above her head; all vertical lines should originate there.

And the clouds don't feel like clouds. You should always look at the real thing for inspiration. But overall, it's a good effort that shows the artist is thinking about how to involve the viewer.



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stuff

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By Deanna Destito & Wizard Staff

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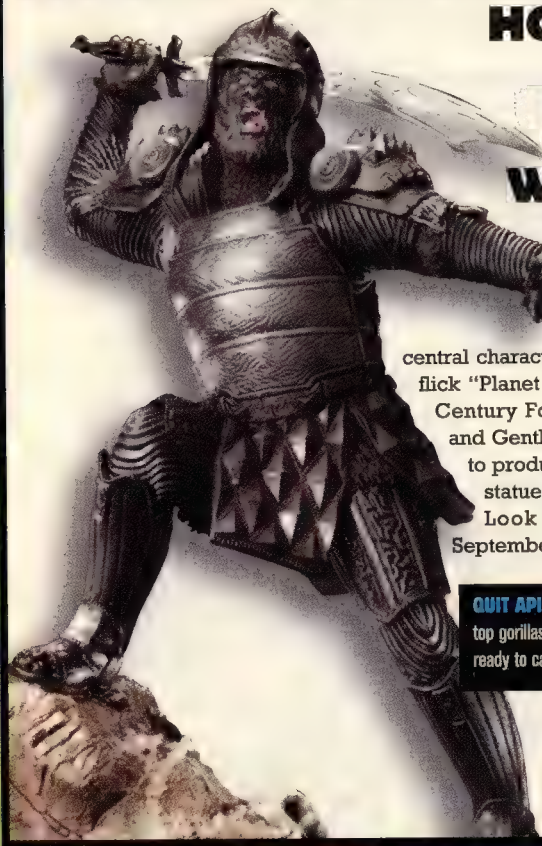
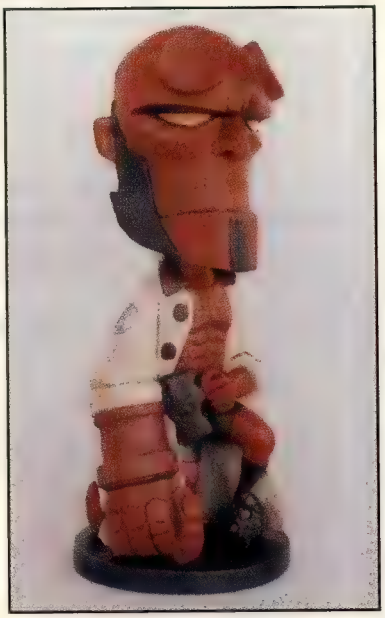
Whether it's Streaky the Super-Cat's Scratching Post, Krypto's Pooper-Scooper or Lockheed's Kitten-Flavored Dragon Chow, we're all suckers for comic-related merchandise. Each month, Wizard strives to show you the latest and super-coolest in comic book statues, posters, pins, magnets, shirts and other goodies. In short, if it's cool and it's stuff, you'll see it here. But you can only buy it at your local comic store.



HOW MUCH IS THAT MONKEY IN THE WINDOW?

This here's the real Magilla—a 12-inch tall, fully painted statue of Attar, one of the central characters in this summer's hit flick "Planet of the Apes" from 20th Century Fox. Dark Horse Comics and Gentle Giant Studios team up to produce this fearsome simian statue, which retails for $150. Look for it in stores on September 19.

QUIT APIN' MY STYLE! Attar, one of the top gorillas in "Planet of the Apes," looks ready to carve himself up some human.



HELL COMES A NODDIN'

Hell is an oversized head—or in this case, a Hellboy Nodder who *sports* a giant head! Hourglass Studios presents this awesome collectible, designed by Hellboy creator Mike Mignola, which is made of high quality resin and stands 8" tall. The Hellboy Nodder ($50.00) is limited to just 750 pieces and is available in comic stores now, or it can be ordered at **www.hourglass-studios.com**.

JUSTICE SOCIETY OF ACTION FIGURES

The JSA line of action figures from DC Direct gets a new wave of recruits on December 12, when Power Girl and Wildcat hit shelves along with longtime JSA nemesis Solomon Grundy (who was born on a Monday!) All three figures sport multiple points of articulation and, as always, prices will be determined by retailer.

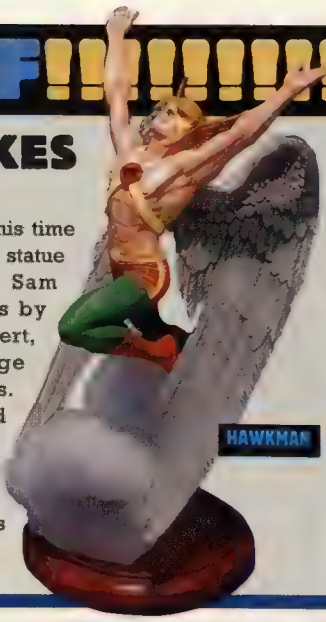
THE NEW WAVE OF JSA (L to R): Wildcat, Power Girl and Solomon Grundy.

HOTSTUFF!!!!!!!!

PRODUCT OF THE MONTH

HAWKMAN TAKES FLIGHT

Hawkman returns (yet again!) and this time it's in the form of cold-cast porcelain statue from DC Direct. Sculpted by Sam Greenwall and based on designs by legendary *Hawkman* artist Joe Kubert, the statue features a Silver Age Hawkman flying through the clouds. Standing at 11" x 6" x 6", the Winged Warrior comes with a Certificate of Authenticity and an autographed copy of Kubert's design for the statue for $195.00. Hawkman hits stores on November 14.



TOPS IN THE LEAGUE

Alex Ross' series of full-color posters continues with two more Silver Age DC faves thanks to DC Direct. Wonder Woman and J'Onn J'Onzz a.k.a. the Martian Manhunter are added to the list that includes loads of other JLA members. Each poster measures 22" x 34", is priced at $7.95 and hits stores on July 25. And as an added bonus, pick up the oversized Hal Jordan Green Lantern poster on September 26, which costs $19.95 and measures a whopping 22-by-58 inches!

YULETIDE HEROES

Merry Christmas from DC Direct! The first series of ornament boxed sets kicks off with Superman and Batman. The Dark Knight resin ornament set comes with two pieces: the Caped Crusader himself and the Bat-symbol. Supes' set also features two ornaments that include The Man of Steel and his "S" shield logo. The heroes measure 3.5" and their symbols are 2.6." Both sets hit stores on October 31 and are priced at $24.95 each.

stuff

A PAIR OF BULLSEYES

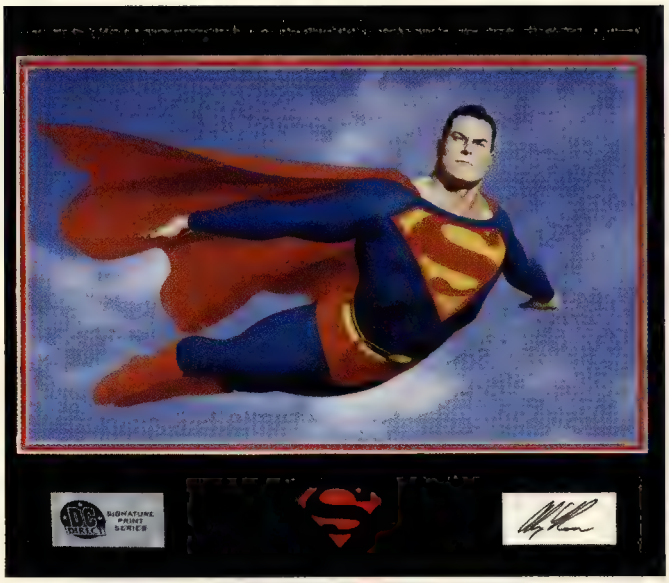
DC Direct hits the mark with the release of its Silver Age Green Arrow and Speedy Deluxe Action Figure Set, hitting stores dead center on December 5. The pair comes with individual bows, arrows, quivers and models of the Arrowcar and Arrowplane! They sport multiple points of articulation and their classic Silver Age costumes. As always, the price will be determined by retailers.

MIGHTY QUINN

Harley Quinn's in her element in this DC Direct snowglobe sculpted by Sam Greenwall, based on designs by Ty Templeton. The hand-painted, cold-cast porcelain piece features the mischievous cutie frolicking in a Jack-in-the-Box filled with money. And when the crank is turned, "We're in the Money" accompanies Harley in her glee. The globe measures 7.25" x 3.5" x 3.5", comes with a DC Comics Certificate of Authenticity and costs at $99.95. Look for it November 21.

BOWEN BLOWS AWAY FALL

When autumn rolls around, expect a windfall of collectibles from Bowen Designs—four new pieces, including one full-sized statue and three mini-busts. First up in August is the last of the Fantastic Four statues, the Human Torch ($150). Sculpted by Tony McVey, the Torch stands 17" tall and his base fits together with the other FF members. In September, be on the lookout for the Captain America and Juggernaut mini-busts. Cap ($45) measures 5 3/4" tall and Juggernaut ($50) stands 6-inches tall, both of which were sculpted by Randy Bowen. Finally in November, pick up the U.S. Agent bust ($45), which sports the same dimensions as Cap.



ONE PEACEFUL PRINT

Supes takes to the sky in Alex Ross' second series of limited edition signed prints from DC Direct. Capturing a scene from the critically acclaimed graphic novel *Superman: Peace on Earth*, the print features The Man of Steel flying across the blue sky with new background art not created by Ross. The print, which also comes with a Certificate of Authenticity, measures 10" x 16", is mounted on a 16" x 20" mat, and is available for $99.95 on August 29.

BOXING EXPERTS

Hey, back in WIZARD #115, we filled you in on VOLSTOR, a new way to store your comics. Here's a quick update on a change in address, phone number and binder sizes. The comic book sizes are: CB40 (11 1/4" x 7 5/8" x 1 1/2"), perfect for Silver and Golden Age comics, holds 25 bagged or 15 bagged and boarded; and CB80, same dimensions as CB40, except this version holds 50 bagged or 30 bagged and boarded titles. There's also sizes available for other periodicals as well. To order, write to Archive Supplies at: 33 Cheltenham Road, Orpington, Kent BR6 9HL, call (44) 1689-818441 or fax (44) 1689-861939.

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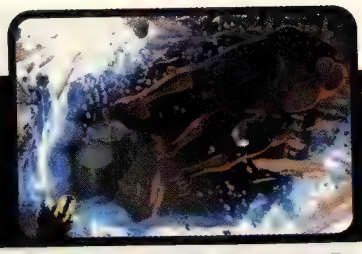


SPIDER-MAN: PARKER'S PORTFOLIO

Summer's hottest sequel draws in star comic artists

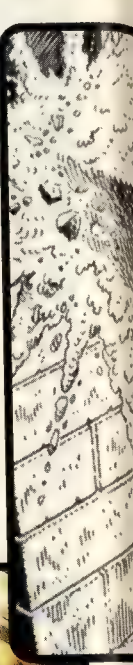
Last year's *Spider-Man* for PlayStation One was a fanboy's dream come true, and it looks like Activision is fully prepared to take the game to the next level for the sequel, *Spider-Man: Enter Electro.*

Not only will Spidey have to face the diabolical Electro and his Doomsday device (with Stan Lee once again narrating), he'll also find himself going toe-to-toe with a slew of new baddies, including such classic super-thugs as Sandman and Shocker. Fortunately, he'll be equipped with all-new moves, combos and web attacks (try ice and taser webbing!). But one feature that's sure to make fanboys drool the most is the all-new "Parker's Portfolio." Similar to the collectible comics of the original, "Parker's Portfolio" is a gallery of snapshots showcasing the Webslinger duking it out with the superpowered bosses of the game. Beat a boss and you get to add another exclusive pic of that battle to the gallery. And if you're a fan of the X-Babies, defeat a boss in one of the easier settings and you'll receive a super-deformed rendition of that scene!

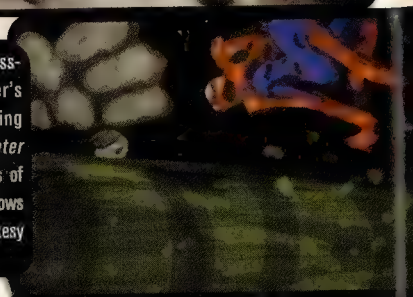
But what makes "Parker's Portfolio" even cooler is the fact that Activision has signed on some of Marvel's hottest Spider artists to handle the art chores. Legendary Marvel artist John Romita Sr., *Ultimate Spider-Man*'s Mark Bagley and red-hot up-and-comer Karre Andrews (see his conceptual art below) are all contributing to the gallery. The project is a dream come true for newcomer Andrews, who's actually an avid video game player himself. "I'm really excited to just play the sequel, let alone see my art in it!" he exclaimed.

Todd Jefferson, the game's producer (and self-professed fanboy), also shares the young artist's

SANDMAN VS. SPIDER-MAN
by Karre Andrews



Here's a quick look at some of the ass-kicking conceptual art for "Parker's Portfolio" featured in the upcoming PlayStation sequel, *Spider-Man: Enter Electro.* Check out these early renditions of everyone's favorite arachnid droppin' elbows on baddies Sandman and Shocker, courtesy of new artist Kaare Andrews.



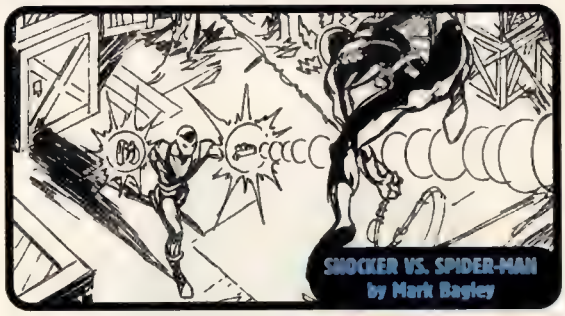
enthusiasm and sees this collaboration as a perfect way to help bridge the gap between the game and the comics.

"I think [the artists] help a great deal in further binding our Spider-Man to the Spider-Man in the comics. They help to give the game 'street cred.'"

"Reaching the 'outside world' is always a desire for comic creators," added Romita. "I think video games are a natural extension for us."

Bagley also sees this as a great move. Not only does this bring comic fans to the game, but it brings video game fans to comics, he said.

"A video game may be a good way to tweak a person's interest in Spider-Man and other comic characters," he expressed.



Activision is fully prepared to take on the responsibility of the Spider-Man license and is on the right track to ensure the sequel will be a worthy successor to the original. Expect *Spider-Man: Enter Electro* to be in stores by the end of the summer. ■ **JAMES McDONOUGH**

videorumblings

BITS AND BYTES!

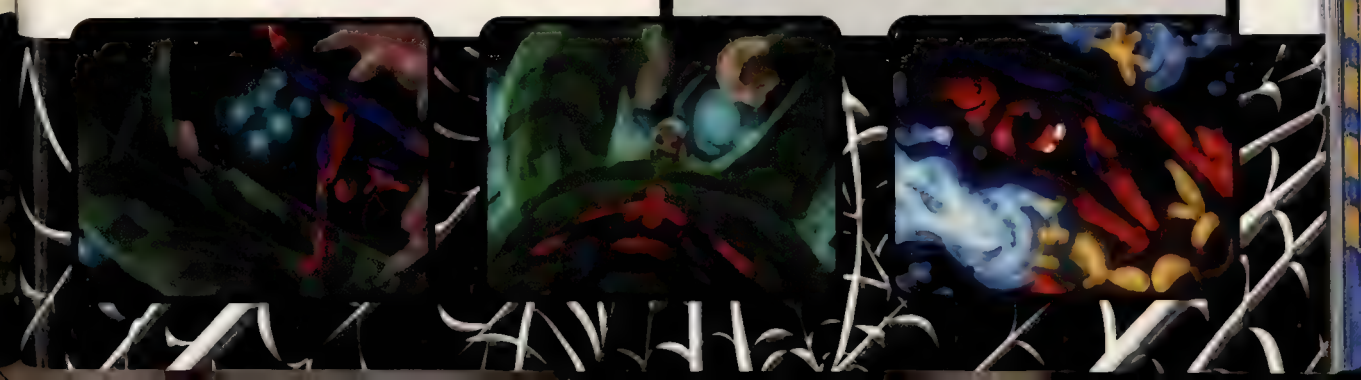
SONIC BOON Sonic fans may have a few reasons to celebrate. Not only does he return in *Sonic Adventure 2*, (he and his pals Tails, Dr. Robotnic & Knuckles were caught roaming around *Phantasy Star Online*'s Pioneer 2 ship to celebrate his new game release and birthday!) but rumors are circulating he may appear on the Nintendo GameCube in *Super Smash Bros. Melee* and (gasp!) *Sonic Adventure 3*!

MOVIE STARS With "Tomb Raider" and "Final Fantasy: The Spirits Within" already out in theaters, it's time to get psyched for other video games-to-films in the works. "Resident Evil: Ground Zero" is shooting in Berlin and is due in early 2002. "Alice," based on Electronic Arts' game *American McGee's Alice*, will be directed by Wes Craven. And "Max Payne," based on Remedy's game, is in production at Dimension Films, who also have a deal for "Duke Nukem" in which the WWF's The Rock has been approached to star in.

GOING BATTY The Dark Knight comes home everywhere this fall with a comic-based adventure on the 'Cube by Kemco, an animated adventure on the PS2 and a downsized brawl on the GBA from Ubi Soft. Game Boy Advance is a hotbed of 2-D gaming and *Batman: Vengeance* is no exception with both side- and over-head-scrolling levels where you can play as Batman, Nightwing and others against such villains as the Joker and Harley Quinn.

WEB WATCH May 2002 is already busy with *Matrix Reloaded*, *Star Wars: Episode II*, and *Spider-Man* hitting the big screens. But Spidey will also strike consoles at the same time–literally the same day! *Spider-Man: The Movie* (for the PS2 and GameCube) is coming along well, and while it will feature the ambitious gameplay of the Activision original, its graphics will leave you wondering if it's live or if it's Memorex! Check out the video game trailer on **www.spidermanhype.com/downloads/misclips.htm**

NEAR 'PERFECT' According to *Variety*, the companies responsible for such syndicated shows as "Relic Hunter" and "Andromeda" have optioned the film and TV rights to the N64 game *Perfect Dark*. If all goes well, a live-action show based on the game could launch in syndication as early as fall 2002! ■ **MIKEY BENCIC**



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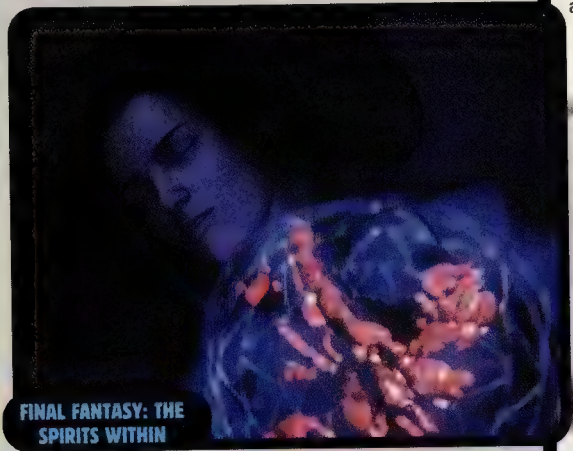
Live out your 'Fantasy' with new movie book

FINAL FANTASY: THE SPIRITS WITHIN

Hot on the heels of their best-selling *Final Fantasy VII* and *The Art of Final Fantasy IX* books, Brady Games is gearing up for the release of *The Making of Final Fantasy: The Spirits Within* later this summer. Based on the movie spawned from the popular Square video-game series, this comprehensive, prestige-format book is a perfect reference guide for fans of the digitally animated film (and therefore, the game).

The book showcases a plethora of breathtaking still images from the movie. Everything from character and weapons designs to the surreal environments and landscapes featured in the film are shown in their full digital glory. In addition, the book also features film storyboards, a reprint of the entire script and interviews with the film's cast and crew, including Ming-Na and Alec Baldwin. There's even a conversation with the film's director and creator of the *Final Fantasy* franchise, Hironobu Sakaguchi!

The Making of Final Fantasy: The Spirit's Within is scheduled for release this fall and will retail for $29.99. And don't forget to check out the movie, in theaters now! ■ JMc

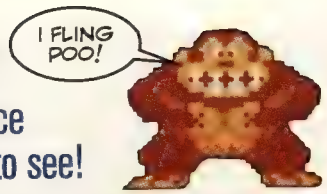


FINAL FANTASY: THE SPIRITS WITHIN

SQUARE PICTURES

WISH LIST

Game Boy Advance games we'd like to see!



What's the most fun you can have in your pocket? No, not that you perv! Nintendo Game Boy Advance's impressive lineup of shrunken classics like *Super Mario Bros. 2*, *F-Zero*, *Dig-Dug* and even *Earthworm Jim* has made portable entertainment better than ever. But there's always room for improvement. Like what, you ask? Let's use our imagination, kiddies!

THE LEGEND CONTINUES Until the N64, Link and Zelda used a bird's-eye view for their adventures. *Zelda 2* had side-scrolling, but it never really worked as well. But with the GBA's 32 bits of power, hopefully we'll see an improvement of the weakest Link!

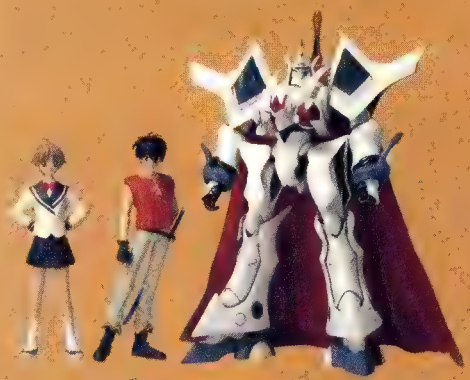
CREATURE COMFORTS All cuteness aside, *Pokémon* is an involved, really fun RPG. Yet its true form has only ever been a tiny black-and-white pixelized eye sore. Nintendo MUST have a Poké-Ace up its sleeve, but what will it be? We can only hope another fantastic RPG adventure to capture your favorite pets, then hook up to battle in Stadium mode with three buddies!

MONKEY BUSINESS We all get to jump the barrels and rescue the damsel in *Donkey Kong*, but wouldn't it be fun to THROW the barrels? A multi-player *DK*, where you can pick either Mario or Kong, would be a gamer's dream! Maybe player three could pick to be the Damsel and just fend for herself for once!

FOUR PLAY! Konami's famous four-player arcade scrappers didn't have the same impact at home since they usually were downgraded to two-player. But now, it would take very little effort to transfer classics like *X-Men*, *TMNT*, *Sunset Riders* and *The Simpsons* to their four-player glory—on the road no less! With Capcom's *Final Fight* already on the way, maybe Konami will open their vaults, too! So how 'bout it? ■ MB

The Big O

Outlaw Star



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FUTURE PERFECT

Anime fans primed for digitally restored 'Akira' DVD

After a successful limited release in digital theaters this past spring, Pioneer Entertainment brings its million-dollar restoration of the classic anime film "Akira" to homes across North America this month.

Set in the future, "Akira" is the story of a secret military project in telepathy and telekinesis that goes wrong when a teen biker gang and a small band of terrorists get embroiled in the mix. The title refers to a child of unimaginable power who may have something to do with a cataclysmic event years before. The film broke new ground upon its initial release in 1998, as creator Katsuhiro Otomo and his production team opened new doors in animation and storytelling that captivated anime and mainstream audiences alike.

Fulfilling every fan's wish for a watchable home version of the movie (earlier VHS copies were reproduced from an inferior print), Pioneer has answered the call by utilizing the best high-definition digital technology to restore the film. Scenes are crisp, sharp and crystal clear, and the colorful neon lights of neo-Tokyo explode off the screen. In addition, a new English dub was created from a new translation of the original Japanese script (with a few contemporary pop culture references thrown in), and the film also boasts Dolby Digital AC3 Surround Sound, so you can pump up that home theater system and wake the neighbors when bikers Kaneda and Tetsuo roar down the highway.

The Special Edition DVD ($39.98) features fascinating, Japanese-produced documentaries on the making of "Akira"; an insightful interview with Otomo; a peek at production materials, including storyboards, key drawings and character designs, most of which were personally illustrated by Otomo himself; a behind-the-scenes overview of the digital restoration process and new English dubbing (watch for an appearance by "Mighty Morphin Power Ranger" Johnny Yong Bosch, who voices Kaneda); and the "Akira" glossary A-Z.

Pioneer is also releasing the film in a subtitled VHS version ($19.98), a dubbed VHS version ($19.98) and a regular DVD ($24.98), but with the Special Edition DVD, you can't go wrong. ■ MEL CAYLO

DVD DELIGHT Among other things, the Special Edition "Akira" DVD features a newly restored, digital print of the classic film and an interview with creator Katsuhiro Otomo (above right).

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ANIMEBUZZBOX

POP CULTURE TokyoPop (**www2.tokyopop.com**) is quickly becoming the go-to place for shojo romance and action titles. Already home base to *Sailor Moon* and *Rayearth*, it's just announced a ton of new titles, including Wataru Yoshizumi's *Marmalade Boy* and Keiko Okamoto's shojo take on Kia Asamiya's *Corrector Yui* (right). On the mag end, Smile is moving its current manga lineup to the comics side and replacing it with Fuumi Souryou's *Mars*, Yuri Narushima's *Planet Ladder* and Ai Yazawa's *Paradise Kiss*.

COVER ME Bill Sienkiewicz's amazing *Lone Wolf and Cub* covers will live again. Originally produced for First Comics' late '80s edition of Kazou Koike and Goseki Kojima's ronin samurai saga, Sienkiewicz's covers–together with those of Frank Miller–helped introduce mainstream audiences to the epic manga. Six of Sienkiewicz's covers will be reproduced in Dark Horse's *Lone Wolf* reprint, beginning with #13 in September.

ONLINE MANGA Read comics the Internet way! Comics One offers translated manga in pdf format–download 'em and print them out. At $2.95 for B&W and $4.95 for color offerings, the price is right, and you get anywhere from 200-400 pages a pop. Comics One has over 30 shonen and shojo titles in the lineup now–covering genres ranging from horror and sci-fi to romance and comedy–with plans to expand to over 120 by year's end. Pop on over to **www.comicsone.com** to check it out.

UNIVERSAL DVD PLAYER Japanese companies are constantly producing cool DVDs that'll never see the light of day in America, like the upcoming "Lupin III" TV series box set. Only problem is that Region 2 DVDs won't play on American players. Enter Hong Kong-based E.M.S, which offers a special memory card which converts your PlayStation 2 into an all-regions DVD player–all for a measly 28 bucks! Get the dirt at **www.hkems.com/m_main.htm**.

YOU GO, YUGI! Kids WB! recently announced its plans to air the wildly popular Japanese cartoon, "Yugi-Oh!", in the U.S. starting this fall. Yugi is an average high-school student whose shy demeanor and small stature have made him a constant victim of bullies. Then one fateful day, after solving an Egyptian riddle puzzle, Yugi finds himself transformed into the powerful "Game King." Now when times get tough, Yugi's alter ego takes over, defending him and his friends. "Yugi-Oh!" premieres during Kids WB!'s Saturday morning lineup in September. ■ **JAMES McDONOUGH and PAUL SUDLOW**

SWORD PLAY

New cartoon from the creator of 'Dexter's Lab' draws from Asian and other influences

In August, Cartoon Network is banking that everyone will know Jack—"Samurai Jack," that is. From Genndy Tartakovsky, creator of "Dexter's Lab," comes the animated adventures of a stoic Japanese warrior who finds himself battling across time when an evil sorcerer banishes him to the future. WIZARD asked the cartoon guru to chat about his latest project.

What was the inspiration behind "Samurai Jack"?

Basically, I wanted to do an action show. "Samurai Jack" is going to have action like you've never seen before. One episode is completely dedicated to Jack fighting a thousand robots.

Why a samurai?

I've always thought samurais were cool and really wanted to convey the whole slashing and slicing feel. Of course, I couldn't do this to humans, so robots seemed like a perfect fit.

What did you use as reference?

The stories in "Jack" are both simple and mythical, so I looked to several different mythologies, including Japanese, Greek and Celtic. I also looked at everything from old "Battle of the Planets" episodes to old Golden Books.

"Jack" is also meant to be funny. Is it difficult to create a balance between the dark nature of the story and the comedy?

Not really. We tried to make things so they could work both ways. One example is Aku, [Jack's nemesis]. He's this huge entity who looks frightening and funny at the same time. That's cool because he's meant to be both scary and hilarious.

What made you go with the stylized look?

In the past, action shows I've seen have tried to look almost too realistic and I felt that those small eyes and faces limited the range of emotion. I always felt those large, expressive eyes make the characters much easier to identify with.

What separates Jack from other heroes?

Jack actually learns from his adventures. Sometimes he wins and sometimes he loses. This helps the audience see him grow as a character. There's definitely more thinking and strategy here. ■ **JAMES McDONOUGH**

'JACK'POT! Cartoon Network's newest hero is a samurai with some serious attitude. Check him out this August.

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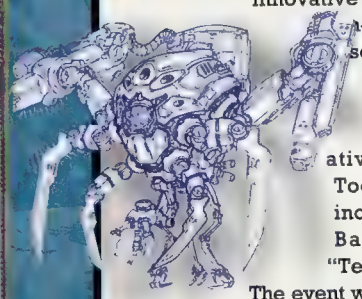
TUNE INTO TOONAMI

Cartoon Network gears up for its latest interactive event!

On September 17, Cartoon Network launches its second Total Immersion Event with "Lockdown," "an innovative concept bringing together an on-air, computer-generated mini-series and an online multi-level, roleplaying game, converging them into a story line," explained Sean Akins, creative director of the Network's Toonami block, which currently includes such shows as "Dragon Ball Z," "Cardcaptors" and "Tenchi Muyo!"



The event will tie a five-part story involving TOM, the Toonami mascot\host, into interstitial segments of that week's Toonami block. Fans will be able to register online to play an RPG that allows them to take control of one of TOM's allies and give him a little assist. Audiences can then watch Toonami the next day to see how their online efforts will intertwine into the development of the overall story.

TOONAMI: LOCKDOWN

For more information, check out **www.toonami.com.** ■ JM

BIG IN JAPAN

Hot trends overseas we could see soon

Curious to know what's currently in vogue with our counterparts in Japan? Read on...

HOTTEST ANIME: "Project Arms"

Based on the manga by Ryouji Minagawa, "Arms" follows Ryou, a kid who discovers after emergency surgery that he has been made part of a secret weapons program involving mutant arms.

HOTTEST MANGA: 'Real'

Inoue Takehiko is now one of Japan's hottest creators with multiple top-selling comics on the shelves at the same time. *Real* is the sequel to his mainstream hit series about basketball, *Slam Dunk*.

HOTTEST MOVIE: "Metropolis"

Tezuka Osamu's manga classic is brought to new life with state-of-the-art animation and a top-notch script from Katsuhiro Otomo ("Akira")! The setting bears more than a coincidental resemblance to the Fritz Lang classic of the same name.

HOTTEST FOOD: "Godzilla Meat"

Tokyo toy maker Takara Co. (makers of the Transformers toys) is marketing canned corned beef as "Godzilla Meat." They're also going to produce "Godzilla Eggs" (quail eggs) and "Radon Meat" (canned barbecued chicken). Yum! ■ KUMAR SIVASUBRAMANIAN

HOT IMPORTS

THE GOOD STUFF

MANGA

GUNSMITH CATS

SHADOW STAR TPB (Dark Horse Comics) A young girl and an extraterrestrial animal get caught in the middle of a war between two alien races that will affect the fate of the Earth. Produced by Studio Proteus. **$15.95**

GUNSMITH CATS: MISTER V #11 (Dark Horse Comics) A conflict of interest results when a client of Bean Bandit's is also Rally's bounty target. (This issue marks the end of Kenichi Sonoda's *Gunsmith Cats* for now while he focuses on a new project.) MATURE READERS **$3.50**

NINJA BOY #1 (DC Comics/WildStorm) The youngest member of a ninja clan sets off an adventure-filled journey to find a way to defeat a powerful and evil lord. New ongoing series drawn and co-written by Ale Garza (*E.V.E Protomecha*). **$2.95**

LODOSS WAR: DEEDLIT'S TALE #1 (CPM Manga) Setsuko Yoneyama (Endless Waltz) illustrates this new Lodoss tale featuring Deedlit the Elf, who joins Parn in a movement to free an oppressed village from their tormentors. **$2.95**

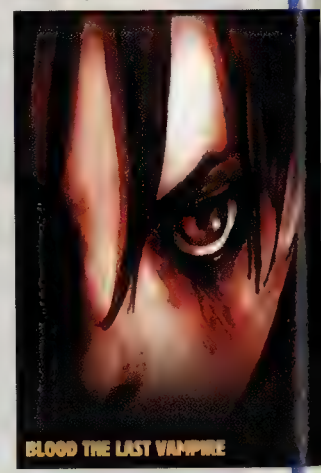
DRAGON BALL PART 4 #1 (Viz Comics) Goku's troubles against the evil Red Ribbon Army continues as he struggles to keep them from obtaining a Dragon Ball guarded by a Native-American warrior and his son. **$2.95**

ANIME

BLOOD THE LAST VAMPIRE (Manga Video) A mysterious and beautiful assassin is dispatched to rid an American military base of its vampire infestation. DVD–**$24.95**

MOBILE SUIT GUNDAM 0083 VOLUME 1: STARDUST MEMORY (Bandai Entertainment) In Universal Century 0083, the last remnants of Zeon plot their revenge against the Earth Federation by stealing a Gundam prototype armed with nuclear weapons. DVD–**$24.98**

NIEA UNDER 7 VOLUME 1 (Pioneer Entertainment) The life of a student struggling to make ends meet is complicated by the presence of an alien living in his closet. DVD–**$29.98**



BLOOD THE LAST VAMPIRE

ROBOTECH MACROSS VOLUMES 3 AND 4 (A.D. Vision) In Volume 3, the efforts of the crew of the *SDF-1* are hampered by a bureaucracy that fails to understand the threat of the alien armada. In Volume 4, a series of lucky breaks gives the heroes some hope despite their imminent defeat at the hands of the invading alien force. DVD–**$14.98** each

GATCHAMAN COLLECTION (Urban Vision) Three episodes highlight this continuation of the G-Force saga. "The Dragon King," "The Red Specter" and "The Final Countdown" sport an updated look that spotlights the ultimate confrontation between the Alien Gallacters and the human race. DVD–**$29.95**

RANMA 1/2 RANDOM RHAPSODY VOLUME 4: THE DEMON FROM JUSENKYO (Viz Video) All the people who have visited the cursed springs of Jusenkyo are systematically being attacked, and Ranma and the others are next! Dubbed VHS–$24.95; Bilingual DVD–**$29.95**

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BOOK of the MONTH!

HELLBOY

THE DEMON OCCULT INVESTIGATOR HORNS IN ON ANYTHING WITH NAZIS AND MONSTERS

If you always loved monsters, Mike Mignola's finally given you a reason to root for one.

From his dark, red, almost impenetrable skin to the huge devilish horns Hellboy sometimes sprouts from his head just to snap them off again, there's no question Mignola's Hellboy ain't your average leading man.

"Hellboy doesn't look like a normal hero," says writer/artist Mignola from his Portland home. "His name doesn't even sound like a hero's name. He looks like he should be the villain, but he's the good guy. He's the guy people trust to handle problems no one else can, that no one else would even try to."

Over the past nine years, Dark Horse Comics' resident occult investigator and muscleman has "handled" a lot of problems. While working for the U.S. Bureau of Paranormal Research and Defense, Hellboy's faced down headless Japanese vampires, baby demons, Nazi sorcerers who want to corrupt him and even Hell itself. But our 'Boy's always come out on top: With a bag of occult trinkets and a huge, stone gauntlet for a right hand that's totally invulnerable, Hellboy's always ready for trouble. In fact, Hellboy's the perfect match for any monster—man-made or otherwise.

Hellboy's featured in a continuing series of mini-series and one-shots, like *Wake the Devil* and *Box Full of Evil*, that keep pulling readers back with dark stories. But as good as the stories are, Mignola's horror-influenced art is an even bigger treat. Thanks to his Jack Kirby-esque monsters and detailed backgrounds, Mignola boasts fans such as *Batman: The Dark Knight Returns*' Frank Miller, "Hellraiser" director Clive Barker and *Watchmen* legend Alan Moore.

DEM BONES On top of nasty skull-faced demons, Hellboy also tackles Nazis.

Just as Mignola has his fans, the creator himself is a fan of folklore from around the world. In many cases Mignola even calls on lesser-known folk stories he's picked up to use in *Hellboy*.

"I've always been a big fan of folklore stories," Mignola says. "I love working these old monsters from

TRUE GRIT Being spawned from Hell has advantages: Hellboy is one tough cookie.

Japan or Ireland or the U.K. into *Hellboy*. It's really interesting to decide just how these old legends are going to look."

In Hellboy's latest four-issue, monthly mini-series—*Hellboy: Conqueror Worm*, which began in May—the occult detective finds himself battling old and well-known foes: namely, Nazis and the occult.

"This time Hellboy's dealing with a failed Nazi space experiment," says Mignola. "As always, it's about the impending end of the world and Hellboy being the only thing that can stand in the way of that. The Nazis sent something into space, and it's coming back 61 years later—that's the Conqueror Worm. It all revolves around the aborted Nazi space program from the late '30s."

Fans of *Hellboy* have grown used to the lead character fighting World War II villains, since Hellboy's arrival on Earth was apparently the work of a Nazi sorcerer. According to Mignola, though, the Nazi villains come to an end with *Conqueror Worm*. Issue #4, available in August, wraps up the series with Hellboy hearing from the "Angel of Death" about the future of Earth, while the hero makes a last-ditch effort to stop the Conqueror Worm.

Mignola says the next series will highlight Hellboy's origin. In each previous *Hellboy* tale, Mignola's dropped hints about his lead character's mission in life, but the creator said he's going to finally clear up some of the mysteries surrounding his creation.

"There's been a lot of hints about Hellboy being the beast of the apocalypse," recalls Mignola. "Once you start teasing people with that, my feeling is I'd better start dealing with it. Some people might think it's too big of an issue, but that's what we'll be dealing with for a while from now on."

In past series such as *Seed of Destruction* and *The Right Hand of Doom*, it's been alluded to that Hellboy might be the son of the Devil, as well as the one being who can bring about the end of the world.

"In the not too distant future I want to do Hellboy in Hell, so we'll have 'Hellboy goes home.' We'll see the whole family, an extremely dysfunctional family and the politics of Hell," Mignola laughs. "This is the end of dealing with Nazis and people being sent off on missions. From now on I'll focus on Hellboy and his origin and his purpose." ■ **MIKE COTTON**

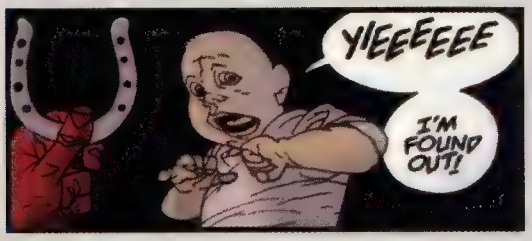
MORE REASONS TO READ THIS BOOK

bookmarks

HELLBOY'S GREATEST CASES

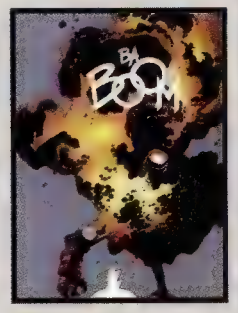
When all hell breaks loose, Hellboy's usually right there in the brimstone and flames. Here's a run-down of some of his most bizarre moments and the nifty Dark Horse trade paperbacks they appeared in...

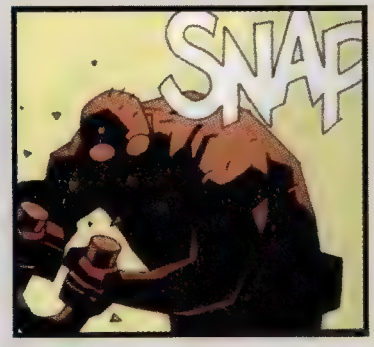
HELLBOY VS. A BABY Called to investigate a baby whose mother says is evil, Hellboy discovers the baby's actually a nasty imp, who's replaced the real baby. How does he figure it out? Simple–by holding up an iron horseshoe, which causes all demons great pain. The little "baby" screams in horror just at the sight of it. (*Hellboy: The Chained Coffin and Others*)



HELLBOY VS. A BUNCH OF HEADS While traveling through Japan, Hellboy's offered a place to stay in a large estate. In the middle of the night, the ace investigator finds all his hosts are missing their heads. It's not long before the heads all mount a flying attack to devour Hellboy. Luckily, he's holding hostage what they all need...their headless bodies. (*Hellboy: The Right Hand of Doom*)

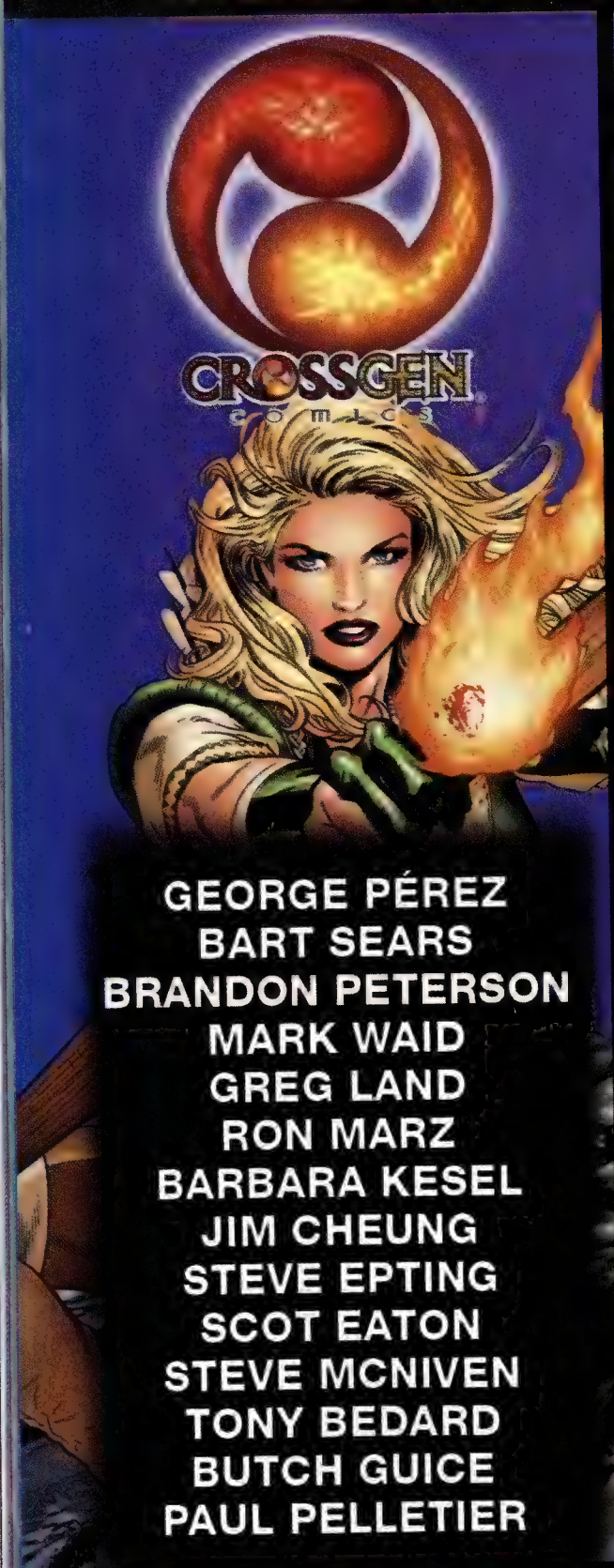
HELLBOY VS. TECHNOLOGY If he can't hit it to make it work, Hellboy doesn't want it. The detective's problems with anything tech are best shown as he dons a rocket pack for a sneaky entrance into a Nazi base. The rocket explodes, Hellboy falls over 200 feet, crashes right into the hands of the waiting Nazis, and, well...things go downhill from there. (*Hellboy: Wake the Devil*)





HELLBOY SNAPS Those two circles on Hellboy's head? They're the stumps left over after he snaps off his horns–his way of rejecting his demonic roots. The thing is, everytime Hellboy goes back to Hell for a family reunion, they grow back. Once he even snapped them off and plunged 'em right into a demon's chest! (*Hellboy: The Right Hand of Doom*) ■ **MC**

MEET ALL OF THE BIGGEST



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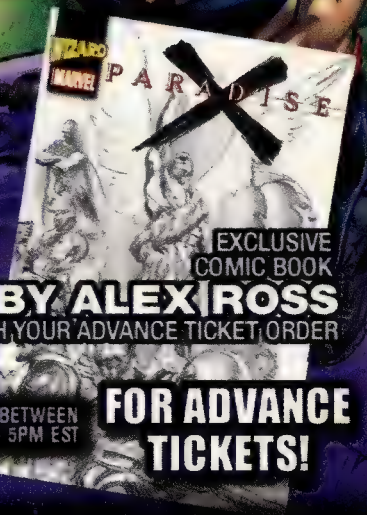

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WIZARD

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picks

spotlighton...

FLASH: IRON HEIGHTS
(DC COMICS)

WHY IT'S COOL Geoff Johns continues to put Flash in situations where his next move could be his last. Since he's taken over the book, Johns has dumped Flash in an alternate universe where his powers didn't work, followed by a battle with a cult who worshipped the Scarlet Speedster.

Now in *Iron Heights*, Flash has to *break into* a meta-human prison, where some of his deadliest foes await!

IN THIS ONE SHOT Johns introduces readers to Iron Heights, a maximum security meta-prison which houses some of the worst criminal scum in the DCU—some villains you'll recognize, some are brand-new Flash menaces. An unknown outbreak threatens the criminal population, and the warden could be behind it, forcing Flash to sneak in and get the straight poop. But can the Speedster survive behind bars? "It's gonna be very dark and twisted," says Johns. "It's 'Oz' with superpowers, but a little more edgy." By Johns, Ethan Van Sciver and Prentis Rollins. $5.95 (Aug. 8)

BIRDS OF PREY (DC Comics)

WHY IT'S COOL Let's start with the fantastic cover of issue #31 by *über*-babe artist J.G. Jones, featuring a beautifully rendered Black Canary that's sure to get your blood racing. And we loved the way writer Chuck Dixon had P.I. Jason Bard narrating the story, *a la* Humphrey Bogart in any of his 1940s hard-boiled detective flicks, for a classic noir flavor.

IN ISSUE #34 Oracle calls in some added muscle—Blue Beetle, Power Girl and Militia—to get Canary outta the clutches of the evil Ra's Al Ghul. But does she want to be rescued? The conclusion to this tale will rock Canary's world forever! And that's no hype! By Dixon and Butch Guice. **$2.50** (Aug. 15)

CAPTAIN MARVEL (Marvel Comics)

WHY IT'S COOL Even a Thunder God can be tamed by a woman. When Thor fails to provide the answer Marlo's looking for in issue #19, she gives him a lungful of attitude and the stink-eye (which *no* man can deflect!), instantly causing the Thunder God to lower his head and kowtow before Marlo's womanly charms!

IN ISSUE #22 Genis journeys to the farthest reaches of Kree space to get help for Rick Jones, who's now missing an arm and been aged a couple of decades. But what the heck can the Supreme Intelligence do for Rick? We're not sure, but we suspect that a colon exam could be involved. By Peter David, Chriscross and Anibal Rodriguez. **$2.50** (Aug. 15)

CODENAME: KNOCKOUT (Vertigo/DC)

WHY IT'S COOL This title continues to produce outrageous like it's rolling off the assembly line. Sure, ninja battles are a dime a dozen. Unless your two stars—Go-Go Fiasco and Angela St. Grace—battle the pastel-clad ninjas in the nude (in ish #1)! Which means seeing a lot more of Angela than we ever dared dream!

IN ISSUE #4 Go-Go takes readers on a "fleshback" about the sexual antics of Angela's mom during the 1970s. Learn all about the original girl who made G.O.O.D and her first meeting with her arch enemy, eventual lover—and Angela's dad!—Damon Devlin! "This genre's been around for 40 years, and it's so tongue-in-cheek," says series writer Robert Rodi. "Our heroine's a second-generation superspy. I'd have loved it if I could've made her mother Modesty Blaise and her father a James Bond villain." Uh-oh, smells like the work of Goldfinger! By Rodi, Louis Small Jr., Yannick Paquette and Mark Farmer. **MATURE READERS $2.50** (Aug. 29)

MR TITLES DENOTED WITH AN MR CONTAIN MATERIAL THAT'S SUGGESTED FOR MATURE READERS.

CROSSGEN CHRONICLES (CrossGen)

WHY IT'S COOL Who doesn't love it when two superstar creators team up for the first time! And this ish just happens to be the first CrossGen creation featuring two of the hottest talents in comics—writer Mark Waid and artist George Pérez! You won't see them team up on *Avengers* or *JLA*—only here! A can't miss ish!

IN ISSUE #4 Relive Sam's first encounter with Tchlusarud through the eyes of Roiya, who must figure out what makes Sam tick before his troops mutiny against him and bring their well-laid plans to an end. By Mark Waid, George Pérez and Mike Perkins. **$3.95** (Aug. 29)

CRUX (CrossGen)

WHY IT'S COOL We dig seeing some of the coolest elements from our favorite sci-fi flicks in use—the Earth's a giant tourist attraction (like "Westworld") with evil alien bugs running rampant ("Aliens"). Throw in the mystery of what happened to every single human being on the planet (they've all disappeared!), and Mark Waid's got us salivating in anticipation of each issue.

IN ISSUE #5 In an attempt to reconnect with their lost brethren, the Atlantean adventurers must undergo the Ritual of Memory—a process that brings to life either one's most cherished moments or their worst nightmares! By Waid, Steve Epting and Rick Magyar. **$2.95** (Aug. 15)

DAREDEVIL: YELLOW #3

DAREDEVIL: YELLOW (Marvel Comics)

WHY IT'S COOL A retro tale should look old, and *DD: Yellow* fulfills that requirement in spades! Tim Sale's artwork is completely amazing, but that's not what makes #1 look so beautiful—it's actually the unique coloring process, an ink wash that gives every panel that "antique" appearance, which is perfect for this flashback mini-series.

IN ISSUE #3 (of 6) The brand-spankin' new law firm of Nelson & Murdock get their first clients—the Fantastic Four!

newreleases

FIRST TIME OUT

ADVENTURES IN THE RIFLE BRIGADE: OPERATION BOLLOCK #1 (of 3) (Vertigo/DC) Garth Ennis and Carlos Ezquerra reunite for this sequel, which sees the Brigade hunting down Hitler's missing–and mystical–testicle. **Mature Readers $2.50** (Aug. 8)

ANGEL AND THE APE #1 (of 4) (Vertigo/DC) Howard Chaykin and David Tischman update this classic '70s pairing, about a girl-and-gorilla private eye team. **MR $2.95** (Aug. 22)

AVENGERS: THE ULTRON IMPERATIVE (Marvel) Robotic versions of Earth's Mightiest show up to take over the Earth. Is Ultron behind it all, or something far more sinister? **$5.99** (Aug. 22)

BATMAN: ORPHEUS RISING #1 (DC Comics) This five-issue mini-series introduces a new figure in Gotham City: Orpheus. But is he hero or villain? And is he connected to the rash of police shootings plaguing the GCPD? **$2.50** (Aug. 22)

CAPTAIN AMERICA/NICK FURY: THE OTHERWORLD WAR (Marvel) A tale of Cap's World War II adventures, as he teams with Sgt. Fury to battle the Red Skull in the mystical Dark Dimension. **$6.95** (Aug. 22)

LADY DEATH/ BAD KITTY #1

CYCLOPS #1 (of 4) (Marvel) Cyclops goes solo on a mission to Canada, but he faces tons of baddies and a shadowy enemy. **$2.50** (Aug. 8)

DEADMAN: DEAD AGAIN (DC Comics) In this fifth-week event starting Aug. 1, Deadman shows up at the deaths of DC's greatest heroes, including Jason Todd, Barry Allen, Superman and Hal Jordan! **$2.50**

DEADPOOL: AGENT OF WEAPON X #1 (Marvel) Deadpool gets tapped for a new job–but it's just dangerous enough to leave the Merc with a Mouth nothing but a corpse! **$2.25** (Aug. 22)

HOPELESS SAVAGES #1 (of 4) (Oni Press) When the parents of a punk rock family turn up missing, it's up to the youngins to find their straight brother Rat, who's their only hope of finding the kidnappers! **$2.95** (Aug.)

JUST IMAGINE STAN LEE...WONDER WOMAN (DC Comics) Stan Lee teams up with Jim Lee (*WildC.A.T.S.*) to present his take on Wonder Woman, who in this version, is a warrior from the jungles of Peru. **$5.95** (Aug. 15)

LADY DEATH/BAD KITTY #1 (Chaos!) When Lady Death turns mortal and gets stranded on Earth, the only person she can turn to is a detective gone bad, Catherine Bell, a.k.a. Bad Kitty! **$2.99** (Aug.)

MR. RIGHT #1 (Image) Tom DeFalco and Ron Frenz's new ongoing tale about a young boy whose belief brings his video game hero to life–but links them together, physically and psychically! **$2.95** (August)

OUTLAW 7 #1 (of 4) (Dark Horse) Sheriff Ricco Rossovich must investigate a series of murders connected to him and his old war buddies. **$2.99 (Aug. 22)**

PURGATORI: DARKEST HOUR #1 (Chaos!) *Violent Messiahs* writer Joshua Dysart pens this ish, in which a mortal woman with the soul of Purgatori inside her is besieged by demons, vampires and fallen angels. **$2.99** (Aug.)

ROGUE #1 (of 4) (Marvel) Many of the questions plaguing Rogue's past (and present) will be addressed in this solo mini-series. **$2.50** (Aug. 22)

SUPERMAN & BATMAN: GENERATIONS II #1 (of 4) (DC Comics) John Byrne presents this Elseworlds tale, spanning a decades-long friendship between DC's two greatest heroes. **$5.95** (Aug. 1)

VANDALA II #1 (Chaos!) Peter David (*Captain Marvel, Supergirl*) pens this tale of the last living Valkyrie, who's trying to rebuild a new Shining Realm. **$2.99** (Aug.)

WILDSTORM SUMMER SPECIAL (WildStorm/DC) Warren Ellis, Paul Jenkins and Brian Azzarello pen tales for the 10th anniversary of Gaijin Studios, with art by Cully Hamner, Georges Jeanty, Brian Stelfreeze and Karl Story. **$5.95** (Aug. 22)

Meanwhile, Daredevil continues the search for his father's killer, while a classic foe makes his first move against DD. And be sure to pick up the Bob Gale-penned issues of *Daredevil* (#22-#23), which go on sale Aug. 8 and Aug. 22, respectively. By Jeph Loeb and Tim Sale. *Yellow*—**$3.50**; *Daredevil*—**$2.99** (Aug. 1)

ELEKTRA (Marvel Comics)

WHY IT'S COOL It strikes a blow for women's rights! When a smarmy S.H.I.E.L.D. agent tries to flirt with the deadly assassin in issue #1, her only response is a sai pointed right where this goober lives—in his groin region! You go, sister friend!
IN ISSUE #2 Elektra's taken on a super-secret assignment from S.H.I.E.L.D., but has that governmental watchdog agency been infiltrated by the sinister organization known as Hydra? Could be Elektra's first job is a little snake hunt. By Brian Michael Bendis and Chuck Austen. **$2.99** (Aug. 15)

ELVIRA (Claypool Comics)

WHY IT'S COOL Who doesn't like to read about a marriage made in Hell? That's what you get when you take a bunch of guest creators—like Kurt Busiek, Amanda Conner, Al Milgrom and Dan DeCarlo—and combine 'em with an offbeat character like Elvira. It's like little kids romping in a big, new playground! But this playground has enormous, jet black hair and huge mammary glands.
IN ISSUE #100 Loads of stories take place in this anthology ish: Busiek and DeCarlo (*Josie and the Pussycats*) bring you an *Archie*-style story called "Suburban Fear;" Conner and Anderson whip up a children's storybook tale; Richard Howell and Milgrom collaborate on a Simon & Kirby-esque romance; plus more! "I always worry more when doing comedy," says Busiek. "I have no problem writing humorous stuff in an adventure story, but when someone tells me, 'Okay, now be funny!' I feel like I'm going to freeze up. But for all my worries, it seems to work out all right." Kurt's right—there's nothing tougher than bringin' the funny! By a host of evil talents. **$2.50** (Aug.)

underthemicroscope

A CLOSER LOOK AT A RANDOM BOOK

SAVAGE DRAGON (Image)

WHY IT'S GOOD You never know what creator Erik Larsen's gonna do next in *Dragon*. Whether it's killing off a major supporting character or giving Dragon an entirely new reality, everything's up for grabs. *Dragon* also flaunts non-stop action, tidy recaps of past issues and the mystery of what's happened to the old cast within *Dragon*'s new "savage world" reality.
WHAT WE'D CHANGE Even though it's a "savage world," *Dragon*'s lost its edge–not enough crazy stuff happens; in the "old" reality, Larsen would pull a fast-one outta nowhere like kill off main cast members without warning, draw Dragon crawling outta a monster's ass and show Hitler's brain brandishing a gun!
BOTTOM LINE With a little more "savage," *Dragon* could be the most exciting, rollicking ride in comics because of Larsen's ability to shock readers with outrageous plot twists and off-the-wall characters.

FANTASTIC FOUR: 1234 (Marvel Comics)

WHY IT'S COOL Writer Grant Morrison's incredible spin on *New X-Men* has us hooked, especially the new "take-no-prisoners" attitude of Prof. X. Like when Xavier's mind gets invaded by a rogue telepath, his first response is to put a gun to his head and threaten to shoot! With twists like that on Marvel's Merry Mutants, we can't wait to see what surprises he has in store for the First Family!
IN ISSUE # 2 (of 4) The Invisible Woman's feeling a bit lonesome, what with Reed locked away in his lab and Johnny out partying till the break of dawn. So what's a girl to do? A little getaway sounds nice, right? Not if some of the FF's most dangerous foes have anything to say about it! By Morrison and Jae Lee. **$2.99** (Aug. 29)

GREEN ARROW (DC Comics)

WHY IT'S COOL It's hilarious to see Ollie get his comeuppance. While threatening the JLA with a blast arrow because they're mooning over his reappearance (in #4), the ranting Ollie holds powerhouses Superman, Wonder Woman and Martian Manhunter at bay—until regular ol' Joe Batman sneaks in and cracks G.A. upside the head so they can get to the bottom of his resurrection and reappearance.
IN ISSUE #7 Ollie's finally starting to get some answers about his revival—he's a man outta time who doesn't understand why folks are fussin' over his "return." But some of these answers take Green Arrow places he may not want to visit! By Kevin Smith, Phil Hester and Ande Parks. **$2.50** (Aug. 29)

JSA (DC Comics)

WHY IT'S COOL *JSA* consistently stars some of the nastiest villains in comics. Like Onimar Synn—he's no pretender, no ranting charlatan; he's simply *evil*, through and through. As he explains to Hawkman in issue #24: "The vast majority of history's grand villains didn't think of themselves as such. I harbor no such illusions. I am perverse, a sadist at heart. And

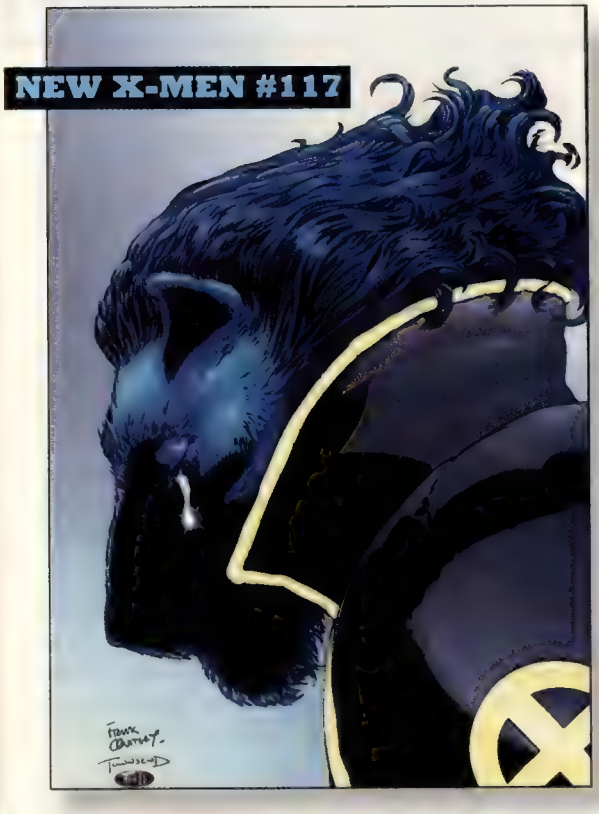
I have had thousands of years to reflect upon this."

IN ISSUE #27 Black Adam's been growing on the team—like a fungus. So Captain Marvel shows up to take care of this "rash" by punching it out! Meanwhile, Mr. Terrific and Dr. Mid-Nite uncover a startling truth about the health of one of their teammates, and a new chairman gets elected. By Geoff Johns, Rags Morales and Michael Bair. **$2.50** (Aug. 15)

NEW X-MEN (Marvel Comics)

WHY IT'S COOL Grant Morrison's twisted sense of humor takes the X-Men dynamic in strange new directions. Cyclops and Wolverine have never been close, but when Scott chides Logan about smoking in the Blackbird (in #114), Wolvie responds: "I can't help smoking…the big, bad Sentinel set me on fire, remember?" Guess that healing factor ain't instantaneous.

IN ISSUE #117 Protesters camp outside the gates of the Xavier Institute, while inside, the Beast makes a startling find that'll have terrible consequences for him and billions of others. And when the team needs to hang together the most, there's a rift growing between Scott and Jean. Call "Loveline" right away! By Grant Morrison, Ethan Van Sciver and Tim Townsend. **$2.25** (Aug. 15)



NIGHTWING (DC Comics)

WHY IT'S COOL It's like taking a college course called "Superhero Tricks 101." If you ever wondered how a non-powered hero like Nightwing pulls off all his stunts, check out #57, where you witness first-hand all the little tricks and traps in his costume—including hidden lockpicks in the boots, first aid kit and meds hidden in the gloves and a one-time taser charge sewn into the costume to keep bad guys from ripping off those bitchin' threads!

IN ISSUE #60 Welcome the new art team of Trevor McCarthy and John Lowe. Officer Dick Grayson graduates to getting his

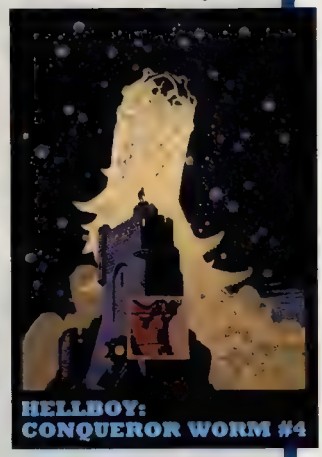
alsoshipping

MORE BOOKS TO GET

BATMAN BOOKS (DC Comics) Batgirl tries to go one night in Gotham without anyone dying in *Batgirl* #19 (Aug. 1), but what can she do about a death row prisoner sentenced to die? Back in *Detective* comics #761 (Aug. 8), Bruce Wayne's bodyguard is threatened with termination, and in *Batman* #594, Bats searches for the alien seeking asylum from the "Worlds at War" event. *Batgirl, Detective*–**$2.50**, *Batman*–**$2.25**

HELLBLAZER #165 (Vertigo/DC) John Constantine faces some tough truths about himself when he's confronted by a gang of radical militia men. **MR $2.50** (Aug. 29)

HELLBOY: CONQUEROR WORM #4 (of 4) (Dark Horse) The latest miniseries comes to a shocking end as Roger and Hellboy attempt to destroy the Conqueror Worm! **$2.99** (Aug. 8)


HELLBOY: CONQUEROR WORM #4

LEGION WORLDS #5 (of 6) (DC Comics) Hang with Karate Kid on his homeworld of Steeple–where a prison break shatters his life! **$3.95** (Aug. 22)

MIDNIGHT NATION #10 (Joe's Comics/Top Cow) Det. David Gray has walked 3,000 miles to meet the man who stole his soul, and buy it back–but at what cost? Find out here! **MR $2.50** (Aug.)

100 BULLETS #27 (Vertigo/DC) Agent Graves meets an unexpected surprise from the past–a former hero and celebrity who took the attache case! Learn more about the game behind the Minutemen and the Trust in this ish! **MR $2.50** (Aug. 1)

OBERGEIST: RAGNAROK HIGHWAY #4 (Minotaur/Top Cow) The truth about Dennis Faricloth is revealed, and Jürgen and Elsa confront Neo-Nazis. Neo-Nazis–we hate those guys! **MR $2.95** (Aug.)

PLANETARY #15 (WildStorm/DC) Elijah Snow confronts many of the riddles beguiling him, including the Hark Corporation, the Four and what's going on with a giant gun in Australia. **MR $2.50** (Aug. 1)

SPAWN #113 (Todd McFarlane Productions/Image) It's the stunning end to the seven-part "Kingdom" storyline, which changes Spawn's status quo forever! **MR $2.50** (Aug.)

SPIDER BOOKS (Marvel) Spider-Man comes face to face with the dreaded Morlun in *Amazing* #34 (Aug. 8) and battles a brand-new villain out to clean up the city in *Peter Parker* #34 (Aug. 15). In *Tangled Web* #5 (Aug. 22), the spotlight falls on the lumbering Rhino, who may finally be free of his dreaded skin! Finally, in *Ultimate Team-Up* #7 (Aug. 29), Spidey and Daredevil must combat the one-man army, Punisher! *Amazing, Peter Parker, UTU*–**$2.25**; *Tangled Web*–**$2.99**

STARTLING STORIES #2 (of 4) (Marvel) Doc Sampson tracks the rampaging Hulk across the deserts of New Mexico for a showdown with the Green Goliath. **$2.99** (Aug. 29)

SUPERMAN BOOKS (DC Comics) In *Superman* #173 (Aug. 1), Supes reluctantly joins up with Lex Luthor and the sketchy "Metropolis Project," while over in *Adventures* (Aug. 8), Superman goes missing at a critical juncture, and Luthor's forced to make a deal with the devil. On Aug. 22, look for a more powerful Superman to end the war–by any means necessary–in *Action Comics* #782. All titles **$2.25**

VAMPIRELLA BOOKS (Harris/Anarchy Studios) Vampi undergoes a drastic and violent change in *Vampi* #10, crazed with a new bloodlust. And in *Vampirella* #2, the blood-sucking vixen finds herself caught in the middle of "Nowheresville." Regular covers–**$2.99**; deluxe covers–**$9.95**

X-BOOKS (Marvel) Chamber feels the heat from the London tabloids while Mr. Clean hunts the X-team in *Uncanny X-Men* #397 (Aug. 1). The deadly Vargas gets a hold of Destiny's diaries in *X-Treme X-Men* #4 (Aug. 8) while U-Go Girl wonders if she's ready to be team leader in *X-Force* #119 (Aug. 29). *Uncanny, X-Force*–**$2.25**; *X-Treme*–**$2.99**

badge. But will he survive a shoot-out with a gang of Transbelvan mobsters and a run-in with a secret society of cops? By Chuck Dixon, McCarthy and Lowe. **$2.25** (Aug. 8)

OUT THERE (Cliffhanger/DC)

WHY IT'S COOL The fantastic artwork completely kicks ass. Penciler Humberto Ramos is known primarily for his manga-esque style, but this book is more than just big eyes and speed lines. Check out the huge splash page full of demons on issue #1's third page; if this is what Hell looks like, we're gonna start going to church! Kudos also to inker Sandra Hope and the colorists at Studio F for putting together a terrific package.

IN ISSUE #4 The Draedalus gets set to tear open the rift between his realm and El Dorado City, but the gang may be too busy hanging out with their fams to notice! And who said quality time was a good thing? By Brian Augustyn, Ramos and Hope. **$2.50** (Aug. 29)

PUNISHER (Marvel Comics)

WHY IT'S COOL Garth Ennis' depraved sense of humor continues to make us laugh out loud. Like in ish #1, when Det. Soap meets a skanky old barfly at his local watering hole. He tells her the sob story of how he was abandoned as a kid; she retorts with her tale of leaving her kid in an orphanage. Rather than the heartfelt family reunion you'd expect, the clueless duo head out for a one-night stand! Now *that's* keeping it in the family!

IN ISSUE #3 Frank Castle takes a little South Pacific vacation to get some fun in the sun—by fragging an old enemy who's set up a drug cartel in the tropics! Grand Nixon Island will never be the same after a visit from the Punisher. By Ennis, Steve Dillon and Jimmy Palmiotti. **$2.99** (Aug. 8)

on the edge

OFF THE BEATEN PATH

IT'S A C-O-N-SPIRACY!

Welcome to the world of *The Exec* #1, where business gets done with a smile, a handshake—and an AK-47! And this ain't even the post office!

In this offbeat, irreverent tale, corporations have achieved the status of nations, and if your're not tops in the board room, you'll find yourself laid out on the coroner's slab. In Comics Conspiracy's *The Exec*, your income and assets are the only thing keeping you alive—unless you remembered to pack your butcher knife or grenade launcher with your brown bag lunch. Jack Pierce finds himself smack dab in the middle of this tongue-in-cheek look at the world of big business, but will this job give new meaning to being terminated? **MR $3.95** (August)

SHADOW REAVERS (Black Bull Entertainment)

WHY IT'S COOL Combine the group dynamic of the X-Men, the fast-paced, breakneck action of your favorite manga titles and the worst nightmare monsters of your imagination, and you've got *Shadow Reavers*! "We're all about creating the payoff," says co-writer Pat McCallum, WIZARD's E-I-C/V.P. "We've created the book in such a way that so at the end of every issue, you're saying 'Holy sh--!' And for the end of our series, we looked to create one of the most unbelievable moments in comics. It will just blow readers away!"

IN ISSUE #1 The Warlocks are an unbelievably powerful race of mystics who are slowly dying out because of the corrupting influence of magic. But before they kick off, they're going to use all the creatures of myth and legend to wage war against mankind. And it's up to a group of not-so-human protectors to save Earth! By McCallum, Mike Searle, Nelson and Greg Lusniak. **$2.99** (Aug. 22)

ULTIMATE SPIDER-MAN (Marvel Comics)

WHY IT'S COOL They say you shouldn't judge a book by its cover, but the cover to issue #9 by Mark Bagley and Art Thibert not only looks amazing; it completely grabs you and doesn't let go! The giant hands—which is all you see of the Kingpin—about to wring Spidey's neck let you know that you're in for a thrilling—and possibly deadly—read!

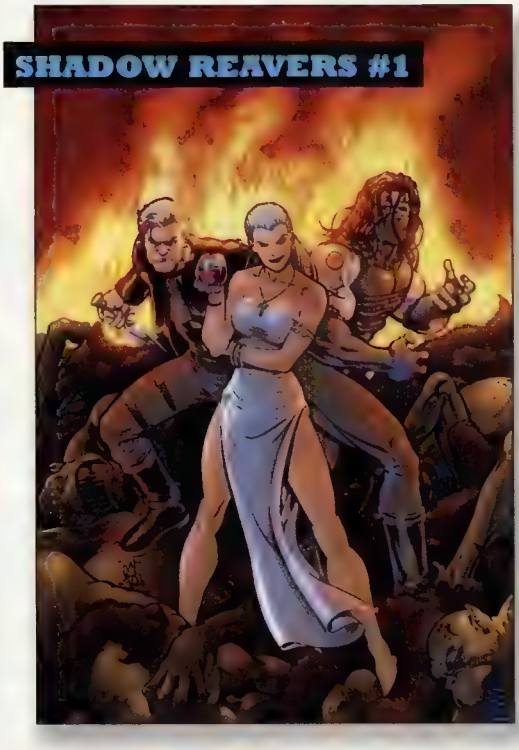
IN ISSUE #12 Spidey's not keen on getting his butt kicked by the Kingpin, so he wants a rematch. But Kingy has a "shocking" surprise—Electro and the Enforcers'll soften Peter up beforehand in this conclusion to the Kingpin storyline. By Brian Michael Bendis, Bagley and Thibert. **$2.25** (Aug. 1)

ULTIMATE X-MEN (Marvel Comics)

WHY IT'S COOL It's a comic that makes politics fun! Magneto has Washington D.C. on the run thanks to his Sentinels, but he makes a point of dragging the President—who looks a lot like George W. Bush—out onto the lawn naked so Dubya can lick his boots. Magneto's not only a mutant,

he's must be a Democrat!

IN ISSUE #9 While Prof. X and the X-Men find themselves being brainwashed in the Weapon X facility, it's up to super-spy Nick Fury to lead a group of mutants on a Third World mission. But he's none too thrilled with the way the gov't treats his new "partners." By Mark Millar, Tom Raney and Scott Hanna. **$2.25** (Aug. 15)



UNIVERSE (Top Cow)

WHY IT'S COOL It's gonna tie together all those loose threads of the Top Cow Universe—Witchblade, Fathom, Tomb Raider, The Darkness, etc.—into one, cohesive unit, which'll make stories easier to follow. Plus, you'll see more goodies *a la* Marvel's early days, when Spidey would swing by the Baxter Building, or Daredevil would hang out with the Avengers. And, oh yeah—it's written by Paul Jenkins, who happens to kick ass on *Incredible Hulk* and *Peter Parker*.

IN ISSUE #1 (of 12) A disturbed priest discovers that he's the key to a huge war between spiritual factions. But with this priest suffering from a lack of faith, which side will he pick in the war that could unleash Hell on Earth? By Jenkins, Clayton Crain and Jonathan Glapion. **$2.50** (Aug.)

USAGI YOJIMBO (Dark Horse)

WHY IT'S COOL Only Stan Sakai could make talking animals appear frightening. We don't actually see the powerful Lord Hebi until page six of issue #48, but when he appears, it's the last thing we expect—a gigantic constrictor snake, slithering out of the shadows, reminding us of Jabba the Hutt's first appearance the in "Return of the Jedi!" Hebi's an anthropomorphic figure, but he drips menace and malevolence with every hiss!

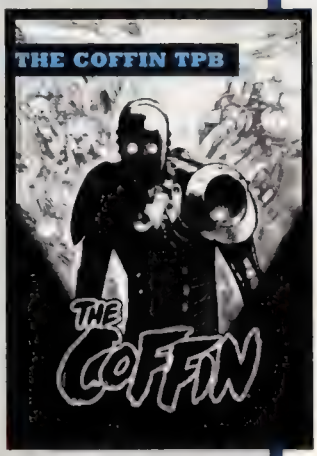
IN ISSUE #51 Looks like Usagi has really kicked the bucket, but his "ghost" may still be able to help out his ol' pal, Gen. And who's been playing sugar daddy to Kitsune? Find out in this ish, the final chapter of "The Shrouded Moon" storyline. By Stan Sakai. **$2.99** (Aug. 22)

tradingpost

THIS MONTH'S TOP TRADE PAPERBACKS

THE COFFIN (Oni Press)

WHY IT'S COOL It's a chilling story about a scientist who discovers the key to immortality–a powerful suit of cybernetic armor that captures the soul after your mortal body dies! And when an insane billionaire tries to use the suit for his own evil purposes, it's up to our living-dead hero to save the day–even though all he wants to do is die! Featuring creepy black and white interiors and beautiful covers by Mike Huddleston, *The Coffin*, written by *Green Arrow* artist Phil Hester, entertains, shocks and provokes thought on the nature of the afterlife.



BOTTOM LINE This story appeals to both fans and non-fans of superheroes alike, thanks to a combination of the good-vs.-evil motif, the thoughtful musings on life and death and great art inside and out! **$12.95** (Aug.)

BATMAN: OFFICER DOWN (DC Comics) Commissioner Gordon gets gunned down on the job in this collection, which radically alters his place in Batman's life and the GCPD! **$12.95** (Aug. 29)

KABUKI: METAMORPHOSIS (Image) This impressive collection pulls together the entire story–which originally ran in *Kabuki* #1–#9–for the first time ever! David Mack proves to be one of today's best storytellers, and this tale backs that up. **$24.95** (Aug.)

KIMOTA!: THE MIRACLEMAN COMPANION (TwoMorrows Publishing) Wanna read all about the Miracleman craze, including why you never read the last issue, written by Neil Gaiman? Pick up this book, which includes all that as well as interviews with Alan Moore, John Totleben, Gaiman and Barry Windsor-Smith. **$12.95** (Aug.)

RISING STARS VOL. 2 (Joe's Comics/Top Cow) Collecting issues #9-#16 of the acclaimed series by J. Michael Straczynski, this trade sees the war between the Specials coming to a head, with superpowered corpses falling like leaves in autumn. **$19.95** (Aug.)

STORMWATCH VOL. 5: FINAL ORBIT (WildStorm/DC) The very hard-to-find *Aliens/WildC.A.T.S.* crossover can be found in this collection, which includes the final two issues (#10–#11) of the *StormWatch* series. **$9.95** (Aug. 29)

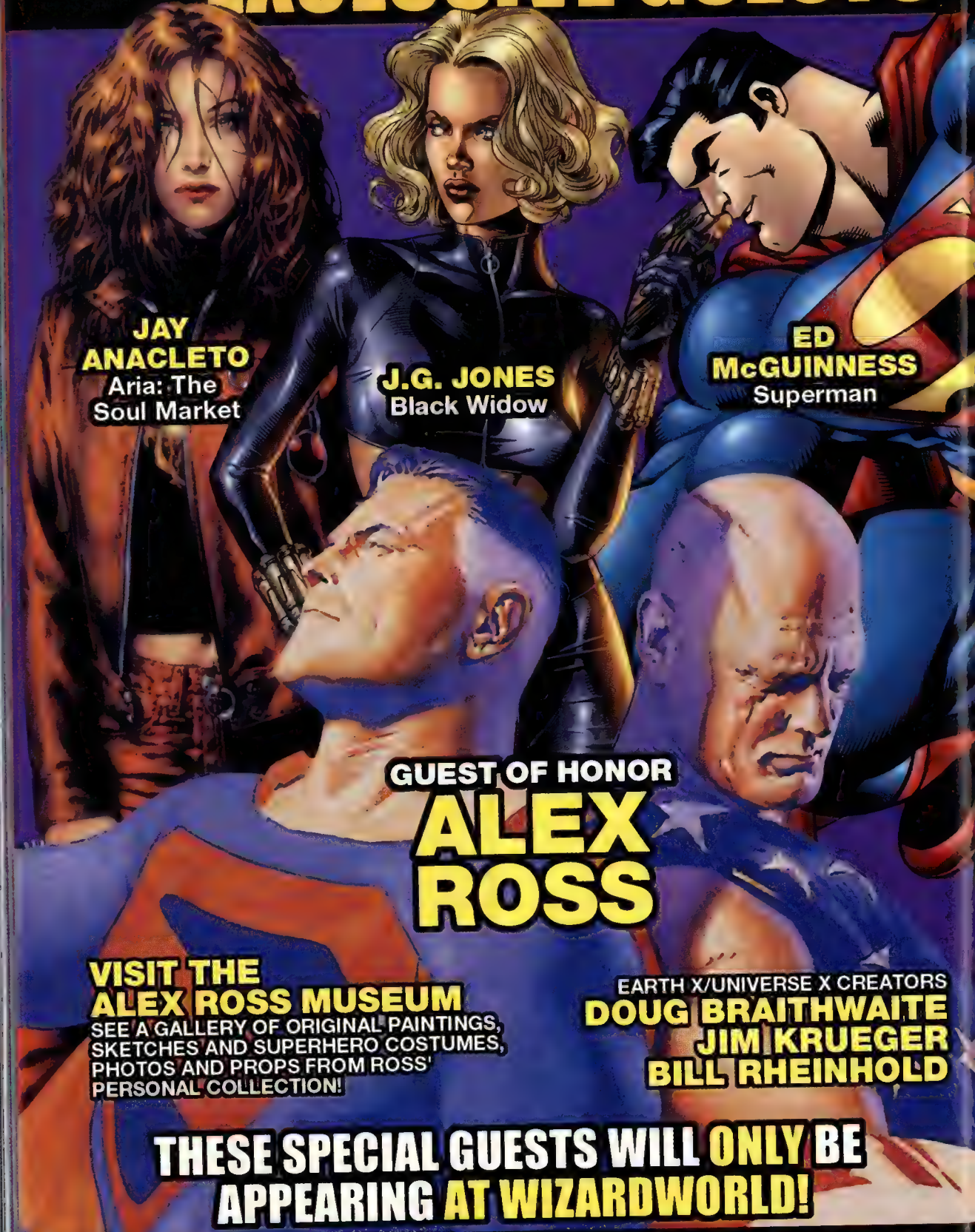
SUPERMAN/GEN13 (WildStorm/DC) A star-struck Fairchild finally gets to meet Superman–with disastrous results, as their meeting results in her getting amnesia and leaves her thinking she's Supergirl. Meanwhile, the rest of the Gen-Active gang rag Superman hard, making him wonder if he's still relevant to today's youth. **$9.95** (Aug. 15)

SWAMP THING: A MURDER OF CROWS (Vertigo/DC) More of Alan Moore's acclaimed *Swamp Thing* run is collected here, featuring stories that see the Swamp Thing transformed from bog monster to all-powerful elemental being. **MR $19.95** (Aug. 1)

TOM STRONG: BOOK ONE (WildStorm/ABC/DC) The first seven issues of Alan Moore's sci-fi pulp hero are collected here, starring Tom Strong, a physical and mental marvel who investigates oddities and battles the arcane! **$14.95** (Aug. 1)

TRANSFORMERS: ALL FALL DOWN (Titan Books) Check out this collection of Transformers tales that take place before the continuity of the TV shows, including hostilities between the Autobots and Decepticons, the Decepticon civil war and introduction of the planet-eating robot, Unicron! **$19.99** (Aug.)

EXCLUSIVE GUESTS



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DOUG BRAITHWAITE
JIM KRUEGER
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Tickets are sent via first class mail for all orders received by 8/3/01. All orders received after that date and through 8/10/01 will be held for pickup at the door. All orders received after 8/10/01 will not be processed and returned to sender.

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All advance ticket orders will receive a FREE Wizard World *PARADISE X* Exclusive comic book by ALex Ross along with early admission on Saturday and Sunday.

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WIZARD

SECRET STASH comics' hidden gems

HEROBEAR AND THE KID

ONE OF DISNEY'S TOP ANIMATORS DITCHES THE MOUSE TO BRING TO LIFE A 10-YEAR-OLD BOY AND HIS ASS-KICKIN' SUPER POLAR BEAR

THE DIRT 10-year-old Tyler's going through a rough patch—until he inherits a stuffed bear who magically transforms into a colossal polar bear in a red cape named Herobear.

DOYA LIKE? Take the mythical worlds of Jeff Smith's *Bone* and Joseph Michael Linsner's *Dawn*, mix in the animation of your favorite Disney tales and you've got the page-turning *Herobear and the Kid*.

DIDJA KNOW *Herobear*'s inspiration has been passed down from generation to generation: "I actually did have a Herobear when I was a little kid, and my son now has it in his room," says writer/artist Mike Kunkel, referring to the stuffed bear that sparked the creation of the title's main character.

Seen a Disney animated feature recently? Go on, admit it; I won't tell your friends.

If so, then you've already seen Astonish Comics founder and *Herobear and the Kid* creator Mike Kunkel in action. As one of the Walt Disney Co.'s top animators, Kunkel brought to life such Disney classics as "Hercules," Tarzan," and, according to Kunkel, "a lot of other things in development, but if I told you, 'The Mouse' would come and hunt me down."

Just like you should track down copies of Kunkel's *Herobear* now that the writer/artist has left Disney to work full-time on the book. The story follows 10-year-old Tyler, who over the course of two days loses his beloved grandfather, is forced to play the "new kid" at a new school, crosses the class bullies, and makes a complete ass of himself in front of the school beauty queen. Hey, no one ever said being a kid was easy.

Luckily for Tyler, his grandfather left him an inheritance that would soon change his life forever: a stuffed bear.

Sure, that may sound like a weak inheritance (especially from a grandfather who was livin' XL in a mansion with a private butler), but after Tyler inadvertently whacks the stuffed bear on the snout due to his frustrating days, he realizes that he possesses the coolest toy on the planet. The little stuffed bear transforms into a gigantic flying polar bear, sportin' a red cape (the only color in this black-and-white book) and going by the moniker "Herobear."

Kunkel's art throughout the first three issues of *Herobear* is chock full of life and action, which he naturally attributes to his tenure at Disney. He leaves most of his guidelines in his panels and characters, which gives the pacing extra activity, making *Herobear* less of a traditional comic and more like a Disney animated feature in comic book form.

"I've learned so much in animation about planning out a story and thinking about characters," relates Kunkel. "I think every aspiring artist would benefit from some time spent in animation."

Kunkel's strengths as an artist are equally matched by his talent as a writer. *Herobear*'s easy enough to follow for kids, smart enough for the mature comic fan, yet action-packed for the traditionalists—all due to Kunkel's greatest strength: characterization. Herobear can go from lovable, loyal Disney-esque teddy bear to brutal, evil-squashing machine, as seen in issue #3 when he took on an evil robot named X-5. Tyler comes across as a 10-year-old cursed and blessed with a vivid imagination which is a character in itself.

"I've always liked thick stories where you get to know the characters and care about them, movies like 'Stand By Me' and 'The Natural,'" describes Kunkel. "That's what I always wanted to create with *Herobear and the Kid*, characters and a story you cared about."

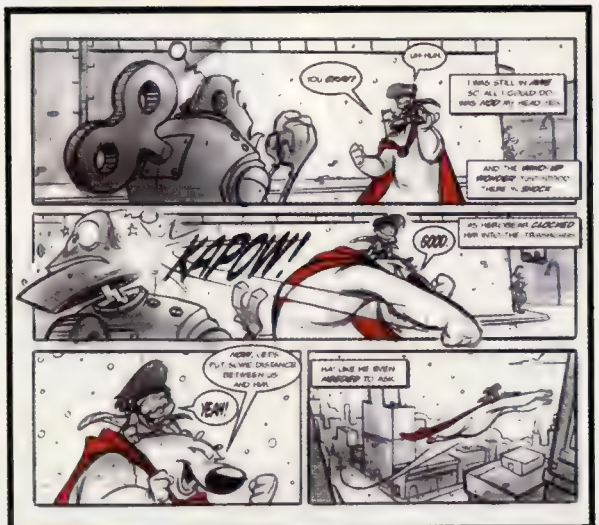
Fans who have been waiting for the consistent return of *Herobear* can rejoice, as the book will be published on a quarterly basis for the next few issues, and soon evolve into a bi-monthly. And action will soon make way for intrigue, as Tyler learns more about Herobear, his grandfather—even the mansion he lives in will take on a character of its own.

Mike Kunkel can expect calls from me, begging for new issues of *Herobear*, as long as he writes the series, because he's added another fan to his growing legion. So be sure to pick up a copy, and take a little advice from the back of each issue: "Remember your childhood, and pass it on."

THE LAST WORD: A story you won't be able to put down and art that'll make you think you're watching an animated movie rather than reading a comic are just a few reasons to read *Herobear*. Disney's probably kicking themselves for letting Kunkel get away. ■ CASEY SEIJAS

WANNA PICK THIS SERIES UP?

Call 1-888-COMIC BOOK to locate your nearest comic shop, or visit www.thecomicbookfactory.com to order a copy. Know about a cool book that you feel deserves some credit? E-mail us at secretstash@wizardworld.com or write to Secret Stash, 151 Wells Ave., Congers, NY, 10920.



BEARING ALL X-5 takes a pounding when Herobear shows what he can do.

HIDE'N'SEEK

TRACK THESE BABIES DOWN

Want more good reads? Then why not give these a shot—all items shipping in August unless otherwise noted.

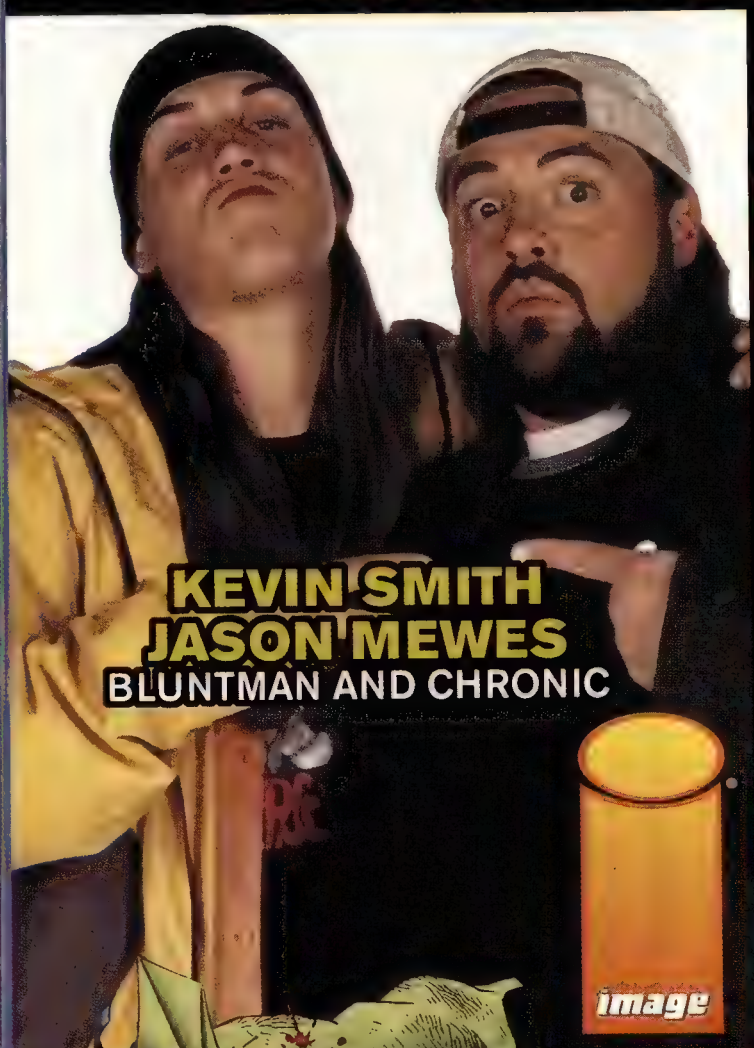
DEAR DIARY... Do you have a girlfriend who constantly asks "Why do you read those silly comic books?" If so, surprise her with James Kochalka's latest comic work *The Sketchbook Diaries*. Over the course of a year, Kochalka kept a sketchbook diary, condensing the best part of his day into four panels. The entries range from hilarious, like Kochalka's March 10 entry where he practices being on jury duty by finding his cat guilty, to somber, as shown in the "Try Harder" sketch where Kochalka's only line is "I'm trying to be happy." Overall, it chronicles relationships, seen through the eyes of Kochalka and his wife, Amy. Enlightening through its simplicity, critical girlfriends will definitely love *The Sketchbook Diaries*. On sale now from Top Shelf Productions, visit them at **www.topshelfcomix.com**. **$7.95.**

MÁS KOCHALKA NEWS... Speaking of Kochalka, the comic creator who doubles as a musician has been recruited for a series of television, print and internet commercials for online music store CDNOW. The ads will show clips from Kochalka's "Monkey vs. Robot" video (also published as a comic) and carry the tagline "if we've got this...we've got what you're looking for."

A "GHOST" WORLD OF MERCHANDISE To coincide with the release of *Ghost World*, the major motion picture based on Daniel Clowes' hit comic starring Thora Birch ("American Beauty"), Fantagraphics will release a film adaptation trade paperback ($9.95). In addition, fans can also purchase the five-inch Little Enid vinyl doll, based on the story's lead character ($19.99). Visit Fantagraphics at **www.fantagraphics.com.**

ANIMATION IN A COMIC Graham Annable's latest collection of comic strips, *Grickle*, reads like you're watching a series of animated shorts. From two friends "getting their party ass on" to the lessons learned from a frog in "Decency," *Grickle* is a must-read for any fan of visual poetry. $14.95 from Alternative Press or visit **www.indyworld.comics/ac.** ■ CS

IMAGE COMICS AND



ERIK LARSEN JIM VALENTINO

Alvin Lee
Angel Medina
Beau Smith
Billy Dallas Patton
Brian Michael Bendis
Brian Haberlin
Charles Park
Chris Dows
Chris Lichtner
Colin Clayton
Damon Hacker
Dan Mishkin
Darren Davis
David Mack
Dawn Brown
J. Torres
Jae Kim
James Raiz
Jay Faerber
Joe Casey
John Larter
John Wycough
Josh Blaylock
Joshua Dysart
Karl Alstaetter
Kia Asamiya
Larry Shuput
Lawrence Campbell
Locke
Long Vo
Matt Wagner
Mike O'Hare
Mike S. Miller
Pat Gleason
Pat Lee
Ramil Sunga
Randy Green
Rob Schwager
Robert Chong
Robert Napton
Saka
Steve Kurth
Tom Mandrake
Tone Rodriguez
Trina Robbins
William O'Neil

STILL MORE TO BE ANNOUNCED VISIT

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WIZARD

'NET GAINS

BIDDING WARS HEAT UP

Auction mania strikes summer cons in Chicago, San Diego

The advent of summer signals lame movie sequels, milkshake downing, and comic conventions. Comic book and original comic art auctions often play a role at summer cons—but this year, auction popularity is set to reach a fever pitch.

Ear-ringing buzz is generating for the upcoming ACTOR (A Commitment to Our Roots) auction, taking place at the Wizard World 2001 convention of August 17-19. All ACTOR proceeds are donated to elderly comic creators without the benefit of pensions or health coverage.

"This auction will be about 90% original art, but we've had lots of other cool stuff donated," promises ACTOR organizer and WIZARD Contributing Editor Jim McLauchlin. "Kevin Smith donated props from 'Jay and Silent Bob Strike Back,' including a sweatshirt worn by a monkey!" (McLauchlin swears it's been washed.)

Other notable ACTOR donations up for grabs include an original Tim Sale piece done specifically for the auction and a Jack Kirby original donated by his estate.

The ACTOR auction follows on the heels of the All-Star Auction, which took place at the San Diego ComiCon the weekend of July 18-22.

"All-Star is the biggest," reveals art dealer Dave Mandel. "Every year they pride themselves on offering prime pieces."

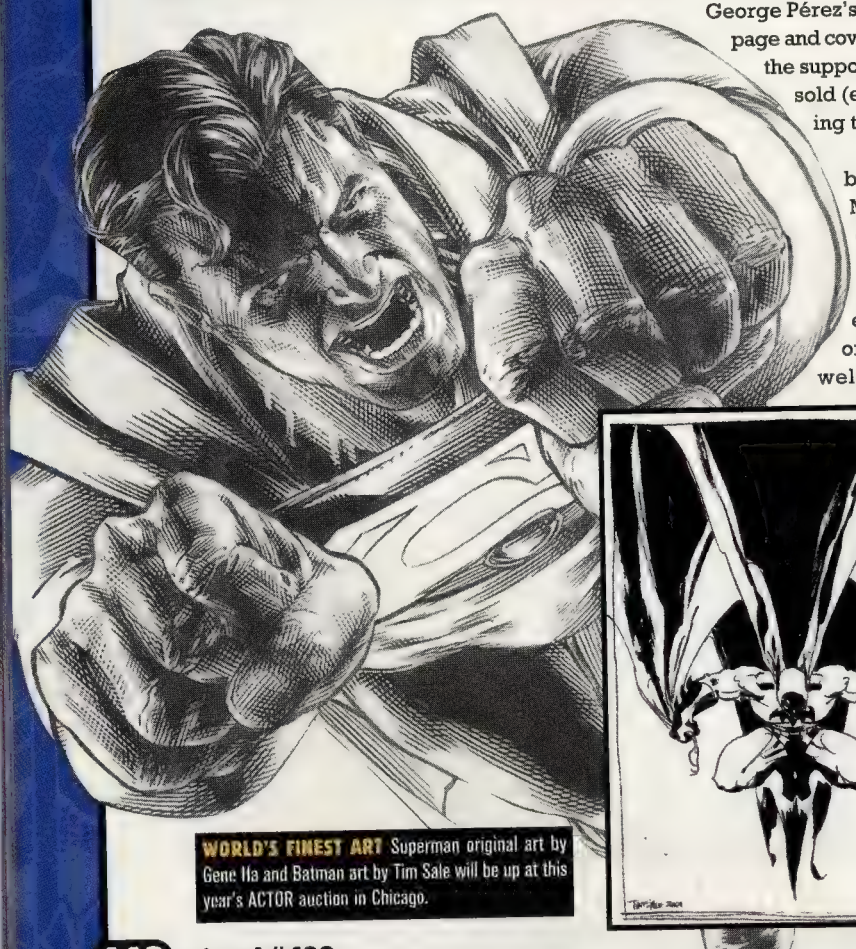
According to All-Star proprietor Nadia Mannarino, the auction was a "simul-con," with items posted on their Website (**allstarauc.com**) a week before the con. Attendees could bid on displayed items from the convention itself.

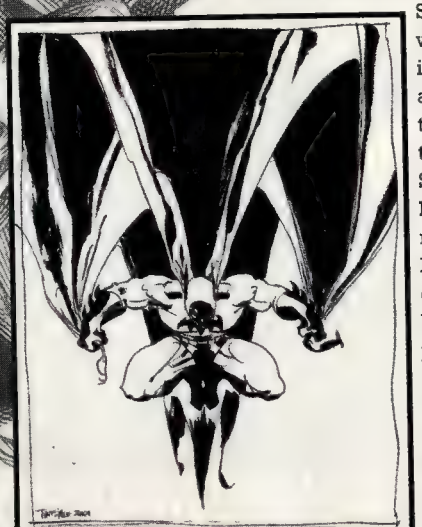
Celebrating its third year in San Diego, All-Star offers graded copies of *Action Comics* #2-#5 plus the original cover art from *Vault of Horror* #32, the infamous ax and head shot.

In the midst of auction fever, one must consider May's Guernsey's auction in Manhattan. Despite the presence of George Pérez's JLA/Avengers pages from the '80s, every page and cover of Tim Sale's *Batman: Dark Victory* art and the supposed first Mickey Mouse drawing, not a one sold (except for one issue of *Dark Victory*), leaving the auction a disappointment.

"The organizers said there were no reserves, but then set the bidding incredibly high," Mandel says. Many comic fans were unaware of the Guernsey's auction; it was primarily geared toward fans of comic strip art.

Finally, no comic fan can forget the venerated auction houses like Greg Manning or Sotheby's. Greg Manning Auctions will welcome bidders during the Chicago and San Diego cons. Sotheby's, whose comic-related offerings are limited to online auctions, will be making their presence felt from now to August 10 in an online Silver Age auction (**sothebys.com**) featuring original art from Joe Kubert and Russ Heath. And Sotheby's comic consultant Jerry Weist promises big surprises in store for upcoming fall auctions. Stay tuned to WIZARD for more details, and happy bidding! ■ **JESSE THOMPSON WITH ADDITIONAL REPORTING BY KARL CRAMER**





WORLD'S FINEST ART Superman original art by Gene Ha and Batman art by Tim Sale will be up at this year's ACTOR auction in Chicago.

SECOND CHANCES

Marvel expands TPB program, may lower back-issue prices

Missed an issue of your favorite Marvel comic and finding it impossible to track down? Don't worry—odds are good Marvel will reprint it in trade paperback.

"We're doing seven or eight trades each month this year," said Ben Abernathy, Marvel's collected editions editor. "By May, we put out more trades than we did all of last year." And Abernathy says next year they're looking to do 10-12 trades per month.

Current popular series like *Captain Marvel*, Carlos Pacheco's *Fantastic Four* and the Marvel Knights *Daredevil/Spider-Man* mini-series will be collected. But so will older material, like a John Romita Sr. Spider-Man "Visionaries" collection, the '80s *Wolverine* mini-series, Steranko's "Nick Fury, Agent of S.H.I.E.L.D." stories and more Marvel Masterworks featuring '60s material.

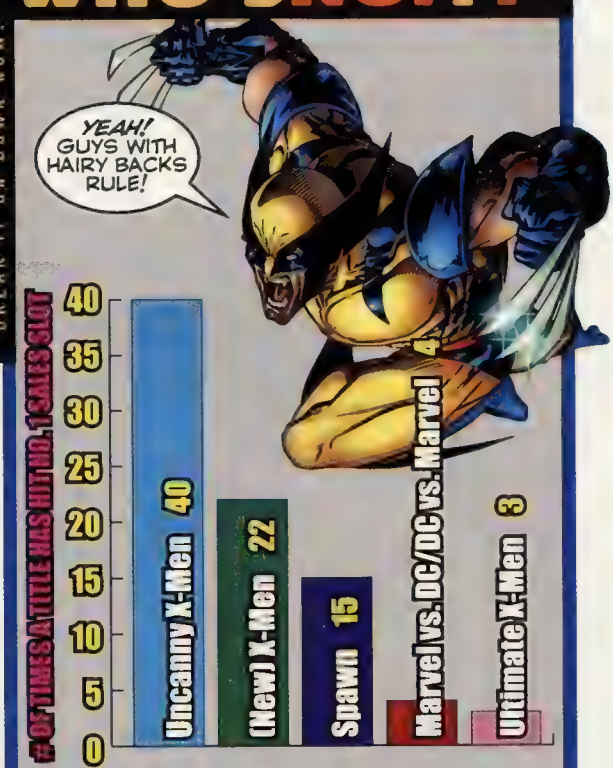
So what does this reprinting mean for back-issue prices?

"I don't believe it'll hurt back-issue sales that much, because the people who buy trades just like that format," said Pat Brower, general manager of Graham Crackers in Chicago. "Most of the people who buy original issues will buy both if they're going to buy the trade at all."

But releasing a trade usually does have some impact on the original books' values, says Brad Bankston, owner of Austin Books and Comics in Austin, Texas. "When the trade came out, *Ultimate Spider-Man* sales in online auctions dropped in dollar value immediately," he said. "I'd seen sets of issues #1-#7 going for $120, but then when the trade hit, they started going for $75 to $80. But people still collect vinyl. The people who want the original comics will always want them." ■ JIM AREHART

WHO'S NO.1?

BREAK IT ON DOWN NOW!



NUMBER OF TIMES A TITLE HAS HIT THE NO. 1 SALES SLOT, JUNE 1991-JUNE 2001

Combined, *Uncanny X-Men* and *(New) X-Men* alone have held down the top slot more than half the time–62 months out of 120.

UPS & DOWNS

SHAKERS IN THE INDUSTRY

'X-FORCE' Three months ago, it was a big nothing. Now it's the most talked-about book in all comicdom. *X-Force* #116, the first issue in a new direction by writer Peter Milligan and artist Mike Allred, has everyone abuzz. The debut Milligan/Allred offering sold out nationwide in one week.

'SPECTRE' Despite the best efforts of Hal Jordan fans everywhere, DC's new *Spectre* series may be starting to sputter. Evidence: Both issues #2 and #3 took a slight dip this month of 10% and 30%, respectively.

JUNE The start of summer meant the start of summer comic sales. Buoyed by things like "Our Worlds At War" and a revamped X-line, industry estimates placed June sales up anywhere from 12% to 17% over May. Next time someone tells you comics are dying, please kick them in the shins.

BOWEN BUSTS The beat goes on! Marvel mini-busts by Bowen Designs that hit the market at $50 wind up at $200+ in months! And Diamond Comics Distribution sold out of June's Doctor Octopus mini-bust two days after release!

'AMAZING SPIDER-MAN' #30 This was the ish that the good J. Michael Straczynski of "Babylon 5" and *Rising Stars* jumped aboard, and fans have made a beeline to it. This month its price went up an amazing 233%, more than tripling from $2.25 to $7.50. Since fans seem to be pleased with the direction JMS is takin' the book in (we know–we get the mail), don't be surprised if this book continues to rise.

'THUNDERCATS' The Big '80s revival continues, with this month seeing a meteoric rise in back-issue price of these cuddly, feline heroes. Published by the long-defunct Star Comics imprint of Marvel (comics for kiddies), *Thundercats* #1 has tripled in price from $2 to $6 as of this WIZARD. Issues #2-#24 have also risen by a comfortable 75%, most to $3.50. With '80s nostalgia showing no signs of slowing, it's a good bet *Thundercats* will continue to rise in the future.

Comics by the Numbers THE TICKER

131,085

Amount, in U.S. dollars, raised in an auction of Alex Ross' *Shazam: Power of Hope* original painted art. Proceeds go to the Make-A-Wish Foundation

2,001

Amount, in U.S. dollars, that a CGC-graded 9.6 copy of *Amazing Spider-Man* (vol. 1) #122 (featuring the death of the Green Goblin) sold for in May 2001

1,400

Number of *Tellos: Reluctant Heroes* trade paperbacks purchased by the California State Library System

18

Number of times the "Witchblade" TV movie has been aired on cable by TNT as of June 13, 2001

5,200,000

Number of households tuned into the "Witchblade" TV movie this May 29 when it made its broadcast TV premiere on the WB network

4

Number of Emmy Awards "Batman: The Animated Series" won in its five-year run

2

Number of Emmy Awards "Batman Beyond" has won so far three seasons into its run

60

Number of comic books CrossGen Comics shipped in its first year of existence

0

Number of comic books CrossGen Comics shipped in its first year of existence that arrived late

SOLD ONLINE

WEIRD AND ONLINE

DINO-SOLD We at Wizard like Denver the Last Dinosaur as much as anyone. After all, he's our friend and a whole lot more. We're just not sure we'd shell out 32 bucks for six Denver Videos (right). Someone did, though. Makes you wonder what that "whole lot more" really is.

FIVE GUYS NAMED MEGO Five Naked Mego Figures (left). Supposedly they're for making custom toys, but we know the real story.

Someone is planning on using an army of naked toys that look vaguely like Tom Berenger to take over the world. The technology exists, people! Fear whoever paid $14.18 online for this.

HOMIE DON'T PLAY THAT With only one Luke Cage figure out there, there's a disturbing lack of toys with "street cred." The Urban-themed figurines "Homies" are attempting to rectify that. This set of 24 comes from the "Lowrider" series and sold for $9.80. Which is cool and all, but why does it include a chef?

CATWOMAN IN CARBONITE Ever wonder what Michelle Pfeiffer looks like without makeup, without eyebrows and painted gold? Whoever bought this Catwoman Life Mask (right) from "Batman Returns" for $20 sure did. Put it next to you on your pillow and find out what it's like to wake up as David E. Kelley.

HISTORY COMES TO LIFE You know what kids love? Paper dolls. Know what else they love? King Henry VIII and his seven wives. Combine the two and you get the Henry VIII Paper Doll Book, sold online for $51. Use it as a handy tool to teach your children about medieval times and decapitation. Hours of fun!

HOIST THIS! Pirates are always popping up in comic books, and why shouldn't they? Pirates are funny. Hey, did you hear about the pirate movie? It was rated "Arrrr"! Show your support for pirates, in comics and in life, by waving the Jolly Roger, the official pirate flag. One sold online for $7.

GIGER COUNTER You know H.R. Giger? He's the fantasy artist who designed the alien for those Sigourney Weaver "Alien" films. Well, a Set of Tarot Cards bearing his art sold online for $26. Hmm...looks like your future includes lots of techno-organic tubes and things with two mouths. You're probably better off not knowing.

TELL US about your weird online findings! Send photos, etc. to:
SOLD ONLINE
c/o Wizard Entertainment
151 Wells Ave., Congers, NY 10920
e-mail: soldonline@wizardworld.com

TREASURE HUNT

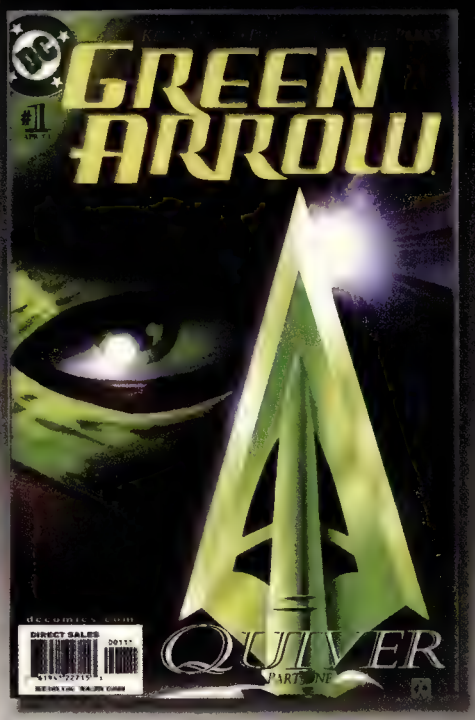
COMICS TO WATCH OUT FOR

IN BACK-ISSUE BINS

It's nice to be Kevin Smith's friend. Remember a little guy named Ben Affleck from "Chasing Amy"? And how much did Marvel Knights' early success depend on Smith helming its flagship book, *Daredevil*? Then there's Phil Hester, who's seen his star rise by penciling Smith's *Green Arrow*. That same magic's about to strike again for Michael Avon Oeming, who's penciling Smith's *Bluntman and Chronic*, shipping this summer to tie in with Smith's new movie "Jay and Silent Bob Strike Back." Oeming–already well known as the *Powers* artist–plots, draws and self-publishes his own series *Hammer of the Gods*. Issue #1, currently a steal at $5, is sure to go up as more fans latch on to Oeming–so don't wait.

ON THE COMIC RACKS

We've been warning you for months now, but for those of you who just got back from "Survivor" island, here it is: Miracleman is coming back. The character made famous by Alan Moore in all those super-hard-to-find *Miracleman* comics and TPBs first re-appeared, in his secret ID of Mike Moran, in *Hellspawn* #6. He hasn't appeared in costume–yet. But who's that on the cover of *Hellspawn* #13, due this August? Oh yeah, baby. The Double-M is back and stands proudly on this Ashley Wood cover. Expect a lot of non-regular *Hellspawn* readers to pick this ish up, making it go fast. Reserve yours today.



Green Arrow #1 Ebay auction
without CGC Certification
advertised as Mint, 1st print
sold for $6.00 *on 5/19/01*

Green Arrow #1 Ebay auction
with CGC Certification
as 9.9 Mint, 1st print
sold for $173.50 *on 5/22/01*

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ASK THE COLLECTOR

Collecting tips and comic trivia from comics' crotchety cosmic guru

Pop Schrapb

Q: If you get your comic signed, does CGC reduce the grade of your book?–*fbijocko2000@hotmail.com*

A: *Yes, even with a certificate of authenticity, signatures on books lower grades significantly since, for all CGC knows, anyone could have signed your book. I even have a copy of* Battle Chasers *#1 signed by Stan Lee and Jack Kirby I could sell you–beam up to my ship when this column is over; I'll be happy to show it to you. Anyway, as reported in "'Net Gains" last month, CGC will begin a new "Signature Series" in conjunction with Top Cow, where creators will sign books, then send them off to CGC for grading and authentication. That's the only way CGC'll authenticate a signature. Check out* ***wizardworld.com*** *for more information.*

Q: How does Spider-Man stick to walls? I know he's got the whole "proportionate strength and abilities of a spider" thing, but is there a scientific explanation to how he sticks to buildings?–*woobanua@usa.net*

A: *The same reason why your socks stick together after they come out of the dryer is how Spider-Man sticks to the side of the Empire State Building: a little something called static electricity. Why else would Spider-Man have such a tough time with that pansy Electro? Check out* Spectacular Spider-Man *#134, where Electro-loser finally figures this out and fries Peter Parker to a pulp. Oh, yes, I know Spider-Man's secret identity! Very little escapes me, due to my collection of secret-super-spy X-ray equipment. Eddie L. Bush of Clarksville, Ind., hear me–stop taking so long in the bathroom! Your mother's getting suspicious.*

GOT A QUESTION?
Write your questions to:
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e-mail: askthecollector@wizardworld.com

COOLSWAG

PRETTY STUFF THAT'S WORTH MONEY

Spider-Sense…tingling! Sensing danger…of losing out on nifty Spider-Man toys to fellow collectors! That's right, folks, there's a bunch of mondo-cool Spidey stuff in stores now, in all different types of price ranges, that could be yours. The super-articulated Spider-Man toy shown here (Spider-Man Classics, red and blue costume with comic, Toy Biz) is a hit among fans and collectors alike, coming in at $12. Bowen Designs' Spider-Man bust ($45) and Green Goblin bust ($50) are sweet, petite porcelain pieces sure to impress your amazing friends. Wanna really impress them? Get the full-sized Bowen Designs' Spidey statue ($150) with one of the coolest bases we've ever seen. You ain't seen nuthin' yet, tho'. Wait 'til next year when the movie hits–we'll be bombarded with more too-cool Spidey swag. The Year of the Spider has begun earlier than anticipated!

SPIDEY ACTION FIGURE

TOP 50

THE BEST-SELLERS OF JUNE

The first numeral indicates current sales rank; the second, sales rank the previous month. Titles denoted with a (-) weren't available last month.

1. (*1*) New X-Men #115 (Marvel)
2. (*2*) Uncanny X-Men #395 (Marvel)
3. (*3*) X-Treme X-Men #2 (Marvel)
4. (*4*) Ultimate X-Men #7 (Marvel)
5. **(-) Punisher #1 (Marvel)**
   Writer Garth Ennis on why the Punisher is so popular: "The Punisher is always gonna be an attractive character to people because of the basic, unpleasant human desire to solve your problems very, very quickly with violence. Then there's the whole idea of action. Everyone likes a good action story. It's very entertaining."
6. (*5*) Green Arrow #5 (DC)
7. (*6*) Ultimate Spider-Man #10 (Marvel)
8. (*8*) Amazing Spider-Man #32 (Marvel)
9. (*7*) JLA #55 (DC)
10. (-) Daredevil: Yellow #1 (Marvel)
11. (*9*) Wolverine #165 (Marvel)
12. (*11*) Avengers #43 (Marvel)
13. (-) Battle Chasers #9 (Image)
14. (*10*) Brotherhood #2 (Marvel)
15. (*13*) Daredevil #19 (Marvel)
16. (*12*) Ultimate Marvel Team-Up #5 (Marvel)
17. (-) Exiles #1 (Marvel)
18. (*14*) Spawn #111 (Todd McFarlane Productions/Image)
19. (*15*) Fantastic Four #44 (Marvel)
20. (*17*) Peter Parker: Spider-Man #32 (Marvel)
21. (-) Ghost Rider: The Hammer Lane #1 (Marvel)
22. (*21*) Superman #171 (DC)
23. (*16*) X-Force #117 (Marvel)
24. (*19*) Tangled Web: The Thousand #3 (Marvel)
25. (*32*) Adventures of Superman #593 (DC)
26. (*34*) Action Comics #780 (DC)
27. (*20*) Universe X #11 (Marvel)
28. (*38*) Superman: The Man of Steel #115 (DC)
29. (-) Authority #23 (WildStorm/DC)
30. **(*25*) JSA #25 (DC)**
31. (*24*) Batman #592 (DC)
32. (-) Batman: Our Worlds at War #1 (DC)
33. (*23*) Thor #38 (Marvel)
34. (*26*) Detective Comics #759 (DC)
35. (*22*) JLA: Incarnations #2 (DC)
36. (-) Tomb Raider #14 (Top Cow/Image)
37. (-) Green Lantern: Our Worlds at War #1 (DC)
38. (*30*) Captain America #44 (Marvel)
39. (*28*) Iron Man #43 (Marvel)
40. (*31*) Batgirl #17 (DC)
41. (*33*) Nightwing #58 (DC)
42. (*35*) Thunderbolts #53 (Marvel)
43. (-) Tomb Raider #0 (Top Cow/Image)
44. (*36*) Incredible Hulk #29 (Marvel)
45. (*39*) Green Lantern #139 (DC)
46. (-) Fathom: Killian's Tide #3 (Top Cow/Image)
47. (*37*) Cable #94 (Marvel)
48. (*41*) Batman: Gotham Knights #18 (DC)
49. (*42*) Batman: Legends of the Dark Knight #144 (DC)
50. (*43*) Just A Pilgrim #4 (Black Bull)

GLUTTON FOR PUNISHMENT Coming off the success of last year's wildly popular *Punisher* mini-series, creative team Garth Ennis, Steve Dillon and Jimmy Palmiotti reunited to launch Marvel's newest series into the Top 5.

* For this month's complete Top 300, including analysis, go to **wizardworld.com!**

THE TRADE PAPERBACK YOU MUST HAVE!

TWISTED ToyFare THEATRE

COLLECTORS EDITION

ON SALE IN AUGUST

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HOT 10 comics

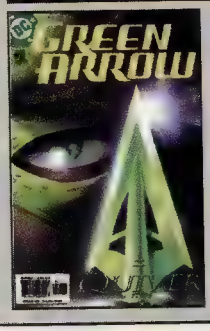
WIZARD, by staying in touch with hundreds of retailers throughout the country, keeps a close eye on the country's hottest back issues. These are the books ringing the registers this month...

1 X-FORCE #116

WRITER: Peter Milligan
ARTIST: Mike Allred

When Marvel throws an "X" on the cover of a book, it's usually a guaranteed seller, but who woulda thunk it that an X-title written by an ex-Vertigo/DC writer and an artist who is the epitome of small press would sell out from Diamond and from retailers nationwide? These days, expect to pay at least double the cover price, as issues are now going for $5-$6 each. Once again, the Quesada-era Marvel takes a risk and it pays off in a big way. **LAST MONTH: N.R. (NOT RATED)**

2 GREEN ARROW #1



WRITER: Kevin Smith
ARTISTS: Phil Hester & Ande Parks

After sitting pretty at #1 for three months straight, the premiere issue of Kevin Smith's run on *Green Arrow* falls to #2 this month. One can't help but wonder if DC and Kevin Smith are green with envy at losing the coveted position (Get it? "Green" with envy, heh, heh...heh...). Okay, terrible puns aside, fans still clamor for Smith's take on Oliver Queen, which is currently on its third printing, and going for a healthy 10 bucks a pop. **LAST MONTH: 1**

3 AMAZING SPIDER-MAN #30

WRITER: J. Michael Straczynski
ARTISTS: John Romita Jr. & Scott Hanna

What *doesn't* this book have going for it? First you've got fan-fave scribe Straczynski re-inventing Spider-Man, Romita providing prolific pencils and a jaw-dropping cover by J. Scott Campbell. Retailers saw this book's potential, ordered big, and the darn thing still sold out! Now if you want a copy of your own, be ready to shell out $7. **LAST MONTH: 2**

4 ULTIMATE X-MEN #4

WRITER: Mark Millar
ARTISTS: Adam Kubert & Art Thibert

This whole Ultimate thing seems to be the hottest thing around. Could it be hotter than the lovely Jean Grey, who graces the cover of issue #4? Probably not, but pretty close nonetheless. Millar and Kubert's take on the X-Men continues to attract attention from fans and collectors, and back issues are hot commodities at cons across the country. **LAST MONTH: N.R.**

5 ULTIMATE SPIDER-MAN #6

WRITERS: Brian Michael Bendis & Bill Jemas
ARTISTS: Mark Bagley & Art Thibert

Like we've already said: Fans, industry pros, retailers and collectors just can't seem to get enough of Marvel's Ultimate line. Especially when you've got the master of writing dialogue, Brian Michael Bendis, writing the witty banter of one of the biggest smart asses in comics, Spider-Man. **LAST MONTH: N.R.**

6 MINISTRY OF SPACE #1

WRITER: Warren Ellis
ARTIST: Chris Weston

If you were lucky enough to grab a copy of *Ministry of Space* #1, give yourself a pat on the back. Not only has the book sold out, but the folks at Image will *not* be going to a second printing. Issues are currently being sold at cover price, but with the buzz surrounding this series, expect this investment to only rise in price. **LAST MONTH: N.R.**

7 HELLSPAWN #6

WRITERS: Steve Niles & Brian Michael Bendis
ARTIST: Ashley Wood

Folks seem to love this Miracleman fella, and with his long-awaited return to comics in *Hellspawn* #6, fans of MM have been buying this issue in droves. Granted, it's a cameo appearance, but that hasn't stopped this book from being the apple of Mike Moran collectors' eyes. Grab a copy now while you can still afford it on your allowance. **LAST MONTH: 6**

8 JSA #23

WRITERS: Geoff Johns & David S. Goyer
ARTISTS: Stephen Sadowski & Michael Bair

Hawkman fever continues to run rampant throughout the DCU and amongst collectors, who have bought this ish of *JSA* in good quantity. Could this hearken the beginning of a trend of bringing back long-forgotten characters for DC? Just imagine it, "Because you demanded it, the long-awaited return of MATTER-EATER LAD!" **LAST MONTH: 7**

9 FRAY #1

WRITER: Joss Whedon
ARTISTS: Karl Moline & Andy Owens

One would think that a comic written by Mr. Buffy the Vampire Slayer himself, Joss Whedon, would generate more interest, but initial retail orders were low. Buffy fans are buying *Fray* #1 in droves, which could mean a sell-out in the imminent future. Be sure to snatch one up while they're still available. **LAST MONTH: N.R.**

10 DAREDEVIL: YELLOW #1

WRITER: Jeph Loeb
ARTIST: Tim Sale

When Jeph Loeb and Tim Sale get together for a project, it's pretty much guaranteed to be a hit. And despite high orders, delayed shipping and a high cover price, the duo's first Marvel Knights work sold out within a week. Judging by Loeb and Sale's previous projects, expect this series to gain momentum as it keeps chugging along. **LAST MONTH: N.R.**

JUST ANOTHER ENNIS GRAND FINALE!

We wouldn't have it any other way.

JUST A PILGRIM™ #5

written by Garth ENNIS

cover by John McCREA

art by Carlos EZQUERRA

on sale JULY 11, 2001

BLACK BULL

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COMIC BOOK PRICE GUIDE

CREATOR ABBREVIATIONS

Abell, Dusty ..... DAb
Abnett, Dan ..... DAt
Adams, Art ..... AAd
Adams, Michael ..... MAd
Adams, Neal ..... NAd
Adkins, Dan ..... DAd
Adlard, Charlie ..... CAd
Ahlquist, Mark ..... MAq
Alcatena ..... ALc
Bennett, Richard ..... RBe
Bermejo, Lee ..... LBe
Bingham, Jerry ..... JBi
Bisley, Simon ..... SBi
Bissette, Stephen ..... SBs
Biukovic, Edwin ..... EBi
Blevins, Bret ..... BBl
Bogdanove, Jon ..... JBg
Bolland, Brian ..... BBo
Casey, Joe ..... JCs
Cassaday, John ..... JCa
Castellini, Claudio ..... CCa
Castrillo, Anthony ..... ACa
Cavalieri, Joey ..... JCv
Chadwick, Paul ..... PCh
Chang, Bernard ..... BCh
Charest, Travis ..... TCh
Chaykin, Howard ..... HCh
Chen, Sean ..... SCh
Cheung, Jim ..... JCh
Delano, Jaime ..... JDe
Delgado, Ricardo ..... RDe
Dell, John ..... JDl
DeMatteis, J.M. ..... JDm
Deodato, Jr., Mike ..... MDe
Deodato, Mike ..... MDd
DeVnes, David ..... DDe
Dezago, Todd ..... TDg
DeZuniga, Tony ..... TDz
Dillon, Steve ..... SDn
Dini, Paul ..... PDi
Ditko, Steve ..... SDi
DiVito, Andrea ..... ADv
Dixon, Chuck ..... CDi
Dodson, Rachel ..... RDo
Dodson, Terry ..... TDo
Doran, Colleen ..... CDo
Dorkin, Evan ..... EDo
Dorman, Dave ..... DDo
Doucet, Julie ..... JDo
Dringenberg, Mike ..... MDr
Duffy, Jo ..... JDu
Dunn, Ben ..... BDn
Dwyer, Kieron ..... KDw
Farmer, Mark ..... MFa
Felche, Norman ..... NFe
Ferry, Pascual ..... PFe
Finch, David ..... DFn
Fingeroth, Danny ..... DFi
Fisher, Hart D. ..... HFi
Fleet, John Van ..... JFl
Fleisher, Michael ..... MFl
Fleming, Robert ..... RFl
Fox, Gardner ..... GFo
Fraga, Dan ..... DFr
Franchesco ..... FRa
Frank, Gary ..... GFk
Freeman, George ..... GFn
Frenz, Ron ..... RFr
Friedman, Michael Jan ..... MFr
Friedrich, Mike ..... MFh
Fry III, James ..... JFr
Fujiwara, Kamui ..... KFu
Gaiman, Neil ..... NGa
Gammill, Kerry ..... KGu
Garney, Ron ..... RGa
Garzon, Carlos ..... CGa
Gascione, Phil ..... PGa
Hernandez, Gilbert ..... GHe
Hernandez, Jaime ..... JHr
Hernandez, Michael ..... MHe
Herrera, Ben ..... BHe
Hester, Phillip ..... PHe
Hewlet, Jamie ..... JHe
Higgin, John ..... JHi
Higgins, Michael ..... MHi
Hillsman II, Don ..... DHl
Hitch, Bryan ..... BHi
Hitchcock, Laura ..... LHi
Hoberg, Rick ..... RHo
Hoover, Dave ..... DHo
Hope, Sandra ..... SHo
Hopgood, Kevin ..... KHp
Howarth, Matt ..... MHo
Howell, Richard ..... RHw
Hudnall, James ..... JHu
Hughes, Adam ..... AHu
Hughes, Steven ..... SHu
Immonen, Stuart ..... SIm
Infantino, Carmine ..... CIn
Isabella, Tony ..... TIs
Isherwood, Geof ..... GIs
Larroca, Sal ..... SLr
Larsen, Erik ..... ELa
Lash, Batton ..... BLs
Lashley, Ken ..... KLs
Lau, Kevin ..... KLu
Lawlis, Dan ..... DLa
Lawrence, Clifford ..... CLa
Lawrence, Mike D. ..... MLa
Layton, Bob ..... BLa
Leach, Garry ..... GLe
Leach, Rick ..... RLc
Lee, Elaine ..... ELe
Lee, Jae ..... JAl
Lee, Jim ..... JLe
Lee, Norman ..... NLe
Lee, Pat ..... PAl
Lee, Patrick ..... PAt
Lee, Paul ..... PAu
Lee, Scott ..... SCl
Lee, Stan ..... SLe
Lee, Tom ..... TLe
Leeke, Mike ..... MLo
Leialoha, Steve ..... SLa
Leon, John Paul ..... JLn
Leonard, Mike ..... MLn
Leonardi, Rick ..... RLe
Levins, Rick ..... RLv
Levitz, Paul ..... PLe
Lieber, Larry ..... LLe
Lieber, Steven ..... SLb
Liefeld, Rob ..... RLd
Lightle, Steve ..... SLi
Lim, Ron ..... RLi
Lipka, Mark ..... MLi
Linsner, Joseph Michael ..... JLi
Lobdell, Scott ..... SLo
Locke, Vince ..... VLo
Loeb, Jeph ..... JLb
Lofficier, R.J.M. ..... RLo
López, José Luis García ..... JLz
Lopresti, Aaron ..... ALp
Lucas, John ..... JLu
Luke, Eric ..... ELk
Lustbader, Erik ..... ELu
Lyle, Tom ..... TLy
Macchio, Ralph ..... RMa
Mack, David ..... DAv
Mackie, Howard ..... HMa
Macon, Darko ..... DAr
Madan, Dev ..... DVm
Madureira, Joe ..... JMd
Maggin, Elliot S. ..... EMa
Maguire, Kevin ..... KMa
Magyar, Rick ..... RMg
Mahnke, Doug ..... DMn
Mahfood, Jim ..... JMf
Manabe, Jahji ..... JMa
Mandrake, Tom ..... TMc
Mangels, Andy ..... AMa
Manley, Mike ..... MMn
Manning, Russ ..... RMi
Mantlo, Bill ..... BMa
Marcos, Pablo ..... PMa
Marden, William ..... WMr
Marder, Larry ..... LAm
Marimon, Bill ..... BMn
Mariotte, Jeff ..... JMi
Maroto, Esteban ..... EMa
Marrs, Lee ..... LMr
Martinbrough, Shawn ..... SMa
Marz, Ron ..... RMz
Matsuda, Jeff ..... JMs
Matt, Joe ..... JMt
Maus, Bill ..... BMs
Mayerik, Val ..... VMa
Mayhew, Mike ..... MMa
Mays, Rick ..... RMy
Mazzucchelli, David ..... DMa
McAvennie, Mike ..... MMc
McCarthy, Brendon ..... BMr
McCloud, Scott ..... SMl
McCraw, Tom ..... TMw
McCrea, John ..... JMr
McDaniel, Scott ..... SMd
McDaniel, Walter ..... WMc
McDonnell, Luke ..... LMc
McDuffie, Dwayne ..... DMc
McEowan, Patrick ..... PMc
McFarlane, Todd ..... TMc
McGregor, Don ..... DMg
McGuinness, Ed ..... EMc
McKean, Dave ..... DMk
McKeever, Ted ..... TMk
McKenna, Mark ..... MCk
McKenzie, Roger ..... RMc
McKie, Angus ..... AMc
McKone, Mike ..... MMk
McLaughlin, Sean ..... SMc
McLaurin, Marc ..... MMl

ARTISTS & WRITERS

Allred, Laura ..... LAl
Allred, Michael ..... MAl
Altieri, Kevin ..... KAt
Altstaelter, Karl ..... KAl
Amancio, Aluir ..... AAm
Anderson, Brent ..... BAn
Anderson, Murphy ..... MAn
Andru, Ross ..... RAn
Aparo, Jim ..... JAp
Aragonés, Sergio ..... SAr
Arcudi, John ..... JAr
Aucoin, Derec ..... DAu
Augustyn, Brian ..... BAu
Austin, Terry ..... TAu
Ayers, Dick ..... DAy
Azzarello, Brian ..... BAz
Bachalo, Chris ..... CBc
Badger, Mark ..... MBd
Bagge, Peter ..... PBa
Bagley, Mark ..... MBa
Bair, Michael ..... MBi
Baker, Kyle ..... KBa
Balent, Jim ..... JBl
Banks, Darryl ..... DBk
Baron, Mike ..... MBo
Barr, Mike W. ..... MWb
Barreto, Eduardo ..... EBa
Batista, Chris ..... CBt
Batt ..... BAt
Bendis, Brian Michael ..... BBe
Benefiel, Scott ..... SBe
Benes, Ed ..... EBe
Benitez, Joe ..... JOe
Benjamin, Ryan ..... RBn
Bennett, Joe ..... JBe
Bolton, John ..... JBo
Bond, Phillip ..... PBo
Booth, Bret ..... BBt
Boring, Wayne ..... WBo
Boyd, Robert ..... RBo
Breeding, Brett ..... BBd
Brereton, Daniel ..... DBn
Brevoort, Tom ..... TBr
Breyfogle, Norm ..... NBr
Bridwell, E. Nelson ..... EBr
Bright, Mark ..... MBr
Brigman, June ..... JBr
Broderick, Pat ..... PBr
Broome, John ..... JBm
Broome, Mat ..... MAt
Brozowsky, Joe ..... JBz
Brubaker, Ed ..... EBb
Buckingham, Mark ..... MBu
Buckler, Rich ..... RBu
Burchett, Rick ..... RBr
Buscema, John ..... JBu
Buscema, Sal ..... SBu
Busiek, Kurt ..... KBu
Butler, Steve ..... SBt
Buzz ..... BUz
Byrd, Mitch ..... MBy
Byrne, John ..... JBy
Calafiore, Jim ..... JCf
Campbell, Eddie ..... ECa
Campbell, J. Scott ..... JCp
Campos, Marc ..... MCa
Capullo, Greg ..... GCp
Cardy, Nick ..... NCa
Carey, Mike ..... MCy
Carlin, Mike ..... MCr
Chiang, Cliff ..... CCh
Chiarello, Mark ..... MCh
Chichester, Dan ..... DCh
Chiodo, Joe ..... JCd
Choi, Brandon ..... BCo
Churchill, Ian ..... ICh
Cirocco, Frank ..... FCi
Claremont, Chris CCl
Cockrum, Dave ..... DCo
Coipel, Olivier ..... OCo
Colan, Gene ..... GCo
Collins, Max ..... MCo
Collins, Mike ..... MCn
Collins, Nancy A. ..... NCo
Collins, Terry ..... TCo
Colon, Ernie ..... ECo
Conner, Amanda ..... ACo
Conway, Gerry ..... GCy
Cooper, Dave ..... DCp
Crilley, Mark ..... MCi
Cruz, Roger ..... RCr
Damaggio, Rudolfo ..... RDm
Daniel, Tony ..... TDa
Darrow, Geof ..... GDa
David, Peter ..... PDa
Davis, Alan ..... ADa
Davis, Dan ..... DDv
Davis, Malcolm ..... MDa
DeFalco, Tom ..... TDe
Eaglesham, Dale ..... DEa
Eastman, Kevin ..... KEa
Eaton, Scot ..... SEa
Edginton, Ian ..... IEd
Egeland, Marty ..... MEg
Eisner, Will ..... WEi
Eldred, Tim ..... TEl
Elliot, Randy ..... REl
Ellis, Warren ..... WEl
Ellison, Harlan ..... HEl
Englehart, Steve ..... SEn
Ennis, Garth ..... GEn
Ensign, Jordi ..... JEn
Epting, Steve ..... SEp
Erskine, Gary ..... GEs
Erwin, Steve ..... SEr
Estes, John ..... JEs
Evanier, Mark ..... MEv
Everett, Bill ..... BEv
Ezquerra, Carlos ..... CEz
Faber, Rich ..... RFa
Fabry, Glenn ..... GFa
Faeber, Jay ..... JFa
Geiger, Steve ..... SGg
Geraci, Drew ..... DGe
Gerber, Steve ..... SGe
Gerhard ..... GEr
Gianni, Gary ..... GGi
Giarrano, Vince ..... VGi
Gibbons, Dave ..... DGb
Giffen, Keith ..... KGi
Gil, Armando ..... AGi
Gilbert, Michael T. ..... MGi
Gillis, Peter ..... PGi
Giordano, Dick ..... DGi
Glanzman, Sam ..... SGl
Golden, Michael ..... MGo
Goodwin, Archie ..... AGn
Gosier, Phil ..... PGs
Gossett, Christian ..... CGo
Goyer, David ..... DGo
Grainger, Sam ..... SGn
Grant, Alan ..... AGr
Grant, Steven ..... SGr
Grau, Peter ..... PGr
Gray, Mick ..... MGy
Grayson, Devin ..... DGy
Green, Randy ..... RGr
Grell, Mike ..... MGr
Grey ..... GRe
Grindberg, Tom ..... TGg
Gross, Daerick ..... DGr
Gross, Paul ..... PGo
Gruenwald, Mark ..... MGn
Grummett, Tom ..... TGr
Guay, Rebecca ..... RGu
Guice, Butch Jackson ..... JGu
Guichet, Yvel ..... YGu
Guinan, Paul ..... PGn
Gulacy, Paul ..... PGu
Gustovich, Mike ..... MGu
Ha, Gene ..... GHa
Haley, Matt ..... MHy
Hall, Bob ..... BHl
Hama, Larry ..... LHa
Hamm, Sam ..... SHa
Hamner, Cully ..... CHa
Hampton, Bo ..... BHa
Hampton, Scott ..... SHm
Haney, Bob ..... BHy
Hannigan, Ed ..... EHa
Hansen, Marc ..... MAh
Hanson, Neil ..... NHa
Harras, Bob ..... BHa
Harris, Jack C. ..... JHa
Harris, Mike ..... MHa
Harris, N. Steven ..... NSh
Harris, Tony ..... THa
Harrison, Lou ..... LHr
Harrison, Mark ..... MHn
Hartnell, Andy ..... AHa
Hartsoe, Everette ..... EHr
Hawkins, Matt ..... MHw
Hayes, Drew ..... DHa
Heath, Russ ..... RHe
Heck, Don ..... DHe
Heisler, Mike ..... MHs
Helfer, Andrew ..... AHe
Hempel, Marc ..... MHp
Hennessy, Andrew ..... AHn
Henry, Flint ..... FHy
Ishida, Tatsuya ..... TIh
Jacobs, Will ..... WJa
James, Joseph A. ..... JJm
Janke, Dennis ..... DJa
Janson, Klaus ..... KJa
Jarvinen, Kirk ..... KJv
Jeanty, Georges ..... GJe
Jenkins, Paul ..... PJe
Jensen, Jeff ..... JJe
Jimenez, Leonardo ..... LJi
Jimenez, Phil ..... PJi
Johns, Geoff ..... GJn
Johnson, Dave ..... DJo
Johnson, Jeff ..... JJo
Johnson, Paul ..... PJe
Johnson, Rob ..... RJh
Jones, Bruce ..... BJo
Jones, Gerard ..... GJo
Jones, J.G. ..... JJn
Jones, Kelley ..... KJo
Jones, R.A. ..... RJo
Jones, Robert ..... RJn
Jurgens, Dan ..... DJu
Jusko, Joe ..... JJu
Justiniano, José ..... JJs
Kaluta, Michael Wm. ..... MKl
Kaminski, Len ..... LKa
Kane, Bob ..... BKa
Kane, Gil ..... GKa
Kanigher, Robert ..... RKa
Kaniuga, Trent ..... TKn
Kano ..... KAn
Kavanagh, Terry ..... TKa
Kayanan, Rafael ..... RKy
Kelly, Joe ..... JKe
Kennedy, Cam ..... CKe
Keown, Dale ..... DKe
Kesel, Barbara ..... BKe
Kesel, Karl ..... KKe
Kieth, Sam ..... SKi
Kindierski, Lovern ..... LKi
Kirby, Jack ..... JKi
Kitson, Barry ..... BKi
Klein, Todd ..... TKl
Kolins, Scott ..... SKi
Korday, Igor ..... IKo
Krause, Peter ..... PKr
Kristiansen, Teddy H. ..... TKr
Kubert, Adam ..... AKu
Kubert, Andy ..... AKb
Kubert, Joe ..... JKu
Kupperberg, Alan ..... AKp
Kupperberg, Paul ..... PKu
Kwitney, Alisa ..... AKw
LaBan, Terry ..... TLa
Labat, Yancey ..... YLa
Lackey, Mike ..... MLc
Laguna, Fabio ..... FLa
Lai, Ben ..... LAi
Lai, Ray ..... RAi
Laird, Peter ..... PLa
Land, Greg ..... GLn
Lanning, Andy ..... ALa
Lansdale, Joe R. ..... JLa
Lapham, David ..... DLp
LaQuinta, Robert ..... RLa
Lark, Michael ..... MLr
LaRocque, Greg ..... GLa

ONTHERISE

CREATOR TO WATCH OUT FOR

GREG HORN

CREDITS Horn's career began in 1989, when he penciled *Femforce* for AC Comics. He eventually wound up at Image with his creator-owned project, *J.U.D.G.E.* Now he's doing covers for *Elektra*, WIZARD, Dynamic Forces and Harris Comics, and he'll be painting the upcoming *Black Widow* written by Greg Rucka.

WHAT HE DOES He catches your eye, and he doesn't let go. His artistic style combines traditional watercolors and computerized painting techniques, resulting in characters so incredibly lifelike–and in the case of his women, so incredibly sexy–you'd swear they could hop right off the page.

WHY HE'LL BE HOT Horn's dynamic cover imagery will make sure no one bypasses *Elektra*, and his *Black Widow* story–set amid the Russian bondage scene–is sure to pop readers' eyes right outta their heads.

QUOTABLE "People who have pre-conceptions about comic books (and would never look twice at a typical comic book) have no problem reading my painted books. When they tell me, 'This is the first comic book I ever read,' it's a good feeling."

■ CHRISTOPHER LAWRENCE

TOP 10 CREATORS

FAN FAVORITES

These are the creators the fans crave. Creators whose name on a cover sells the book. WIZARD's "Top 10 Creators" lists are derived from a nationwide survey. Artists include pencilers and painters.

WRITERS

1. Kevin Smith
Green Arrow, upcoming: *Bluntman and Chronic*

2. Grant Morrison
New X-Men, Fantastic Four: 1 2 3 4

3. J. Michael Straczynski
Rising Stars, Amazing Spider-Man

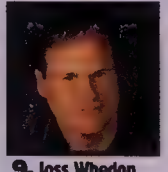
4. Brian Michael Bendis
Ultimate Spider-Man, Powers

5. Mark Millar
Ultimate X-Men, Vampirella

6. Jeph Loeb
Superman, Fantastic Four

7. Garth Ennis
Punisher, Just A Pilgrim

8. Peter Milligan
X-Force



9. Joss Whedon
Fray

10. Joe Casey
Wildcats, Uncanny X-Men

ARTISTS

1. Frank Quitely
New X-Men

2. Andy Kubert
Ult. X-Men, upcoming: *Origin*

3. Adam Kubert
Ultimate X-Men

4. Ed McGuinness
Superman

5. Ian Churchill
Uncanny X-Men

6. John Romita Jr.
Amazing Spider-Man, Incredible Hulk

7. Tim Sale
Daredevil: Yellow

8. Michael Avon Oeming
Powers, Bluntman and Chronic

9. Trent Kaniuga
Ghost Rider: The Hammer Lane

10. Gary Frank
Midnight Nation

McLeod, Bob ..... BMc
McMahon, Michael ..... MMh
McManus, Shawn ..... SMs
McNiven, Steve ..... SMn
Medina, Angel ..... AMe
Medley, Linda ..... LMe
Mendoza, Jaime ..... JMe
Messner-Loebs, William ..... WLo
Mhan, Pop ..... PMh
Michelinie, David ..... DMi
Middleton, Josh ..... JMi
Mignola, Mike ..... MMi
Milgrom, Al ..... AMi
Millar, Mark ..... MMr
Miller, Frank ..... FMi
Miller, Mike S. ..... MMe
Milligan, Peter ..... PMi
Mireault, Bernie ..... BMr
Mishkin, Dan ..... DMs
Moder, Lee ..... LMd
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Moore, Alan ..... AMo
Moore, John Francis ..... JFm
Moore, Terry ..... TMr
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Nowlan, Kevin ..... KNo
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Paniccia, Mark ..... MPn
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Pelletier, Paul ..... PPe
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Pini, Wendy ..... WPi
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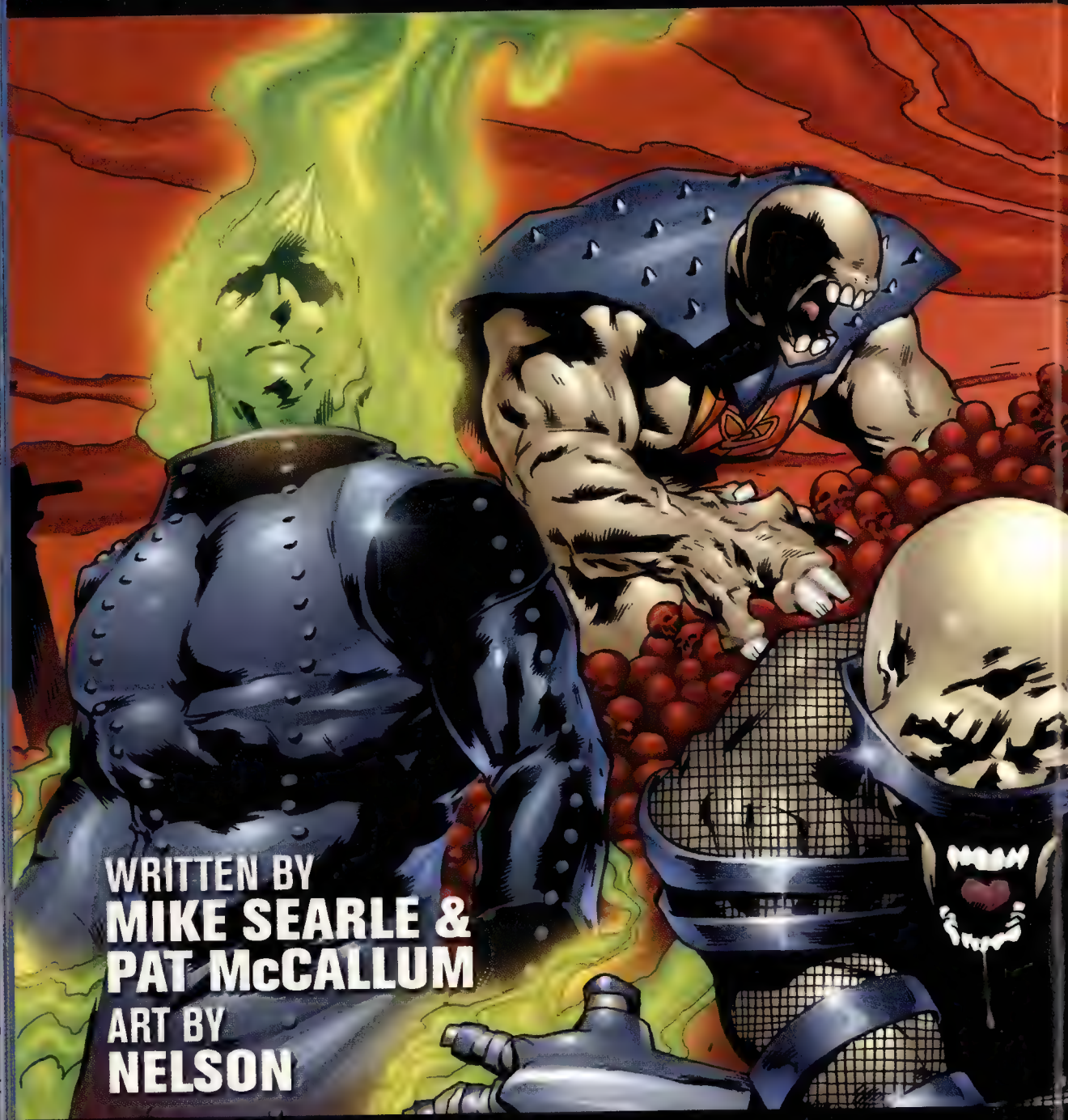

WRITTEN BY
MIKE SEARLE &
PAT McCALLUM
ART BY
NELSON

SHADOW REAVERS™ #1

THE QUESTION ISN'T IF THE WORLD WILL END...IT'S HOW.

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COMIC BOOK PRICE GUIDE

Paul Schirald

WHAT YOUR COMICS WOULD BE WORTH IF MOM DIDN'T THROW THEM OUT

IT'S EASY... The guide is arranged alphabetically by title. Trade paperbacks, annuals, one-shots and graphic novels are found after the regular listing for a title, and are likewise listed alphabetically. When a title's been used several times for different series, like *Legion of Super-Heroes* or *Fantastic Four*, we list all series under that title chronologically.

You'll notice some book listings have color bars. Green means it's risen in value; red, fallen in value; blue, new issues and/or title listings; and yellow indicates heavy market trading activity, yet no change in value since last issue.

ALPHABETICAL ARRANGEMENT

After skipping articles "A," "An," and "The" at the beginning of a title, alphabetization is word by word, not letter by letter. Ex: "The Amazing Spider-Man" is listed under "Amazing," but "Batman: Sword of Azrael" comes before "Batman: The Animated Movie" because we include the article "The" when it's an interior part of the title. All titles starting with "Star," including "Star Wars," come before titles such as "Stardust" and "Starman." Abbreviations such as "Dr." are listed before titles like "Dragon" but after titles starting with "Doctor." Numeric titles such as "2099 A.D." will be mixed in alphabetically as if the numeral were spelled out as "Two thousand ninety-nine."

REFERENCES

SECRET DECODER RING

❶	First Appearance of
anniv	Anniversary issue
A	Appearance
B	Begin stories with
C	Cameo that pre-dates ❶
cvr	Cover
D	Death/Destruction of
GN	Graphic Novel
HC	Hardcover
IR	Identity revealed
J	Joins
L	Last story with
M	Married
O	Origin
p	part #
PF	Prestige Format
Q	Quits
R	Return of
SC	Softcover
sz	Size
TPB	Trade Paperback
w/	With
w/o	Without

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MAKING THE GRADE

All prices listed in the Wizard price guide are for Near Mint (NM) condition. Restored comics sell for 25% of the guide value for their restored grade. Also look for our professionally graded comic guide, elsewhere in the magazine.

MINT (M): A flawless comic, sells for multiples of the value listed in this guide.

NEAR MINT/MINT (NM/MT): Appears almost mint, but with a minor flaw, such as a small ding or stress line on the spine that does not break color. Fetches 200%-500% of guide.

NEAR MINT+ (NM+): Appears almost mint but with two minor flaws as detailed under NM/MT. Fetches 125%-200% of guide.

NEAR MINT (NM): Appears almost mint, but with more than two minor flaws as detailed under NM/MT. ALL BOOKS LISTED IN THE WIZARD PRICE GUIDE ARE VALUED AT NEAR MINT PRICES. THIS IS THE SAME AS A 9.0 CGC-GRADED BOOK.

NEAR MINT- (NM-): Just a notch below NM, an extra minor flaw or two may exist, such as a 1/16th-inch or less color flake at the staple, edge or corner, that keep this book from being NM. There should be no creases at this grade. Modern Age: 90% of guide. Silver Age: 95-120% of guide. Golden Age: 100%-150% of guide.

VERY FINE/NEAR MINT (VF/NM): Minor defect such as a small corner crease or a minor color-cracked stress line at spine. Modern Age: 80% of guide. Silver Age: 85%-90% of guide. Golden Age: 100%-150% of guide.

VERY FINE+ (VF+): Two defects as detailed under VF/NM. Modern Age: 75% of guide. Silver Age: 80%-85% of guide. Golden Age: 85%-125% of guide.

VERY FINE (VF): More than two defects as detailed under VF/NM. Modern Age: 50% of guide.

VERY FINE- (VF-), FINE/VERY FINE (F/VF): Multiple defects such as slight creases, yellowed pages, minor color flaking and slightly rounded corners, still maintains cover gloss. Fetches 35%-45% of guide.

FINE+ (F+), FINE (F), FINE- (F-), VERY GOOD/FINE (VG/F): Excessive defects as detailed under VF-, though no single major defect. Fetches 20%-30% of guide.

VERY GOOD+ (VG+), VERY GOOD (VG), VERY GOOD- (VG-), GOOD/VERY GOOD (G/VG): Excessive defects as detailed under VF- as well as minor tears and stains. Fetches 10%-15% of guide.

GOOD+ (G+), GOOD (G), FAIR/GOOD (FA/G), FAIR (FA), POOR (P): Good books have excessive creases, tears and stains and fetch 5% of guide. Fair books have similar defects as well as loose pages and chunks missing from cover/interior and fetch 3% of guide. Poor books have similar defects, or missing cover/pages. These sell at 1% of guide and are basically "reading" copies.

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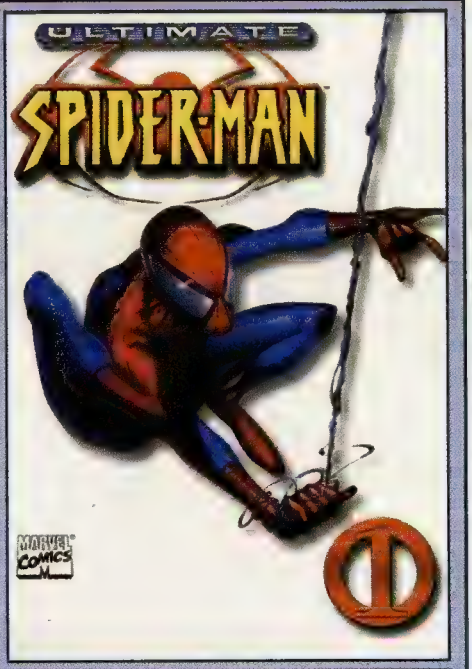
22 SLe SDi ❶: Princess Python 225.00
23 SLe SDi Green Goblin 350.00
24 SLe SDi Mysterio 200.00
25 SLe SDi ❶: Spider-Slayer 250.00
26 SLe SDi ❶: Crime Master 275.00
27 SLe SDi Green Goblin 250.00
28 SLe SDi ❶&O: Molten Man 360.00
29 SLe SDi Scorpion 160.00
30 SLe SDi ❶: Cat Burglar 160.00
31 SLe SDi ❶: Gwen Stacy, ❶: Harry Osborn 185.00
32 SLe SDi 160.00
33 SLe SDi 200.00
34-35 SLe SDi 150.00
36 SLe SDi ❶: Looter 150.00
37 SLe SDi ❶: Mendel Stromm 150.00
38 SLe SDi ❶: Guy Named Joe 150.00
39 SLe JRo Green Goblin 225.00
40 SLe JRo 1st O: Green Goblin 300.00
41 SLe JRo ❶: Rhino 165.00
42 SLe JRo ❶: Mary Jane (full) 135.00
43 SLe JRo 2: Rhino 100.00
44-45 SLe JRo Lizard 85.00
46 SLe JRo ❶: Shocker 80.00
47 SLe JRo Kraven 80.00
48 SLe JRo ❶&O: Vulture II 80.00
49 SLe JRo Kraven, Vulture 80.00
50 SLe JRo ❶: Kingpin 500.00
51 SLe JRo ❶: Joseph "Robbie" Robertson 150.00
52-55 SLe JRo 65.00
56 SLe JRo ❶: Capt. George Stacy 65.00
57-61 SLe JRo 60.00
62-69 SLe JRo 50.00
70 SLe JRo ❶: Vanessa Fisk 50.00
71-74 SLe JRo 45.00
75-77 ..... 35.00
78 SLe JBu ❶: Prowler 35.00
79-82 ..... 35.00
83 SLe JRo ❶: Richard Fisk (as The Schemer) 38.00
84-89 ..... 35.00
90 SLe GKa D: Captain Stacy 50.00
91-93 ..... 35.00
94 SLe JRo O retold: Spider-Man 60.00
95 SLe JRo London terrorists 35.00
96-98 SLe GKa drug issues 75.00
99 SLe GKa prison riot 40.00
100 SLe GKa anniv. issue 175.00
101A RTh GKa ❶: Morbius 110.00
101B Marvel Masterpieces reprint 2.00
102 RTh GKa O: Morbius, giant-sz. 100.00
103-109 ..... 25.00
110 SLe JRo ❶: Gibbon, Kraven 25.00
111-112 GCy JRo 25.00
113 GCy JRo ❶: Hammerhead 25.00
114-118 ..... 30.00
119-120 ..... 35.00
121 GCy GKa D: Gwen Stacy 180.00
122 GCy GKa Green Goblin dies in battle with Spider-Man 190.00
123 GCy GKa vs. Luke Cage 20.00
124 GCy GKa ❶: John Jameson as The Man-Wolf 25.00
125-128 GCy RAn 20.00
129 GCy RAn ❶: Punisher, ❶: Jackal, ❶&O: Mechanic 205.00
130-133 ..... 15.00
134 GCy RAn Punisher, ❶: Tarantula 20.00
135 GCy RAn IR: Tarantula 40.00
136 GCy RAn ❶: Harry Osborn as Green Goblin II 40.00
137-140 GCy RAn 25.00
141 GCy RAn ❶: Mysterio II 25.00
142 GCy RAn IR: Mysterio II, ❶: Gwen Stacy's clone 25.00
143 GCy RAn ❶: Cyclone 25.00
144-148 GCy RAn 25.00
149 GCy RAn D: Jackal, ❶ & "death" of Peter Parker's clone 26.00
150 AGo GKa clone story pt. 2 ..... 15.00
151-160 ..... 12.00
161 LWe RAn C: Jigsaw (hidden) 8.00
162 LWe RAn ❶: Jigsaw (full) 8.00
163-173 LWe RAn 7.00
174-175 LWe RAn Punisher, Hitman 12.00
176 LWe RAn ❶: Bart Hamilton as Green Goblin III 12.00
177-179 LWe RAn Green Goblin III 12.00
180 LWe RAn O: Green Goblin III 10.00
181 BMa SBu O retold: Spider-Man 8.00
182-193 ..... 6.00
194 MWo KPo ❶: Black Cat 18.00
195 MWo KPo O: Black Cat 6.00
196-199 ..... 5.00
200 MWo/SLe KPo dbl-sz., D: burglar 22.50
201-202 MWo KPo Punisher 8.00

HOT, HOT, HOT
SIZZLING SWAG TO SCOPE OUT AT CONS



ULTIMATE SPIDER-MAN #1B
(VARIANT COVER)

Everyone knew the Ultimate line was about streamlining Marvel's most popular characters, but we had no idea that went for covers too! It looks like background art, along with years of tangled storylines and plots, is a thing of the past. Actually, there's a lot more to this variant of Ultimate Spidey than meets the eye. First off, it was only distributed to retailers, who in turn are selling the ultra-scarce ish for $100! Plus, it was the first issue in what would become Marvel's insanely popular Ultimate line, making this book as hot as its solid-white background.

203-208 ..... 5.00
209 DOn AWe Kraven, ❶: Calypso 6.00
210-237 ..... 5.00
238A RSt JRj ❶&O: Hobgoblin, Lakeside tattoo 58.00
238B w/o tattoo 35.00
239 RSt JRj vs. Hobgoblin 25.00
240-243 RSt JRj 4.50
244 RSt JRj Hobgoblin 6.00
245 RSt JRj 8.00
246-248 RSt JRj 4.50
249-250 RSt JRj 7.50
251 RSt RFr 8.00
252 RSt RFr ❶: alien costume (later becomes Venom) 33.00
253 TDe RLe ❶: Rose 6.00
254 TDe RLe Jack O' Lantern 4.00
255 TDe RFr ❶: Black Fox, Red Ghost 4.00
256 TDe RFr ❶: Puma 4.00
257-259 ..... 8.00
260-261 TDe RFr Hobgoblin 7.50
262 BLa BLa IR: Spider-Man 5.00
263-264 ..... 4.00
265A TDe RFr ❶: Silver Sable, Black Fox 6.00
265B 2nd print 1.25
266-273 ..... 3.50
274 TDe RFr 4.00
275 TDe RFr dbl-sz. 6.00
276 TDe RFr Hobgoblin 5.00
277-280 ..... 3.50
281 Hobgoblin vs. Jack O' Lantern 6.00
282-283 ..... 3.50
284 TDe RFr 5.00
285 TDe AKp 7.00
286-288 ..... 5.00
289 PDa AKp dbl-sz., ❶: new Hobgoblin (Jack O' Lantern) 10.00
290-292 ..... 3.00
293-294 ..... 5.00
295-297 ..... 3.00
298 DMi TMc C: Venom, 1st Todd McFarlane Spidey 28.00
299 DMi TMc C: Venom 10.00
300A DMi TMc ❶&O: Venom (full story), R: red & blue costume 48.00
300B Ent. Dist. Chrome exclusive 15.00
301 DMi TMc 8.00
302-303 DMi TMc 10.00
304-311 ..... 6.00
312 DMi TMc "Inferno" X-over 10.00
313-314 DMi TMc 6.00
315-317 DMi TMc Venom 8.00
318-320 DMi TMc 6.00
321-325 ..... 6.00
326-327 ..... 4.00
328 Spidey vs. Hulk 6.00
329 ..... 3.50
333-343 ..... 3.00
344 DMi ELa ❶: Cletus Kasady 4.00
345-347 ..... 4.00
348-349 ..... 3.00
350 ..... 5.00
351-360 ..... 3.00
361A DMi MBa ❶: Carnage (full) 7.00
361B 2nd print 1.25
362A DMi MBa 4.00
362B 2nd print 1.25
363 DMi MBa ❶: Peter's parents 3.00
364 DMi MBa 2.50
365 30th Anniv. 6.00
366-373 ..... 2.50
374 vs. Venom 3.50
375 foil cover, 30th Anniv., Venom 5.50
376-387 ..... 2.50
388A DMi MBa Collector's Edition 4.00
388B DMi MBa Newsstand Edition 2.25
389 "Pursuit" X-over pt. 4 ..... 2.50
390A Metallic ink cover, 16-pg comic 3.50
390B Regular Edition 2.00
391-393 JDm MBa 2.50
394A JDm MBa flip book & two foil-stamped covers 3.50
394B Regular Edition 2.00
395-396 JDm MBa 2.50
397 JDm MBa dbl-sz., Doc Ock 3.00
398-399 JDm MBa 2.50
400A JDm MBa dbl-sz, die-cut enhanced cover, D: Aunt May 5.00
400B Regular Edition 3.00
400C white cover 12.00
401-424 ..... 2.50
425 dbl-sz., Electro 3.50
426-431 ..... 2.50
432A-432B reg. & variant covers 4.00
433-441 ..... 2.50

ANNUALS

1 SLe SDi ❶: Sinister Six, C: Avengers, X-Men, Fantastic Four, Dr. Strange 690.00
2 SLe SDi Dr. Strange, ❶: Xandu 250.00
3 SLe DHe 100.00
4 SLe LLe Torch, Mysterio, Wizard 80.00
5 SLe LLe ❶&O: Peter Parker's parents (flashback) 85.00
6 reps. #18, Annual #1 ..... 28.00
7-8 ..... 25.00
9 rep. Spectacular Spider-Man #2 ..... 20.00
10 BMa GKa ❶: Human Fly 10.00
11 ❶: Spider-Squad, ❶: Man-Spider 10.00
12 reps. #119-120 ..... 10.00
13 JSh JBy Doc Ock 9.00
14 DOn FMi 8.00
15 DOn FMi Punisher vs. Dr. Octopus 10.00
16-20 ..... 4.00
21A-21B DOn PRy M: Peter and Mary Jane, covers: Spider-Man or tuxedo 10.00
22-23 ..... 4.00
24 DMi GKa Spidey's Tiny Adventure 3.50
25 ..... 5.00
26 ..... 4.00
27-28 ..... 3.50
AMAZING SPIDER-MAN '96 ..... 3.50
AMAZING SPIDER-MAN '97 ..... 3.50
AMAZING SPIDER-MAN & DEVIL DINOSAUR '98 ..... 3.50

GIANT SIZE

1 LWe RAn Dracula, ❶: Equinox 35.00
2-3 ..... 20.00
4 GCy RAn ❶: Moses Magnum 55.00
5-6 ..... 10.00

GRAPHIC NOVELS

SPIDER-MAN/DR. DOOM: WAY TO DUSTY DOOM 7.00

SPECIALS

AMAZING SPIDER-MAN SUPER SIZE SPECIAL DMi DHo flip book mini-series 5.00
VOLUME TWO (1998-CURRENT)
1A HMa JBy dbl-sz 4.00
1B Dynamic Forces exclusive cover 7.00
1C Sunburst cover 8.00
1D Marvel Authentix sketch cover 20.00
1E Deluxe Edition Marvel Authentix sketch cover 150.00
2A HMa JBy cover: JBy 2.50
2B cover: BTu 5.00
3-11 ..... 2.50
12 dbl-sz 3.00
13 ..... 3.00
14-19 ..... 2.50
20 100 pgs. 3.00
21-24 ..... 2.25
25A dbl-sz, holographic foil cover 4.00
25B regular cover 3.00
26-27 ..... 2.25
28 ..... 2.50
29 ..... 3.00
30 JSc JRj 7.50
31 JSc JRj 3.50
32 JSc JRj 2.25

ANNUALS

AMAZING SPIDER-MAN 1999 ..... 3.50
AMAZING SPIDER-MAN 2000 ..... 3.50
AMAZING SPIDER-MAN 2001 ..... 2.99

AMERICAN CENTURY
DC COMICS/VERTIGO (2000-CURRENT)

1-3 written by HCh 2.50
4 ..... 2.50

AMERICA'S BEST COMICS SPECIAL
DC COMICS/WILDSTORM (2000)

1-SHOT PF 7.00

ANGEL
DARK HORSE (1999-CURRENT)

1A regular photo cover 3.00
1B photo cover 5.00
1C red blood foil photo cover 15.00
1D D. Forces red foil cover 10.00
2A-3A regular covers 3.00
2B-3B photo covers 3.00
3C D. Forces excl. gold foil cover, interlocks with *Buffy* #17C 10.00
3D D. Forces excl. purple foil cover, interlocks with *Buffy* #17D 10.00
4A-7A regular covers 3.00
4B-7B photo covers 3.00
7C D. Forces "Lucky 7" cover 10.00
7D D. Forces European Ruby Red "Lucky 7" cover 10.00
8A-14A regularcovers 3.00
8B-14B photo covers 3.00
15A 4.00
15B 10.00
15C D. Forces Gold Foil edition 10.00
15D D. Forces Red Foil edition 12.99
16A-16B regular or photo cover 4.00
17A-17B regular or photo cover 2.99

APHRODITE IX
IMAGE/TOP COW (2000-CURRENT)

PREVIEW-A San Diego Edition 14.50
PREVIEW-B Museum Edition 400.00
0A shipped w/Wizard Tomb Raider spec 5.00
0B D. Forces foil cover 10.00
0C new cover 2.95
0D DF/WA Emerald Green Foil 20.00
1A-1D covers: DFn, JOe, MTu, MSi 3.00
1E D. Forces excl. Chrome cover 12.00
1F Wizardworld Chicago exclusive 10.00
1G Wizardworld Chicago Holo-foil-logo 15.00

A B C D E F G H I J K L M N O P Q R S T U V W X Y Z

KEY: price went up | price went down | this one's new | book is hot

COMIC BOOK PRICE GUIDE

1H Ent. Dist. Super Sexy cover 5.00
1I Tower Records Holo-foil excl. 10.00
1J Museum Edition 100.00
2A 2.50
2B Mid-West Comic excl. cover 10.00
3 ..... 2.50

ARIA
IMAGE/AVALON STUDIOS (1998-CURRENT)
PREVIEW–A 3.00
PREVIEW–B variant linen cover: JAn 11.00
1A 3.00
1B variant cover: MTu 4.50
1C Holo-Foil variant (5,000) 10.00
1D "Blanc & Noir" edition; BW art 3.00
1E Anacleto variant cover 10.00
1F variant "museum" cover: MTu 125.00
1G variant "museum" cover: Anacleto 100.00
1H variant "museum" cover, Chicago Con exclusive 125.00
1I D.Forces excl. "Blanc & Noir" variant 5.00
1J Ent. Dist. excl. Holo-Foil cover 20.00
2A 3.00
2B Convention Tour Foil Edition 6.00
2C "Blanc & Noir" edition; BW art 3.00
3-4A 3.00
4B Glow-in-the-Dark cover 15.00
SKETCHBOOK–A 7.00
SKETCHBOOK–B armor gold cover 10.00

ARIA/ANGELA: HEAVENLY CREATURES
IMAGE/TMP (2000)
1A cover: J. Anacleto 5.00
1B cover: JQu 3.00
1C cover: JJn 4.00
1D mystery artist cover 3.00
1E J. Anacleto chrome variant 5.00
1F JQu chrome variant 3.00
1G JJn chrome variant 11.00
1H WPo chrome variant 3.00
1I "Blanc & Noir" edition 3.00
1J D. Forces exclusive alternate cover 12.00
1K D. Forces exclusive gold 10.00
1L Tower Records Edition 10.00
1M Tower Records Gold Edition 15.00
1N-1Q Museum Edition 100.00
2A regular cover 3.00
2B alternate cover 4.50
ASHCAN European Tour Edition 20.00

ARIA: THE SOUL MARKET
IMAGE (2001-CURRENT)
1A Anacleto cover 4.00
1B D. Forces cover 10.00
1C Drew cover 4.00
1D Museum Edition 125.00
2A Anacleto cover 3.00
2B Yarkin cover 3.00
3 ..... 3.00

ASTRO CITY
IMAGE
MINI-SERIES (1995-1996)
1A KBu BAn ●: Samaritan, ●: Honor Guard, ●: Astro City 10.00
1B 2nd print 2.25
2 KBu BAn ●: Silver Agent (flashback) 8.00
3 KBu BAn ●: Jack-In-The-Box 7.00
4 KBu BAn ●: The Hanged Man, ●: The First Family 10.00
5 KBu BAn ●: Crackerjack 13.00
6 KBu BAn 14.00
HC–A deluxe signed hardcover 49.95
HC–B unsigned (1997 release) 34.95
IMAGE/HOMAGE (1996-1998)
½A Wizard mail-away 10.00
½B Platinum Edition 18.00
½ C 2nd print, new cover 2.50
1A KBu BAn 10.00
1B trunk cover, Amer. Ent. exclusive 12.00
1C 2nd print 2.50
1D 3-D Edition 6.00
2A KBu BAn 7.00
2B 2nd print 2.50
3 KBu BAn 8.00
4 KBu BAn ●: Confessor, ●: Brian Kinney 6.00
5-6 KBu BAn 5.00
7-9 KBu BAn 4.00
10 KBu BAn ●: Junkman 4.00
11-12 KBu BAn 3.00
13-15 ..... 2.50
HC CONFESSION reps. #4-9, signed 75.00
DC COMICS/HOMAGE (1999-CURRENT)
16-22 ..... 2.50

THE AUTHORITY
DC COMICS/WILDSTORM (1999-CURRENT)
1 WEi BHi 15.00
2 WEi BHi 14.00
3 WEi BHi 20.00
4 WEi BHi 14.00
5 WEi BHi 20.00
6-8 WEi BHi 9.50
9 WEi BHi 16.00
10 WEi BHi 9.50
11 WEi BHi 8.50
12 WEi BHi 8.50
13 MMr FQu 17.00
14 written by MMr 8.00
15 written by MMr 7.50

HOT, HOT, HOT
SIZZLING SWAG TO SCOPE OUT AT CONS

OBI-WAN KENOBI

This figure from the original 1977 Kenner Star Wars line defines the term "rare." It came out during a time when kids were the only ones who bought action figures and would actually take them out of the packaging and (gasp) play with them! Therefore, actually finding one of these still in its original packaging is next to impossible. Plus, there are four different versions of the figure, differing slightly in hair color and pakaging (white hair is best), ranging from $160 to $315 apiece. Basically, if you want any version of this figure, more power to you, or better yet, may the force be with you.

16 written by MMr 6.50
17 written by MMr 7.50
18 written by MMr 7.50
19 written by MMr 6.50
20 written by MMr 7.50
21 written by MMr 5.00
22 written by MMr 8.50
23 written by MMr 2.50
ANNUAL 2000 "Devil's Night" X-Over 4.50

AVENGERS
MARVEL (1963-1996)
-1 (5/97) "Flashback" tale 2.00
0 Wizard exclusive 3.00
1 SLe JKi ●: Avengers, Loki 2,750.00
1 1/2 (1999) tale set between #1 &2 ..... 2.50
2 SLe JKi ●: Space Phantom, ●: Avengers Mansion, Q: Hulk 650.00
3 SLe JKi Sub-Mariner, vs. Hulk 400.00
4A SLe JKi Re-Intro & J: Silver Age Captain America 1,950.00
4B Golden Record rep., no cover price 75.00
4C Golden Record rep., w/record 150.00
5 SLe JKi ●: Lava Men, app: Hulk 225.00
6 SLe JKi ●: Masters of Evil 175.00
7 SLe JKi Loki, Enchantress 175.00
8 SLe JKi ●&D: Kang 175.00
9 SLe DHe ●&D: Wonder Man 175.00
10 SLe DHe ●: Immortus 175.00
11 SLe DHe Spider-Man 200.00
12 SLe DHe Mole Man 125.00
13 SLe DHe ●: Count Nefaria, ●: Maggia 125.00
14-15 ..... 125.00
16 SLe JKi J: Hawkeye, J: Scarlet Witch, J: Quicksilver, Q: Thor, Q: Wasp, Q: Iron Man, Q: Giant Man 140.00
17 SLe DHe Hulk, ●: Minotaur 80.00
18 SLe DHe Nick Fury, commies 80.00
19 SLe DHe ●&D: Swordsman 90.00
20 SLe DHe Mandarin 50.00
21 SLe DHe ●: Power Man 50.00
22 SLe DHe Circus of Crime 50.00
23-24 SLe DHe Kang 45.00
25 SLe DHe Dr. Doom, Fantastic Four 50.00
26-27 ..... 35.00
28 ●: Collector 35.00
29-30 ..... 30.00
31-35 ..... 25.00
36 RTh DHe ●: Ixar, ●: Ultrana 30.00
37-40 RTh DHe 25.00
41-46 RTh JBu 20.00
47 RTh JBu ●: Dane Whitman 25.00
48 RTh GTu ●&D: Dane Whitman as Black Knight III, Magneto 28.00
49-51 RTh JBu 20.00
52 RTh JBu ●: Grim Reaper 30.00
53 RTh JBu X-Men, Magneto 40.00
54-56 RTh JBu 20.00
57 RTh JBu ●: Vision, D: Ultron-5 ..... 70.00
58 RTh JBu D&J: Vision 45.00
59 RTh JBu ●: Henry Pym as Yellowjacket 25.00
60 RTh JBu M: Yellowjacket & Wasp 20.00
61-65 ..... 16.00
66 ●: Adamantium 24.00
67 ..... 24.00
68 ..... 15.00
69 ●: Grandmaster 15.00
70 ..... 15.00
71 RTh SBu ●: Invaders 30.00
72-82 ..... 12.00
83 RTh JBu ●: Liberators 16.00
84 ..... 10.00
85 ●: Squadron Supreme 17.00
86 ..... 10.00
87 RTh FGi O: Black Panther 25.00
88-92 RTh SBu 12.00
93 RTh NAd 65.00
94 RTh NAd ●: Mandroids 35.00
95-96 RTh NAd 35.00
97 RTh JBu ●: Patriot, ●: Fin, ●: Blazing Skull 20.00
98-99 RTh BSm 25.00
100 RTh BSm 70.00
101-109 ..... 10.00
110-111 SEn DHe X-Men 20.00
112 SEn DHe ●: Mantis 12.00
113-115 ..... 8.00
116 Surfer vs. Vision 15.00
117-118 ..... 15.00
119-124 ..... 8.00
125-126 ..... 10.00
127 SEn SBu Inhumans, ●: Ultron-7 ..... 10.00
128-135 ..... 8.00
136-140 ..... 6.00
141 1st GPe Avengers 6.00
142-164 ..... 6.00
165 ●: Henry Peter Gyrich 5.00
166 ..... 6.00
167-180 ..... 5.00
181-191 JBy 6.00
192-194 ..... 4.00
195 ●: Taskmaster 4.00
196-199 ..... 4.00
200 annv. issue, vs. Marcus 7.50
201-235 ..... 3.00
236-237 ..... 5.00
238-249 ..... 3.00
250 ..... 5.00
251-262 ..... 3.00
263 Jean Grey cocoon found 5.00
264 RSt JBu ●: Yellowjacket II 4.00
265-299 ..... 2.50
300 WSi JBu 4.00
301-325 ..... 2.50
326 LHa PRy ●: Rage 4.00
327-349 ..... 2.50
350 BHa SEp vs. Starjammers 4.00
351-359 ..... 2.50
360 imposter Vision, foil cover 5.00
361-362 ..... 2.50
363 30th Anniv issue, dbl-sz. 4.00
364-365 ..... 2.50
366 SEp BHa 30th Anniv. issue 4.50
367 BHa SEp resolution to Sersi 2.50
368-369 BHa SEp "Bloodties" 3.50
370-374 BHa SEp 2.50
375A BHa SEp poster 3.50
375B posterless version 2.50
376-379A BHa SEp 2.50
379B flip book w/ Giant-Man #1 ..... 3.50
380A BHa MDe MDe's 1st Avengers wk 3.00
380B flip book w/ Giant-Man #2 ..... 3.50
381A BHa MDe 2.50
381B flip book w/ Giant-Man #3 ..... 2.75
382A answers found on Wundagore 2.00
382B flip book w/ Giant-Man #4 ..... 2.75
383-399 ..... 3.00
400 MWd MWr dbl-sz. annv. issue 4.50
401-402 ..... 3.00
ANNUALS
1 SLe DHe 60.00
2 RTh DHe 35.00
3 ..... 25.00
4-5 reps. 10.00
6 ..... 8.00
7 vs. Thanos, "death" of Warlock 13.00
8 Squadron Sinister 5.00
9 ..... 3.00
10 ●: Rogue●: Madelyne Pryor (as child) 20.00
11-17 ..... 4.50
18 ..... 4.00
19-23 ..... 3.50
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1 RTh RBu ●: Whizzer I, ●: Nukio, ●: Miss America, ●: Bova 15.00
2-4 ..... 10.00
5 rep. Annual #1 ..... 10.00
GRAPHIC NOVELS
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DFr RLi Avengers vs. Venom 9.95
EMPEROR DOOM DMi BHi vs. Avengers 7.95
MINI-SERIES
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1-2 PDa AOl "Alternıverse" tale 8.00
ONE-SHOTS
THE CROSSING BHa MDe 6.00
TIMESLIDE BHa/TKa RCr 5.00
PRESTIGE FORMAT BOOKS
YESTERDAY QUEST 6.95
VOLUME TWO (1996-1997)
1A RLd/CYa RLd/JVa dbl-sz. 5.00
1B variant Chap Yaep cover 5.00
1C Gold Signature Edition 20.00
2-4 ..... 3.50
5A-5B covers: green or white 3.00
6 "Industrial Revolution" pt. 1 ..... 3.00
7-8 ..... 2.50
9 vs. Squadron Supreme 4.00
10-11 ..... 2.50
12 dbl-sz. 3.50
13 JRb MRy Wildstorm X-over 2.50
VOLUME THREE (1997-CURRENT)
0 *Wizard* exclusive 3.00
1A KBu GPe threat from Asgard 6.00
1B variant "sunburst" cover 5.50
1C "Rough Cut" Edition 4.00
1D Ent. Dist. excl. Chromium cover 20.00
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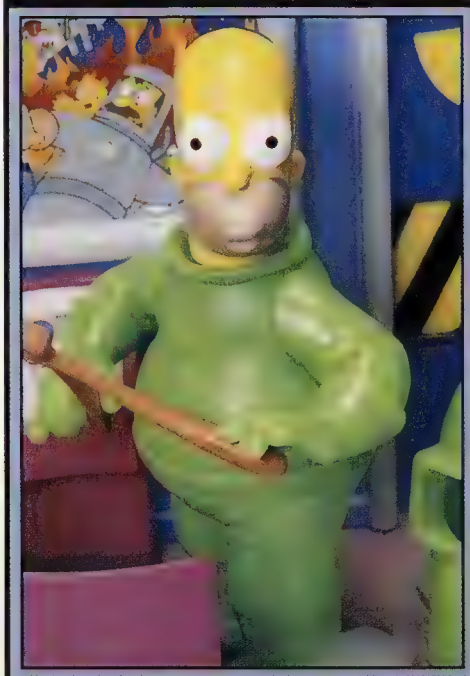

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8 ..... 41.00
9-31 ..... 2.50
32 ..... 2.50

HOT, HOT, HOT
SIZZLING SWAG TO SCOPE OUT AT CONS

INCREDIBLE HULK (VOL. 2) #181

One could argue that Hulk #181 is so popular among collectors and fans because it contains Wolverine's first full appearance. One could also assume it's a favorite among collectors because it's "Round One" of the many epic battles Wolverine and the Hulk would have in the years to come. We, on the other hand, are guessing it's because of the cameo by our favorite cannibalistic supervillain, the Wendigo...but we could be wrong. Regardless of why we or anyone else thinks this Marvel ish is so darn coveted, one thing's for sure—you'd have to hock a kidney to cover the $600 price tag!

ONE-SHOTS
BATGIRL 4.50
BLACK CANARY/ORACLE 4.50
THE RAVENS 2.50
REVOLUTION 3.50
WOLVES 3.50

BIZARRO COMICS

DC COMICS (2001)
HCA Regular Edition 30.00
HCB Remarked Edition 70.00

BLACK PANTHER

MARVEL (1977-1979)
see Fantastic Four #52 for ❶:Black Panther
1 JKj JKi ❶: Collectors 11.00
2 JKj JKj Six Million Year Man 7.00
3-10 ..... 6.00
11-15 ..... 5.00
VOLUME TWO (1998-CURRENT)
1A CPr MTe "Marvel Knights" 4.00
1B Dynamic Forces exclusive 7.00
1C Ent. Dist. excl. cover: JPl & JQu ... 7.00
2A 3.00
2B cover: BTi 4.00
2C Ent. Dist. exclusive cover 7.00
3-32 ..... 2.50
33 ..... 2.50

BLACK WIDOW

MARVEL (1999)
1A "Marvel Knights" mini-series 5.00
1B variant cover 6.00
1C Dynamic Forces exclusive 7.50
2-3 ..... 5.00

BLACK WIDOW: BREAKDOWN

MARVEL (2000-2001)
1-3 "Marvel Knights" mini-series 3.00

BONE

CARTOON BOOKS (1991-1995)
NOTE: All unlisted printings are $3.00 each. Printings with Image logos are the most recent.
1A JSm JSm ❶: Fone Bone, ❶: Phoney Bone, ❶: Smiley Bone; red logo 75.00
1B 2nd print, lime green logo 10.00
1C 3rd print, blue logo 5.00
1D 4th print, yellow logo 4.00
1E Wizard Ace Edition. rep. #1 ..... 10.00
2A JSm JSm fuchsia logo 40.00
2B 2nd print, light fuchsia logo 6.00
3A JSm JSm ❶: Gran'ma Ben, yellow logo w/green "Phoney" 35.00
3B 2nd print, yellow/blue 3.00
4A JSm JSm greyish-blue logo 20.00
4B 2nd print, red logo 3.00
5 JSm JSm maroon logo 20.00
6 JSm JSm red logo 18.00
7 JSm JSm at the fair, dark purple logo 12.00
8 JSm JSm blue logo 9.00
9 JSm JSm yellow logo 7.00
10 JSm JSm The Great Cow Race ... 8.00
11-13 JSm JSm 3.00
13 ½A JSm JSm Wizard mail-away ... 7.00
13 ½B Gold Edition 10.00
14-20 JSm JSm 3.00
BONE: HERO PREMIERE EDITION 5.00
FLIPBOOK 10.00
THORN: TALES FROM THE LANTERN reps. Smith's Bone strips published in his college newspaper, very rare ... 800.00

IMAGE (1995-1997)
21-27 JSm 3.00
SOURCEBOOK color Jim Lee poster ... 3.00
SOURCEBOOK: SAN DIEGO EDITION includes B&W Jim Lee poster and gold cover stamp/sticker 15.00

CARTOON BOOKS (1997-CURRENT)
28-37 ..... 3.00
38A-38C covers: ARo, FMi or JSm ... 5.00
39-42 ..... 3.00
43 ..... 2.95

BRAVE & THE BOLD

DC COMICS (1955-1983)
1 ❶: Viking Prince 2,700.00
2 ..... 1,100.00
3-5 ..... 625.00
6-10 ..... 450.00
11-22 ..... 350.00
23 O: Viking Prince 425.00
24 ..... 350.00
25 ❶: Suicide Squad 400.00
26-27 Suicide Squad 300.00
28 MSk GFo ❶: Justice League of America, ❶: Starro, O: Snapper Carr ... 5,610.00
29 MSe GFo 2: JLA 2,200.00
30 MSe GFo 3: JLA, ❶: Prof. Ivo ... 1,900.00
31 ❶: Cave Carson 310.00
32-33 Cave Carson 200.00
34 ❶&O: Hawkman in the Silver Age, ❶: Hawkwoman in the Silver Age 1,850.00
35 Hawkman 525.00
36 Hawkman 425.00
37 Suicide Squad 250.00
38-39 Suicide Squad 210.00
40-41 Cave Carson 150.00
42 Hawkman 300.00
43 O retold: Hawkman 325.00
44 Hawkman 250.00
45-49 Strange Sports 55.00
50 Green Arrow 175.00
51 Aquaman, Hawkman 250.00
52 Sgt. Rock 135.00
53 Flash, Atom 55.00
54 ❶&O: Teen Titans 275.00
55-56 ..... 40.00
57 ❶: Metamorpho 135.00
58 Metamorpho 65.00
59 Batman Green Lantern 75.00
60 ❶: Wonder Girl (Donna Troy) ... 105.00
111 O: Starman; Black Canary 120.00
62 Starman 80.00
63 Wonder Woman, Supergirl 40.00
64 Batman, Eclipso 55.00
65-66 ..... 22.00
67 Batman & Flash 38.00
68 Batman 55.00
69-78 ..... 25.00
79 NAd Deadman, Batman 50.00
80-82 NAd 40.00
83 NAd Teen Titans 45.00
84-86 NAd 35.00
87-92 ..... 20.00
93 NAd House of Mystery 35.00
94-99 ..... 15.00
100 Green Arrow, NAd story 40.00
101 Metamorpho 8.00
102 Teen Titans 12.00
103-110 ..... 8.00
111 Joker, Batman 10.00
112-117 100 pgs. Batman 20.00
118 Joker, Batman 10.00
119-122 ..... 5.00
123-128 ..... 4.00
129-130 Green Arrow, Joker 6.00
131 ..... 8.00
132-140 ..... 4.00
141 Black Canary, Joker 6.00
142-165 ..... 3.50
166 Black Canary, ❶: Nemesis 3.50
167-173 Batman 3.50
174-178 ..... 4.00
179-190 ..... 3.00
191 Joker, Batman 5.00
192-199 ..... 3.00
200 ❶: Outsiders, final issue 5.50
MINI-SERIES (1991-1992)
1-6 MGr/MBo 2.00

ANNUALS
80 PAGE LOST ANNUAL 1-SHOT A 6.00
80 PAGE LOST ANNUAL 1-SHOT B SIGNED BY DICK GIORDANO ... 30.00

THE BROTHERHOOD

MARVEL
1 mystery writer 3.00
2A BSi cover 2.25
2B JJn cover 2.25

BUFFY THE VAMPIRE SLAYER

DARK HORSE (1998-CURRENT)
see Dark Horse Presents Annual 1998 for ❶: Buffy the Vampire Slayer (in comics)
½A *Wizard* exclusive 7.50
½B Wizard exclusive Gold 13.00
½C *Wizard* exclusive Platinum 20.00
½ 2nd *Wizard* excl. (*Buffy/Angel*) ... 10.00
1A 7.00
1B gold logo 12.00
1C photo cover 8.00
1D Wizard Authentic Platinum signed 25.00
1E 2nd prnting 3.00
1F Ent. Dist. Gold Logo Photo cover ... 6.00
2A regular cover 4.00
2B photo cover 5.00
2C D. Forces excl. Bloodchrome cover 15.00
2D Ent. Dist. excl. photo cover 5.00
3A-4A regular covers 6.00
3B-4B photo covers 4.00
5A-7A regular covers 3.00
5B-7B photo covers 4.00
8A-12A regular covers 3.00
8B-12B photo covers 3.00
12C Dynamic Forces Gold cover 10.00
13A-17A regular covers 3.00
13B-17B photo covers 3.00
15C D. Forces red foil cover 12.00
17C D. Forces excl. gold foil cover, interlocks with *Angel* #3C 10.00
17D D. Forces excl. purple foil cover, interlocks with *Angel* #3D 10.00
18A-21A regular covers 3.00
18B-21B photo covers 3.00
21C D. Forces excl. "Lucky 21" cover 10.00
21D D. Forces excl. European Ruby Red "Lucky 21" cover 15.00
22A-28A regular covers 3.00
22B-28B photo covers 3.00
29A-29B regular or photo covers 4.00
29C D. Forces Gold Foil edition 15.00
29D D. Forces Red Foil edition 20.00
30A-31A regular covers 4.00
30B-31B photo covers 4.00
32A-33A 3.00
32B-33B 3.00
34A-34B regular or photo covers 2.99
ANNUAL 1 ..... 8.00

ONE-SHOTS
BUFFY THE VAMPIRE SLAYER: GILES reg. or photo cover 3.00
THE DUST WALTZ 10.00
JONATHAN-A-B reg. or photo cover ... 3.00
JONATHAN-C D.F. Gold Foil cover ... 12.95
LOVER'S WALK-A-B reg. or photo cover 3.00
LOVER'S WALK-C D. Forces foil cover 13.00
OZ-A-B reg. or photo cover 3.00
OZ-C DF gold foil photo 13.00
OZ-D DF signed gold foil photo 25.00
RING OF FIRE graphic novel 10.00
SPIKE AND DRU 3.00
SPIKE AND DRU: THE QUEEN OF HEARTS 3.00
SPIKE AND DRU: ALL'S FAIR-A-B reg. or photo cover 3.00
SPIKE AND DRU: ALL'S FAIR-C D.Forces Gold Foil Edition 15.00
SPIKE AND DRU: ALL'S FAIR-D D.Forces Ruby Red Foil Edition 17.00
WILLOW AND TARA SPECIAL-A-B reg. or photo cover 2.99
WILLOW AND TARA SPECIAL-C D. Forces foil photo cover 10.00
WILLOW AND TARA SPECIAL-D D. Forces foil photo cover, signed 19.99
WILLOW AND TARA SPECIAL-E D. Forces gold foil photo cover, signed 17.00

CAPTAIN AMERICA

MARVEL (1968-1996)
see Avengers #4 for Silver Age ❶:Captain America previously Tales of Suspense
100 JKj 335.00
101 JKj 50.00
102 -108 ..... 35.00
109 SLe JKj O retold: Cap 50.00
110 SLe JSe ❶: Rick Jones as Bucky, vs. Hulk, ❶: Viper ... 60.00
111 SLe JSe vs. HYDRA 60.00
112 ..... 30.00
113 SLe JSe Avengers, Nick Fury ... 60.00
114-116 ..... 20.00
117 ❶: Falcon 65.00
118-121 ..... 14.00
122-136 ..... 12.00
137-138 Spider-Man 15.00
139-140 ..... 9.00
141-142 ..... 8.00
143 52 pages 13.00
144 GFr JRo Cap & Falcon split up 10.00
145-167 ..... 6.00
168 ❶: The Phoenix (later becomes Baron Zemo II) ... 7.00
169-171 ..... 6.00
172-175 X-Men (original) 15.00
176-179 ..... 5.00
180 ❶: Nomad 6.00
181-191 ..... 5.00
192 ..... 5.50
193 B: Kirby scripts & art 8.00
194-199 ..... 6.00
200 ..... 7.00
201-214 ..... 4.00
215-240 ..... 3.00
241 MWb FSp vs. Punisher 10.00
242-260 ..... 3.00
261 JDm MZe ❶: Nomad II 3.00
262-263 ..... 3.00
264 X-Men 4.00
265-275 ..... 2.50
276 ❶: Baron Zemo II (later becomes Citizen V of the Thunderbolts) ... 2.50

WEREADITFORYOU

IF YOU MISSED IT

Avengers #42

Kang and the Scarlet Centurion continue to make an offer that Earth can't refuse: Either surrender to their takeover or fight a war which'll leave Earth ravaged, beaten and under the thumb of a force they can't overcome. One problem: Kang's much quicker than they imagined and has already sent word out that all who go against Earth's present governments will have a guaranteed spot in the new world order. That sneaky S.O.B.!

277-281 ..... 2.50
282A ❶: Jack Monroe as Nomad, ... 4.00
282B 2nd print 1.75
283-299 ..... 2.50
300 JDm PNe "death" of Red Skull ... 4.00
301-331 ..... 2.50
332 MGn TMo Q: Steve Rogers as Captain America 7.00
333 MGn TMo ❶: Johnny Walker as Captain America II, Freedom Force 3.00
334-343 ..... 2.50
344 Giant-size 4.00
345-349 ..... 2.50
350 MGn KDw giant-sz., Steve Rogers defeats Johnny Walker & returns as Captain America 4.50
351-382 ..... 2.50
383 MGn RLi giant-sz. 3.50
384-386 ..... 2.50
387-399 ..... 2.50
400 MGn RLe triple-sz., rep. *Avengers* #4, Galactic Storm ... 3.50
401-419 ..... 2.50
420A MGr RLv bagged w/Dirt magazine 2.50
420B w/o Dirt magazine 2.00
421-424 ..... 2.50
425A foil-embossed cvr., dbl-sz. 3.50
425B Newsstand Edition 2.00
426-443 ..... 2.50
444 MWd RGa President is kidnapped 6.00
445-447 MWd RGa 3.50
448 MWd RGa dbl-sz., fifth ink cover. .5.00
449-450A 2.50
450B alternate "Clark Kent-ish" cover 4.00
451-454 MWd RGa 2.50
ASHCAN 1 ..... 0.75
GIANT SIZE 1 ..... 15.00

ANNUALS

1 reps. Tales of Suspense #59, 61-62 20.00
2 ..... 10.00
3-5 ..... 6.00
6-7 ..... 3.50
8 MGn MZe Wolverine, ❶: TESS-1 ... 20.00
9 RTh JVa ❶: new Nomad 6.00
10-13 ..... 3.50

ONE-SHOTS

CAPTAIN AMERICA: THE LEGEND 4.00

VOLUME TWO (1996-1997)

ASHCAN exclusive Comic Con edition 8.00
1A RLd/JLb RLd the legend is reborn 3.00
1B "Stars & Stripes" background 7.00
1C Gold Signature Edition 15.00
1D San Diego Edition 15.00
1E *Wizard* Authentic variant, signed by Rob Liefeld 15.00
2 RLd/JLb RLd Falcon & Red Skull ... 3.00
3-5A RLd/JLb RLd 2.50
5B cover: ICh 3.00
6 "Industrial Revolution" epilogue ... 2.50
7-11 ..... 2.50
12 dbl-sz. 3.50
13 Cap & Wildstorm's Deathblow 2.50

VOLUME THREE (1997-CURRENT)

1A MWd RGa 5.00
1B variant "Sunburst" cover 4.50
2A MWd RGa 4.00
2B variant RGa/BWi cover 4.00
3 ..... 3.50
4-11 ..... 3.00
12 Giant-size 4.00
13-17 ..... 2.50
18 Giant-size 3.50
19-24 ..... 2.50
25 dbl-sz 3.50
26-29 ..... 2.50
30-43 ..... 2.25
44 ..... 2.25

ANNUALS

CAPTAIN AMERICA/CITIZEN V '98 ..... 3.50
CAPTAIN AMERICA 1999 ..... 3.50
CAPTAIN AMERICA 2000 ..... 3.50

CAPTAIN MARVEL

MARVEL (1968-1979)

see Marvel Super-Heroes #12 for ❶: Captain Marvel

1 O retold: Captain Marvel 70.00
2 ..... 22.00
3 ..... 14.00
4 ..... 17.50
5 ..... 14.00
6-11 ..... 10.00
12-14 ..... 8.00
15 first 15-cent issue 7.00
16 new costume 7.00
17-24 ..... 7.00
25 JSt Super-Skrull 15.00
26 JSt JSt Thanos,Thing 20.00
27-33 JSt JSt 10.00
34 JSt JSt vs. Nitro, gets cancer 8.00
35 Ant-Man, Wasp 4.00
36 JSt Watcher 5.00
37-62 ..... 2.50
GIANT SIZE 1 ..... 9.00
LIFE OF CAPTAIN MARVEL TPB 14.95

VOLUME TWO (1995-1996)

1 FNi EBe Mar-Vell's son takes over 4.00
2-6 ..... 2.00

VOLUME THREE (1999-CURRENT)

1A written by PDa 5.00
1B variant cover 6.00
2A-2B covers: Chriscross or JOr ... 10.00
3-5 ..... 3.00
6-19 ..... 2.50
20 ..... 2.50

CATWOMAN

DC COMICS (1993-2001)

see Superman's Girlfriend Lois Lane #70 for ❶: Catwoman in the Silver Age.

0 (8/94) DMo JBl Selina reminisces ... 3.00
1 JDu JBl Bane, embossed cover ... 5.00
2-4 JDu JBl 3.00
5-49 ..... 2.50
50A-50B 3.00
51-55 ..... 2.50
56 "Cataclysm" X-over, pt. 6 ..... 4.00
57 "Cataclysm" X-over, vs. Poison Ivy ... 3.00
58-62 ..... 2.50
63-94 ..... 2.25
1,000,000 "One Million" X-over story 2.00

ANNUALS

1 LDu CPr Elseworlds tale 4.00
2 "Year One" story 4.00
3 "Legends of the Dead Earth" story . 3.00
4 "Pulp Heroes" story 4.00

ONE-SHOTS

CATWOMAN PLUS w/Screamqueen ... 3.00

PRESTIGE FORMAT BOOKS

DC COMICS/HARRIS (1996)

CATWOMAN/VAMPIRELLA: THE FURIES 5.00

CATWOMAN MINI-SERIES

DC COMICS (1989-CURRENT)

CATWOMAN (1st MINI-SERIES)

1 MNw JJb O: Catwoman 5.00
2-4 MNw JJb 3.00

CATWOMAN: GUARDIAN OF GOTHAM

1-2 DMo JBl Elseworlds story 6.00

CATWOMAN/WILDCAT

1-4 CDi BSt 2.50

CEREBUS

AARDVARK-VANAHEIM (1977-CURRENT)

0 (6/93) SC, reps. #51, 112-113, 137-138 ..... 2.25
0A gold logo 10.00
1A DSi ❶: Cerebus 350.00
1B COUNTERFEIT, diff. paper ... NO VALUE
2 DSi 100.00
3 DSi ❶&O: Red Sophia 120.00
4 DSi ❶: Elrod the Albino, ❶: Death 75.00
5 DSi 60.00
6 DSi ❶: Jaka 60.00
7-10 DSi 40.00
11-12 DSi 30.00
13-15 DSi 25.00
16-20 DSi 20.00
21 DSi ❶: Captain Cockroach ... 45.00
22 DSi 18.00
23-24 DSi 8.00
25-30 DSi 10.00
31 DSi O: Moonroach 14.00
32-50 DSi 6.00
51 DSi Cutey Bunny 10.00
52 DSi Cutey Bunny 5.00
53 DSi ❶: Wolveroach 6.00
54 DSi Wolveroach 8.00
55-56 DSi Wolveroach 6.00
57 M: Cerebus and Red Sophia 5.00
58-62 DSi 5.00
63-64 DSi 4.00
65-79 DSi GEr 4.00
80-93 DSi GEr 3.00
94 Cerebus & Red Sophia divorce ... 3.00
95-111 DSi GEr 3.00
112/113 DSi GEr counts as both issues 3.00
114-146 DSi GEr 3.00
147 Neil Gaiman's 24-hour comic ... 4.00
148-160 DSi GEr 3.00
161 DSi GEr Bone story 14.00
162-165A 3.00
165B 2nd printing 2.25
166-199 ..... 3.00
200-220 ..... 2.50
221-266 ..... 2.25
267 ..... 2.25
CEREBUS '95 TOURBOOK 6.00
GUYS PARTY PACK reps. #201-204 ... 4.00

CHYNA

CHAOS! COMICS (2000)

1A-1B regular or photo covers 6.25
1C premium edition 10.50
1D D. Forces alternate foil cover ... 10.50
1E WizardWorld Edition 15.50

CHYNA II

CHAOS! COMICS (2001)

1A regular cover 2.99
1B photo cover 2.99
1C premium edition 9.99
1D D. Forces gold foil ed. 12.99

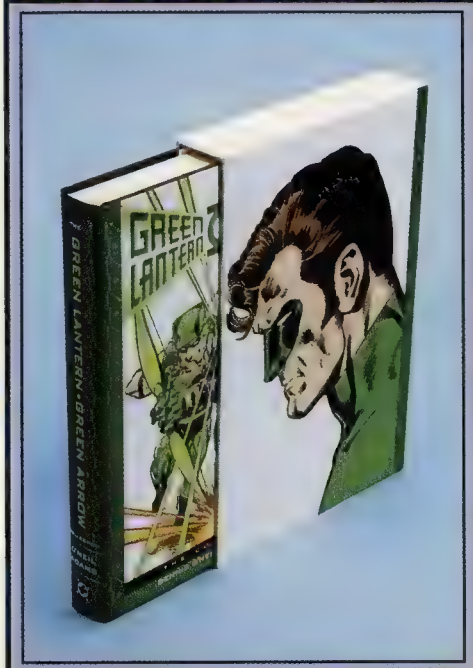
CLERKS: THE COMIC BOOK

ONI PRESS (1998)

1-SHOT-A written by Kevin Smith 9.00
1-SHOT-B-C 2nd-3rd prints 3.00
CLERKS HOLIDAY SPECIAL 5.00
CLERKS: THE LOST SCENE 5.00

HOT, HOT, HOT

SIZZLING SWAG TO SCOPE OUT AT CONS



GREEN LANTERN/GREEN ARROW HARDCOVER COLLECTION

Despite a hefty $80 price tag, fans still bought this collection of Denny O'Neil/Neal Adams DC stories in such numbers it sold out! Who knows why this book went in record time? Could it be because buying all of the single issues would be more expensive than the price of this trade? Or maybe 'cuz for fans of the GL/GA run, this beautiful trade was the only way to re-read the issues? Or maybe people thought since they saw Green Arrow, they assumed Kevin Smith wrote a great big Green Arrow/Green Lantern story? At least, that's why we bought it...

CODENAME: KNOCKOUT

DC COMICS/VERTIGO (2001-CURRENT)

0-1 ..... 2.50
2 ..... 2.50

CRIMSON

IMAGE/CLIFFHANGER (1998)

1A BAu HRa teen vampire 5.00
1B variant cover: AWa 7.50
1C Chromium Edition 15.00
1D Am. Ent. "Wizard Authentic" Chromium, signed by HRa 40.00
1E Dynamic Forces Premiere exclusive 7.00
2A 3.00
2B variant cover: AAd 7.00
2C D. Forces exc. chrome cover 12.00
2D Dynamic Forces excl. HRa cover ... 7.00
3A 4.00
3B variant cover 7.00
4-6 ..... 3.50
7A 2.50
7B Dynamic Forces excl. foil cover ... 10.00
7C Ent. Dist. Alt. Christmas cover 7.5
7D Ent. Dist. foil variant 10.00
7E Ent. Dist. red foil cover 10.00
ALEX'S NEXT ADVENTURE–A D.Forces exclusive 7.00
ALEX'S NEXT ADVENTURE–B Dynamic Forces excl. alt. JAi cover 7.00
ALEX'S NEXT ADVENTURE–C Dynamic Forces exclusive, European Edition 13.00

DC COMICS/CLIFFHANGER (1999-2001)

8-9A 2.50
9B Dynamic Forces Painted Foil ed. ... 10.00
10-12A 2.50
12B Dynamic Forces excl. cover 7.00
12C D. Forces excl. gold foil cover ... 20.00
12D D. F. excl. "remarked" edition ... 69.95
13-23 ..... 2.50
24A dbl-sz final issue 3.50
24B D. Forces exclusive alternate cover 7.00
24C D. Forces excl. alt. gold cover ... 10.00

ONE-SHOTS

CRIMSON SOURCEBOOK 3.00
SCARLET X: BLOOD ON THE MOON–A ... 4.00
SCARLET X: BLOOD ON THE MOON–B Dynamic Forces exclusive 7.00

CRIMSON SKIES

IMAGE/TOP COW (2001-CURRENT)

PREVIEW 3.00

CRISIS ON INFINITE EARTHS

DC COMICS (1985-1986)

1 MWo GPe ❶: Pariah, D: Earth-3 ❶: Blue Beetle II (DC Comics) ... 12.00
2-3 MWo GPe C: Anti-Monitor (shadow) 7.50
4 MWo GPe ❶&O: Lady Quark, ❶&O: Dr Light II, D: Monitor ... 7.50
5 MWo GPe Earths 1 & 2 merge, ❶: Anti-Monitor 7.50
6 MWo GPe Earths S, X, 4 merge, ❶: Captain Atom (in DC Comics) 7.50
7 MWo GPe D: Supergirl 11.50
8 MWo GPe D: Flash (Barry Allen) ... 15.00
9 MWo GPe villains invade 7.50
10 MWo GPe D: Aquagirl, D: Psimon, Spectre 7.50
11 MWo GPe single Earth created ... 7.50
12 MWo GPe D: Dove I, D: Lori Lemaris, D: Anti-Monitor, D: Earth-2 Robin, D: Earth-2 Huntress, D: Kole, D: Earth-2 Green Arrow, Golden Age Superman & Wonder Woman separately depart universe 9.50
HC-A (1998) reps. maxi-series, with wraparound cover by GPe and ARo; comes in foil-stamped slipcase; error version 200.00
HC-B corrected version 150.00

CROSSGEN CHRONICLES

CROSSGEN COMICS (2000-CURRENT)

1A 4.25
1B Customer Review edition 5.25
2A 9.00
2B Second Printing 4.00
3 ..... 4.00

THE CRUSADES

DC COMICS/VERTIGO (2001-CURRENT)

1-3 ..... 2.75
4 ..... 2.50
URBAN DECREE 1-Shot 4.25

CRUX

CROSSGEN COMICS

1 MWd SEp 5.50
2 ..... 3.00
3 ..... 3.00

CRY FOR DAWN

CRY FOR DAWN (1989-1994)

1A JLi ❶: Dawn (NOTE: Beware counterfit #1 w/criss crosses in clouds) ... 110.00
1B 2nd print 75.00
1C 3rd print, Dawn poster 60.00
2A JLi 90.00
2B 2nd print 30.00
3 JLi 65.00
4A JLi 45.00
4B signed & numbered 60.00
5A JLi 25.00
5B 2nd print, new cover 10.00
5C signed & numbered, rare 43.00
6A JMk JLi Hell Close Up 25.00
6B signed & numbered 42.00
7A-9A 15.00
7B-9B signed & numbered 42.00
COMPILATION PREVUE 28.00
CRY FOR DAWN I-III BINDER EDITION w/1st three prints of #1, 1st two prints of #2, 1st print of #3; signed by JLi, lmt'd 500.00
CALENDAR '93 ..... 40.00

CRYPT OF DAWN

SIRIUS (1996-CURRENT)

1A new anthology series 6.00
1B Limited Edition, new JLi cover ... 15.00
2 ..... 4.00
3-6 ..... 3.00

CURSE OF THE SPAWN

IMAGE/TMP (1996-2000)

1A new Spawn in the future 6.50
1B B & W variant 25.00
2-8 ..... 3.00
9 O: Angela 5.00
10 ..... 3.50
11-13 ..... 3.00
14-29 ..... 2.00

CYBLADE/SHI SPECIAL– THE BATTLE FOR INDEPENDENTS

IMAGE/TOP COW/CRUSADE (1995)

1-SHOT–A BTu MSi continued in *Shi/Cyblade*, ❶: Witchblade 15.00
1-SHOT–B variant cover by BTu 15.00
1-SHOT–C San Diego Special Edition ... 22.00
1-SHOT–D Limited Edition, available in boxed sets only 30.00
SET A boxed set w/all issues & variants of X-over, plus exclusive MSi cover, box signed by MSi & BTu, limited 42.00
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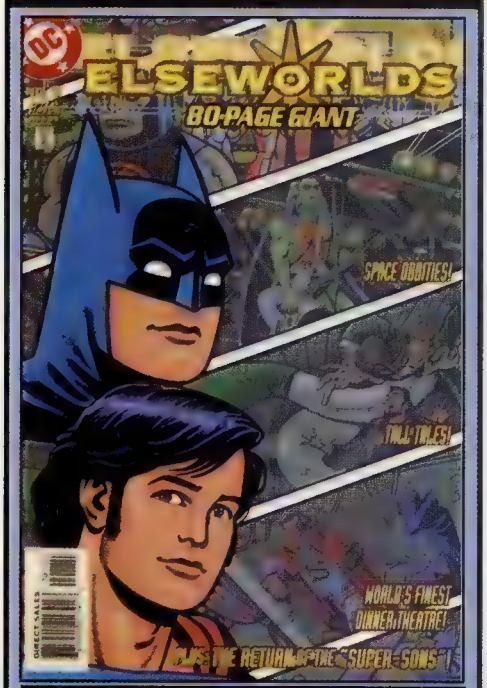

ELSEWORLDS 80-PAGE #1

Only three words can describe this incredibly scarce book: Con-tro-versial. Once DC Comics got wind of an Elseworlds issue that not only had a baby Superman sucking a cow udder, the same Superbaby in a microwave and a butt-nekkid shot of Batman, they took the only sensible approach—they burned every copy they could get their hands on. Every copy except 2,000 that were shipped to the United Kingdom that is, which soon went for upwards of 200 bucks a pop. Lucky Brits, first they get the Beatles, now they get super-rare comics.

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IMAGE/TOP COW (1998)

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IMAGE/TOP COW (2001)

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IMAGE/TOP COW (2001-CURRENT)

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FRAY

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GEN[13]

IMAGE/WILDSTORM (1995-1998)

see Deathmate Black for ❶:Gen[13]

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Landmark. Classic. Historic. Incredibly Expensive. Few words can truly describe the impact that Marvel's *Giant-Size X-Men* #1 left on the comic industry, but if you're lucky enough to own a copy in mint condition, you can say pretty much anything you want, especially since it carries a price tag of $650! With the debut of the new—and arguably most popular—X-Team of Nightcrawler, Colossus, Storm, Thunderbird, Banshee, Sunfire and, of course, Wolverine, both Chris Claremont and Dave Cockrum redefined the superteam and paved the way for some of the greatest X-tales ever told.

IF YOU MISSED IT WE READ IT FOR YOU

Fantastic Four #43

Reed, Sue and Ben are still stuck in the Negative Zone and someone wants to tear down the walls between both the positive and negative sides of the universe, which'll destroy pretty much everything. Meanwhile, the Torch and his new FF plan their fight against the Gideon Corporation–who are behind the Zone's plundering–and with the addition of Noah Baxter, infiltrate the corporation's main building. Unfortunately, the fight's not in their favor.

2nd Ed. slipcased collection of all 13 covers, w/JCp signed chromium cover ed. 150.00
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Usually, when a comic has an error, it ain't worth the paper it's printed on. However, Crisis fans out there lucky enough to grab copies from the first batch of this long-awaited reprint were treated to an error that only made this issue increase in value. Ya see, apparently someone who was in charge of pasting up the original panels accidentally pasted the same panel twice. Demand was so high that copies were sent out before DC realized the error. A few hundred copies and one unemployed DC-ite later and, presto, a $200 version of an already rare collection!

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HOT, HOT, HOT
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WOLVERINE (MINI-SERIES) #1

If there's one character that Frank Miller and Chris Claremont were born to work together on, it's the cigar-chompin', take-no-bull, whoop-a-ninja's-ass-six-ways-till-Sunday Canuck, Wolverine. Why else would this, the first part of one of the greatest Wolverine stories ever told, demand $45 on the back-issue market? The Miller and Claremont Marvel mini-series, which Claremont considers "the essential statement on Wolverine's character," not only paved the way for an equally successful ongoing series, but cemented Wolverine's place in comic book lore.

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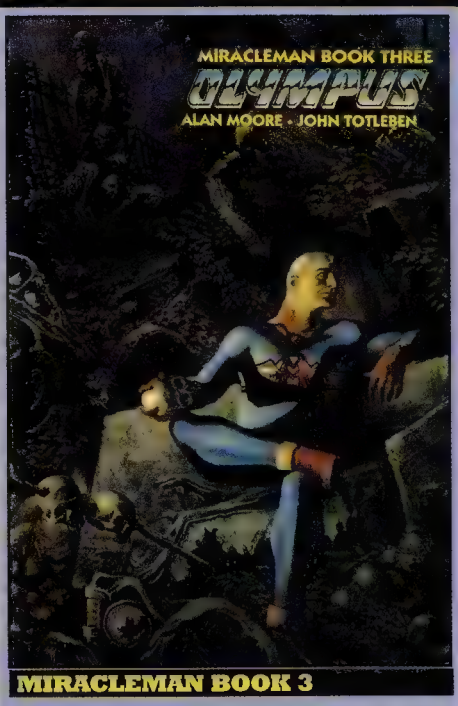

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see Evil Ernie #1 for O: Lady Death
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HOT, HOT, HOT
SIZZLING SWAG TO SCOPE OUT AT CONS

COMIC BOOK GUY PLAYSET

Every comic book fan has his own version of the Comic Book Guy from "The Simpsons." You know, the owner of your local comic shop who speaks Klingon fluently, over-prices everything and smells of stale pizza? Yeah, that guy. What every comic fan doesn't have is his own Comic Book Guy Playset from Playmates' insanely popular line of Simpsons action figures valued at $60. Maybe those who were lucky enough to get one are taking their frustrations out on it after paying $100 for a picture of Sean Connery signed by Roger Moore. Watch for the exclusive ToyFare variant due in August.

LADY DEATH: LOVE BITES–C D.Forces excl. Blue Foil cover 12.95
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ASHCAN 1A (limited to 5,000) 10.00
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ASHCAN 2 HALLOWEEN 15.00
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300 PLe KGi anniv. issue 3.00
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2B 2nd print 4.50
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IF YOU MISSED IT

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The X-Men show off their new look and get to play with some new toys. Cerebra–"Cerebro's big sister"–gets to stretch her legs and bring a new dimension to Professor X's psychic abilities. The new gadget detects a mutant anomaly somewhere in South America, which gets investigated by Cyclops and Wolverine. Meanwhile, Dr. Trask, the nephew of Bolivar Trask, gets a disturbing lesson in his family's ties to the Sentinels.

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HC reps. #1-4 w/unpublished art 65.00

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IMAGE/TMP/TOP COW (1996)
see Spawn #9 for ❶: Medieval Spawn
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1B Platinum Edition 35.00
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1C D. Forces excl. cover 10.00
1D D. Forces Blue Foil logo cover 10.00
1E D. Forces Gold Foil logo cover 10.00
1F D. Forces European Edition 10.00
1G Museum Edition 100.00
1H B&W retailer incentive 7.00
1I B&W Con exclusive 10.00
1J D. Forces excl. Wizard World Blue Foil Edition 13.00
2A JSc GFk 2.50
2B Midwest pink foil logo 20.00
3-4 JSc GFk 3.50
5-6 ..... 2.50

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SLAVE LABOR GRAPHICS (1991-CURRENT)
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3 (the third number 1) EDo 20.00
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4-12 ..... 3.25
13 RMz BPe 3.00

HOT, HOT, HOT
SIZZLING SWAG TO SCOPE OUT AT CONS

KINGDOM COME SLIPCASE HARDCOVER

Hey kids, do ya like Alex Ross? Do ya like his painted masterpiece *Kingdom Come*? Do ya like never-before-seen *Kingdom Come* sketches by Alex Ross? Well, if you answered yes to all the above, have an extra $175 laying around from mowing lawns and wanna buy this super-rare edition, then you too can own this lovely *Kingdom Come* hardcover from DC. But that's not all—we'll also throw in a slipcase AND a book filled with extra Alex Ross goodies. So where can you pick one up? Just give Alex a call at home, his number is—yeah right, fanboy!

NEW TEEN TITANS
DC COMICS (1980-1984)
see DC Comics Presents #26 for ❶: New Teen Titans
1 MWo GPe ❶: Grant Wilson 11.00
2 MWo GPe ❶: Deathstroke the Terminator, ❶: Wintergreen, ❶: Grant Wilson as Ravager, D: Ravager, ❶: Trigon 5.75
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5 MWo CSw JLA, vs. Goronn 3.75
6-9 MWo GPe 2.75
10 IR: Deathstroke, O: Changeling 2.75
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becomes Tales of the Teen Titans
ANNUAL 1 MWo GPe Omega Men 3.50
ANNUAL 2 MWo GPe ❶: Adrian Chase as Vigilante II, ❶: Cheshire 3.25
VOLUME TWO (1984-1988)
1 MWo GPe Raven possessed by Trigon 3.75
2-49 ..... 1.75
becomes New Titans
ANNUALS
1-4 ..... 2.25

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DC COMICS (1988-1995)
previously New Teen Titans (2nd)
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60 MWo TGr "Lonely Place of Dying" X-over 3.75
61 MWo TGr "Lonely Place of Dying" X-over 2.75
62-76 MWo TGr 2.25
77-82 ..... 1.75
83 D: Jericho at his father's hand 1.75
84-85 ..... 1.75
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126-130 ..... 2.00
ANNUALS
5-10 ..... 3.25
11 info on team members 3.75

NICK FURY, AGENT OF S.H.I.E.L.D.
MARVEL (1968-1971)
see Strange Tales #135 for ❶: S.H.I.E.L.D.
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2 ..... 35.00
3 ..... 32.00
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2-47 ..... 1.50

NIGHTWING
DC COMICS (1996-CURRENT)
see Tales of the New Teen Titans #44 for ❶: Dick Grayson as Nightwing
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DC COMICS (1995-CURRENT)
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NIGHTWING AND HUNTRESS
1-4 ..... 2.00

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IMAGE/TOP COW (2001)
1A-1C cover: MSi 5.00
1D cover: MTu, MegaCon excl. 25.00
1E cover: MTu, MegaCon excl. gold 15.00
2 written by Fiona Avery 5.00
3 ..... 2.50
4 ..... 2.50

OBERGEIST: RAGNAROK HIGHWAY
IMAGE/MINOTAUR (2001-CURRENT)
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1B painted cover 5.00
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3 ..... 3.00

100 BULLETS
DC COMICS/VERTIGO (1999-CURRENT)
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17-22 BAz ERi 3.00
23 BAz ERi 3.50
24 BAz ERi 3.00
25 ..... 2.75

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ONI PRESS (1998-CURRENT)
1A flip-book anthology series, ❶: Jay and Silent Bob (in comics) by Kevin Smith 12.00
1B 2nd print 3.00
2-11 ..... 3.00
12 ❶: Bluntman & Chronic 7.50
13 ..... 3.00

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2-4 written by WEl 5.00
5-6 written by WEl 4.00
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11-12 written by WEl 5.00
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7 BBe MAo 5.50
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13 ..... 2.95
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DC COMICS/VERTIGO (1995-2000)
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A B C D E F G H I J K L M N O P Q R S T U V W X Y Z

2 GEn SDn 16.00
3 GEn SDn 12.00
4-6 ..... 8.00
7 GEn SDn SK's true colors revealed 7.00
8-12A "All in the Family" pts. 1-5 ..... 5.00
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13 R: Cassidy 4.00
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27-49 ..... 2.50
50 dbl-sz 3.75
51-58 ..... 2.50
59 ..... 5.00
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65 ..... 6.00
66 dbl-sz. 6.00
RETAILER PREVIEW 26.00

MINI-SERIES

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MARVEL
see Amazing Spider-Man #129 for ❶: Punisher

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HOT, HOT, HOT
SIZZLING SWAG TO SCOPE OUT AT CONS

THOR STATUE

Lightning strikes with the Thor Statue, produced by Bowen Designs and sculpted by the man himself, Randy Bowen. Thor was originally released in August of 1999 and, at the time, retailed for $175. Today, however, this whopping 15-inch-tall God of Thunder—standing atop a rocky mountain base and hoisting his enchanted hammer Mjolnir—will set you back $500 smackers, a small fortune on Earth or Asgard! Don't bother ordering this puppy through Bowen, though; it sold out quickly from its initial run. You can only grab this stormbringer on the secondary market.

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8 ..... 4.00
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THE SANDMAN COMPANION analysis and

WE READ IT FOR YOU

IF YOU MISSED IT

Peter Parker: Spider-Man #31

While Peter questions why he protects people who don't appreciate it, Fusion's challenging Spider-Man to avenge his son's death, which he blames on Spidey. Fusion then makes his final issue: an all-out fight with Spidey or innocents will die! The battle ensues and Peter realizes that Fusion is much stronger than he'd anticipated. Spidey gets a royal ass-kicking, and winds up with a broken neck. Which really hurts.

reference guide to series 19.95
SEASON OF MISTS rare 1st print, leather colored cover w/gold key, reps. #21-28 ..... 100.00
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IMAGE/HIGHBROW ENT.
see Megaton #3 for ❶:Savage Dragon
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2 ELa ELa ❶&R: SuperPatriot 3.00
3 ELa ELa w/Image #0 coupon 3.00
4 ELa ELa w/o Image #0 coupon 2.00
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76 ..... 3.00
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1B Customer Review Edition 5.75
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13 written by RMz 3.00

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SHI G.I.
CRUSADE (2001-CURRENT)
PREVIEW digital comic 4.99

SHIDIMA: A WARLANDS SAGA
IMAGE (2001-CURRENT)
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1C Stormkote Edition 8.00
1D D. Forces excl. Blue Foil cover 10.00
1E D. Forces red foil ed. 14.95
2A-2C 3.00
3A-3C 3.00
4 ..... 3.00
5 ..... 2.95

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36 Atom 555.00
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1-12 ..... 2.00
SHOWCASE '94
1-12 ..... 2.00
SHOWCASE '95
1-4 ..... 2.50
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1-7 ..... 3.00
8 lead-in to current Supergirl series 5.00
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SIGIL
CROSSGEN COMICS (2000-CURRENT)
1A BKe LAi 4.75
1B Customer Review Edition 5.25
2 written by BKe 3.25
3 written by BKe 3.50
4-12 written by BKe 3.25
13 written by BKe 2.95

HOT, HOT, HOT
SIZZLING SWAG TO SCOPE OUT AT CONS

BOWEN MINI-BUSTS
Collectors scour shows looking for these early Bowen Designs mini-bust releases, which, when they first came out, cost in the $35-$50 range. Today, some of these pieces fetch 8-10 times their initial cost, like the Thor mini-bust ($250), Hulk ($300), Cyclops ($200) and Ant-Man ($200). The one exception to that early mini-bust rule? The Mr. Fixit mini-bust(above), available only through Bowen Designs and Best Comics and Hobby Center in New York. This piece just hit a few months back for $45, but it'll already set you back around $60 at cons.

SIMPSONS COMICS
BONGO COMICS (1993-CURRENT)
1 *SVa*/CVa flip cover, Bongoverse poster 3.00
2-31 ..... 2.25
32 ..... 3.00
33-39 ..... 2.25
40-49 ..... 2.50
50 Giant Size 6.00
51 ..... 2.50
52 ..... 3.00
53-58 ..... 2.50
59 ..... 2.50

SIN CITY
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HOT, HOT, HOT

SIZZLING SWAG TO SCOPE OUT AT CONS

TOMB RAIDER MOVIE POSTER

Sure, the movie may have fell way short of critical acclaim, but c'mon, who wouldn't love to have a 27" x 40" picture of Angelina Jolie dressed up as sassy video game vixen Lara Croft hanging over his bed? There are some WIZARD employees here who have taken this one step too far and used several posters as wallpaper for their homes! Regardless of what they're using it for, Tomb Raider fans have responded big time to the $16 limited-edition movie poster, which has been seeing mucho action in online auction sites and is available at **wizardworld.com**.

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3A-3B regular or photo cover 2.99

RIVER OF CHAOS

1 LSi JBr 3.00
2-4 LSi JBr 2.50

SHADOWS OF THE EMPIRE

1-5 JWa KPI mini-series covering the period between "Empire" & "Jedi" movies. 3.00

SHADOWS OF THE EMPIRE-EVOLUTION

1-5 ..... 3.00

SPLINTER OF THE MIND'S EYE

1-3 TAu CSp adapts novel 2.50
4 final issue 3.00

STAR WARS: THE EMPIRE STRIKES BACK-MANGA

1-4 movie adaptation, manga style 10.00

STAR WARS: EPISODE I-THE PHANTOM MENACE-MANGA

1-2 movie adaptation, manga style 10.00

STAR WARS: A NEW HOPE-MANGA

1-4 movie adaptation, manga style 10.00

STAR WARS: RETURN OF THE JEDI-MANGA

1-4 movie adaptation, manga style 10.00

TALES OF THE JEDI

1 ..... 6.00
2-3 ..... 5.00
4-5 ..... 3.00

TALES OF THE JEDI-DARK LORDS OF THE SITH: BOOK ONE

1 bagged w/card 3.00
2-6 ..... 2.50

TALES OF THE JEDI-THE FALL OF THE SITH EMPIRE

1A 3.00
1B Wizard Authentic exclusive, signed by writer Kevin Anderson 20.00
1C Ent. Dist. exclusive cover 10.00
2-5 ..... 3.00

TALES OF THE JEDI-THE FREEDON NADD UPRISING

1-2 young Jedi on planet Onderon 2.50

TALES OF THE JEDI-THE GOLDEN AGE OF THE SITH

0 (7/96) prelude to mini-series 1.00
1-5 ..... 3.00

TALES OF THE JEDI-REDEMPTION

1-5 ..... 3.00

TALES OF THE JEDI-THE SITH WAR

1-6 ..... 2.50

UNDERWORLD

1A-4A regular cover 3.00
1B-4B photo cover 3.00
5A-5B regular or photo cover 2.99

UNION

1A Luke gets hitched 5.00
1B D. Forces excl. gold foil cover 10.00
2-3 ..... 4.00
4A 3.50
4B D. Forces excl. cover 10.00

VADER'S QUEST

1A 3.00
1B Dynamic Forces Gold Foil cover 10.00
2-4 ..... 3.00

STAR WARS ONE-SHOTS

DARK HORSE (1996-CURRENT)

THE JABBA TAPE 3.00
SHADOW STALKER 3.00
STAR WARS: EPISODE I-ANAKIN SKYWALKER-A reg. or photo covers 3.00
STAR WARS: EPISODE I-ANAKIN SKYWALKER-B D. Forces foil cover 10.00
STAR WARS: EPISODE I-OBI-WAN KENOBI-A regular or photo covers 3.00
STAR WARS: EPISODE I-OBI-WAN KENOBI-B D. Forces glow-in-the-dark cover 10.00
STAR WARS: EPISODE I-QUEEN AMIDALA-A 3.00
STAR WARS: EPISODE I-QUEEN AMIDALA-B Dynamic Forces excl. foil cover 10.00
STAR WARS: EPISODE I-QUI-GON JINN-A 3.00
STAR WARS: EPISODE I-QUI-GON JINN-B Dynamic Forces excl. foil cover 10.00
TALES FROM MOS EISLEY stories from Topps' Star Wars Galaxy magazine 3.00
THE PROTOCOL OFFENSIVE Droids story co-written by Anthony Daniels (C3PO) 5.00

STAR WARS TALES

DARK HORSE (1999-CURRENT)

1 quarterly series 5.50
2-4 ..... 5.00
5A-8A regular covers 6.00
5B-8B photo covers 6.00

STAR WARS: X-WING ROGUE SQUADRON

DARK HORSE (1995-1999)

½A Wizard mail-away 10.00
½B Platinum Edition 15.00
½C Movie Edition ("Empire Strikes Back" First Day Presentation) 20.00
1 Wedge Antilles leads rebel pilot team 4.00
2-24 ..... 3.00
25 dbl-sz 4.00
26-35 ..... 3.00
Cereal Giveaway Special 5.00
STAR WARS HANDBOOK: X-WING ROGUE SQUADRON 3.00

STARMAN

DC COMICS (1994-2001)

0 JRb THa ❶: Nash, D: David Knight (Starman) 5.75
1 "Sins of the Father" pt. 2 ..... 9.50
2 pt. 3 ..... 5.75
3 pt. 4, D: Mist's son at Jack's hand 5.75
4-9 ..... 4.75
10-18 ..... 3.75
19-34 ..... 2.75
35-49 ..... 2.25
50 dbl-sz 3.75
51-79 ..... 2.25
80A final issue 4.00
80B D. Forces Foil Cover 20.00
1,000,000 "One Million" X-over story 2.25
ANNUAL 1 ..... 3.25
ANNUAL 2 "Pulp Heroes" story 3.75

ONE-SHOTS

STARMAN 80-PAGE GIANT 4.75
STARMAN: SECRET FILES 4.75
STARMAN: THE MIST 1.75

STARTLING STORIES

MARVEL (2001-CURRENT)

1A BANNER Regular edition 3.00
1B BANNER D. Forces Signed 40.00

STORMWATCH

IMAGE/WILDSTORM (1993-1997)

0 D: Stormwatch, bagged w/card 2.50
1 ❶: StormWatch, ❶: Battalion, ❶: Hellstrike, ❶: Fuji, ❶: Winter, ❶: Synergy, ❶: Weather Man One, ❶: Malcolm (becomes Strafe) 2.00
2 ❶: Strafe, ❶: Cannon, ❶:Fahrenheit 2.00
3 ❶: Backlash 2.00
4-6 ..... 2.00
7 ..... 2.50
8 ❶: Rainmaker 2.50
9 ..... 2.50
10 ..... 2.00
10A WPo cover 5.00
11-16 ..... 2.00
17 ..... 2.50
18-20 ..... 2.00
21 mis-numbered #1 ..... 2.50
22 "WildStorm Rising" X-over w/cards 2.50
22A Newsstand Edition, no cards 2.00
23-24 RMz RAr 2.50
25 "Images of Tomorrow" book (shipped after #9) 2.50
26-36 ..... 2.50
37 dbl-sz. written by WEi 8.00
38-44A written by WEi 5.00
44B "Watchman" variant cover 5.00
44C "EC Comics" variant cover 5.00
45-49 written by WEi 4.00
50 dbl-sz. written by WEi 5.00
ASHCAN 1 ..... 5.00
SOURCEBOOK secret classified info 2.50
YEARBOOK 1 ..... 3.50

VOLUME TWO (1997-1998)

1A 5.00
1B "Voyager Pack", including preview of GEN 13 #25, sketches & more 5.00
2-9 ..... 5.00
10-11 ..... 10.00
TPB CHANGE OR DIE 14.95
TPB A FINER WORLD 14.95

STRANGE TALES

MARVEL (1951-1968)

1 ..... 2,500.00
2 ..... 805.00
3-4 ..... 605.00
5-6 ..... 555.00
7-10 ..... 465.00
11-12 ..... 385.00
13-24 ..... 285.00
25-34 ..... 225.00
35 1st Code-approved issue 180.00
36-50 ..... 170.00
51-66 ..... 160.00
67-78 art: Steve Ditko & Jack Kirby 165.00
79 art: SDi & JKi, Dr. Strange prototype 205.00
80 art: SDi & JKi 155.00
81-82 art: SDi & JKi 135.00
83 art: SDi & JKi, ❶:Grogg 150.00
84 art: SDi & JKi, Magneto prototype 185.00
85-88 art: SDi & JKi 135.00
89 art: SDi & JKi, ❶: Fin Fang Foom 415.00
90-92 art: SDi & JKi 135.00
93 1st 12-cent issue 135.00
94 Thing prototype 145.00
95 ..... 130.00
97 Aunt May/Uncle Ben prototype 355.00
98-100 ..... 130.00
101 B: Human Torch 855.00
102 ..... 285.00
103 JKi 205.00
104 JKi ❶: Paste-Pot Pete 215.00
105 ..... 205.00
106 ..... 155.00
107 Human Torch vs Namor 180.00
108-109 ..... 155.00
110 ❶: Dr Strange, ❶: Ancient One, ❶: Nightmare 1,200.00
111 Dr Strange, ❶: Baron Mordo 355.00
112-113 ..... 110.00
114 B: Dr. Strange series 305.00
115 O: Dr. Strange 455.00
116 1st Thing X-over 105.00
117 Eel 71.00
118-119 ..... 81.00
120 1st X-Men X-over 105.00
121-122 ..... 46.00
123 ❶: Beetle (becomes Mach-1 of the Thunderbolts 46.00
124 ..... 46.00
125 ..... 41.00
126 ❶: Clea, ❶: Dormammu 51.00
127-129 ..... 41.00
130 Beatles 46.00
131-134 ..... 36.00
135 ❶&O: S.H.I.E.L.D. 91.00
136 JKi 31.00
137 Mr. Fantastic 36.00
138-140 JKi 31.00
141 JKi ❶: Mentallo, ❶: Fixer (becomes Techno of the Thunderbolts) 31.00
142-145 JKi Fixer 31.00
146 JKi ❶: AIM, Eternity 31.00
147 JKi AIM vs. SHIELD 31.00
148 O: Ancient One 41.00
149-150 JKi 26.00
151 Steranko's 1st Marvel work 46.00
152-156 JSt 26.00
157 JSt ❶: Living Tribunal 31.00
158-166 ..... 26.00
167 JSt classic cover 36.00
168 ..... 26.00
169 (1973) ❶: Brother Voodoo 8.25
170-177 ..... 5.25
178 ❶: Magus, O: Adam Warlock 15.50
179-181 Warlock & Pip 8.25
182-188 reps. 3.75

ANNUALS

1 ..... 445.00
2 1st Spider-Man X-over (pre-dates Amazing Spider-Man #5) 490.00

VOLUME TWO (1987-1988)

1 ..... 2.25
2-19 ..... 1.75

VOLUME THREE (1998)

1 horror anthology series 5.25
2A-2B two regular covers 5.25

ONE-SHOTS

STRANGE TALES: DARK CORNERS 4.25

STRANGERS IN PARADISE

ANTARCTIC PRESS (1993-1994)

NOTE: All Gold Logo Editions of this series are reprints and are $2.75 each.

1A story & art: TMr ❶: Katchoo 70.00
1B 2nd print 15.00
1C 3rd print (4/94) 6.00
1D Wizard Ace Edition, reps. #1 ..... 25.00
2 ..... 50.00
3 ..... 35.00

ABSTRACT STUDIO (1994-1996)

VOLUME TWO

NOTE: All Gold Logo Editions of this series are reprints and are $2.75 each.

1A 17.00
1B Amer. Ent. Exclusive 5.00
1C Amer. Ent. Limited Edition 5.00
2 ..... 10.00
3 ..... 8.00
4-5 ..... 5.00
6-13 ..... 4.00
MOLLY & POO SPECIAL 5.50

IMAGE/HOMAGE (1996-1997)

VOLUME THREE

1A 3.00
1B Amer. Ent. exclusive 8.00
1C Jim Lee variant cover 12.00
2-8 ..... 3.00

ABSTRACT STUDIO (1997-CURRENT)

9-10 ..... 3.00
11-13 ..... 2.75
14 Molly and Poo 4.50
15 ..... 2.75
16A Francine/Katchoo cover 24.00
16B Tambi cover 25.00
17-38 ..... 2.75
39-40 ..... 3.00
41 ..... 2.95
93298 collects all the original poetry and songs featured over the years 2.75
TERRY MOORE'S PARADISE, TOO! 1-Shot; reprints artist's early work 2.75

SUPERBOY

DC COMICS (1949-1979)

SILVER AGE & UP

68 ❶&O: Bizarro (10-11/58) 500.00
69-75 ..... 80.00
76 ❶: Super Monkey 80.00
77 Krypto 75.00
78 O: Superboy's costume 135.00
79 ..... 75.00
80 Superboy & Supergirl 1st meeting 125.00
81 ..... 65.00
82 ❶: Bizarro Krypto 75.00
83-85 ..... 65.00
86 ❶: Pete Ross, app: Legion 125.00
87-88 ..... 65.00
89 ❶: Mon-El 225.00
90-93 ..... 65.00
94-97 ..... 40.00
98 ❶&O: Ultra Boy 85.00
99 loses costume 40.00
100 anniv. issue 175.00
101-123 ..... 30.00
124 ❶: Insect Queen 30.00
125-128 ..... 28.00
129 80 Page Giant #G-22 ..... 35.00
130-144 ..... 15.00
145-146 ..... 12.00
147 80 Page Giant #G-47 ..... 25.00
148-155 ..... 12.00
156 80 Page Giant #G-59 ..... 16.00
157-164 ..... 10.00
165 80 Page Giant #G-71 ..... 16.00
166-173 ..... 10.00
174 80 Page Giant #G-83 ..... 16.00
175-184 ..... 10.00
185 100 page 26.00
186-196 ..... 6.00
becomes Superboy and the L.O.S.H.
ANNUAL 1 ..... 160.00

VOLUME TWO (1990-1991)

1 inspired by TV show 3.00
2A 1.00
2B photo cover 2.50
3-6 ..... 1.00
7 written by MWd 2.50
8-14 ..... 1.00
becomes Adventures of Superboy

HOT, HOT, HOT

SIZZLING SWAG TO SCOPE OUT AT CONS

GREEN LANTERN BATTERY PROP

From the fertile mind of designer Georg Brewer and the fine folks at DC Direct comes the full-sized (and fully functional when you hold the included ring up against it!) Green Lantern Battery Prop, without a doubt one of the coolest high-end collectibles EVER produced! Retailing for $275 these days, the GL Battery's been a hard-sought-after item ever since its release. And since DC Direct produced such a low number of them, its value is sure to skyrocket in the near future. Plus, there're also plans to do an Alan Scott Battery Prop in the future, so be vigilant for that!

COMIC BOOK PRICE GUIDE

SPECIAL 1 Lana Lang, inspired by TV 1.25

VOLUME THREE (1994-CURRENT)

0 (8/94) KKe TGr 2.50
1 KKe TGr 3.00
2-24 ....2.50
25 KKe TGr dbl-sz, "Losin' It" pt. 1 ....3.00
26-76 ....2.50
77-88 ....2.25
89 ....2.25
1,000,000 "One Million" X-over story 2.50

ANNUALS

1 Elseworlds tale 3.00
2 "Year One" story 4.00
3 "Legends of the Dead Earth" story 3.00
4 "Pulp Heroes" story 4.00

ONE-SHOTS

SUPERBOY PLUS ASm RMz 3.00
SUPERBOY PLUS 2 w/Scare Tactics 3.00
SUPERBOY/RISK DOUBLE-SHOT 2.00

SUPERBOY'S LEGION

DC COMICS (2001)

1 Prestige Format mini-series 8.00
2 ....7.00

SUPERBOY AND THE LEGION OF SUPER-HEROES

DC COMICS (1973-1979)

previously Superboy

197 ....12.00
198-199 ....8.00
200 M: Bouncing Boy & Duo Damsel 10.00
201 ....8.00
202 100 pages 30.00
203 D: Invisible Kid 8.00
204 ....6.00
205 100 pages 30.00
206-210 ....6.00
211-227 ....3.00
228 D: Chemical King 3.00
229-230 ....3.00
231-239 Giant-size 5.00
240 Giant-size; D: Dawnstar 5.00
241-245 Giant-size 5.00
246-249 ....3.00
250-251 D: Legion HQ 3.00
252 ....3.00
253 ❶: League of Super-Assassins, ❶: Blok 3.00
254-258 ....3.00

becomes Legion of Super-Heroes

SUPERGIRL

DC COMICS (1972)

1 ....22.00
2-10 ....10.00

MINI-SERIES (1994)

1 RSt JBr 4.00
2-4 ....3.00
ANNUAL 1 ....3.00

VOLUME TWO (1996-CURRENT)

1A PDa GFk Supergirl merges with a dying Linda Danvers, ❶: Buzz 7.50
1B 2nd prnt 2.00
2 PDa GFk PDa Chakat 5.00
3 PDa GFk "Final Night" X-over 4.00
4 PDa GFk 3.00
5-46 written by PDa 2.50
47-49 written by PDa 2.25
50 dbl-sz, written by PDa 4.00
51-58 ....2.25
59 ....2.25
1,000,000 "One Million" X-over story 2.50
ANNUAL 2 "Pulp Heroes" story 4.00

ONE-SHOTS

SUPERGIRL PLUS w/ Mary Marvel 3.00
SUPERGIRL/PRYSM 2.00

SUPERMAN

DC COMICS (1939-1986)

SILVER AGE & UP

96 1st Code-approved issue 350.00
97-99 ....290.00
100 ....1,600.00
101-110 ....270.00
111-120 ....225.00
121-122 ....190.00
123 Supergirl try-out 225.00
124-126 ....190.00
127 ❶&D: Titano 190.00
128 vs the Futuremen 190.00
129 ❶: Lori Lemaris 190.00
130 ....190.00
131 ....140.00
132 Batman, Robin 150.00
133-139 ....145.00
140 ❶: Bizarro Jr. 160.00
141-145 ....115.00
146 life story 140.00
147 ❶: Adult Legion 125.00
148 Mxyzptlk 110.00
149 Legion 115.00
150-156 ....70.00
157 Gold Kryptonite 75.00
158 ❶: Flamebird,Nightwing 75.00
159-160 ....70.00
161 D: The Kents 70.00
162 Superman Red & Blue 70.00
163-166 ....50.00
167 Brainiac & Luthor team-up 80.00
168-180 ....50.00
181-182 ....45.00
183 80 Pg. Giant #G-18 ....55.00
184-186 ....45.00
187 80 Pg. Giant #G-23 ....55.00
188-192 ....45.00
193 80 Pg. Giant #G-31 ....55.00
194-196 ....45.00
197 80 Pg. Giant #G-38, Clark Kent issue 55.00
198 Supreme Brain 45.00
199 Superman vs. The Flash 205.00
200 Super-Brother vs. Brother 40.00
201 Clark abandons Superman 30.00
202 80 Pg. Giant #G-42, Bizarro 35.00
203-206 ....30.00
207 30th Anniv., 80 Pg. Giant #G-48 35.00
208-211 ....30.00
212 80 Pg. Giant #G-54 ....34.00
213-216 ....30.00
217 80 Pg. Giant #G-60 ....35.00
218-221 ....20.00
222 80 Pg. Giant #G-66 ....35.00
223-226 ....25.00
227 80 Pg. Giant #G-72 ....35.00
228-231 ....25.00
232 80 Pg. Giant #G-78 ....35.00
233-238 ....20.00
239 80 Pg. Giant #G-84 Superman's greatest battles 35.00
240 CSw DOn Wonder Woman 12.00
241-244 ....12.00
245 100-page issue 25.00
246 ❶: S.T.A.R. Labs 12.00
247-248 ....12.00
249 NAd ❶: Terra-Man 15.00
250-251 ....10.00
252 100-page issue 25.00
253 DOn CSw 12.00
254 DOn CSw Clark's private life 15.00
255-271 ....5.00
272 100-page issue 25.00
273-277 ....4.00
278 100-page issue 25.00
279-283 ....4.00
284 100-page issue 25.00
285-291 ....4.00
292 O: Lex Luthor 4.00
293-299 ....4.00
300 CBa CSw Superman 2001 ....15.00
301-399 ....2.50
400 anniv. issue, JBy, FMi, MRo, HCh, JKi, BBo, JSe, WSi, BSi 4.00
401-422 ....2.50
423 AMo CSw "Last" story, pt. 1 ....8.00

becomes Adventures of Superman

ANNUALS

1 (1960) 500.00
2 ....275.00
3 (1961) 200.00
4 ....150.00
5 ....100.00
6 ....75.00
7 ....55.00
8 ....45.00
9-10 ....5.00
11 written by AMo 15.00
12 ....3.00

ONE-SHOTS

SUPERMAN VS. SPIDER-MAN treasury-sz. 50.00

SPECIALS

1 (1983) 8.50
2-3 ....3.00

VOLUME TWO (1987-CURRENT)

0 (8/94) DJu/BBd "Peer Pressure" X-over pt. 2 ....3.50
1 JBy JBy ❶&O: modern Metallo 5.00
2 JBy JBy ID revealed 3.00
3 JBy JBy "Legends" X-over 2.50
4-6 JBy JBy 2.50
7 JBy JBy ❶: Rampage 2.50
8 JBy JBy vs. Legion 2.50
9 JBy JBy Joker 4.00
10-11 JBy JBy 2.50
12 JBy JBy O: Lori Lemaris 3.00
13-22 ....2.50
23 RSt MMi O: Silver Banshee 2.50
24-40 ....2.50
41 JOr JOr Lobo 3.00
42-49 ....2.50
50A JOr JBy Lois & Clark engaged 5.00
50B 2nd print 1.50
51-52 ....2.50
53A JOr JOr Lois learns Clark's I.D. 2.50
53B 2nd print 2.50
54-59 ....2.50
60 ❶: Agent Liberty 3.25
61-65 ....2.50
66 "Panic in the Sky" X-over 5.00
67-72 ....2.50
73 DJu DJu Doomsday 5.00
74 DJu DJu Doomsday 8.00
75A "death" of Superman, Direct, black bag 16.00
75B Platinum Edition 50.00
75C Newsstand Edition 5.00
75D Newsstand, 2nd print 2.00
75E-75F Newsstand, 3rd-4th prints 1.50
76 DJu DJu "Funeral for Friend" X-over 3.00
77 DJu DJu "Funeral for Friend" 2.50
78A DJu "Reign of the Supermen" pt. 3, Collector's Edition 2.50
78B Newsstand Edition 2.50
79 DJu pt. 7 ....3.00
80-81 DJu pts. 11, 15 ....2.50
82A DJu pt. 20, IR: true Superman, Collector's Edition, chromium cover 5.50
82B Newsstand Edition 4.00
83-99 ....2.50
100A DJu dbl-sz, holographic foil-enhanced cover 4.50
100B alternate, non-enhanced cover 3.00
101-122 ....2.50
123A Supes dons new costume, glow-in-the-dark cover 5.00
123B non-enhanced variant cover 3.00
124-134 ....2.50
135 Supermen Blue & Red exhaust energy, fuse back into one being 2.50
136-141 ....2.50
142 Supes abandons Clark Kent ID 2.50
143-149 ....2.50
150A dbl-sz, holo-foil cover 4.50
150B variant, non-enhanced cover 3.00
151 ....3.00
152-158 ....2.50
159-165 ....2.25
166A Collector's Edition, Holo-Foil cover 7.50
166B regular cover 4.50
167-170 ....2.25
171 ....2.25
1,000,000 "One Million" X-over story 2.00

ANNUALS

1 JBy RFr ❶: Titano 4.00
2 RSt RFr vs. Guardian 4.00
3A DAb DJu "Armageddon 2001" X-over5.00
3B 2nd print 2.00
4-6 ....3.00
7 Dr. Occult 4.00
8 "Legends of the Dead Earth" story 3.00
9 "Pulp Heroes" story 4.00
10-11 ....3.00
12 "Planet DC" 3.50

HARDCOVERS

SON OF SUPERMAN 24.95
SUPERMAN: END OF THE CENTURY 24.95

DC COMICS/KITCHEN SINK

SUPERMAN: THE DAILIES 1939-1942 slipcase, reps. newspaper strips 75.00
SUPERMAN: THE SUNDAY CLASSICS slipcase, reps. newspaper strips 60.00

ONE-SHOTS

GIANT SUPERMAN ANNUAL #1–REPLICA EDITION reps. *Annual* #1 (1960) 5.00
PRESIDENT LUTHOR SECRET FILES 5.00
SUPERMAN: A NATION DIVIDED 5.00
SUPERMAN & BATMAN: WORLD'S FUNNEST Mxyzptlk vs. Bat-Mite 7.00
SUPERMAN: DISTANT FIRES Elseworlds 6.00
SUPERMAN 80-PAGE GIANT 5.00
SUPERMAN 80-PAGE GIANT 2 ....5.00
SUPERMAN 80-PAGE GIANT 3 ....5.95
SUPERMAN: EMPEROR 3.50
SUPERMAN FOREVER–A painted lenticular cover, Supes returns to normal 7.00
SUPERMAN FOREVER–B reg. cover ed 5.00
SUPERMAN FOREVER–C D. F. sketch (by JRu) edition, signed by ARo 70.00
SUPERMAN, INC. Elseworlds tale; Supes sells out! 7.00
SUPERMAN: KING OF THE WORLD–A foil-enhanced cover 5.00
SUPERMAN: KING OF THE WORLD–B regular cover 4.00
SUPERMAN: LAST GOD OF KRYPTON written by WSi with art by the Hildebrandt brothers 5.00
SUPERMAN: LEX 2000 ....3.50
SUPERMAN: LOIS LANE 2.00
SUPERMAN MEETS THE MOTORSPORTS CHAMPIONS 5.00
SUPERMAN: METROPOLIS SECRET FILES 5.00
THE SUPERMAN MONSTER Elseworlds story, melding Supes with Frankenstein6.00
SUPERMAN: OUR WORLDS AT WAR SECRET FILES 5.95
SUPERMAN: PEACE ON EARTH PDi ARo 10.00
SUPERMAN PLUS w/Legion of S-H 3.00
SUPERMAN RED/SUPERMAN BLUE–A w/3-D glasses & 3-D comic rep. 5.00
SUPERMAN RED/SUPERMAN BLUE–B Regular Edition, unbagged, no inserts 4.00
SUPERMAN: SAVE THE PLANET–A The Daily Planet ceases publication; Collector's Edition with acetate cover 4.00
SUPERMAN: SAVE THE PLANET–B regular edition 3.00
SUPERMAN: SECRET FILES 5.00
SUPERMAN: SECRET FILES 2 ....5.00
SUPERMAN: THE ODYSSEY 5.00
SUPERMAN: THE WEDDING ALBUM–A embossed cardstock cover 5.00
SUPERMAN: THE WEDDING ALBUM–B non-enhanced variant cover 5.00
SUPERMAN 3-D 4.00
SUPERMAN/TOYMAN KKe Slm 2.00
SUPERMAN VILLAINS: SECRET FILES 5.00
SUPERMAN: WAR OF THE WORLDS Elseworlds tale, vs. Martians 6.00
SUPERMAN: WHERE IS THY STING? 7.00
SUPERMAN'S METROPOLIS Elseworlds tale inspired by classic film "Metropolis" 6.00
SUPERMAN Y2K 5.00
SUPERMEN OF AMERICA–A cardstock gatefold cover 5.00
SUPERMEN OF AMERICA–B reg. cover 4.00
TEAM SUPERMAN 3.00
TEAM SUPERMAN: SECRET FILES 5.00

DC COMICS/IMAGE

SUPERMAN & SAVAGE DRAGON: METROPOLIS 5.00

DC COMICS/MARVEL

SUPERMAN/FANTASTIC FOUR DJu DJu/ATh Supes & FF take on Galactus 10.00

PRESTIGE FORMAT BOOKS

AT EARTH'S END TVe FGo 4.95
MANN & SUPERMAN 5.95
SUPERMAN, INC. 6.95
THE EARTH STEALERS JBy CSw 3.95
WHATEVER HAPPENED TO THE MAN OF TOMORROW? 2nd printing. 5.95

SOFTCOVERS

SON OF SUPERMAN 14.95
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SUPERMAN IN THE SEVENTIES 19.95
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UNDER A YELLOW SUN JFm KGa/EBa novel by Clark Kent on struggle w/two sides of life 5.95

SPECIALS

1 ....3.50

SUPERMAN MINI-SERIES

DC COMICS (1994-CURRENT)

SUPERMAN & BATMAN: GENERATIONS
1-4 JBy JBy Elseworlds 5.00
SUPERMAN/BUGS BUNNY
1-4 ....2.50
SUPERMAN/DOOMSDAY: HUNTER/PREY
1 PF, R: Doomsday & Cyborg, Darkseid 8.00
2-3 PF 7.00
SUPERMAN FOR ALL SEASONS
1-4 JLb TSa 5.00
SUPERMAN/GEN 13
1-2 ....2.50
3 ....3.50
SUPERMAN: LAST SON OF EARTH
1-2 PF 6.00
SUPERMAN: SILVER BANSHEE
1-2 ....2.25
SUPERMAN: THE DARK SIDE
1-3 ....5.00
SUPERMAN: THE DOOMSDAY WARS
1-3 ....5.00
SUPERMAN/WONDER WOMAN: WHOM GODS DESTROY
1-4 CCI DAb 5.00
SUPERMAN'S NEMESIS, LEX LUTHOR
1-4 ....2.50
SUPERMEN OF AMERICA
1A 2.50
1B Collector's Edition, cardstock cover 5.00
2-6 ....2.50

DC COMICS/DARK HORSE

SUPERMAN/MADMAN HULLABALOO!
1-3 ....3.00
SUPERMAN VS. ALIENS

HOT, HOT, HOT

SIZZLING SWAG TO SCOPE OUT AT CONS

TREEHOUSE OF HORROR INTERACTIVE ENVIRONMENT

Did we mention that Simpsons action figures are huge among collectors right now? Especially those Simpsons figures that are variants and carry a title like "exclusive." This set of four Playmates Toys "R" Us Exclusive figures, which were originally limited to 25,000 sets, includes Homer Simpson as King Kong, Ned Flanders as the Devil, C. Montgomery Burns as Dracula and Bart Simpson as the Fly, and they all do that newfangled interaction thing on their Treehouse of Horror set. After selling out nationwide, the set has seen lots of action on Web auction sites, fetching as much as $60.

IF YOU MISSED IT WE READ IT FOR YOU

Ultimate Marvel Team-Up #4

After turning down billion-dollar offers for his Iron Man technology from the Latverian government, Tony Stark finds the time to demonstrate how cool his Irontech stuff really is at a demonstration at Peter's high school. Unfortunately, during the exhibition, a team of armored enemies crash in and take down the invincible Iron Man. It's up to Spidey to find help and to figure out who and what left Iron Man down for the count.

1 DJu/KNo 6.50
2-3 DJu/KNo 5.00

SUPERMAN VS. PREDATOR
1-3 ..... 5.00

SUPERMAN VERSUS THE TERMINATOR
1-4 AGr SPu 3.00

SUPERMAN: THE MAN OF STEEL
DC COMICS (1991-CURRENT)
0 (8/94) LSi JBg ❶: Conduit 3.00
1 LSi JBg Krypton Man 3.00
2-16 ..... 2.50
17 LSi JBg C: Doomsday 5.00
18 LSi JBg ❶: Doomsday 5.00
19 LSi JBg vs. Doomsday 5.00
20-21 LSi JBg "Funeral for Friend" X-over 3.00
22A LSi JBg "Reign of the Supermen" pt. 2, Collector's Edition 2.50
22B LSi JBg Newsstand Edition 1.50
23-26 LSi JBg "Reign of the Supermen" X-over 2.50
27-29 ..... 2.50
30A LSi JBg Collector's Edition, w/"vinyl clings" of Superman,Lobo 3.50
30B Newsstand Edition 2.25
31-49 ..... 2.50
50 LSi JBg B: "Trial of Superman" .. 3.50
51-52 LSi JBg "Trial of Superman" ... 2.50
53-66 ..... 2.50
67-68 ..... 3.00
69-99 ..... 2.50
100A dbl-sz; cardstock cover 4.00
100B regular cover 3.00
101-102 ..... 2.50
103-113 ..... 2.25
114 ..... 2.25
1,000,000 "One Million" X-over story 2.00
ANNUALS
1-5 ..... 3.00
6 "Pulp Heroes" story 4.00

SWAMP THING
DC COMICS (1972-1976)
see House of Secrets #92
for ❶: Swamp Thing
1 LWe BWr 81.00
2 LWe BWr 35.00
3-6 LWe BWr 20.00
7 LWe BWr Batman 26.00
8-9 ..... 18.00
10 last BWr issue 16.00
11-24 ..... 5.00

DC COMICS/VERTIGO
VOLUME TWO (1986-1996)
previously Saga of the Swamp Thing
46 AMo SBs "Crisis on Infinite Earths" X-over 4.00
47-49 AMo SBs 3.00
50 AMo SBs dbl-sz 3.50
51-52 AMo 4.00
53 AMo Batman 5.00
54-64 AMo 3.00
65-66 ..... 2.00
67 ..... 3.50
68-83 ..... 2.00
84 Morpheus 8.00
85-139 ..... 2.00
140A 2.50
140B Platinum Edition 10.50
141-142 ..... 2.50
143-149 ..... 2.00
150 MMr PHe dbl-sz., final battle w/Sargon, discovers true destiny 3.00
151-153 ..... 2.00
154-165 ..... 2.25
166-171 ..... 2.50
ANNUALS
4-6 ..... 3.50
7 "Children's Crusade" X-over 4.00
ONE-SHOTS
ROOTS (1998) fully painted story 8.00
VOLUME THREE (2000-CURRENT)
1 ..... 3.25
2-5 ..... 2.75
6-15 ..... 2.50
16 ..... 2.50

TALES OF SUSPENSE
MARVEL (1959-1968)
1 ..... 1,500.00
2 cover: Steve Ditko 585.00
3-4 ..... 505.00
5-7 ..... 335.00
8 ..... 305.00
9 Iron Man prototype 385.00
10 ..... 305.00
11-15 ..... 255.00
16 Iron Man prototype 385.00
17-25 ..... 205.00
26 1st 12-cent issue 155.00
27 ..... 130.00
28 Stone Men prototype 170.00
29-30 ..... 155.00
31 Dr. Doom prototype 180.00
32 Dr. Strange prototype 255.00
33-34 ..... 155.00
35 Watcher prototype 180.00
36-38 ..... 155.00
39 SLe DHe ❶&❷&❸: Iron Man ... 4,310.00
40 SLe DHe ❶: Gold armor 1,300.00
41 SLe DHe 3: Iron Man 655.00
42-45 SLe DHe 305.00
46-47 SLe DHe 190.00
48 SLe SDi gets new armor 240.00
49 SLe DHe 1st X-Men/Avengers X-over 180.00
50-51 SLe DHe 115.00
52 ❶: Black Widow 130.00
53 ..... 115.00
54-56 ..... 66.00
57 ❶&❷: Hawkeye 155.00
58 Captain America vs. Iron Man ... 265.00
59 B: Captain America & Iron Man,1st solo Captain America story in S.A. ... 265.00
60 2: Hawkeye 115.00
61-62 ..... 66.00
63 O: Captain America 205.00
64 ..... 66.00
65 ❶: Red Skull in the Silver Age 135.00
66 Silver Age Red Skull 135.00
67-78 ..... 36.00
79 ❶: Cosmic Cube, AIM 36.00
80-81 Red Skull w/Cube 31.00
82-96 ..... 31.00
97 ❶: Whiplash 31.00
98-99 ..... 41.00
becomes Captain America

TALES OF THE DARKNESS
IMAGE/TOP COW (1998-CURRENT)
½A *Wizard* exclusive 12.00
½B *Wizard Authentic* variant, signed 20.00
½ (2000) from Image 3.00
1A quarterly series 3.00
1B A.U. exclusive 8.00
2-6 ..... 3.00

TALES OF THE TEEN TITANS
DC COMICS (1984-1988)
previously New Teen Titans (1st)
41 MWo GPe "death" of Brother Blood 2.50
42 MWo GPe "The Judas Contract" pt. 1, Terra begins her betrayal ... 2.50
43 MWo GPe pt. 2, Deathstroke 2.50
44 MWo GPe pt. 3, O: Deathstroke, ❶: Jericho, ❶: Dick Grayson as Nightwing 12.00
45 MWo GPe 4.00
46-59 MWo GPe 2.50
60-91 reps. Titans (2nd series) books 1.00
ANNUAL 3 MWo GPe D: Terra, "The Judas Contract" pt. 4 ..... 4.00
ANNUAL 4-5 ..... 3.00

TALES OF THE WITCHBLADE
TOP COW (1996-CURRENT)
½ A Wizard mail-away 8.00
½ B Gold Edition 15.00
½ C Wizard Authentic exclusive, signed by Nathan Cabrera 20.00
½ D Chromium Edition 35.00
1A quarterly series about various women who have wielded the Witchblade 10.00
1B variant MTu cover 15.00
1C Gold Edition 20.00
1D Platinum Edition 40.00
1D Ent. Dist. exclusive cover 5.00
2 ..... 6.00
3 ..... 5.00
4-5 ..... 4.00
6-7A 3.00
7B Graham Crackers excl. 10.00
8-9 ..... 3.00

TALES TO ASTONISH
MARVEL (1959-1968)
1 ..... 1,500.00
2 cover: Steve Ditko 655.00
3-4 ..... 405.00
5 Stone Men prototype 455.00
6-7 ..... 335.00
8-9 ..... 305.00
10 ..... 335.00
11-12 ..... 245.00
13-14 ..... 230.00
15-16 ..... 285.00
17-24 ..... 180.00
25-26 ..... 165.00
27 SLe JKi ❶: Henry Pym in "The Man in the Ant-Hill!" ... 3,000.00
28 Gorilla Man, 1st 12-cent issue ... 170.00
29-34 ..... 165.00
35 SLe JKi ❶: Henry Pym as Ant-Man (in costume), B: Ant-Man series 1,400.00
36 SLe JKi vs. Comrade X 555.00
37 SLe JKi vs. Protector 355.00
38 SLe JKi ❶: Egghead 355.00
39-40 SLe JKi 355.00
41-43 SLe DHe 205.00
44 SLe JKi ❶: Wasp 285.00
45-47 SLe DHe 140.00
48 SLe DHe ❶: Porcupine 140.00
49 SLe JKi ❶: Eraser, ❶: Henry Pym as Giant-Man ... 180.00
50 SLe JKi ❶: Human Top 91.00
51 SLe JKi Human Top 91.00
52 SLe DAy ❶: Black Knight 91.00
53-55 ..... 91.00
56 SLe DAy ❶: Magician 91.00
57 SLe DAy Spider-Man 130.00
58 SLe DAy Magician 91.00
59 SLe DAy Hulk 135.00

HOT, HOT, HOT
SIZZLING SWAG TO SCOPE OUT AT CONS

BOXING HOMER
Due to the success of their exclusive Playmates Simpsons figures, ToyFare is considering changing its name to SimpsonsFare, but Matt Groening isn't returning phone calls. He's probably busy counting his millions. Anyway, despite the fact this figure was only recently solicited for order, it's already fetching up to $60 and destined to join it's brethren in online auction lore. Remember, food, gas, rent and bills all take a back seat to limited-edition figures. You don't want to be one of those schmucks paying hundreds online because you thought a roof over your head was more important, do you?

60 SLe SDi B: Hulk stories 180.00
61 SLe SDi ❶: Major Talbot 56.00
62 SLe SDi ❶: Leader 56.00
63-64 SLe SDi 51.00
65 SLe BPo Giant Man's new costume 61.00
66-69 SLe JKi 51.00
70 B: Sub-Mariner 66.00
71-80 ..... 41.00
81 SLe JKi ❶: Boomerang, ❶: Secret Empire 41.00
82 SLe JKi Iron Man 46.00
83-89 ..... 36.00
90 SLe GKa ❶: Abomination 36.00
91-99 ..... 36.00
100 SLe MSe Puppet Master 46.00
101 SLe MSe Asgard 51.00
becomes Incredible Hulk
VOLUME TWO (1979-1981)
1-14 rep. Sub-Mariner #1-14 ..... 2.00

TANGLED WEB
MARVEL (2001-CURRENT)
1 GEn THE THOUSAND 4.00
2 THE THOUSAND 3.00

TEARS OF DAWN
JML PRODUCTIONS (1994)
1 JLi signed, numb'd & limt'd (2,300), 1st full Dawn story, B&W, O: Dawn 75.00
SIRIUS (1997)
2 limited to San Diego ComicCon ... 20.00
EUROPEAN TOUR EDITION 35.00
PIN-UP SPECIAL Diamond excl. 18.00

TEEN TITANS
DC COMICS (1966-1978)
see Brave & the Bold #54
for ❶: Teen Titans
1 BHa NCa Peace Corps 180.00
2 BHa NCa ❶: Titan Lair 90.00
3-5 ..... 50.00
6-10 ..... 40.00
11-12 ..... 35.00
13-17 ..... 30.00
18 ❶: Starfire I 30.00
19 MFr GKa J: Speedy 30.00
20-21 NAd NAd 35.00
22 NAd NAd O: Wonder Girl, 1st 12-cent issue 35.00
23-30 ..... 15.00
31-43 ..... 8.00
44-45 ..... 5.00
46 BRo INo J: Joker's Daughter 8.00
47 Two-Face 5.00
48 BRo JOb ❶: Bumblebee, Joker's Daughter now Harlequin II 8.00
49 BRo JOb O&J: Bumblebee 5.00
50 BRo DHe Bat-Girl,Golden Eagle, Beast Boy,❶: Titans West 25.00
51-52 BRo DHe 5.00
53 O: Teen Titans, JLA 8.00
TEEN TITANS ANNUAL 1967 (1999) Imaginary "Annual" reprinting classic Silver Age 5.00
VOLUME TWO (1996-1998)
1 DJu DJu new teen team 3.00
2 DJu DJu/GPe 3.00
3 DJu DJu/GPe Jugular 2.50
4-11 DJu DJu/GPe 2.00
12 DJu DJu/GKa/GPe 3.00
13-24 ..... 2.00
ANNUAL 1 "Pulp Heroes" story 4.00

TERMINATOR: THE BURNING EARTH
NOW (1990)
1 1st Alex Ross work 8.00
2-3 ..... 8.00
4-5 ..... 10.00

THOR
MARVEL (1966-1996)
previously Journey into Mystery
126 Hercules 130.00
127-131 ..... 50.00
132 ❶: Ego 50.00
133 Ego vs. Thor 50.00
134 ❶: High Evolutionary 60.00
135 O: High Evolutionary 45.00
136 Odin 40.00
137 ❶: Ulik 40.00
138-140 ..... 40.00
141-146 ..... 30.00
146 B&O: Inhumans, pt. 1 ..... 30.00
147 O pt. 2: Inhumans 30.00
148-157 ..... 26.00
158 O: Don Blake 60.00
159-161 ..... 26.00
162 O: Galactus 34.00
163-164 ..... 15.00
165-166 Him/Warlock 35.00
167 Sif 15.00
168-169 O pt. 2-3: Galactus 35.00
170-179 ..... 16.00
180-181 NAd vs. Loki 15.00
182-192 ..... 8.00
193 vs. Silver Surfer, giant-sz. 40.00
194-199 ..... 5.00
200 ..... 15.00
201 R: Odin 4.00
202-224 ..... 4.00
225 ❶: Firelord 4.00
226-259 ..... 3.00
260 I: Doomsday Star 3.50
261-299 ..... 3.00
300 dbl-sz., O: Odin, Destroyer, "death" of Asgard, D: Uni-Mind ... 5.50
301-305 ..... 2.50
306 ❶&O: Air-Walker, O: Firelord ... 3.00
307-336 ..... 2.50
337 WSi WSi ❶: Beta Ray Bill 4.00
338 WSi WSi O: Beta Ray Bill 2.50
339 WSi WSi ❶: Storm Breaker ... 2.50
340-383 ..... 2.50
384 TDe RFr ❶: Future Thor 2.50
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391 TDe RFr ❶: Eric Masterson (Thunderstrike) 2.50
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412 TDe RFr New Warriors 2.50
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432 TDe RFr ❶: new Thor, "death" of Loki 2.50
433 TDe RFr new Thor 2.50
434-449 TDe RFr 2.50
450 TDe RFr dbl gatefold cover, dbl-sz., rep. Journey into Mystery #87 ... 2.50
451-467 ..... 2.50
468 "Mad God" pt. 1, Silver Surfer bagged w/Dirt magazine 2.50
469-473 ..... 2.50
474 vs. the Flame 2.50
475A RTh MWy vs. High Evolutionary, new costume, multi-level cover 3.00
475B Regular Edition 2.00
476-499 ..... 2.50
500 WLo MDe dbl-sz. anniv. issue ... 3.00
501-502 WLo MDe 2.50
becomes Journey into Mystery (3rd series)
ANNUALS
see Journey into Mystery for Annual #1
2 ..... 50.00
3 ..... 15.00
4 ..... 10.00
5-6 ..... 9.00
7 ..... 8.00
8-12 ..... 5.00
13 ..... 4.00
14-17 ..... 3.50
18 RMz TGg ❶: Flame, bagged w/card 3.50
19 X-over w/Avengers Annual #23 ... 3.50
GRAPHIC NOVELS
GODS WOULD DESTROY PRy 5.95
ONE-SHOTS
GIANT SIZE 1 ..... 15.00
THOR: THE LEGEND 4.00
VOLUME TWO (1998-CURRENT)
1A DJu JRj He's back in a dbl-sz debut! 4.50
1B variant "sunburst" cover 10.00
1C D. Forces exclusive alternate cover 8.00
1D white sketch cover 45.00
1E "Rough Cut" Edition 3.00
2A-2B two regular covers 4.50
3-6 ..... 2.50
7 guest-starring The Thunderbolts ... 2.50
8-11 ..... 2.50
12A dbl-sz, wraparound cover 3.00
12B Dynamic Forces exclusive 6.00
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25A dbl-sz., metallic foil cover 4.00
25B regular cover 3.00
26-31 ..... 2.25
32 100 pages 3.50
33-34 ..... 2.25
35 ..... 3.00
36-37 ..... 2.25
38 ..... 2.25
ANNUALS
THOR 1999 ..... 3.50
THOR 2000 ..... 3.50
THOR 2001 ..... 3.50

THUNDERBOLTS
MARVEL (1997-CURRENT)
-1 "Flashback: Distant Rumblings" ... 2.25
0 Wizard exclusive, new story 2.75
1 KBu MBa IR: Thunderbolts as Masters of Evil, ❶: "Hallie" Takahama 6.75
2A-2B KBu MBa covers: Mad Thinker or team's identity 5.75
3 KBu MBa 3.75
4 KBu MBa ❶&J: "Hallie" Takahama as Jolt 3.75
5-6 ..... 3.75
7-11 ..... 2.75
12 dbl-sz. 9.50
13-24 ..... 2.25
25 dbl-sz 2.75
26-38 ..... 2.25
39 ..... 2.75

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COMIC BOOK PRICE GUIDE

40-49 ..... 2.00
50 dbl-sz 3.50
51-52 ..... 2.25
53 ..... 2.25
PRELUDE Amer. Ent. exclusive 5.00
THUNDERBOLTS '97 O: Thunderbolts 4.75
THUNDERBOLTS 2000 ..... 2.75
THUNDERBOLTS: LIFE SENTENCES 3.50

TITANS
DC COMICS (1999-CURRENT)
1 ..... 3.50
2-11 ..... 2.50
12 ..... 3.50
13-24 ..... 2.50
25A dbl-sz. 4.00
25B D. Forces signed and re-sketched cover 70.00
26-29 ..... 2.50
30 ..... 2.50
ANNUAL 1 ..... 3.50
TEEN TITANS ANNUAL 1967 Imaginary "Annual" reps. Silver Age stories 5.00
TITANS SECRET FILES 5.00
TITANS SECRET FILES #2 ..... 5.00

TOM STRONG
DC COMICS/WILDSTORM (1999-CURRENT)
1A AMo CSp 5.00
1B variant 5.00
2-5 AMo CSp 3.50
6-14 AMo CSp 3.00

TOMB RAIDER
IMAGE/TOP COW (1999-CURRENT)
PRELUDE Ent. Dist. exclusive comic 6.00
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PREVIEW BOOK-B M. Mart gold foil 8.25
PREVIEW BOOK-C D. Forces excl. 13.00
PREVIEW BOOK-D Convention excl. 10.50
0A regular cover 3.00
0B D. Forces Jusko cover 5.00
0C D. Forces blue foil ed. 5.00
0D D. Forces ruby red 5.00
1A cover: MTu 4.25
1B-1D covers: DFn, A. Park (2) 3.75
1E Tower Records excl. gold foil ed. 3.25
1F Tower Records excl. holo-foil ed. 8.25
1G A.U. excl. MSi cover 7.25
1H A.U. excl. MSi gold foil cover 10.50
1I Ent. Dist. excl. gold foil A. Park cvr. 26.00
1J Ohio Convention excl. sketch cover 20.50
1K AU.Com exclusive 5.00
1L Ent. Dist. exclusive Holo-Foil Ed. 25.00
1M BW mini-preview edition 5.00
2A 2.50
2B "swimming" cover by A. Park 2.75
2C D. Forces excl. "arms crossed" cvr. 10.50
2D Tower Records excl. "Santa" cover 8.25
2E Tower Records gold foil exclusive 8.25
2F D. Forces "Millenium Medallion" cvr. 10.50
3A 2.75
3B Monster Mart variant (Lara w/2 guns) 6.00
3C Monster Mart Gold variant 8.00
4A 2.75
4B D. Forces JAI cover (Lara in Tree) 6.00
4C D. Forces Gold variant 10.50
4D D. Forces "re-sketched" edition 70.00
4E D. Forces "Omni-Chrome" cover, signed 20.00
5A 2.75
5B D. Forces excl. alternate cover 8.25
5C D. Forces gold foil cover 10.00
6 ..... 2.75
7A regular edition 2.75
7B Museum edition 150.00
8 ..... 2.75
9A-9B ships with 2 covers 2.75
9C D. Forces excl. alternate foil cover 10.00
9D retailer sketch cover 6.25
9E-9F D. Forces Blue & Gold foil covers 14.50
10A 2.75
10B D. Forces excl. gold foil cover 10.00
10C D. Forces excl. Ruby Red foil cover 10.00
11A regular edition 2.75
11B Mid-West exclusive cover 15.00
11C Mid-West gold foil cover 15.00
11D D. Forces Blue Foil cover 15.00
12A regular edition 2.75
12B Mid-West exclusive cover 15.00
12C Mid-West gold foil cover 15.00
12D D. Forces blue foil cover 15.00
13A regular edition 2.75
13B Top Cow Select cover 5.00
13C Top Cow Select variant cover 10.00
14 ..... 2.50
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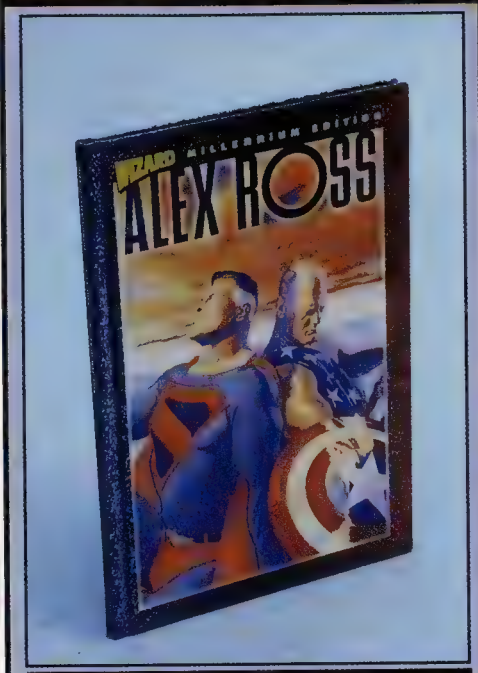
TOMB RAIDER: THE GREATEST TREASURE OF ALL 1-Shot 6.00

HOT, HOT, HOT
SIZZLING SWAG TO SCOPE OUT AT CONS



WIZARD'S ALEX ROSS: MILLENNIUM EDITION SPECIAL (HARDCCOVER)

Yeah, we're kissin' our own butts showcasing this, but you know what? Alex Ross—Wizard World 2001's Guest of Honor—happens to be one of the hottest, most talented artists in comics today. And if you weren't smart enough to buy this in stores when it came out (for only $24.99), you're probably kicking yourself now, 'cuz this item'll set you back $30! But the Ross Special doesn't just look pretty—it's also functional, with a complete list of all his works as well a look at some never-before-seen art! Check out **wizard world.com** to see if any of these puppies are left.

TOMB RAIDER/ WITCHBLADE
IMAGE/TOP COW (1997)
½A reprints *Wizard* excl., new cover 3.00
½B D. Forces exclusive cover 7.00
½C D. F. exclusive Chromium cover 18.00
1-SHOT-A green MTu cover 8.25
1-SHOT-B Amer. Ent. exclusive 10.50
1-SHOT-C brown MTu cover 15.50
1-SHOT-D "Wizard Authentic" edition, signed by MTu 20.50

TOMORROW STORIES
DC COMICS/WILDSTORM (1999-CURRENT)
1 anthology series, written by AMo 3.50
2-11 written by AMo 3.00

TOP TEN
DC COMICS/WILDSTORM (1999-CURRENT)
1 AMo GHa cover: ARo 3.00
2-6 AMo GHa 3.00
7-8 AMo GHa 3.50
9-11 AMo GHa 3.00

TRANSFORMERS
MARVEL (1984-1991)
1 O: Transformers 8.25
2-59 ..... 3.25
60-64 ..... 8.25
65-69 ..... 12.50
70 ..... 10.00
71-77 ..... 18.50
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DC COMICS/HELIX/VERTIGO (1997-CURRENT)
1 WEI DRb O: Spider Jerusalem 11.50
2 WEI DRb 9.50
3 WEI DRb 4.75
4-8 WEI DRb 3.75
9-12 WEI DRb 2.75
13 switches from Helix to Vertigo 2.75
14-45 ..... 2.25
46 ..... 2.50
I HATE IT HERE 1-Shot 5.75
FILTH OF THE CITY 1-Shot 6.00

ULTIMATE MARVEL TEAM-UP
MARVEL (2001-CURRENT)
1 Spider-Man & Wolverine 5.00
2-3 Spidey & Hulk 2.25
4 Spidey & Iron Man 2.25
5 Spidey & Iron Man 2.25

ULTIMATE SPIDER-MAN
MARVEL (2000-CURRENT)
1A dbl-sz, red cover 36.00
1B variant white background cover 105.00
1C D. Forces exclusive 41.00
1D D. Forces ' re-sketched" edition, signed and numbered 66.00
1E Museum edition 225.00
2A Car cover 27.00
2B "Web-swinging" cover 18.50
3 ..... 11.50
4 ..... 10.50
5 ..... 10.00
6-8 ..... 5.25
9 ..... 3.00
10 ..... 2.25
COLLECTED EDITION reps. #1-3 ..... 5.75

ULTIMATE X-MEN
MARVEL (2000-CURRENT)
1A dbl-sz 20.00
1B D. Forces Alternate cover 31.00
1C D. Forces Concept Sketch cover 48.00
1D D. F. Dlx. Concept Sketch cover 70.00
2 ..... 12.50
3 ..... 4.25
4 ..... 5.00
5A w/ Marvel Legends promo card 6.00
5B w/o promo card 5.00
6 ..... 2.25
7A "Weapon X" begins reg. edition 2.25
7B D. Forces signed edition 40.00
7C D. Forces Remarked edition 70.00

UNIVERSE X
MARVEL (2000)
0A start of mini-series 5.25
0B D.Forces exclusive 7.25
0C D.Forces excl. "Concept Sketch" 15.50
1A 2.75
1B D. Forces exclusive cover 11.50
1C D. Forces excl. Concept Sketch cvr. 12.50
2 ..... 5.25
3-9 ..... 3.75
10 ..... 3.50
11 ..... 3.50
CAP: A UNIVERSE X SPECIAL-A 4.25
CAP: A UNIVERSE X SPECIAL-B D. Forces Alternate cover 7.00
CAP: A UNIVERSE X SPECIAL-C D. Forces Concept Sketch cover 10.00
CAP: A UNIVERSE X SPECIAL-D D. Forces Dlx. Concept Sketch cover 90.00

USAGI YOJIMBO
FANTAGRAPHICS (1987-1991)
1A 12.00
1B 2nd print 3.00
2 ..... 8.00
3-8A 5.00
8B 2nd print 2.50
9 ..... 5.00
10A app: TMNT 5.00
10B 2nd print 2.50
11-30 ..... 4.00
ONE-SHOTS
COLOR SPECIAL 6.50
SUMMER SPECIAL 8.00

USAGI YOJIMBO
MIRAGE (1993-1994)
1 app: TMNT 6.00
2-16 ..... 5.00

USAGI YOJIMBO
DARK HORSE (1996-CURRENT)
1-2 SSa Ssa the bunny with a blade 4.00
3-48 SSa SSa 3.00
49 SSa SSa 2.99
HARDCOVERS
THE BRINK OF LIFE & DEATH signed, numbered & includes illustrated tip-in plate 55.00
DAISHO signed, numbered & includes illustrated tip-in plate 49.95
GREY SHADOWS signed, numbered & includes illustrated tip-in plate 55.00
SEASONS signed, numbered & includes illustrated tip-in plate 55.00
SHADES OF DEATH signed, numbered & includes original sketch 49.95
ONE-SHOTS
GREEN PARSIMMON COLOR SPECIAL 3.00

VAMPI
HARRIS (2000-CURRENT)
PREVIEW EDITION 4.00
1/2A *Wizard* exclusive 10.00
1/2B Holofoil 8.00
1/2C excl. variant edition, new story 20.00
1A Foil-Enhanced cover 10.00
1B Deluxe Edition, "Group Shot" cover 10..00
1C Gold foil variant 30.00
1D Platinum foil variant 25.00
1E Special Convention Edition 20.00
1F Chrome edition 10.00
1G Royal Blue Edition 60.00
1H Holochrome edition 25.00
2A 8.00
2B Deluxe Edition (limited) 10.00
2C Chrome Edition 15.00
3A-4A 5.00
3B-4B Deluxe Editions, (limited) 10.00
5A 3.00
6A 3.50
7A 3.00
5B-7B Deluxe Editions, (limited) 10.00
8A 3.00
8B Deluxe Edition (limited) 10.00
9A 3.00
9B Deluxe Edition (limited) 10.00
ASHCAN-A 7.00
ASHCAN-B Crimson Leather Foil Ed. 15.00
ASHCAN-C Royal Blue edition 65.00
ASHCAN: DARK ANGEL RISING Platinum Leather Edition 15.00

VAMPIRELLA
HARRIS
MINI-SERIES (1992-1993)
0A (12/94) MMo JPI 5.00
0B (12/94) Royal Blue Edition 30.00
0C Gold Foil Edition, 500 copies 27.00
0D variant cover: Patrick Zircher 10.00
0E variant "Pantha" cover 10.00
1A 25.00
1B 2nd print 5.00
1C (1996) Commem. Ed., new cover 3.00
2 ..... 20.00
3 ..... 8.00
4-5 ..... 5.00
VOLUME ONE (1997-2000)
0A (1/99) 3.00
0B (1/99) Pantha cover 3.00
1A "Ascending Evil" pt. 1 ..... 3.00
1B "ultra-violent" cover: ACo 3.00
1C cover: JAI 6.00
1D Amer. Ent. exclusive, ACo cover 4.00
1E "Wizard Authentic" edition, signed by ACo 10.00
1F Crimson Edition, JLi cover 600
1F Gold Foil logo, cover: JQu 25.00
1G Platinum Foil logo, cover: JQu 20.00
1H Royal Blue edition, cover: JQu 50.00
2A pt. 2 ..... 3.00
2B cover: JAI 10.00
2C limited MTe cover 10.00
3A 3.00
3B cover: JAI 10.00
4-6 ..... 3.00
7A-7B Vampirella or Shi cover 3.00
7C Special Edition, cover: ACo 4.00
7D Chromium Edition 8.00
7E Holoplaid Edition 10.00
8A "Queen's Gambit" pt. 2 ..... 3.00
8B San Diego Edition 3.00
9-10A 3.00
10B alternate cover 3.00
10C cover: JAI 10.00
11 "Hell on Earth" pt. 2 ..... 3.00
12A pt.3, new costume cover 3.00
12B classic costume cover 3.00
12C wraparound chromium cover 22.00
12D Chromium edition 24.00
13A-15A covers: P. Zircher 3.00
13B-15B covers: D. Finch 3.00
15C variant Pantha cover 5.00
16A Pantha photo cover (Hubba, hubba!) 3.00
16B Vampirella cover 3.00
16C limited Pantha photo cover (white background) 10.00
16D Julie Strain photo cover 10.00
17A-17B Pantha photo or Vampi cover 3.00
17C Julie Strain photo cover 10.00
18A "Rebirth" pt. 1 ..... 3.00
18B Dynamic Forces exclusive cover 7.00
18C Anniversary edition 10.00
19A 3.00
19B Anniversary edition 10.00
20 ..... 3.00
21A photo cover 3.00
21B Linsner cover 10.00
21C variant photo cover, signed by Julie Strain 20.00
21D Millennium Edition 20.00
21E JLi Platinum Edition 15.00
21F JLi Holochrome cover 25.00
21G Royal Blue edition 50.00
22A Julie Strain photo cover 3.00
22B painted cover 12.00
23A vs. Lady Death 3.00
23B painted cover: MTe 10.00
24A-24B Vampi or Pantha cover 3.00
25A-25B regular or alternate cover 3.00
26A "The End", vs. Lady Death 3.00
26B limited ed. , cover: MTe 10.00
26C Platinum edition 20.00
26D Royal Blue Edition 60.00
26E Holo-Chrome Edition 25.00
ASHCAN "Vampirella 2999 A.D. Manga"-A 3.00
ASHCAN "Vampirella 2999 A.D. Manga"-B leather edition 10.00
ASHCAN "Vampirella 3000 A.D."-A 8.00
ASHCAN "Vampirella 3000 A.D."-B leather edition 15.00
PANTHA #1 CONVENTION SPECIAL ED. 10.00
ONE-SHOTS
CROSSOVER GALLERY-A 3.00
CROSSOVER GALLERY-B signed & numbered 20.00
CROSSOVER GALLERY-C Chrome Ed. 10.00
CROSSOVER GALLERY-D Vampi/ Painkiller Jane cover 30.00
CROSSOVER GALLERY-E Holochrome edition 20.00
DEATH OF VAMPIRELLA limited 14.00
PINUP SPECIAL-A 3.25
PINUP SPECIAL-B White cover 17.00
SAD WINGS OF DESTINY-A 4.00
SAD WINGS OF DESTINY-B Gold Emblem Seal Edition 4.00
VAMPIRELLA/DRACULA & PANTHA SHOWCASE previews 1.50
VAMPIRELLA/DRACULA: THE CENTENNIAL-A 5.00
VAMPIRELLA/DRACULA: THE CENTENNIAL-B "Dracula" edition, DMv cover 5.00
VAMPIRELLA: GENESIS 3.00
VAMPIRELLA ORIGINAL SKETCH COLLECTORS

WEREADITFORYOU

IF YOU MISSED IT

Ultimate X-Men #6

Magneto releases the Sentinels on the human race and turns the President into a weeping wuss. Much to his surprise, his son Quicksilver, along with Wolverine, defects to the other side and helps in the defeat of the Master of Magnetism. In a last-ditch attack, Magneto generates a destructive pulse intended to wipe out everything in its path, but Prof. X puts him to sleep with the Vulcan Mindmeld. Or something to that effect.

SET 30.00

HARRIS/CHAOS! COMICS

VAMPIRELLA/LADY DEATH PREVIEW
ASHCAN 6.00
VAMPIRELLA/LADY DEATH–A 3.50
VAMPIRELLA/LADY DEATH–B
Valentine edition 10.00
VAMPIRELLA/LADY DEATH–C Gold ed. 30.00
VAMPIRELLA/LADY DEATH–D
Penciled edition 10.00

HARRIS/CRUSADE

VAMPIRELLA/SHI–A 3.00
VAMPIRELLA/SHI–C Chromium Edition 10.00
VAMPIRELLA/SHI–D penciled cover 10.00
VAMPIRELLA/SHI–E Holochrome Ed. 20.00

HARRIS/IMAGE/WILDSTORM

VAMPIRELLA/WETWORKS–A 3.00
VAMPIRELLA/WETWORKS–B
cover: SSh/KNo 5.00

VOLUME TWO (2001-CURRENT)

1A written by MMr, MMa cover 2.95
1B JCp cover 2.95
1C Anacleto cover 2.95
1D JAi cover 2.95

VAMPIRELLA MINI-SERIES

HARRIS (1991-CURRENT)

BLOOD LUST

1A-2A 5.00
1B-2B limited "virgin" editions 11.00

DEATH AND DESTRUCTION

PREVIEW ASHCAN 5.00
1A cover: BTu 3.00
1B-1C signed by creative team or BTu 30.00
1D Satin Edition, limited 19.00
1E Satin Edition , signed & numbered, NOTE: this issue was previously solicited by the publisher at an incorrect price . 60.00
1F Limited Alternate Edition, cover by Mark Beachum 10.00
2-3 ..... 3.00

MORNING IN AMERICA

1-4 KBu 4.00

VAMPIRELLA CLASSIC

1-5 reps. Warren stories in color 3.00

VAMPIRELLA: LEGENDARY TALES

1A 3.00
1B deluxe painted cover 10.00
2A 3.00
2B variant cvoer: Mike Mayhew 10.00

VAMPIRELLA LIVES

1A-1B regular or model photo cover ... 3.50
1C Linen Edition 10.00
1D Linen Edition, signed & numbered ... 15.00
1E censored photo cover 3.50
2A-2B "Vengeance" Edition
or photo cover 3.00
2C Alternate Edition, painted AHu cover 3.00
2D alternate, signed & numbered ed. 10.00
3A "Graveyard" Edition 3.00
3B photo cover edition 3.00

VAMPIRELLA RETRO

1-3 mini-series rep. Warren stories ... 2.50

VAMPIRELLA VS. HEMORRHAGE

1A 3.50
1B Premiere Ash Can 1.00
1C signed & numbered 8.00
1D Michael Blair cover 3.50
2-3 ..... 3.50

VAMPIRELLA VS. PANTHA

PREVIEW 1.50
1A-1B "Vampirella vs. Pantha"
or "Pantha vs. Vampirella" covers ... 3.50
1C-1D same covers, signed & numbered 8.00
1E painted Pantha cover by MTe 3.50
1F painted Pantha cover, signed 8.00

HARRIS/EVENT COMICS (1998)

VAMPIRELLA VS. PAINKILLER JANE

PREVIEW ASHCAN 3.00
1A 3.50
1B alternate cover 3.50
1C gold foil edition 15.00
1D Platinum foil edition 15.00
1D Amer. Ent. exclusive 5.00

VIOLENT MESSIAHS

HURRICANE PROD. (1999)

1-SHOT 9.00

IMAGE

REGULAR SERIES (2000-CURRENT)

1A "murdered family" cover 4.00
1B Citizen Pain cover 6.00
1C Tower Records excl. cover 6.00
2A photo montage cover 4.00
2B Citizen Pain cover 6.00
3A-3B regular or variant cover 3.00
4-5 ..... 3.00
6 includes *Low Tribe* flip-book preview 3.00
7 ..... 2.95

WATCHMEN

DC COMICS (1986-1987)

1 AMo DGb ❶: Watchmen, ❶: Rorschach, ❶: Nite Owl, ❶: Dr. Manhattan, ❶: Silk Spectre, ❶: Ozymandius ... 8.00
2 AMo DGb 5.00
3 AMo DGb 4.00
4 AMo DGb O: Dr. Manhattan 4.00
5 AMo DGb 4.00
6 AMo DGb O: Rorschach 3.00
7-8 AMo DGb 3.00
9 AMo DGb O: Silk Spectre 3.00
10 AMo DGb 3.00
11 AMo DGb O: Ozymandius 3.00
12 AMo DGb O: Rorschach 3.00
SLIPCASE reps. #1–#12, with unpublished character sketches, cover designs & more 175.00
HC unpublished material 50.00

WILDC.A.T.S

IMAGE/WILDSTORM (1992-1998)

0 (6/93) came with TPB 7.00
1A BCo JLe ❶: WildC.A.T.s, ❶: Grifter, ❶: Void, ❶: Spartan, ❶: John Lynch, ❶: Zealot, ❶: Voodoo, ❶: Emp, ❶: WarBlade 4.00
1B Gold Edition 10.00
1C Wizard Ace Edition, rep. #1 ..... 10.00
1D 3-D Edition 5.00
1E Wizard Authentic, Ace Edition signed by Scott Williams) 15.00
2A w/Image #0 coupon 4.00
2B coupon cut out 2.00
2C Newstand Edition (no prism cover) 2.00
3-4A 3.00
4B w/red foil Wizard card 7.00
5 JLe "Killer Instinct" prelude 3.00
6-7 JLe "Killer Instinct" X-over pts. 1, 3 3.00
8 JLe Look carefully & you'll spot Scott & Jean on honeymoon 5.00
9 JLe Lord Entropy 3.00
10 CCI JLe ❶: Huntsman 2.50
11A CCI JLe ❶: Tapestry 3.00
11B variant cover 5.00
12-19 ..... 2.50
20A comes with two cards 2.50
20B Newsstand Edition, no cards 2.00
21-24 written by AMo 3.00
25 AMo DJo/TCh dbl-sz., chrome cover 5.00
26-34 written by AMo 3.00
35-40A 2.50
40B variant TCh cover 3.50
40C "Voyager Pack", including preview of new JLe series 5.00
41-49 ..... 2.50
50 dbl-sz 3.50
ANNUAL 1 ..... 3.00

ASHCANS

ASHCAN 1A (signed) 20.00
ASHCAN 1B (unsigned) 10.00

ONE SHOTS

IMAGE/WILDSTORM/DARK HORSE

WILDC.A.T.S./ALIENS 10.00

SPECIALS

SOURCEBOOK 1 BCh JLe 2.50
SOURCEBOOK 2 ..... 2.50
DIRECTOR'S CUT boxed set of #10-12, with original material, signed & numbered 75.00

DC COMICS/WILDSTORM

VOLUME TWO (1999-CURRENT)
title now "Wildcats"

1A 4.00
1B Dynamic Forces excl. , cover: HRa 7.00
1C Euro Edition "sketch" cover 12.00
2-23 ..... 2.50
24 ..... 2.50
LADYTRON 1-Shot 6.00
WILDCATS: MOSAIC 1-Shot 4.00
ANNUAL 2000 "Devil's Night" X-Over ... 3.50

WILDC.A.T.S/X-MEN

WILDSTORM/MARVEL (1997)

THE GOLDEN AGE–A 4.50
THE GOLDEN AGE–B cover: JLe 4.50
THE GOLDEN AGE–C 3-D Edition 6.50
THE SILVER AGE–A 4.50
THE SILVER AGE–B variant cover 4.50
THE SILVER AGE–C 3-D Edition 6.50
THE MODERN AGE–A 4.50
THE MODERN AGE–B 3-D Edition 6.50
THE DARK AGE–A 4.50
THE DARK AGE–B variant cover: MGo 4.50

WITCHBLADE

IMAGE/TOP COW (1995-1996)
see Cyblade/Shi Special–The Battle For Independents for ❶: Witchblade

0 ..... 7.50
1/2 (FAN exclusive) 40.00
1/2A (*Witchblade* #500) *Wizard* excl. 12.00
1/2B D.F. ruby red foil cover 15.00
1/2 2nd *Wizard* exclusive 10.00
1/2B D.Forces exclusive *Wizard Authentic* Gold Foil Edition 15.00
1A Sara Pezzini acquires Witchblade 35.00
1B Wizard Ace Edition, reps. #1 ..... 40.00
1C Wizard Authentic exclusive, signed by Michael Turner 50.00
1D black & white edition 10.00
1E D. Forces excl. BW alt. cvr., signed 20.00
1F .com exclusive movie photo cover 10.00
1G .com excl. alternate photo foil cover 17.00
1H .com excl. photo holofoil edition ... 25.00
2A hunts killer 32.00
2B Amer. Ent. Encore Edition 6.00
2C Wizard Authentic exclusive, signed by Christina Z 20.00
3 ..... 22.00
4 ..... 18.00
5 ..... 14.00
6 ..... 10.00
7-8 ..... 8.00

TOP COW (1996)

9A 8.00
9B Tony Daniel variant cover 10.00
9C D. Forces excl., limited & signed ... 15.00
10A ❶: Jackie Estacado (The Darkness) 13.00
10B Darkness #0 cover 18.00
10C Dynamic Forces exclusive cover ... 11.00
10D Gold Edition 28.00
11-12 ..... 6.00

IMAGE/TOP COW (1997-CURRENT)

13 ..... 6.00
14A 5.00
14B gold foil edition 10.00
15-17 ..... 4.00
18 A "Family Ties" X-over pt. 1 ..... 3.50
18B-18C variant cover or gold foil logo 6.00
18D Amer. Ent. exclusive 10.00
18E Ent. Dist. exclusive web cover ... 5.00
18F D. Forces excl. Gold Foil cover ... 10.00
19A 3.50
19B gold foil logo 6.00
19C Ent. Dist. exclusive web cover ... 5.00
20-25A 3.00
25B variant cover with Fathom 10.00
25C Gold Speckled Holofoil Edition ... 27.00
26-27A 2.50
27B Ent. Dist. exclusive cover 10.00
28-32A 2.50
32B D. F. excl. Con. Printed Sketch Ed. 15.00
33-36A 2.50
36B D. Forces excl. cover, interlocks with *Darkness* #28B 10.00
36C D. Forces excl. foil cover, interlocks with *Darkness* #28C 30.00
37-40A 2.50
40B D. Forces excl. chrome cover ... 12.00
40C Bullseye edition 5.00
40D Bullseye Gold Foil edition 10.00
40E D. Forces sketch cover 15.00
40F Pittsburgh Con exclusive preview 10.00
40G Museum Edition 275.00
40H Graham Crackers Gold Foil ed. ... 20.00
41A 2.50
41B Ewanted.com exclusive 14.50
41C Ewanted.com Prism exclusive ... 22.00
42A 2.50
42B "pointing revolver" cover 10.00
42C Ruby Red Cold Steel logo 26.00
42D C. Cavalcade Cold Steel Ed. 6.00
42E C. Cavalcade Cold Steel Ruby Red Edition 30.00
43-48 ..... 2.50
49 ..... 2.50
50A regular edition 2.50
50B D. Forces Alternate foil cover 16.00
50C D. Forces signed edition 30.00
50D D. Forces/Monster Mart variant ... 10.00

ONE-SHOTS

ORIGIN–A Amer. Ent. exclusive 10.00
ORIGIN–B Amer. Ent. Gold exclusive 12.00
ORIGIN–C "Wizard Authentic" edition, signed by Christina Z 20.00
ORIGIN–D Museum Edition 200.00
SPRING PIN-UP Amer. Ent. comic 6.00
WITCHBLADE/BLOOD LEGACY/DARK MINDS PREVIEW BOOK–A D. Forces excl. 5.00
WITCHBLADE/BLOOD LEGACY/DARK MINDS PREVIEW BOOK–B Excl. European convention exclusive 10.00
WITCHBLADE/DARK MINDS PREVIEW Convention exclusive 5.00
WITCHBLADE/DARK MINDS–A cover: PAt 6.00
WITCHBLADE/DARK MINDS–B cover: MSi 6.00
WITCHBLADE/DARK MINDS–C D. Forces exclusive foil cover 13.00
WITCHBLADE/DARKNESS SPECIAL pt. 1 of X-over 4.00
WITCHBLADE GALLERY EDITION–A ... 3.00
WITCHBLADE GALLERY EDITION–B D. Forces/Wizard Auth. Blue Foil Ed. 13.00
WITCHBLADE INFINITY 3.50
WITCHBLADE MOVIE EDITION–A 3.00
WITCHBLADE MOVIE EDITION–B Monstermart.com Platinum Edition ... 5.00
WITCHBLADE MOVIE EDITION–C D. Forces excl. photo cover 6.00
WITCHBLADE/TOMB RAIDER–A 6.50
WITCHBLADE/TOMB RAIDER–B variant cover with Lara's portrait in back ... 7.50
WITCHBLADE/TOMB RAIDER–C variant Gold Speckled cover: MSi 20.00
WITCHBLADE/TOMB RAIDER–D variant bedroom bikini cover 8.00
WITCHBLADE/TOMB RAIDER–E Gold Foil bedroom bikini cover 20.00
WITCHBLADE/TOMB RAIDER–F Babbages variant cover: MTu 12.00
WITCHBLADE/TOMB RAIDER–G Museum Edition 125.00
WITCHBLADE VS. DARKNESS *Wizard* Credit Card exclusive 45.00

IMAGE/TOP COW/MARVEL

WITCHBLADE/ELEKTRA–A
"Devil's Reign" X-over pt. 6 ..... 5.00
WITCHBLADE/ELEKTRA–B
Amer. Ent. exclusive, JOe cover ... 7.00

WITCHBLADE/ALIENS/DARKNESS/PREDATOR: MINDHUNTER

IMAGE/TOP COW/DARK HORSE (2000-2001)

1A mini-series 3.00
1B D. Forces foil edition 13.00
1C D. Faces signed foil 30.00
2A-2B covers: DTiu, TDa 3.00
3 ..... 3.00

WITCHBLADE/ALIENS/DARKNESS/PREDATOR: OVERKILL

IMAGE/TOP COW/DARK HORSE (2000-2001)

1-2 mini-series 6.00

WITCHBLADE: DESTINY'S CHILD

IMAGE/TOP COW (2000)

1A mini-series 3.00
1B D. Forces Chrome edition 16.00
2A 3.00
2B C. Cavalcade Platinum Edition ... 15.00
3A 3.00
3B C. Cavalcade Platinum Edition ... 15.00

WIZARD ½ OFFERS

WIZARD PRESS (1993-CURRENT)

This section will checklist the ½ offers, so you will be able to easily locate the prices under their respective headings. The issue # denotes the issue of Wizard in which that ½ offer is found.

Iss. #

21 The Maxx # ½ 12.00
30 Gen[13] # ½ 15.00
33 Prime # ½ 5.00
37 Doom's IV # ½ 7.00
38 Lady Death # ½ 10.00
39 X-O Manowar # ½ 5.00
40 Ripclaw # ½ 5.00
41 Bone #13 ½ 7.00
53 The X-Files # ½ 22.00
55 Vengeance of Vampirella # ½ ... 5.00
56 Lady Rawhide # ½ 5.00
57 Fire From Heaven # ½ 6.00
58 Avengelyne # ½ 10.00
59 Dawn # ½ 10.00
60 Lady Death: The Crucible # ½ ... 5.00
61 Heroes Reborn # ½ 14.00
62 Astro City # ½ 10.00
63 Shi # ½ 6.00
64 The Darkness # ½ 12.00
65 Devil's Reign
(Silver Surfer/Witchblade) # ½ 10.00
66 Mars Attacks # ½ 7.00
67 Star Wars: X-Wing R.S. # ½ ... 10.00
68 DV8 # ½ 8.00
69 Savage Dragon # ½ 8.00
70 Ash # ½ 8.00
71 Tales of the Witchblade # ½ ... 8.00
72 Darkchylde # ½ 8.00
73 Sin City # ½ 12.00
74 Evil Ernie # ½ 15.00
Darkchylde # ½ A ("winged") 12.00
75 Wolverine # ½ 10.00
76 Arcanum # ½ 7.00
77 Nightwing # ½ 10.00
78 Boba Fett # ½ 12.00
79 Silver Surfer # ½ 12.00
80 Divine Right # ½ 10.00
81 Generation X # ½ 10.00
82 Ascension # ½ 8.00
83 Spider-Man # ½ 12.00
84 Witchblade #500 ..... 12.00
85 Fantastic Four # ½ 10.00
86 The Tenth # ½ 10.00
87 X-Men # ½ 12.00
88 Tales of the Darkness # ½ ... 12.00
89 Hulk # ½ 12.00
90 Witchblade/Tomb Raider # ½ ... 12.50
91 Gambit # ½ 12.00
92 Buffy the Vampire Slayer # ½ ... 7.50
93 Dreams of Dawn # ½ 12.00
94 Star Wars: The Phantom Menace #1/2 ..... 15.00
95 Undertaker # ½ 12.00
96 Daredevil # ½ 12.00
97 Spider-Girl # ½ 5.00
98 Kabuki # ½ 10.00
99 Spider-Man Unlimited # ½ 10.00
2000 Blade # ½ 10.00
100 Iron Man # ½ 10.00
101 Dawn: As Deep As... # ½ 8.00
102 Warlands # ½ 10.00
103 Rising Stars # ½ 10.00
105 Earth X # ½ 10.00
106 Tomb Raider # ½ 10.00
107 Vampi # ½ 10.00
108 Magdelena/Angelus # ½ 10.00
109 Gear Station # ½ 10.00
110 Buffy/Angel # ½ 10.00
111 Darkchylde: Redemption # ½ ... 10.00
112 Powers # ½ 10.00
113 Witchblade # ½ 10.00
114 Red Star # ½ 10.00

WOLVERINE

MARVEL (1989-CURRENT)
see Incredible Hulk #181 for ❶: Wolverine

-1 "Flashback" tale of Weapon X & Nick Fury 2.00
½A Wizard mail-away 10.50
½ B Wizard Authentic exclusive, signed by Ben Raab 18.50
1 CCI JBu ❶: Wolverine as Patch ... 29.00
2 CCI JBu pt. 2, Silver Samurai ... 13.50
3-5 CCI JBu 10.50
6-9 ..... 8.25
10 CCI JBu 1st Wolverine vs. Sabretooth story 26.00
11-19 ..... 5.25
20-37 ..... 3.25
38 LHa MSi ❶: Albert & Elsie Dee ... 3.25
39-40 LHa MSi Storm 3.25
41A LHa MSi Cable vs. Sabretooth ... 5.25
41B 2nd print, gold cover 2.25
42A LHa MSi Cable, Forge 4.25
42B 2nd print, gold cover 2.25
43-49 LHa MSi 2.75
50 LHa MSi dbl-scr, D:The Professor ... 4.25
51-74 ..... 2.75
75A LHa AKu "Fatal Attractions" X-over pt. 5, Wolvie deals with Adamantium loss, dbl-sz., wrapared cover w/hologram 5.25
75B w/o hologram 4.25
76-84 ..... 2.75
85A LHa AKu "Final Sanction" X-over pt. 1, lead-in to Generation X, foil cover ... 2.75
85B LHa AKu Regular Edition 2.75
86 LHa AKu Bloodscream 2.25
87A LHa AKu Deluxe Edition 2.25
87B Regular Edition 1.75
88A-89A LHa AKu Deluxe editions w/glossy stock 2.25
88B-89B Regular editions 1.75
90A LHa AKu Deluxe Edition, Wolvie rejoins X-Men, w/card 3.25
90B Regular Edition, no card 1.75
becomes Weapon X for four issues
91-99 ..... 2.25
100A LHa AKu dbl-sz., foil hologram cover, D: Genesis (Cable's son) 10.50
100B Regular Edition 3.25
101-102A LHa AKu 2.25
102B Wizard Authentic exclusive, signed by Boris Vallejo 20.50
103-124 ..... 2.25
125A dbl-sz. written by CCI, IR: Wolvie's wife (Viper) 3.25
125B D. Forces alternate JAi cover ... 6.25
126 M: Wolvie & Viper 3.25
127-131A 2.25
131B uncensored 13.50
132-133A 2.25
133B variant cover (Powerhouse holding Warbird by the hair) 6.00
134-144 ..... 2.25
145A dbl-sz; metallic foil-stamped cvr 10.50
145B regular cover 3.50
145C D. Forces Chromium cover 23.00
146-149 ..... 2.25
150A dbl-sz 3.25
150B Dynamic Forces exclusive 7.25
150C D. Forces exclusive Holo-foil ... 16.50
151-162 ..... 2.50
163-164 ..... 2.25
165 ..... 3.00
166A regular edition 3.00
166B D. Forces signed edition 40.00
166C D. Forces Remarked Edition 70.00

ANNUALS

WOLVERINE '95 ..... 5.25
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WOLVERINE '97 ..... 3.75
WOLVERINE 1999 ..... 3.75
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GRAPHIC NOVELS

KILLING JRe KWi in Tibet 6.25
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DOOMBRINGER–B limited foil cover 15.50
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LOGAN: SHADOW SOCIETY 6.25
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RAHNE OF TERRA PDa AKu 6.25
WOLVERINE: IN GLOBAL JEOPARDY World Wildlife book 3.25
WOLVERINE VS. SPIDER-MAN reprints Marvel Comics Presents #48-50 ... 3.75
WOLVERINE WINTER SPECIAL 3.25

MARVEL/CRUSADE (2000)

WOLVERINE/SHI: DARK NIGHT
JUDGEMENT–A Wolverine cover 3.25
WOLVERINE/SHI: DARK NIGHT
JUDGEMENT–B Shi cover 3.25
WOLVERINE/SHI: DARK NIGHT
JUDGEMENT–C Tower Records exclusive cover 7.25
WOLVERINE/SHI: DARK NIGHT
JUDGEMENT–D Antiquities Ed. 100.00
WOLVERINE/SHI: DARK NIGHT
JUDGEMENT–E C. Cavalcade exclusive cover, "Beauty & the Beast" cover 5.25
WOLVERINE/SHI: DARK NIGHT
JUDGEMENT–F C. Cavalcade exclusive cover, ruby red foil version 22.00

MARVEL/IMAGE/TOP COW (1997)

WOLVERINE/WITCHBLADE–A
"Devil's Reign" X-over pt. 5 ..... 6.25
WOLVERINE/WITCHBLADE–B
Gold, Amer. Ent. exclusive, limited 15.50

PRESTIGE FORMAT BOOKS

EVILUTION 6.25
INNER FURY 6.25
JUNGLE ADVENTURE Apocalypse 5.25

WOLVERINE MINI-SERIES

MARVEL (1982-CURRENT)

DAYS OF FUTURE PAST

1 prequel to "Days of Future Past" ... 3.25
2-3 ..... 2.75

WOLVERINE (1st MINI-SERIES)
1 CCI FMi Logan in Japan 47.00
2 CCI FMi ❶: Yukio 29.00
3 CCI FMi Mariko 29.00
4 CCI FMi D: Shingen 31.00

WOLVERINE ENCYCLOPEDIA
1-2 all about Logan 8.25
3 ..... 6.25

WOLVERINE/GAMBIT: VICTIMS
1-3 JLb TSa duo in London 3.25
4 JLb TSa D: Miss Locke 3.25

WOLVERINE/PUNISHER: DAMAGING EVIDENCE
1A CPo GEs Wolvie vs. Castle 2.25
1B Dynamic Forces variant 7.00
2-3 CPo GEs 2.25

WOLVERINE/PUNISHER: REVELATION
1A "Marvel Knights" story 2.25
1B Dynamic Forces exclusive 7.25
2-4 ..... 3.25

WOLVERINE SAGA
1-4 history of Wolverine 5.25

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DC COMICS (1942-1986)

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74-80 ..... 170.00
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91-100 ..... 125.00
101-104 ..... 105.00
105 O retold: Wonder Woman 550.00
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111-120 ..... 70.00
121-126 ..... 55.00
127 1st 12-cent issue 40.00
128 O: Invisible Plane 35.00
129-158 ..... 30.00
159 O: Wonder Woman 51.00
160-170 ..... 28.00
171-178 ..... 15.00
179 B: No costume, ❶: I-Ching 28.00
180 "death" of Steve Trevor 15.00
181-195 ..... 15.00
196 O: Wonder Woman 20.00
197-198 ..... 15.00
199 52 pages 30.00
200 52 pages 35.00
201-202 ..... 12.00
203-210 ..... 10.00
211 giant-sz. 25.00
212 -213 ..... 5.00
214 giant-sz., Green Lantern 25.00
215-266 ..... 3.00
267-268 Animal Man 6.00
269-299 ..... 2.50
300 triple-sz., ❶: Lyta (the Fury) 3.00
301-304 ..... 2.00
305 ❶: Circe 4.00
306-326 ..... 2.00
327-328 "Crisis on Infinite Earths" X-over 2.00
329 "Crisis," dbl-sz., final issue, M: Wonder Woman & Steve Trevor 3.00

VOLUME TWO (1987-CURRENT)
0 MDe WLo hidden history of Amazons of Themyscira 7.00
1 GPe GPe O: Wonder Woman 3.00
2 GPe GPe ❶: new Steve Trevor 2.50
3 GPe GPe ❶: Julia & Vanessa 2.50
4-84 ..... 2.50
85 WLo MDe MDe's 1st WW work 7.00
86-87 WLo 2.50
88-89 CPr JRs 5.00
90 WLo MDe ❶: Artemis 5.00
91-99 WLo MDe 3.00
100A dbl-sz, "death" of Artemis; holographic foil-stamped cover 5.00
100B Regular Edition 3.00
101-119 JBy JBy 2.50
120 JBy JBy dbl-sz., anniv. 3.00
121-149 ..... 2.50
150 dbl-sz 3.00
151-158 ..... 2.50
159-163 ..... 2.25
164 ..... 4.50
165-170 ..... 2.25
171 ..... 2.25
1,000,000 "One Million" X-over story 2.00

ANNUALS
1 ..... 3.50
2-3 ..... 3.00
4 "Year One" story, Cheetah 3.50
5 "Legends of the Dead Earth" story 3.00
6 "Pulp Heroes" story 4.00
7-8 ..... 3.00

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AMAZONIA Elseworlds story 8.00
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SECRET FILES 2 ..... 5.00
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WONDER WOMAN: THE ONCE AND FUTURE STORY 5.00
WONDER WOMAN PLUS w/Jesse Quick. 3.00

SPECIALS
1 "Operation Cheetah" pt. 1 ..... 2.50

X-FACTOR
MARVEL (1986-1998)
-1 (5/97) "Flashback" to Havok's past 2.25
1 BLa JGu ❶&O: X-Factor, ❶: Rusty, ❶: Cameron Hodge 6.75
2 BLa JGu ❶: Tower, ❶: Artie 3.75
3 BLa JGu Beast de-furred 3.75

HOT, HOT, HOT
SIZZLING SWAG TO SCOPE OUT AT CONS

GREEN ARROW ACTION FIGURE

Thanks to Kevin Smith, Green Arrow mania is at a fever pitch. Not only have fans been purchasing issues of Smith's beyond-popular run on Green Arrow in record numbers, but pretty much anything Green Arrow related too. That goes double for DC Direct's Green Arrow action figure, part of the "Hard-Traveling Heroes" line. Both long-time fans of Ollie Queen and those who have only recently jumped on the bandwagon have been buying this figure in droves. We're hoping that they're actually taking the figure out of the packaging, though, to experience first-hand the super-cool articulation. Prepare to shell out $30 for Ollie.

4 BLa KPo ❶: Frenzy 3.75
5 BLa JGu C: Apocalypse (shadow) 4.75
6 BLa JGu ❶: Apocalypse (full) 7.75
7-22 ..... 2.25
23 LSi WSi C: Archangel 5.75
24 LSi WSi ❶: Archangel 9.50
25 LSi WSi "Fall of the Mutants" X-over, Apocalypse's Horsemen, dbl-sz. 2.25
26 LSi WSi "Fall of the Mutants" 2.25
27-49 ..... 2.25
50 LSi RBu dbl-sz., cover: RLd & TMc 2.25
51-53 LSi TSh 2.75
54-59 ..... 2.25
60A LSi JBg "X-tinction Agenda" X-over pt. 3 ..... 2.75
60B 2nd print 1.00
61-62 "X-tinction Agenda" 2.75
63-70 ..... 2.25
71A PDa LSt original X-Men leave, J: Havok, Polaris, Strong Guy, Madrox & Wolfsbane 1.75
71B 2nd print 1.00
72-74 PDa LSt 1.25
75 PDa LSt ❶: Nasty Boys, dbl-sz. 1.75
76-83 ..... 1.25
84-86 ..... 1.75
87 ..... 1.25
88 ❶: Random 2.75
89-91 ..... 1.25
92 SLo/JDm JQu "Fatal Attractions" X-over, w/hologram, ❶: Exodus 3.75
93-99 ..... 1.25
100A SLo dbl-sz, "death" of Jamie Madrox, foil-embossed cover 2.75
100B Newsstand Edition 1.25
101-105 JDm JDr 1.25
106A TDg JDr "Life Signs" X-over pt. 1, Generation X tie-in, foil-stamped cover 2.75
106B TDg JDr Regular Edition 1.25
107 Blob vs. Strong Guy 1.25
108A-111A Deluxe editions 1.75
108B-111B Regular editions 1.25
becomes Factor X for four issues
112-123 ..... 1.75
124-125 ..... 2.75
126-129 ..... 1.75
130 O: Graydon Creed 2.25
131-148 ..... 1.75
149 Havok blasted into parallel world, prelude to *Mutant X* series 1.75

ANNUALS
1-3 ..... 2.75
4-6 ..... 1.75
7-9 ..... 2.75

ONE-SHOTS
STRONG GUY REBORN 2.75

X-FORCE
MARVEL (1991-CURRENT)
see New Mutants #100 for O:X-Force
-1 (5/97) "Flashback" tale 1.75
1A FNi RLd vs. MLF, ❶: G.W. Bridge, Cable card 2.75
1B-1E Shatterstar, Deadpool, Sunspot or team cards 1.75
1F unbagged copy, w/o card 1.75
1G 2nd print ..... .75
2 FNi RLd ❶: Kane (new Weapon X) 2.75
3-7 ..... 1.75
8 FNi RLd/MMi O: Cable, ❶: Wildpack 1.75
9-10 ..... 1.75
11 RLd MPc ❶: real Domino 1.75
12 FNi MPc Gideon, ❶: Crule 1.75
13-24 ..... 1.75
25 FNi GCp dbl-sz., wraparound cover w/hologram, Cable, Exodus 3.75
26-33 ..... 1.75
34A foil-stamped cover 3.75
34B Newsstand Edition 1.50
35-37 ..... 1.75
38A FNi TDa "Life Signs" X-over pt. 2, Generation X lead-in, foil cover 2.75
38B FNi TDa Newsstand Edition 1.50
39 FNi TDa 1.75
40A-43A FNi TDa Deluxe editions w/glossy stock 1.75
40B Newsstand edition 1.75
41B-43B Newsstand editions 1.25
becomes Gambit & the X-Ternals for four issues
44-49 ..... 1.75
50A dbl-sz., dbl-gatefold foil cover 3.25
50B Regular edition 2.75
50C variant RLi cover 5.75
51-55 ..... 1.75
56 Deadpool, app: Onslaught 2.75
57-74 ..... 1.75
75 dbl-sz, Anniversary issue 2.75
76-99 ..... 1.75
100 dbl-sz 2.75
101 ..... 1.75
102A "Counter X" story by WEi 1.75
102B O. Forces exclusive HRa cover 6.75
102C "Rough Cut" Edition 2.75
103-115 ..... 2.25
116 PMi MAi 5.00
117 PMi MAi 2.25

ANNUALS
1 "Shattershot" X-over pt. 4 ..... 2.00
2 FNi ❶: X-treme, bagged w/card 2.75
3 MWr FNi 2.75
X-FORCE 1999 ..... 3.25

ONE-SHOTS
X-FORCE & CABLE '95 Impossible Man 3.75
X-FORCE/CHAMPIONS '98 ..... 3.25

MARVEL/IMAGE/EXTREME
X-FORCE/YOUNGBLOOD 4.75

X-MEN (UNCANNY)
MARVEL (1963-CURRENT)
-1A (5/97) "Flashback" tale 2.00
-1B AE exclusive cover 5.00
1 SLe JKi ❶&O: X-Men, ❶: Magneto 6,400.00
2 SLe JKi ❶: Vanisher 1,700.00
3 SLe JKi ❶: Blob 750.00
4 SLe JKi ❶: Scarlet Witch, ❶: Toad, ❶: Quicksilver, ❶: Mastermind 600.00
5 SLe JKi ❶: Asteroid M 450.00
6 SLe JKi Sub-Mariner 300.00
7 SLe JKi ❶: Cerebro 325.00
8 SLe JKi ❶: Unus 300.00
9 SLe JKi vs. Avengers, ❶: Lucifer 300.00
10 SLe JKi ❶: Silver Age Ka-Zar, ❶: Zabu 300.00
11 SLe JKi ❶: Stranger 250.00
12 SLe JKi O: Professor X, ❶&O: Juggernaut 350.00
13 SLe JKi Human Torch 250.00
14 SLe JKi ❶: Sentinels 250.00
15 SLe JKi ❶: Master Mold 250.00
16 SLe JKi "death" of Master Mold 160.00
17 SLe JKi Magneto 140.00
18 SLe WRo Magneto 140.00
19 SLe WRo ❶&O: Mimic 130.00
20 RTh WRo O: Lucifer, Professor X 125.00
21-27 ..... 100.00
28 RTh WRo ❶: Banshee 150.00
29 RTh WRo O: Mimic 100.00
30 RTh JSp ❶: Warlock 100.00
31 RTh WRo ❶: Cobalt Man 70.00
32-34 ..... 70.00
35 RTh WRo Spider-Man, C: Mekano 125.00
36 RTh RAn ❶: Mekano (full) 70.00
37 RTh RAn Factor Three 70.00
38 RTh DHe Blob, Vanisher, B: X-Men origins series 100.00
39 RTh DHe new costumes 70.00
40 RTh DHe Frankenstein 70.00
41 RTh DHe ❶: Grotesk 60.00
42 RTh DHe D: Changeling impersonating Prof. X 60.00
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44 RTh DHe ❶: Silver Age Red Raven 60.00
45-47 ..... 50.00
48 ADr DHe ❶: Computo 50.00
49 ADr DHe ❶: Lorna Dane, ❶: Mesmero 60.00
50 ADr JSe ❶: Lorna Dane as Polaris 60.00
51 ADr JSe ❶: Erik The Red (Cyclops) 60.00
52 ADr DHe Erik The Red 50.00
53 ADr BSm Blastaar 75.00
54 ADr BSm ❶&O: Alex Summers, ❶: Living Pharaoh 65.00
55 RTh DHe O: Alex Summers 65.00
56 RTh NAd Living Pharaoh now called Living Monolith 65.00
57 RTh NAd Sentinels, L: X-Men origins series 65.00
58 NAd ❶: Alex Summers as Havok 85.00
59 RTh NAd Sentinels 60.00
60 RTh NAd ❶: Sauron 60.00
61-63 RTh NAd 55.00
64 RTh DHe ❶: Sunfire 55.00
65 DOn NAd R: Professor X 55.00
66 RTh SBu last new story, X-Men vs. Hulk 60.00
67-93 reps. X-Men #12-45 ..... 30.00
94 CCI DCo B: new X-Men 560.00
95 CCI DCo D: Thunderbird 115.00
96 CCI DCo ❶: Moira MacTaggert 90.00
97 CCI DCo ❶: Lilandra, ❶: Eric the Red (Shi'ar agent), Havok 75.00
98 CCI DCo Sentinels 75.00
99 CCI DCo ❶: Black Tom Cassidy 75.00
100 CCI DCo Sentinels 100.00
101 CCI DCo ❶: Phoenix 65.00
102 CCI DCo O: Storm 40.00
103 CCI DCo first time Wolvie is called "Logan" 40.00
104 CCI DCo ❶: Corsair 30.00
105-106 CCI DCo 35.00
107 CCI DCo ❶: Gladiator, ❶: Starjammers 35.00
108 CCI JBy 1st John Byrne issue 70.00
109 CCI JBy ❶: Weapon Alpha 45.00
110 ..... 30.00
111-116 ..... 25.00
117 CCI JBy O retold: Prof. X, ❶: Amahl Farouk (Shadow King) 30.00
118-119 CCI JBy Moses Magnum, Banshee loses his powers 25.00
120 CCI JBy C: Alpha Flight 25.00
121 CCI JBy ❶: Alpha Flight 50.00
122 CCI JBy O: Colossus, ❶: Hellfire Club 25.00
123-124 CCI JBy vs. Murderworld 25.00
125 CCI JBy ❶: Mutant X 25.00
126-128 CCI JBy 25.00
129 CCI JBy ❶: Kitty Pryde, Q: Banshee, ❶: Sebastian Shaw & White Queen 40.00
130 CCI JBy ❶: Dazzler 25.00
131-133 CCI JBy Hellfire Club 25.00
134 CCI JBy ❶: Dark Phoenix 25.00
135 CCI JBy Dark Phoenix 25.00
136 CCI JBy Dark Phoenix 22.00
137A CCI JBy D: Dark Phoenix, dbl-sz. 35.00
137B Ent. Dist. excl. chrome cover 15.00
138 CCI JBy Q: Cyclops 20.00
139 CCI JBy Wendigo, Wolverine's new costume, ❶: Heather Hudson 30.00
140 CCI JBy Alpha Flight disbands 25.00
141A CCI JBy "Days of Future Past" pt. 1, ❶: Rachel Summers (Phoenix II), ❶: Pyro, ❶: Avalanche, ❶: Destiny 35.00
141B Chromium version 7.00
officially becomes Uncanny X-Men
142 CCI JBy pt. 2, D: future incarnations of Wolverine, Colossus & Storm 25.00
143 CCI JBy R: N'Garai 9.00
144 solo Cyclops story 6.00
145-146 vs. Dr. Doom & Murderworld 6.00
147 Dr. Doom, Storm goes berserk 6.00
148 CCI DCo ❶: Caliban 7.00
149 CCI DCo Magneto 6.00
150 CCI DCo Magneto, dbl-sz., Rejoin: Cyclops 8.00
151-152 CCI DCo R: Hellfire Club 5.00
153 CCI DCo Kitty's fairy tale 5.00
154 CCI DCo R: Corsair 5.00
155 CCI DCo ❶: Brood 5.00
156-157 CCI DCo Starjammers 5.00
158 CCI DCo vs. Rogue 7.00
159 CCI BSi vs. Dracula, ❶: Storm as a vampire 5.00
160 CCI BAn ❶: Adult Illyana (Magik) 5.00
161 CCI DCo Deathbird, Brood 5.00
162 CCI DCo Wolverine solo story 8.00
163 CCI DCo Brood 5.00
164 CCI DCo ❶: Carol Danvers as Binary 6.00
165 CCI PSm Acanti/Storm 5.00
166 CCI PSm dbl-sz., ❶: Lockheed 5.00
167 CCI PSm New Mutants 5.00
168 CCI PSm ❶: Madelyne Pryor (as adult) 5.00
169 CCI PSm ❶: Morlocks, ❶: Callisto 5.00
170 CCI PSm 5.00
171 CCI WSi J: Rogue 8.00
172 CCI PSm Wolverine & Mariko engaged 5.00
173A CCI PSm Storm goes punk 5.00
173B cover has blue background 10.00
174 CCI PSm 5.00
175 CCI PSm dbl-sz., M: Scott (Cyclops) & Madelyne Pryor, Q: Cyclops 6.00
176-179 CCI JRj 4.00
180 CCI JRj "Secret Wars" X-over, ❶: Cypher 4.00
181-183 ..... 4.00
184 CCI JRj ❶: Forge 6.00
185 CCI JRj Rogue vs. S.H.I.E.L.D. 4.00
186 CCI BSm dbl-sz., Dire Wraiths 5.00
187-190 CCI JRj 4.00
191 CCI JRj ❶: Nimrod 5.00
192 CCI JRj vs. Magus 4.00
193 CCI JRj ❶: Firestar, Hellions 7.50
194-198 CCI JRj 4.00
199 CCI JRj Rachel Summers becomes Phoenix II 4.00
200 CCI JRj dbl-sz., Q: Professor X, Magneto becomes Headmaster 8.00
201 CCI RLe ❶: Cable (as baby) 6.00
202 CCI JRj 3.00
203 CCI JRj Phoenix (Rachel Summers) vs. the Beyonder 3.00
204 CCI JRj 3.00
205 CCI BSm O: Lady Deathstrike 12.00
206 CCI JRj 3.00
207 CCI JRj 10.00
208 CCI JRj Wolvie skewers Phoenix II 3.00
209 CCI JRj Q: Phoenix II 3.00
210 CCI JRj "Mutant Massacre" X-over 7.50
211 CCI JRj ❶: Marauders 7.50

WE READ IT FOR YOU
IF YOU MISSED IT

Uncanny X-Men #394

Since Scott's return from the dead, he's lost some of his gentle side, leaving Jean feeling antsy. When a psychotic teenaged mutant goes buckwild and sucks Logan and Jean into his mind, desperate times call for desperate measures. Logan, not wasting what could be his last chance, lays a big wet one on Jean. Of course, the X-men triumph, but the kid self-destructs, leaving only awkward post-kiss moments for the two mutants.

212-213 Wolvie vs. Sabretooth, J: Psylocke 12.00
214 CCI J: Dazzler 3.00
215 CCI ADa ❶: Crimson Commando, ❶: Stonewall, ❶: Silver Sabre 3.00
216-220 3.00
221 CCI MSi ❶: Mr. Sinister 6.00
222 CCI MSi Wolverine vs. Sabretooth 6.00
223-224 3.00
225-227 "Fall of the Mutants" X-over 5.00
228 CCI RLe O.Z. Chase 3.00
229 CCI MSi ❶: Reavers, ❶: Gateway 3.00
230-239 CCI 3.00
240-243 "Inferno" X-over 3.00
244 CCI MSi ❶: Jubilee, ❶: M-Squad 8.00
245-247 3.00
248A CCI JLe 1st Jim Lee on X-Men 10.00
248B 2nd print 1.25
249-254 3.00
255 D: Destiny, D: Stonewall 3.00
256 CCI JLe new Psylocke 8.00
257-258 CCI JLe "Acts of Vengeance" X-overs 8.00
259-265 CCI MSi 3.00
266 CCI MCo ❶: Gambit (full) 20.00
267 CCI JLe/WPo 2: Gambit 12.00
268 CCI JLe JLe new regular artist 10.00
269 CCI JLe R: Rogue 4.00
270A CCI JLe "X Tinction Agenda" X-over pt. 1 8.00
270B 2nd print, Gold Edition 3.00
271-272 CCI JLe pts. 4, 7 4.00
273 CCI JLe, JBy, WPo, MSi 3.00
274 CCI JLe D: Zaladane 3.00
275A CCI JLe dbl-sz, gatefold cover 4.00
275B 2nd print, gold version 1.50
276-277 CCI JLe 2.50
278 CCI PSm R: Colossus 2.50
279-280 2.50
281A JBy WPo ❶: Trevor Fitzroy, "death" of White Queen (White Logo) 3.00
281B 2nd print (Red Logo) 1.00
282A JBy WPo C: Bishop, Fitzroy, future mutants, C: Malcolm & Randall 7.00
282B 2nd print 1.00
283 JBy WPo ❶: Bishop (full), ❶: Malcolm & Randall (full) 8.00
284-286 JBy WPo 2.50
287 SLo JRj O&J: Bishop 2.50
288-299 2.50
300 SLo JRj holo-grafx foil cover 4.00
301 SLo JRj Mystique, Forge 2.50
302 2.50
303 D: Illyana Rasputin 2.50
304 SLo JRj "Fatal Attractions" X-over 5.00
305-309 2.50
310 SLo JRj w/card sheet 3.00
311-315 2.50
316A SLo JMd "Generation Next" X-over pt. 1 4.00
316B SLo JMd Regular Edition 1.50
317A SLo JMd Phalanx, lead in to Generation X, w/foil-stamped cover 4.00
317B Regular Edition 1.50
318A SLo JMd Q: Jubilee to join Generation X, Deluxe Edition 2.50
318B Regular Edition 1.50
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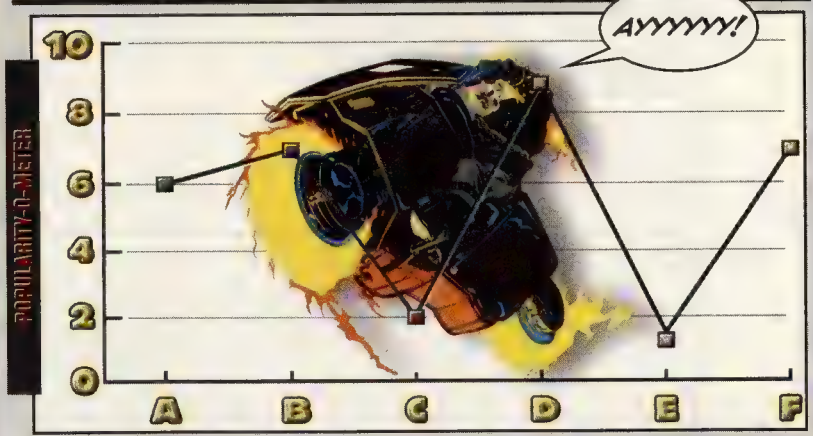

A. MARVEL SPOTLIGHT #5 (1972)—Young punks get their first taste of fiery justice when Johnny Blaze is possessed by a demon spirit and becomes the Ghost Rider. In the '70s era where werewolf and zombie comics hit their stride, this went over well.

B. GHOST RIDER (vol. 1) #1 (1973)—When you're hot, you're hot. (C'mon, laugh.) Blaze ditches those loser anthology stories and gets his very own title. Doped-up teens nationwide consider the practicality of setting one's own head on fire.

C. GHOST RIDER (vol. 1) #81 (1983)—Even a concept as cool as a flaming head of vengeance winds down after a bit. Boys graduate to Pong and girls, while Blaze suffers from low sales and gets canceled with this issue. Puberty, 1; Ghost Rider, 0.

D. GHOST RIDER (vol. 2) #1 (1990)—GR takes off again, this time featuring young Danny Ketch as the recipient of the Spirit of Vengeance. Comics' grim 'n' gritty period began in earnest here, along with heroes like the Punisher and Spawn.

E. GHOST RIDER (vol. 2) #93 (1998)— Fans take 12 issues longer than last time to get bored of the old flaming skull routine. The second run of the series ends with Dan Ketch sacrificing his own life to save the demon's. Priorities, dude, priorities.

F. GHOST RIDER: THE HAMMER LANE #1 (2001)—Devin Grayson and Trent Kaniuga bring the Hothead back to life in a new six-issue mini-series, which debuted at #21 in the June Top 100. Grayson promises more of the biker lifestyle to be depicted.

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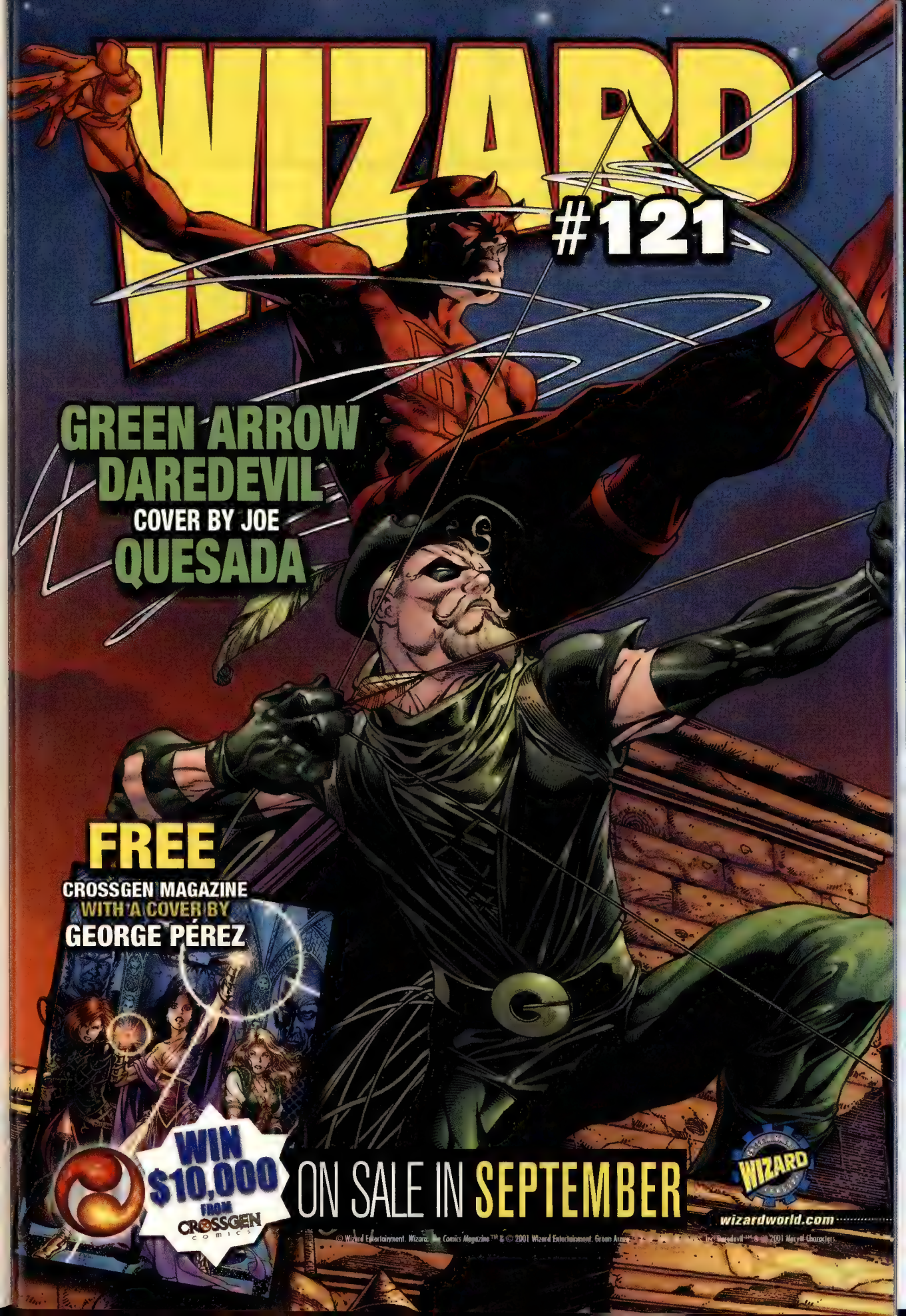
GHOST RIDER (vol. 2) #51 One of his earliest American works, artist Salvador Larroca began his lengthy run on *GR* here. **CURRENT VALUE: $2**



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Security.

That's what you get with comic books that are professionally graded by a third party. Take the Comics Guaranty Corporation (CGC), for example. They'll inspect your comic, assign the book a grade, seal it and encase it in a plastic protective holder. Books that have been graded by CGC sell for a premium over ungraded books in the same condition because an impartial grade removes any doubt buyers or sellers may have about what they're trading, and folks are willing to pay for that reassurance.

This checklist has prices for books that have seen a lot of market attention for the past 10 to 15 years, and are now selling as CGC-graded books at the 9.4, 9.6 and 9.8 grades—for prices usually well above guide price. We've also listed the WIZARD guide price for comparison. All series are volume one unless otherwise indicated. There are grades of 9.9 and 10—however, few books ever achieve such high status. Those that do can sell for many times the price of the same book with a 9.8 grade. Look for coverage on these hot sellers in our "'Net Gains" section every month.

COLOR OF MONEY The strip atop every CGC-graded book is one of four colors. Yellow: "Signature Series" (A book with a CGC-certified signature). Purple: "Restored" (The book has been altered after publication to make it appear in better shape than before). Green: "Qualified" (A book with a serious defect). Blue: "Universal" (everything else).

KNOW THE CODE Every graded comic receives a unique bar code and corresponding number. By scanning the code, CGC can retrieve from their computers notes the graders compiled on that comic.

PAPER CHASE To protect a comic's interior paper, CGC inserts a piece of "microchamber paper" between the front cover and the first page and another between the last page and the back cover. It absorbs any contaminants left in the air or in the comic.

SNUG AS A BUG After grading, every comic is placed inside what's called "The Well"–a plastic sleeve that's sealed with light heat. It's real tight, but it's not airtight.

PROTECTION The CGC graders all wear gloves whenever handling the comics they inspect.

QUALITY OF LIFE Sometimes a book rates a certain grade in all respects except for a significant defect, like a clipped coupon, which can bump a book down several notches even though the book may appear to be a much higher grade. Then CGC will give it the higher grade, but with a "Qualified" label and an explanation of the defect.

HARD CASE Finally, every sealed comic is encased in a CGC protective holder made of hard, clear plastic to further protect it against bending or tearing. You can open it–but that'll crack the corners of the case, alerting potential buyers that the assigned grade may no longer be valid.

TITLE & ISSUE #...	WIZ PG #	120	9.4	9.6	9.8
BLACK BULL					
Just a Pilgrim 1		3.50	••	••	28
CROSSGEN					
First 1		3.25	••	18.95	25
Meridian 1		3.75	••	18.95	••
Mystic 1		5.25	••	18.95	••
DC COMICS					
Action Comics 662		2	••	••	33
Action Comics 775		8	••	26	••
Adventure Comics 403		22	99	••	••
Adventure Comics 433		15	68.89	••	••
Adventure Comics 434		15	64.21	••	••
Adventure Comics 436		15	••	89.88	••
Batgirl 1		8	••	••	24.99
Batman 276		15	••	75	••
Batman 353		8	22.50	••	••
Batman 404		12	••	45	••
Batman: The Dark Knight Returns 2		12	32	42.26	••
Batman: The Killing Joke		10	25	30	61
Crisis on Infinite Earths 1		12	••	51	••
Crisis on Infinite Earths 8		15	••	61	••
Detective Comics 441		30	••	••	326
Detective Comics 577		5	••	••	35.56
Detective Comics 578		5	••	25.01	••
Flash 167		51	••	260	••
Green Arrow (vol 1) 137		14	••	33 50	••
Green Arrow (vol 2) 1		10	••	25.25	61
Gren Arrow (vol 2) 2		6	••	19.99	••
Green Lantern (vol 1) 86		60	••	301	••
Green lantern (vol 1) 90		5	••	62.05	••
Green Lantern (vol 2) 50		10	••	••	46
Green Lantern (vol 2) 81		5	••	••	20.50
Hellblazer 1		8	18 51	28.54	••
JLA 1		13.50	22.50	26	81
Kingdom Come 1		10	••	••	41
Nightwing 1		18	36.02	38.02	••
Sandman 1		28	34.33	••	••
Sandman 50		20	••	••	39.55
Spectre (vol 4) 1		7	••	••	27
Superboy's Legion 1		8	••	••	24.50
Superman (vol 2) 75		16	31.99	••	••
Superman 166A		7.50	••	••	50.99
Swamp Thing (vol 1) 1		81	••	455	••
Swamp Thing (vol 1) 6		20	71	455	••
Watchmen 1		8	••	61	••
Wonder Woman (vol 2) 1		3	••	29.05	••
DC COMICS/WILDSTORM					
Planetary 1		10	••	27	36
Promethea 1		3.50	••	••	26
Tom Strong 1		5			14.50
Top 10 1		3	••	••	15.50
IMAGE COMICS					
Powers 1/2 Gold Foil		10	25	••	••

•• Denotes that a book has not received that grade or has not sold at that grade yet.

TITLE & ISSUE #... WIZ PG #120	9.4	9.6	9.8
Powers 1	12	26.50	29

IMAGE COMICS/TMP

Spawn 1	12	15	20.49	47.50
Spawn 2	12	--	19	40
Spawn 4A	13	15	20.50	24.88
Spawn 100	5	--	8	20.50

IMAGE COMICS/TOP COW

Fathom 9E holofoil	22	--	--	51
Midnight Nation 1	4	--	--	36
Rising Stars OD D. Forcs Edition	6.25	--	--	36
Rising Stars 1 holofoil cover	23	51	--	--
Rising Stars 3	5	--	31	--
Tales of the Witchblade 1/2 D Chromium	35	--	--	46
Tomb Raider 1	4.25	--	26	--
Witchblade 1/2	40	--	--	45
Witchblade 1	35	42	--	--
Witchblade 1B Wizard ACE	40	41	--	--
Witchblade 2	32	--	51.03	--
Witchblade/ Tomb Raider 1	6.50	28	--	--

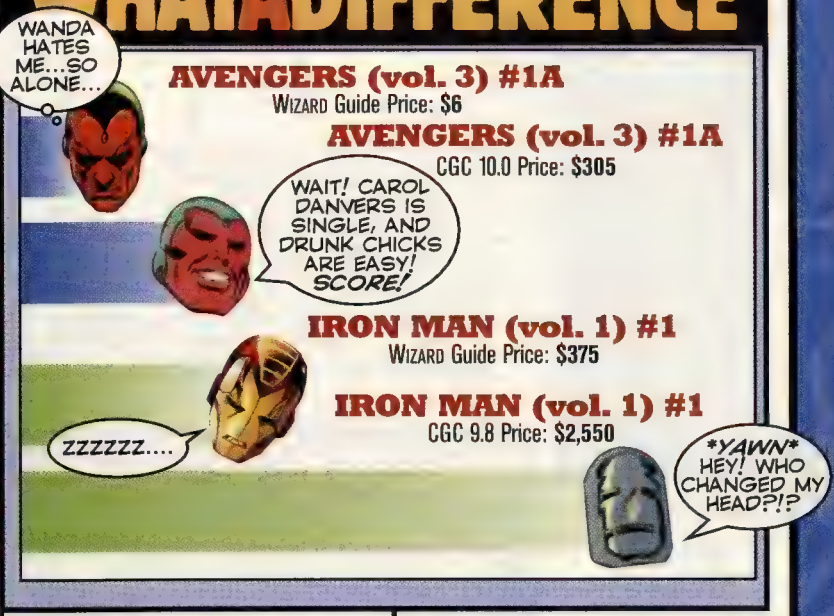
IMAGE COMICS/WILDSTORM

Battle Chasers 1 D Chromium	63	--	--	155
Danger Girl 1A	10	15	--	--
Danger Girl 1B Chromium	75	--	170	--
GEN13 1H (GEN-et Jackson cover)	18	31.04	--	--

MARVEL

Amazing Spider-Man 38	150	840	--	--
Amazing Spider-Man 45	85	429.95	--	--
Amazing Spider-Man 100	175	400	--	--
Amazing Spider-Man102	100	710	--	--
Amazing Spider-Man121	180	1026.50	--	--
Amazing Spider-Man 122	190	740	--	--
Amazing Spider-Man129	205	--	1,325	--
Amazing Spider-Man158	12	49.88	51	--
Amazing Spider-Man 180	10	--	90	--
Amazing Spider-Man 183	6	--	87	--
Amazing Spider-Man 185	6	--	82	--
Amazing Spider-Man 194	18	55	89.88	--
Amazing Spider-Man 200	22.50	51	77.01	--
Amazing Spider-Man202	8	47.53	--	--
Amazing Spider-Man238	58	89	150	--
Amazing Spider-Man 239	25	46	67.78	--
Amazing Spider-Man 252	33	50	76	--
Amazing Spider-Man289	10	34.88	117.50	--
Amazing Spider-Man292	3	24.88	34.88	--
Amazing Spider-Man 297	3	--	28.01	--
Amazing Spider-Man 298	28	39	49	--
Amazing Spider-Man 299	10	--	58	--
Amazing Spider-Man 300	48	85	152.50	610
Amazing Spider-Man306	6	24.88	32.01	59.95
Amazing Spider-Man 307	6	--	29.88	69.95
Amazing Spider-Man 312	10	--	34.88	67.01
Amazing Spider-Man313	6	--	30.88	--
Amazing Spider-Man 320	6	24.88	26	31.03
Amazing Spider-Man 323	6	24.88	--	48.77
Amazing Spider-Man (vol 2) 1D	20	--	--	53.76
Amazing Spider-Man (vol 2) 30	7.50	--	27.01	76
Avengers 181	6	24.95	--	--
Avengers Annual 10	20	36.53	70.69	--
Captain America 100	335	606.56	999.99	--
Captain America 105	35	120.50	--	--
Captain America 107	35	103.67	--	--
Captain America 109	50	202.50	--	--
Daredevil 18	40	185	--	--
Daredevil 43	18	176	--	--
Daredevil 158	49	--	331	--
Daredevil 168	44	157.51	--	--
Daredevil 174	9	--	43.15	--
Daredevil 175	8.50	--	42.51	--
Daredevil 176	8	23.95	--	--
Daredevil 181	10	36	--	--
Daredevil 184	5	27	--	--
Daredevil (vol 2) 1	12	13.61	52.50	--
Defenders 1	85	345	--	--
Fantastic Four 48	1,150	1,399	--	--
Fantastic Four 55	75	465	--	--
Fantastic Four 59	50	--	249	--
Fantastic Four 69	40	204.50	--	--
Fantastic Four 78	30	160	--	--
Fantastic Four 100	80	305	--	--
Fantastic Four 200	8	--	45	--
Fantastic Four 250	3	15	--	--
G.I. Joe 1	10	--	103.52	--
Incredible Hulk 112	28	98.50	--	--

WHATADIFFERENCE



TITLE & ISSUE #... WIZ PG #120	9.4	9.6	9.8
Incredible Hulk 181	610	1,500	--	--
Incredible Hulk 200	18	41	--	--
Incredible Hulk 250	6	34.99	--	--
Incredible Hulk 340	27.50	45.05	71.01	--
Iron Fist 14	125	209.04	400	--
Iron Fist 15	40	142.50	--	2,550
Iron Man 1	375	--	--	2,550
Iron Man 3	65	143.50	--	--
Iron Man 8	32	119.06	--	--
Iron Man 16	20	53	--	--
Punisher (Garth Ennis mini) 1	8	--	16.50	--
Spectacular Spider-Man 1	35	89	--	--
Spectacular Spider-Man 2	13	--	54	--
Spectacular Spider-Man 8	5	26.50	34.51	--
Star Wars 42	12	--	--	56
Ultimate Marvel Team-Up 1	5	24.95	--	36
Ultimate Spider-Man 1A	36	80	125	--
Ultimate Spider-Man 1B White cover	105	126.02	405	--
Ultimate Spider-Man 2A	27	31.88	90	--
Ultimate Spider-Man 2B	18.50	--	124.99	--
Ultimate Spider-Man 3	11.50	29.99	61.26	--
Ultimate Spider-Man 4	10.50	29.99	--	--
Ultimate X-Men 1A	20	31	97.88	--
Ultimate X-Men 2	12.50	27.89	46	--
Wolverine 1	29	43	61	--
Wolverine 10	26	--	--	102.50
Wolverine mini series 1	47	65	71.01	--
Wolverine mini series 2	29	--	41.96	--
X-Factor 1	6.75	24.95	--	--
X-Men (Uncanny) 94	560	1,835	2,995	--
X-Men (Uncanny) 108	70	158.05	316.01	--
X-Men (Uncanny) 109	25	127.55	--	430
X-Men (Uncanny) 116	25	172.50	--	--
X-Men (Uncanny) 117	30	63	234.50	--
X-Men (Uncanny) 118	25	--	123.50	--
X-Men (Uncanny) 119	25	--	132.50	--
X-Men (Uncanny) 120	45	--	265	--
X-Men (Uncanny) 121	50	149.99	280.50	--
X-Men (Uncanny) 123	25	32	76	--
X-Men (Uncanny) 124	25	63	--	--
X-Men (Uncanny) 125	25	66	--	--
X-Men (Uncanny) 126	25	56.55	--	--
X-Men (Uncanny) 127	25	52.50	91	--
X-Men (Uncanny) 129	40	81	--	--
X-Men (Uncanny) 130	25	62	117.50	261.56
X-Men (Uncanny) 131	25	11.50	--	--
X-Men (Uncanny) 132	25	34	--	--
X-Men (Uncanny) 133	25	--	132.50	--
X-Men (Uncanny) 134	25	65	--	--
X-Men (Uncanny) 135	25	62	--	--
X-Men (Uncanny) 136	22	--	103.50	--
X-Men (Uncanny) 137	35	84.88	105	--
X-Men (Uncanny) 138	20	--	127.50	--
X-Men (Uncanny) 139	30	17.50	--	--
X-Men (Uncanny) 140	25	55	129	--
X-Men (Uncanny) 141	35	75	107.50	--

TITLE & ISSUE #... WIZ PG #120	9.4	9.6	9.8
X-Men (Uncanny) 142	25	59.05	102.50	--
X-Men (Uncanny) 146	6	24.95	--	--
X-Men (Uncanny) 147	6	--	37	--
X-Men (Uncanny) 148	7	21.52	--	--
X-Men (Uncanny) 149	5	29.88	--	--
X-Men (Uncanny) 156	4	29.88	--	--
X-Men (Uncanny) 157	5	--	39.88	--
X-Men (Uncanny) 158	7	38.50	--	--
X-Men (Uncanny) 161	5	29.88	--	--
X-Men (Uncanny) 164	6	--	39.88	--
X-Men (Uncanny) 166	5	29.88	--	--
X-Men (Uncanny) 168	5	24.88	--	--
X-Men (Uncanny) 169	5	--	34.51	--
X-Men (Uncanny) 170	5	29.88	--	--
X-Men (Uncanny) 171	8	25	46.50	--
X-Men (Uncanny) 172	5	29.88	--	--
X-Men (Uncanny) 193	7.50	24.88	26.50	--
X-Men (Uncanny) 195	4	--	29.88	--
X-Men (Uncanny) 198	4	24.88	20.51	--
X-Men (Uncanny) 205	12	--	23.95	--
X-Men (Uncanny) 211	7.50	--	41	--
X-Men (Uncanny) 213	12	29.88	--	--
X-Men (Uncanny) 222	6	--	36.50	--
X-Men (Uncanny) 245	3	--	18.95	--
X-Men (Uncanny) 248	10	20	--	--
X-Men (Uncanny) 266	20	29	56.55	100
X-Men (Uncanny) 267	12	--	29	--
X-Men (Uncanny) 268	10	--	40	--
X-Men (Uncanny) 282	7	--	20	--
X-Men (Uncanny) 283	8	10.50	--	34.33
X-Men (Uncanny) 390	4	--	24.09	--

SIRIUS

Down 1/2	10	--	18.48	--
Down 1	10	--	22	34
Down 3B	30	--	--	76

FOR MORE GRADED COMIC INFO, GO TO WIZARDWORLD.COM!

WIZARD'S CHECKLIST FOR GRADED BOOKS

CHECKLIST OF BOOKS YOU SHOULD GET PROFESSIONALLY GRADED

Welcome to the graded checklist section! We thought it would be fitting if this was modeled after a financial grading system, being that these comics ARE investments! We'll be using grades AAA, AA, A, and B. AAA books represent the surest investment of exceptional quality; AA is a high-quality, strong investment, yet long-term risks appear larger than that of AAA books; an A book is a good investment of upper-medium quality where elements in the present may affect future worth; B books are adequate, medium-quality investments that may be unreliable over a great length of time. Enjoy and go get 'em!

TITLE & ISSUE (PUBLISHER)

AAA

- ❒ Giant-Size X-Men #1 (Marvel)
- ❒ Green Lantern #76 (DC Comics)
- ❒ House of Secrets #92 (DC Comics)
- ❒ Incredible Hulk #181 (Marvel)
- ❒ Primer #2 (1st Grendel) (Comico)
- ❒ Sandman #1 (Vertigo/DC)
- ❒ Spider-Man #11 (Marvel)
- ❒ Star Wars #1B (Marvel)
- ❒ X-Men (Uncanny) #94 (Marvel)
- ❒ Watchmen #1 (DC Comics)
- ❒ Ultimate Spider-Man #1B (Marvel)

AA

- ❒ Amazing Spider-Man #252 (Marvel)
- ❒ Amazing Spider-Man #300 (Marvel)
- ❒ Animal Man #1 (DC Comics)
- ❒ Avengers (vol. 3) #1 (Marvel)
- ❒ Batman #404 (DC Comics)
- ❒ Batman #405 (DC Comics)
- ❒ Batman #406 (DC Comics)
- ❒ Batman #407 (DC Comics)
- ❒ Batman #428 (DC Comics)
- ❒ Batman: Vengeance of Bane (DC Comics)
- ❒ Bone #1 (Cartoon Books)
- ❒ Caliber Presents #1 (Caliber)
- ❒ Captain America (vol. 3) #1 (Marvel)
- ❒ Creatures of the ID #1 (Caliber)
- ❒ Crisis on Infinite Earths #7 (DC Comics)
- ❒ Crisis on Infinite Earths #8 (DC Comics)
- ❒ Cry for Dawn #1A (Cry for Dawn)
- ❒ Cyblade/Shi Special (1st Witchblade) (Image/Top Cow/Crusade)
- ❒ Daredevil (vol. 2) #1 (Marvel)
- ❒ Daredevil #158 (Marvel)
- ❒ Daredevil #168 (Marvel)
- ❒ Daredevil #181 (Marvel)
- ❒ Dark Horse Presents #1 (Dark Horse)
- ❒ The Dark Knight Returns #2 (DC Comics)
- ❒ The Dark Knight Returns #3 (DC Comics)
- ❒ The Dark Knight Returns #4 (DC Comics)
- ❒ Darkness #1 (Image)
- ❒ DC Comics Presents #26 (DC Comics)
- ❒ Deathmate Black #1 (Image/Valiant)
- ❒ Elseworlds 80-Page Giant #1 (DC Comics)
- ❒ Fantastic Four (vol. 3) #1 (Marvel)
- ❒ From Hell #1 (Mad Love/Tundra)
- ❒ Green Lantern (vol. 2) #50 (DC Comics)
- ❒ Grendel #1 (Comico)
- ❒ Grendel #2 (Comico)
- ❒ Grendel #3 (Comico)
- ❒ Hellblazer #41 (DC Comics)
- ❒ Incredible Hulk #182 (Marvel)
- ❒ Incredible Hulk #330 (Marvel)
- ❒ Iron Fist #14 (Marvel)
- ❒ Iron Man #55 (Marvel)
- ❒ Justice League #3A (DC Comics)
- ❒ Kingdom Come #1 (DC Comics)
- ❒ Kingdom Come #2 (DC Comics)
- ❒ Kingdom Come #3 (DC Comics)
- ❒ Kingdom Come #4 (DC Comics)
- ❒ Knights of the Dinner Table #1 (Kenzer & Co.)
- ❒ Marvel Spotlight #5 (Marvel)
- ❒ Marvel Super-Heroes Secret Wars #8 (Marvel)
- ❒ Marvel Team-Up #53 (Marvel)
- ❒ Marvels #1 (Marvel)
- ❒ Marvels #2 (Marvel)
- ❒ Marvels #3 (Marvel)
- ❒ Marvels #4 (Marvel)
- ❒ Milk and Cheese #1A (Slave Labor)
- ❒ Miracleman #1 (Eclipse)
- ❒ Miracleman #14 (Eclipse)
- ❒ Miracleman #15 (Eclipse)
- ❒ Miracleman #16 (Eclipse)
- ❒ New Mutants #87 (Marvel)
- ❒ Preacher #1 (Vertigo/DC)
- ❒ Primer #2 (Comico)
- ❒ The Punisher (vol. 4) #1 (Marvel)
- ❒ Rising Stars #1 (Image/Top Cow)
- ❒ Saga of the Swamp Thing #20 (DC Comics)
- ❒ Sandman #8A (Vertigo/DC)
- ❒ Spawn #1 (TMP/Image)
- ❒ Star Wars #1A (Marvel)
- ❒ Superman #75 (vol. 2) (DC Comics)
- ❒ Transformers #1 (Marvel)
- ❒ Transformers #80 (Marvel)
- ❒ Ultimate Spider-Man #1A (Marvel)
- ❒ Ultimate X-Men #1A (Marvel)
- ❒ Watchmen #2 (DC Comics)
- ❒ Watchmen #3 (DC Comics)
- ❒ Watchmen #4 (DC Comics)
- ❒ Watchmen #5 (DC Comics)
- ❒ Watchmen #6 (DC Comics)
- ❒ Watchmen #7 (DC Comics)
- ❒ Watchmen #8 (DC Comics)
- ❒ Watchmen #9 (DC Comics)
- ❒ Watchmen #10 (DC Comics)
- ❒ Watchmen #11 (DC Comics)
- ❒ Watchmen #12 (DC Comics)
- ❒ Wolverine #10 (Marvel)
- ❒ Wolverine (Mini-series) #1 (Marvel)
- ❒ Wolverine (Mini-series) #2 (Marvel)
- ❒ Wolverine (Mini-series) #3 (Marvel)
- ❒ Wolverine (Mini-series) #4 (Marvel)
- ❒ X-Men (Uncanny) #95 (Marvel)
- ❒ X-Men (Uncanny) #100 (Marvel)
- ❒ X-Men (Uncanny) #111 (Marvel)
- ❒ X-Men (Uncanny) #114 (Marvel)
- ❒ X-Men (Uncanny) #120 (Marvel)
- ❒ X-Men (Uncanny) #121 (Marvel)
- ❒ X-Men (Uncanny) #122 (Marvel)
- ❒ X-Men (Uncanny) #134 (Marvel)
- ❒ X-Men (Uncanny) #135 (Marvel)
- ❒ X-Men (Uncanny) #136 (Marvel)
- ❒ X-Men (Uncanny) #141 (Marvel)
- ❒ X-Men (Uncanny) #142 (Marvel)
- ❒ X-Men (Uncanny) #143 (Marvel)
- ❒ X-Men (Uncanny) #248 (Marvel)
- ❒ X-Men (Uncanny) #266 (Marvel)

A

- ❒ 100 Bullets #1 (Vertigo/DC)
- ❒ Alpha Flight #51 (1st Jim Lee Marvel work) (Marvel)
- ❒ Amazing Spider-Man #238 (Marvel)
- ❒ Amazing Spider-Man #298 (Marvel)
- ❒ Astonishing Tales #25 (Marvel)
- ❒ Astro City #2 (Mini-series) (Image)
- ❒ Astro City #3 (Mini-series) (Image)
- ❒ Astro City #4 (Mini-series) (Image)
- ❒ Astro City #5 (Mini-series) (Image)
- ❒ Avengers (vol. 3) #12B (Marvel)
- ❒ Batgirl #1 (DC Comics)
- ❒ Batgirl #2 (DC Comics)
- ❒ Batman #366 (DC Comics)
- ❒ Batman: Black & White #1 (DC Comics)
- ❒ Batman: Black & White #2 (DC Comics)
- ❒ Batman: Black & White #3 (DC Comics)
- ❒ Batman: Black & White #4 (DC Comics)
- ❒ Batman: Legends of the Dark Knight #120 (DC Comics)
- ❒ Batman: The Long Halloween #1 (DC Comics)
- ❒ Batman: Shadow of the Bat #83 (DC Comics)
- ❒ Coyote #11 (Epic)
- ❒ Crimson #1B (WildStorm/Image)
- ❒ Crisis on Infinite Earths #1 (DC Comics)
- ❒ Crisis on Infinite Earths #12 (DC Comics)
- ❒ Cry For Dawn #1 (Cry For Dawn)
- ❒ Death: High Cost of Living #1 (Vertigo/DC)
- ❒ Earth X #1 (Marvel)
- ❒ Elseworld's Finest #1 (DC Comics)
- ❒ Elseworld's Finest #2 (DC Comics)
- ❒ Empire #1 (Image)
- ❒ Evil Ernie #1A (Eternity)
- ❒ Fantastic Four (vol. 2) #1 (Marvel)
- ❒ Fantasy Quarterly #1 (1st Elfquest) (IPS)
- ❒ Fathom #1 (Image/Top Cow)
- ❒ Final Night #4 (DC Comics)
- ❒ G.I. Joe #21 (Marvel)
- ❒ G.I. Joe #60 (Marvel)
- ❒ Grafik Muzik #1 (1st Frank Einstein) (Caliber)
- ❒ Greed #1 (1st Milk and Cheese) (Bleak House)
- ❒ Green Arrow: The Longbow Hunters #1 (DC Comics)
- ❒ Incredible Hulk #1 (Marvel)
- ❒ Incredible Hulk #180 (Marvel)
- ❒ Incredible Hulk #324 (Marvel)
- ❒ Incredible Hulk #331 (Marvel)
- ❒ Incredible Hulk #332 (Marvel)
- ❒ Incredible Hulk #333 (Marvel)
- ❒ Incredible Hulk #334 (Marvel)
- ❒ Incredible Hulk #336 (Marvel)
- ❒ Incredible Hulk #337 (Marvel)
- ❒ Incredible Hulk #338 (Marvel)
- ❒ Incredible Hulk #339 (Marvel)
- ❒ Incredible Hulk #341 (Marvel)
- ❒ Incredible Hulk #342 (Marvel)
- ❒ Incredible Hulk #343 (Marvel)
- ❒ Incredible Hulk #344 (Marvel)
- ❒ Incredible Hulk #345 (Marvel)
- ❒ Incredible Hulk #346 (Marvel)
- ❒ Incredible Hulk #449 (Marvel)
- ❒ Infinity, Inc. #13 (DC Comics)
- ❒ Infinity, Inc. #14 (DC Comics)
- ❒ Iron Man #1 (vol . 3) (Marvel)
- ❒ Justice League International #24 (DC Comics)
- ❒ Kabuki: Circle of Blood #1 (Caliber)
- ❒ Kingdom #1 (DC Comics)
- ❒ Legends #6 (DC Comics)
- ❒ Magdalena #1 (Image)
- ❒ Marvel Boy #1A (Marvel)
- ❒ Micronauts #1 (Marvel)
- ❒ Miracleman #2 (Eclipse)
- ❒ Miracleman #3 (Eclipse)
- ❒ Miracleman #4 (Eclipse)
- ❒ Miracleman #5 (Eclipse)
- ❒ Miracleman #6 (Eclipse)
- ❒ Miracleman #7 (Eclipse)
- ❒ Miracleman #8 (Eclipse)
- ❒ Miracleman #9 (Eclipse)
- ❒ Miracleman #10 (Eclipse)
- ❒ Miracleman #11 (Eclipse)
- ❒ Miracleman #12 (Eclipse)
- ❒ Miracleman #13 (Eclipse)
- ❒ Miracleman #17 (Eclipse)
- ❒ Miracleman #18 (Eclipse)
- ❒ Miracleman #19 (Eclipse)
- ❒ Miracleman #20 (Eclipse)
- ❒ Miracleman #21 (Eclipse)
- ❒ Miracleman #22 (Eclipse)
- ❒ Miracleman #23 (Eclipse)
- ❒ Miracleman #24 (Eclipse)
- ❒ More Than Mortal #1 (Liar)
- ❒ Mystic #1 (CrossGen)
- ❒ New Mutants #86 (Marvel)
- ❒ New Mutants #98 (Marvel)
- ❒ New Mutants #100 (Marvel)
- ❒ Omega Men #3 (1st Lobo) (DC Comics)
- ❒ Planetary #1 (WildStorm/DC Comics)
- ❒ Powerpuff Girls #1 (DC Comics)
- ❒ Powers #1 (Image)
- ❒ Punisher War Journal #6 (Marvel)
- ❒ Punisher War Journal #7 (Marvel)
- ❒ Shi: The Way of the Warrior #1 (Crusade)
- ❒ Spyboy #1 (Dark Horse)
- ❒ Superman: The Wedding Album (DC Comics)
- ❒ Tales of the New Teen Titans #44 (DC Comics)
- ❒ Terminator: The Burning Earth #13 (Now)
- ❒ Thor #337 (Marvel)
- ❒ Tom Strong #1 (WildStorm/DC Comics)
- ❒ Top 10 #1 (WildStorm/DC Comics)
- ❒ Transformers: Generation Two #1 (Marvel)
- ❒ Transmetropolitan #1 (Vertigo/DC)
- ❒ Vamperella #1 (Mini-series) (Harris Comics)
- ❒ Venom #1B (Marvel)
- ❒ Visions #1 (1st Flaming Carrot) (Vision)
- ❒ Witchblade #500 (Top Cow/Image)
- ❒ Witchblade vs. Darkness #1/2 (Top Cow/Image)
- ❒ WildC.A.T.s #1 (WildStorm/Image)
- ❒ WildC.A.T.s #2 (WildStorm/Image)
- ❒ Wolverine #17 (Marvel)
- ❒ X-Force #1 (Marvel)
- ❒ X-Men #53 (Marvel)
- ❒ X-Men (Uncanny) #212 (Marvel)
- ❒ X-Men (Uncanny) #256 (Marvel)
- ❒ X-Men (Uncanny) #257 (Marvel)
- ❒ X-Men (Uncanny) #258 (Marvel)
- ❒ X-Men (Uncanny) #267 (Marvel)
- ❒ X-Men (Uncanny) #268 (Marvel)
- ❒ X-Men (Uncanny) #269 (Marvel)
- ❒ X-Men (Uncanny) #270 (Marvel)
- ❒ X-Men (Uncanny) #271 (Marvel)
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- ❒ X-Men (Uncanny) #276 (Marvel)
- ❒ X-Men (Uncanny) #277 (Marvel)
- ❒ X-Men (Uncanny) #283 (Marvel)
- ❒ X-Men (Uncanny) #364 (Marvel)
- ❒ Youngblood #1 (Image)
- ❒ Zero Hour #0 (DC Comics)

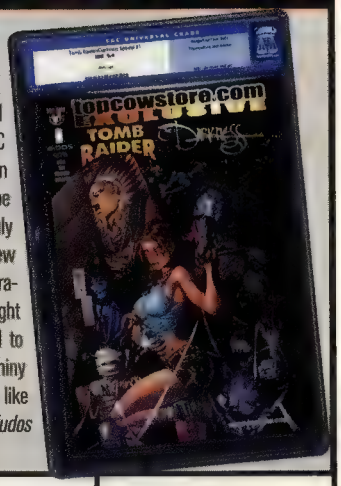
B

- ❒ Art of Zen: Intergalactic Ninja #1 (Entity)
- ❒ Astonishing X-Men #1 (Marvel)
- ❒ Batman Chronicles #4 (DC Comics)
- ❒ Batman/Spawn: War Devil (DC Comics/Image/TMP)
- ❒ Buffy the Vampire Slayer #1 (Dark Horse)
- ❒ Captain America #241 (Marvel)
- ❒ Captain America Annual 8 (Marvel)
- ❒ Coven #1 (Awesome)
- ❒ Cry for Dawn #3 (Cry for Dawn)
- ❒ Cry for Dawn #4 (Cry for Dawn)
- ❒ Daredevil #248 (Marvel)
- ❒ Daredevil #249 (Marvel)
- ❒ Darker Image #1 (Image)
- ❒ Death: Time of Your Life #1 (Vertigo/DC)
- ❒ Destroyer Duck #1 (1st Groo) (Eclipse)
- ❒ Doctor Mid-Nite #1 (DC Comics)
- ❒ Fatale #1 (1st J.G. Jones work) (Broadway Comics)
- ❒ Flash #92 (vol. 2) (1st Impulse) (DC Comics)
- ❒ Flash Annual #5 (Vol. 2) (DC Comics)
- ❒ Grafik Muzik #2 (Caliber)
- ❒ Grafik Muzik #3 (Caliber)
- ❒ Grendel (vol. 2) #1 (Comico)
- ❒ Grendel (vol. 2) #2 (Comico)
- ❒ Grendel (vol. 2) #3 (Comico)
- ❒ Grendel (vol. 2) #4 (Comico)
- ❒ Grendel (vol. 2) #5 (Comico)
- ❒ Grendel (vol. 2) #6 (Comico)
- ❒ Grendel (vol. 2) #7 (Comico)
- ❒ Grendel (vol. 2) #8 (Comico)
- ❒ Grendel (vol. 2) #9 (Comico)
- ❒ Grendel (vol. 2) #10 (Comico)
- ❒ Grendel (vol. 2) #24 (Comico)
- ❒ Homage Swimsuit Special #1 (1st J.S. Campbell work) (Image)
- ❒ The Maxx #1 (Image)
- ❒ Micronauts #2 (Marvel)
- ❒ Micronauts #3 (Marvel)
- ❒ Micronauts #4 (Marvel)
- ❒ Micronauts #5 (Marvel)
- ❒ New Year's Evil: Prometheus (DC Comics)
- ❒ Next Men #21 (1st Hellboy) (Dark Horse)
- ❒ Prophet #1 (Image)
- ❒ Punisher War Journal #1 (Marvel)
- ❒ Razor Annual #1 (London Night Studios)
- ❒ Sentry #1 (Marvel)
- ❒ Spawn/Batman: Red Score (Image/TMP/DC Comics)
- ❒ Squadron Supreme #1 (Marvel)
- ❒ Steampunk #1 (WildStorm/DC Comics)
- ❒ Transformers: Generation Two #2 (Marvel)
- ❒ Transformers: Generation Two #3 (Marvel)
- ❒ Transformers: Generation Two #4 (Marvel)
- ❒ Transformers: Generation Two #5 (Marvel)
- ❒ Transformers: Generation Two #6 (Marvel)
- ❒ Transformers: Generation Two #7 (Marvel)
- ❒ Transformers: Generation Two #8 (Marvel)
- ❒ Transformers: Generation Two #9 (Marvel)
- ❒ Transformers: Generation Two #10 (Marvel)
- ❒ Transformers: Generation Two #11 (Marvel)
- ❒ Transformers: Generation Two #12 (Marvel)
- ❒ Xena: Warrior Princess #1 (Topps)
- ❒ Young Justice #1 (DC Comics)

GRADESCHOOL

GRADED COMIC BUZZ

Changes are afoot at CGC. The Modern label, previously applied to all books published post-1975, is history. All nonrestored, nonqualified modern books are now part of the Universal label (like the Tomb Raider comic here). CGC realized that in 10 years, the start of the modern era will have changed and the designation will be meaningless. So now the Universal label is truly universal. CGC has also launched a new "Restoration Removal" service, to undo restoration work on comics that were given a CGC "Slight Restored" rating. The comics will be returned to their owner with a lower grade, but with a shiny new blue Universal label and restorative agents like tape and glue removed. ■ **JUSTIN ACLIN** *Kudos to CGC's Steve Borock and Paul Litch.*



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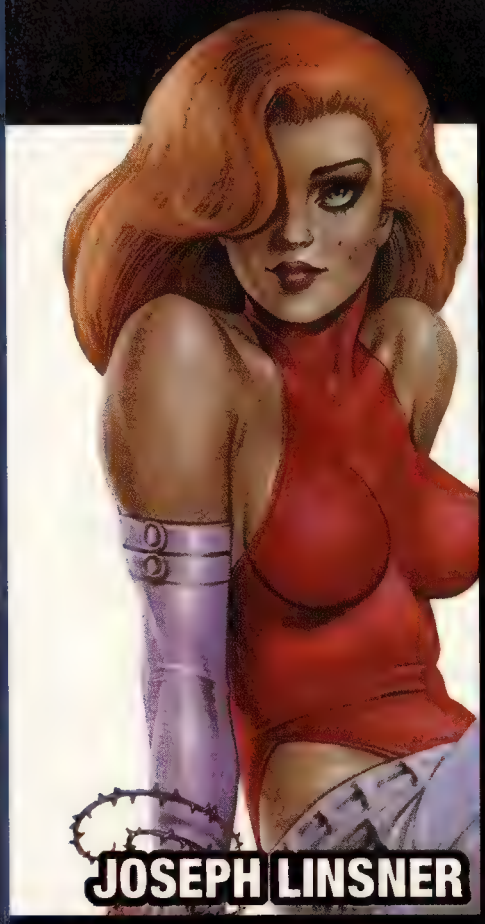

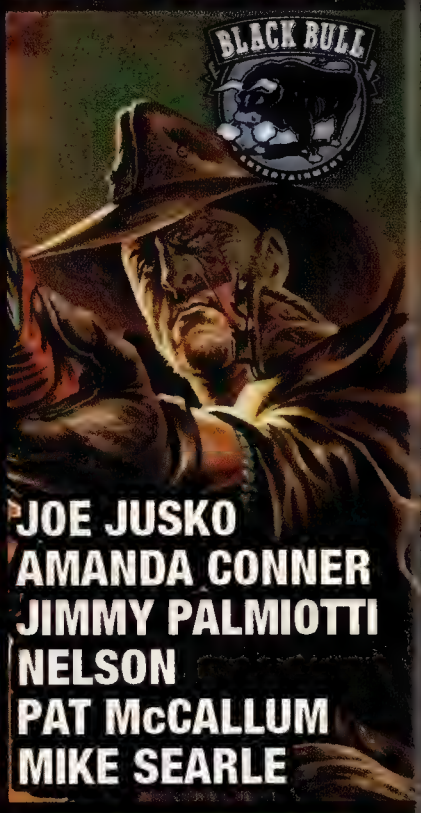

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COMIC CHECKLIST VILLAIN MILESTONES

Without villains, comic books would be pretty boring.

Spider-Man would spend 22 pages tending to his doting aunt. Batman would sit at his folks' graves and cry. And the Punisher would clean his guns all day. But villains make comics exciting with their grand plans to steal, kill and take over the world. We at WIZARD thought it necessary to recognize the villains' achievements and say "Thanks." So whether you wanna know how to dispatch of kid sidekicks or just take over the good guys' headquarters, there's something in this checklist for everyone. Enjoy!

By Peter Sanderson

(CLOCKWISE FROM TOP LEFT): DARKSEID, DR. DOOM, JOKER, SABRETOOTH

Illustration by Chiaroscuro

ABOMINATION
FIRST APPEARANCE
❑ Tales to Astonish #90
FOUGHT HULK OVER BETTY BANNER'S DEATH
❑ Incredible Hulk (vol. 3) #24-#25

APOCALYPSE
FIRST APPEARANCE
❑ (in shadow) X-Factor #5
❑ (fully seen) X-Factor #6
RECRUITED HORSEMEN OF APOCALYPSE
❑ X-Factor #10-#12
FIRST REVEALED HE HAS TURNED ANGEL INTO "DEATH"
❑ X-Factor #24
TOOK OVER WORLD IN ALTERNATE REALITY
❑ X-Men Alpha #1
MERGED WITH CYCLOPS
❑ Uncanny X-Men #378

BANE
FIRST APPEARANCE
❑ Batman: Vengeance of Bane #1
FIRST ACQUIRED VENOM
❑ Batman: Vengeance of Bane #1
BROKE BATMAN'S BACK
❑ Batman #497

BARON ZEMO I
FIRST APPEARANCE
❑ (in silhouette) Avengers (vol. 1) #4
❑ (fully seen without mask) Sgt. Fury and His Howling Commandos #8
❑ (with mask) Avengers (vol. 1) #6
KILLED BUCKY
❑ Avengers (vol. 1) #4 (flashback)
FIRST LED ORIGINAL MASTERS OF EVIL
❑ Avengers (vol. 1) #6

BARON ZEMO II
FIRST APPEARANCE
❑ (as Phoenix) Captain America (vol. 1) #168
❑ (as Baron Zemo II) Captain America (vol. 1) #275
LED ATTACK ON AVENGERS MANSION
❑ Avengers (vol. 1) #273
FIRST REVEALED AS CITIZEN V
❑ (to readers) Thunderbolts #1
❑ (to public) Thunderbolts #10
BLEW UP FOUR FREEDOMS PLAZA
Thunderbolts #10

BIZARRO
FIRST APPEARANCE (CURRENT CONTINUITY)
❑ The Man of Steel #5

BLOCKBUSTER
FIRST APPEARANCE
❑ (original Blockbuster) Detective Comics #345
❑ (Blockbuster II, as Roland Desmond) Detective Comics #345
❑ (as Blockbuster II) Starman (1980s series) #9
SNAPPED INSPECTOR SOAME'S NECK
❑ Nightwing #11

BULLSEYE
FIRST APPEARANCE
❑ Daredevil (vol. 1) #131
KILLED ELEKTRA
❑ Daredevil (vol. 1) #181
FELL WHILE FIGHTING DAREDEVIL AND WAS PARALYZED
❑ Daredevil (vol. 1) #181
GAINED ADAMANTIUM SPINE
❑ Daredevil (vol. 1) #197-#199
KILLED KAREN PAGE
❑ Daredevil (vol. 2) #5

CARNAGE
FIRST APPEARANCE
❑ (as Cletus Kasady) Amazing Spider-Man (vol. 1) #344
❑ (as Carnage) Amazing Spider-Man (vol 1) #360
BEGINNING OF "MAXIMUM CARNAGE"
❑ Spider-Man Unlimited #1

CATWOMAN
FIRST APPEARANCE
❑ (pre-Crisis) Batman #1
❑ (post-Crisis) Batman #404
WHIPPED PROMETHEUS IN THE CROTCH
❑ JLA #17

DARKSEID
FIRST APPEARANCE
❑ Jimmy Olsen #134
ORCHESTRATED "LEGENDS" SUPERHERO HATE CAMPAIGN
❑ Legends #1-#6

DEATHSTROKE THE TERMINATOR
FIRST APPEARANCE
❑ The New Teen Titans (first series) #2
DEFEATED BATMAN IN HAND-TO-HAND COMBAT
❑ Deathstroke the Terminator #7

DOCTOR DOOM
FIRST APPEARANCE
❑ Fantastic Four (vol. 1) #5
LAUNCHED BAXTER BUILDING INTO OUTER SPACE
❑ Fantastic Four (vol. 1) #6
DEFEATED MEPHISTO TO RECLAIM MOTHER'S SOUL
❑ Doctor Strange and Doctor Doom: Triumph and Torment
DEFEATED BEYONDER, CLAIMED BEYONDER'S POWER
❑ Marvel Super Heroes Secret Wars #11-#12

DOCTOR OCTOPUS
FIRST APPEARANCE
❑ Amazing Spider-Man (vol. 1) #3
ALMOST MARRIED AUNT MAY
❑ Amazing Spider-Man (vol. 1) #131
LEARNED SPIDER-MAN'S IDENTITY
❑ Amazing Spider-Man (vol. 1) #397
DIED
❑ Spectacular Spider-Man #221
RESURRECTED
❑ Amazing Spider-Man (vol. 1) #427

DOOMSDAY
FIRST APPEARANCE
❑ Superman: The Man of Steel #18
KILLED SUPERMAN
❑ Superman (vol. 2) #75
ORIGIN REVEALED
❑ Superman: Hunter/Prey #2
CONTROLLED BY BRAINIAC

MUSTHAVES

DAREDEVIL (vol. 1) #181
BULLSEYE KILLS ELEKTRA

❑ Superman: The Doomsday Wars #1–#3

ENCHANTRESS
FIRST APPEARANCE
❑ Journey Into Mystery #103
BECAME THOR'S LOVER
❑ Thor (vol. 1) #492–#494

EXTANT
FIRST APPEARANCE (AS HAWK/HANK HALL)
❑ Showcase #75
FIRST APPEARANCE AS MONARCH
❑ Armageddon 2001 #1
FIRST APPEARANCE AS EXTANT
❑ Zero Hour #4
KILLED GOLDEN AGE ATOM, HOURMAN AND DR. MID-NITE
❑ Zero Hour #3

GALACTUS
FIRST APPEARANCE
❑ Fantastic Four (vol. 1) #48
FIRST ARRIVED ON EARTH
❑ Fantastic Four (vol. 1) #48
MADE SILVER SURFER HIS HERALD
❑ Silver Surfer (vol. 1) #10 (flashback)
MADE FRANKIE RAYE (NOVA) HIS HERALD
❑ Fantastic Four (vol. 1) #244
ATE SKRULL HOMEWORLD
❑ Fantastic Four (vol. 1) #257

GREEN GOBLIN I
FIRST APPEARANCE
❑ Amazing Spider-Man (vol. 1) #14
KILLED GWEN STACY
❑ Amazing Spider-Man (vol. 1) #121
SEEMINGLY KILLED ON OWN GOBLIN GLIDER
❑ Amazing Spider-Man (vol. 1) #122
REVEALED AS ALIVE (AS NORMAN OSBORN)
❑ Spectacular Spider-Man #240
REVEALED AS ALIVE (PUBLICLY AS GOBLIN)
❑ Spider-Man #75
KILLED BEN REILLY
❑ Spider-Man #75

GNUCCI, MA
FIRST APPEARANCE
❑ Punisher (vol. 4) #4
FIRST APPEARANCE AS QUADRUPLE AMPUTEE
❑ Punisher (vol. 4) #5
ORDERS HENCHMAN TO LICK HER HEAD WOUNDS
❑ Punisher (vol. 4) #10

JUSTIN HAMMER
FIRST APPEARANCE
❑ Iron Man (vol. 1) #120
TOOK CONTROL OVER IRON MAN'S ARMOR AND KILLED FOREIGN DIGNITARY WITH IT
❑ Iron Man (vol. 1) #124
PUT IN SUSPENDED ANIMATION BY FREEZING IN ICE
❑ Iron Man: Bad Blood #4

HARLEY QUINN
FIRST APPEARANCE
❑ (in cartoon) "Batman: The Animated Series" episode "Joker's Favor"
❑ (in DC continuity) Batman: Harley Quinn #1
FIRST MET JOKER
❑ Batman: Harley Quinn #1
ACQUIRED SUPERPOWERS
❑ Batman: Harley Quinn #1

IMMORTUS
FIRST APPEARANCE (IN IMMORTUS IDENTITY)
❑ Avengers (vol. 1) #10
MARRIED VISION TO SCARLET WITCH
❑ Giant-Size Avengers #4
FOUGHT KANG
❑ Avengers Forever #12

INJUSTICE SOCIETY
FIRST APPEARANCE
❑ All-Star Comics #37
TOOK OUT JSA
❑ JSA #10

JOKER
FIRST APPEARANCE
❑ Batman #1
SHOT BATGIRL (BARBARA GORDON)
❑ Batman: The Killing Joke
KILLED JASON TODD
❑ Batman #428
KILLED SARAH ESSEN-GORDON
❑ Detective Comics #741

KANG
FIRST APPEARANCE (IN KANG IDENTITY)
❑ Avengers (vol. 1) #8

KINGPIN
FIRST APPEARANCE
❑ Amazing Spider-Man (vol. 1) #50

ACQUIRED DAREDEVIL'S SECRET ID
❑ Daredevil (vol. 1) #227
RETURNED TO POWER IN ORDER TO RECOVER KIDNAPPED WIFE
❑ Daredevil (vol. 1) #170
BECAME FUGITIVE FROM THE LAW
❑ Daredevil (vol. 1) #300
LOST SIGHT
❑ Daredevil (vol. 2) #5

LOKI
FIRST APPEARANCE
❑ Journey Into Mystery #85
BEGAN CRISIS THAT LED TO FORMATION OF THE AVENGERS
❑ Avengers (vol. 1) #1

LEX LUTHOR
FIRST APPEARANCE
❑ (historical) Action Comics #23
❑ (current continuity) The Man of Steel #4
FAKED OWN DEATH
❑ Action Comics #660
LEARNED CLARK KENT IS SUPERMAN (REFUSED TO BELIEVE IT)
❑ Superman (vol. 2) #2
ELECTED PRESIDENT
❑ Superman: Lex 2000

MAGNETO
FIRST APPEARANCE
❑ (Uncanny) X-Men #1

SANK SUBMARINE, KILLING DOZENS
❑ Uncanny X-Men #150
PUT ON TRIAL BEFORE WORLD COURT
❑ X-Men Vs. The Avengers #4
PROFESSOR X ASKS MAGNETO TO TAKE OVER SCHOOL
❑ Uncanny X-Men #200
FIRST APPEARS AS NEW MUTANTS HEADMASTER
❑ New Mutants #35
TORTURED RED SKULL
❑ Captain America (vol. 1) #367
TOOK OVER GENOSHA
❑ X-Men #67

MONGUL
FIRST APPEARANCE
❑ DC Comics Presents #27
GAVE SUPERMAN A "BIRTHDAY GIFT"
❑ Superman Annual #11
DESTROYED COAST CITY
❑ Superman (vol. 2) #80
TRAINED SUPERMAN IN FIGHTING TECHNINQUES
❑ Superman (vol. 2) # 152

MR. SINISTER
FIRST APPEARANCE
❑ Uncanny X-Men #221
MARAUDERS' FIRST APPEARANCE
❑ (in shadows) Uncanny X-Men #210
❑ (fully visible) Uncanny X-Men #211

REVEALED TO HAVE CREATED MADELYNE PRYOR
❑ X-Factor #38
SEEMINGLY KILLED BY CYCLOPS
❑ X-Factor #39

NITE-WING
FIRST APPEARANCE
❑ (as civilian) Nightwing #8
❑ (as Nite-Wing) Nightwing #21
BEGAN PARTNERSHIP WITH NIGHTWING
❑ Nightwing #43
KILLED FEDERAL AGENT
❑ Birds of Prey #20

PENGUIN
FIRST APPEARANCE
❑ Detective Comics #58
BECAME MOB BOSS OF GOTHAM CITY
❑ Batman: Legends of the Dark Knight #117

PROMETHEUS
FIRST APPEARANCE
❑ Prometheus #1
DEFEATED JLA
❑ JLA #16–#17

RA'S AL GHUL
FIRST APPEARANCE
❑ Batman #232
UNLEASHED CONTAGION
❑ Batman #529
DEFEATED JLA WITH BATMAN'S DEVICES
❑ JLA #45

RED SKULL
FIRST APPEARANCE
❑ (historical, impersonated by George Maxon) Captain America Comics #1
❑ (historical, definitely the real Red Skull) Captain America Comics #7
❑ (modern, impersonated by John Maxon) Tales of Suspense #65
❑ (modern, real Red Skull) Tales of Suspense #66
DIED
❑ Captain America (vol. 1) #300
RESURRECTED (FIRST APPEARANCE SINCE RESURRECTION, IN SHADOW)
❑ Captain America (vol. 1) #346
REVEALED TO BE RESURRECTED RED SKULL
❑ Captain America (vol. 1) #350
ACQUIRED CLONED BODY OF STEVE ROGERS
❑ Captain America (vol. 1) #350 (flashback backup story)
TORTURED BY MAGNETO
❑ Captain America (vol. 1) #367, #369

RIDDLER
FIRST APPEARANCE
❑ Detective Comics #140

SABRETOOTH
FIRST APPEARANCE
❑ Iron Fist #14
RAPED AND ALMOST KILLED SILVER FOX
❑ Wolverine #10
HELPED KILL MORLOCKS AS MEMBER OF MARAUDERS
❑ Uncanny X-Men #212
NEARLY KILLED PSYLOCKE
❑Uncanny X-Men #328

SAINT OF KILLERS
FIRST APPEARANCE
❑ Preacher #2
KILLED GOD
❑ Preacher #66

SCARLET CENTURION
FIRST APPEARANCE
❑ (original version, in Scarlet Centurion identity) Avengers Annual #2
❑ (new version as Marcus) Avengers (vol. 1) #200

SINESTRO
FIRST APPEARANCE
❑ Green Lantern (vol. 2) #7
DIED
❑ Green Lantern (vol. 2) #50

SURTUR
FIRST APPEARANCE
❑ Journey Into Mystery #97
ALMOST KILLED ODIN
❑ Thor (vol. 1) #353

TASKMASTER
FIRST APPEARANCE
❑ Avengers (vol. 1) #195
FIRST APPEARANCE OF SCHOOL FOR HIRED THUGS
❑ Avengers (vol. 1) #195

THANOS
FIRST APPEARANCE
❑ Iron Man (vol. 1) #55
KILLED ADAM WARLOCK
❑ Avengers Annual #7
TURNED TO STONE
❑ Marvel Two-In-One Annual #2
RESURRECTED
❑ Silver Surfer (vol. 3) #34
ACQUIRED INFINITY GAUNTLET
❑ Thanos Quest #1–#2
OBLITERATED HALF THE UNIVERSE
❑ Infinity Gauntlet #1

TWO-FACE
FIRST APPEARANCE (AS HARVEY DENT AND AS TWO-FACE)
❑ Detective Comics #66
REVEALED AS "HOLIDAY"
❑ Batman: The Long Halloween #13

ULTRON
FIRST APPEARANCE
❑ Avengers (vol. 1) #54
CREATED VISION
❑ Avengers (vol. 1) #58 (flashback)
CREATED ALKHEMA
❑ Avengers West Coast #90
DEVASTATED SLORENIA
❑ Avengers (vol. 3) #19–#22

VENOM
FIRST APPEARANCE
❑ (hand only) Amazing Spider-Man (vol. 1) #298
❑ (cameo) Amazing Spider-Man (vol. 1) #299
❑ (full) Amazing Spider-Man (vol. 1) #300
BECAME VIGILANTE
❑ Venom: Lethal Protector #1–#6

SPECIAL THANKS BOX

Big ups to Justin Aclin for his hard research work. And a shout out to the Devil himself, for inspiring all these nasty, evil deeds! Man, that apple better have tasted good. Real good.

SHOWS & CONS

These listings are as accurate as we can get 'em, but *Wizard* always recommends phoning ahead before you attend an event—show information sometimes changes after we go to press. With that in mind, it's time for all you comic-hungry hordes to go conventioneering!

CALIFORNIA

EVERY WED. & EVERY SAT., CITY OF INDUSTRY

FRANK & SON COLLECTIBLE WAREHOUSE, 19649 E. San Jose Ave. Over 150 dealer tables @ $45 each, FREE admission, FREE parking, Wed 4pm-9:30pm & Sat: 10am-5pm. This show will feature a wide selection of comics, toys, action figures, Beanie Babies, Hot Wheels, non-sports cards, Star Wars, Star Trek, and much more. For info & directions call Frankie @ 909-444-7955 or 909-444-7956. Visit our Website @ www.fs-collectibles.com.

AUGUST 19, LOS ANGELES

LOS ANGELES COMIC BOOK & SCIENCE FICTION CONVENTION, Shrine Auditorium Expo Center, 700 West 32nd St. $5 admission, 10am-5pm. THE LARGEST AND LONGEST RUNNING MONTHLY CONVENTION ON THE WEST COAST! A dealers room full of golden and silver age and new comic books, toys, action figures, movie memorabilia, Star Wars and Star Trek toys, non-sports and sports trading cards, Beanie Babies, Pokemon Collectibles, Japanese animation merchandise and Hong Kong movie videos. Special guests featured every month. For more information contact Bruce Schwartz, 2319-A West Olive Ave. Burbank, CA 91506 or call 818-954-8432 or check Website at www.comicbookscifi.com.

CANADA

AUGUST 24-26, TORONTO

7th ANNUAL "CANADIAN NATIONAL COMIC BOOK EXPOSITION 2001" Canada's largest comic book event, Metro Toronto Convention Centre (next to Skydome). 250 tables, $15CAN/10US admission per day or $29CAN/20US for weekend pass, Fri. 4pm-9pm, Sat. 10am-6pm, Sun 11am-6pm. Show features include: Seminars, workshops, Q and A sessions, artist alley featuring over 100 guests, art auction, corporate area, Canadian National Anime Expo, Canadian National Science Fiction Expo, and the popular "Industry Night" (retailers only Sat 7pm, Joe Badali's) Comic Guests: Ian Churchill, Carlos Pacheco, Paul Jenkins, Jeph Loeb, Pat Lee, David Finch, David Wohl, Ken Lashley, Yanick Paquette plus many more... SFX Guests: William Shatner (Kirk-StarTrek), James Doohan (Scotty-Star Trek), Ethan Phillips (Neelix -Star Trek), Peter Mayhew (Chewbacca-Star Wars), Ted Raimi (Joxer-Xena) plus many more... Anime Guests: Mika Akitaka (Gundam Wing), Eric Johnson (Dragon Ball Z), Chris Sabat (Dragon Ball Z), Scott McNeil (Gundam Wing), Sailor Moon Voice Stars and more! Companies include: Top Cow, DC Comics, Draxall Jump, Dreamwave, Funimation, Nintendo, Palisades, CPM, Bandai Ent., ADV, plus many more. HOTELS: Crowne Plaza ($121US) 1-800-422-7969, Strathcona ($85US) 1-800-268-8304. For Information, write Canadian Comic Expo, 4 Varsity Rd, Toronto, Ontario, M6S4N4, Canada or call Hobby Star Marketing @ 416-761-1760 or info@hobbystar.com or www.canadiannationalexpo.com.

ILLINOIS

AUGUST 11, 26 & SEPT. 8, ORLAND PARK

COMICS AND MORE SHOW, Civic Center (one block west of LaGrange Rd. at 147th St.) 6ft tables @ $30 each, 2 tables @ $55, $1 admission, setup: 7:30am-9am, open: 9am-2pm. Comics, toys, non-sport and sports cards, Hot Wheels, Beanie Babies, action figures, memorabilia, die-cast, game cards, Sanctioned Star Wars tournament (Sundays). Contact: John Leary @ 708-423-1758.

SEPTEMBER 9, GURNEE

GURNEE MILLS COMIC AND COLLECTIBLES SHOW, Holiday Inn Gurnee 6161 W. Grand Ave. Gurnee, IL (Across the street from Gurnee Mills). 30 Tables @ $35.00 ea., $1 admission, 10am - 3pm. Comics, Toys, Anime, and Much More. Door Prizes & Raffle. For More Information, Phone Jim Libasci @ (847) 336-9963; E-mail address: Mortari__2000@yahoo.com. * Visit our Website at www.geocities.com/mortari__2000

INDIANA

SEPTEMBER 29, SOUTH BEND

MICHIANA COMICON. Holy Family Hall, Western at Mayflower Roads. 40-50 dealer tables @ $40 each, $1 admission, 10am-5pm. Our 19th year providing comic enjoyment for Indiana and Michigan comic book fans. Door prizes every hour, and a BIG 2PM drawing for lots of comic book treasures. Golden Age, Silver Age, toys, action figures. Send SASE for show flyer and map. Contact: Jim Rossow, 53100 Poppy Road, South Bend, IN 46628. (219) 232-8129.

MARYLAND

AUGUST 26, LAUREL

CLANDESTINE COMICS IS PROUD TO PRESENT THE 4TH ANNUAL MARYLAND INDEPENDENT ARTIST TOUR. Best Western, Laurel 15101 Switzer Lane (exit 33b off I95). Admission $2.50 children under 7 are free, show time from 11-4. Meet artists, writers and publishers from the Mid-Atlantic region. Dealers will be selling-buying-trading comics, non-sports cards, M:TG, CCG, Japanese animation, Pokemon, original art, magazines, toys, action figures and much more. The first 100 people through the door will receive a limited print exclusive to this show. For dealer info call Fred Edeson @ 410-783-1157 or CLANDESTINECOMIC@HOTMAIL.COM.

MASSACHUSETTS

AUGUST 12, BOSTON

BOSTON COMIC BOOK AND TOY SPECTACULAR, Radisson Hotel, 200 Stuart St., $5 admission ($1 off with this ad), Children 10 and under are FREE, 10am-4pm, early preview 9am-10am. Don't miss New England's largest comic book and toy show plus Magic: The Gathering, non-sports cards, Manga, Anime, original artwork, Star Wars, Star Trek, action figures, Pokemon, and video. Guests: Leonard Kirk-Supergirl, Stuart Immonen-Superman/Superstar. Top Dealers include: Web_Head Enterprises, Jim Payette, Monkeyhouse Entertainment, Superworld Stand-Up Comics, Card And Comic Co., Signed Edition, Jim Denko, Lilly Mae, DJ's Comics, Sarge's Comics, Conrad Eschenberg, Comically Speaking, Odyssey Comics, Mon Ayash, Clubhouse Comics, Rubber Chicken, and Paper Heroes. $100 In "Show Money" raffled Hourly!! Contact Monkeyhouse Entertainment @ 603-334-6800, E-mail primatepro@aol.com, Website: monkeyhouse-entertainment. When in the Portsmouth, N.H. Area Visit Monkeyhouse Entertainment, 801 Islington St.

AUGUST 19, SOUTH ATTLEBORO

SOUTH ATTLEBORO NON-SPORT CARD, COMIC, TOY & COLLECTABLE SHOW, Knights of Columbus Hall, 304 Highland Ave. (Rte. 123), take route 95 to exit 3 or 3b, then Rte. 123W for 3 miles. 60 dealer tables @ $55 each, $3 admission, children under 16 FREE w/ adult (call for discount flyer), 10am-3pm. Hourly raffles. For more information contact Harry Martin @ 508-384-8491.

OCTOBER 19-21, BOSTON

IT'S COMING...AND IT'S GOING TO BE HUGE! HYNES CONVENTION CENTRE TONS OF GREAT GUESTS, HOT ARTISTS AND WRITERS, HOT COMPANIES, LEGENDS, CELEBRITIES FEATURING "THE KUBERTS." KEEP LOOKING...OR VISIT WWW.HOBBYSTAR.COM

MICHIGAN

SEPTEMBER 9, LIVONIA

X-TRAVA-CON COMIC BOOK, NON-SPORTS CARD AND TOY SHOW, Knights of Columbus Hall, 19801 Farmington Rd. 55 Tables @ $40 each advanced, $45 at show, $2 admission, children under six FREE, 10am-4pm. Four Door Prizes. We Feature Comics, Non-Sports Cards, Collectible toys, Action Figures, Card Games, Beanie Babies, Anime, Pokemon, plus much more. For more info contact: Motor City Conventions @ 248-426-8059, or visit our Website @ motorcityconventions.com

MINNESOTA

SEPTEMBER 29-30, MINNEAPOLIS

MCBA FALLCON COMIC BOOK CONVENTION! The huge two day extravaganza will take place at the Thunderbird Hotel, 2201 E. 78th Street, Bloomington, Minnesota (Next to the Mall of America) 10AM to 5PM both days. Over 35,000 square feet of comic book action! All star comic book creator great guest list (Over 100 artists, writers, inkers & publishers). Dealers from all over the USA buying, selling & trading gold, silver, collectors & modern comic books, original comic art, action figures & toys, Manga & anime, Star Wars & Trek and much more! Lots of free entertainment including guest panels and Q&A sessions, anime movie room, charity art auction, comic restoration seminars, how to draw seminars and much more! FREE creator autographs, thousands of door prizes & FREE gigantic MCBA grab bags! For more information, directions or to get on the Minnesota Comic

Association mailing list call the 24 MCBA Hotline # at (612) 788-8191, e-mail us at: MNCBA@aol.com or check out our Website at www.MNCBA.com. Thanks and see you there!

NEW HAMPSHIRE

SEPTEMBER 9, PORTSMOUTH

SEACOAST COLLECTABLE SHOW, Yokens Restaurant Convention Center, 95 North to exit 5, Route 1 South 2 miles. Over 100 Dealer Tables, $3 admission, kids FREE with adults, show open 9am-3pm. This show will feature a wide selection of new and old comics, cards, non-sport, Beanie Babies, action figures, Star Wars, Star Trek, and Magic. For more information and directions contact: Chris' Cards and Comics at 603-474-2283.

NEW JERSEY

AUGUST 17-19, WILDWOOD

IT'S THE EAST COAST'S LAST BIG SHOW OF THE SUMMER IN THE CONVENTION CENTER, right on the sexy Wildwood boardwalk. Admission's free, Free, FREE to the show and the beach! Featuring cute Italian girls in bikinis, fat comic book dealers in T-shirts, fast roller coasters, greasy fries, loose casinos and looser women and meet artists galore too, including Powers' Michael Oeming. More fun then More Fun #52. Don't miss it! EMCEE Conventions (609) 448-7585; mchaud@home.com

AUGUST 26, WAYNE

WAYNE COMIC BOOK EXPO, Wayne Holiday Inn, Rt. 46 Service Rd. (Off Rt. 23 South near Willowbrook Mall) 30, 8ft tables @ $60 each, $2 admission, kids under 6 & 2nd parent FREE! Easy, FREE parking, 10am-4pm. PUG BUCKS given out throughout the day as door prizes! Comics from GA to present at great prices. The East Coast's best & friendliest dealers without the NYC hassle. Two no minimum bid auctions. For updates call JP @ 973-783-0608 or e-mail: pugprdctns@aol.com

NEW YORK

SEPTEMBER 14-15, NEW YORK

The BIG APPLE COMIC BOOK, ART & TOY SHOW, St. Paul Church Auditorium - Columbus (9th) Ave. & 60th St., NYC. $6 admission each day. Fri. 12p-8p, Sat. 10am-6pm. NY's greatest comic book & toy convention! Buying, selling & trading Gold, Silver & Modern age comics, Toys, Action figures, non-sports cards, comic art, movie posters, videos, anime, TV/movie memorabilia and more. Special guests Star Wars' Boba Fett JEREMY BULLOCH & artists STEVEN RUDE (tentative), DAVID MACK, BRIAN BENDIS and more to be announced. For info call or visit our Website, 718-326-2713 or www.bigapplecon.com

NOVEMBER 9-11, NEW YORK

The 3rd NATIONAL COMIC BOOK, ART, TOY & SCI-FI EXPO, The Metropolitan Pavilion, 125 W. 18th St., NYC (btwn. 6th & 7th Ave.). NY's greatest comic book & toy convention. Buying, selling & trading Gold, Silver & Modern age comics, Toys, Action figures, non-sports cards, comic art, movie posters, videos, anime, TV/movie memorabilia and more. Special guests artists "Bone" artist Jeff Smith, Jim Steranko - 10am-1pm Sat. Nov. 10th & Sun. Nov. 11th ONLY Model Manon Kelly - Sat. Nov. 10th & Sun. Nov. 11th ONLY. Plus artist JIM WARREN, Actress TRINA ROBBINS, JASMINE ST. CLAIRE, ECW's BLUE MEANIE & FRANCINE & more celebrities to be announced. For info call or visit our Website, 718-326-2713 or www.bigapplecon.com

OHIO

SEPTEMBER 9, COLUMBUS

BUCKEYE COMIC BOOK & SCI-FI CONVENTION, Buckeye Hall of Fame Café, 1421 Olentangy River Rd, near OSU. 6 ft. dealer tables @ $55 each, $2 admission, children age 6 and under FREE, FREE parking, 10am-4pm. Hourly door prizes, FREE comic to 1st 25 attendees. 1,000s of Golden, Silver and Modern Age Comics, Action figures, sci-fi books, etc. For more information or to reserve dealer tables call Jeff Harper Productions: 330-499-6056 or e-mail: JeffHarpro@aol.com.

PENNSYLVANIA

AUGUST 12, PHILADELPHIA

PHILADELPHIA COMIC-CON, Holiday Inn, 10th St. & Packer Ave., exit 46 off I-76 or exit 15 off I-95 (follow signs to Packer). From NJ, take Walt Whitman Bridge to second exit after toll plaza (exit 46). 48 tables are 1/$65 or 2/$125, 10am-4pm. Philadelphia's longest running all-comic show is also the best value as you get in for only $3 ($2 when you mention WIZARD), plus FREE parking! Besides comics from the 1940s to this week, our dealers (from 6 states) also will be selling, buying and trading non-sports cards, Japanimation videos, Mage Knight and other related collectibles. Great giveaways every hour including $100 in show cash given away throughout the day good for any merchandise at the show! Special guests to be announced so visit your local comic shop for a flyer or call our hotline the weekend of the show for the latest update. Contact Derek Woywood of Collectors Comics at 856-782-0817.

SEPTEMBER 23, SCRANTON

SCRANTON COMIC-CON, Clarion Hotel Meadow Avenue, River Street Exit 184 (Old 52) off I-81 N or Moosic Street Exit off I-81 S. Dealer tables 28, 8 ft. @ $55 each, $3 admission, children under 4 FREE, 10am -5pm. 1000's of Golden, Silver & Modern Age comics, action figures and more! Hourly Door Prizes, FREE comic to 1st 50 customers. Special Guest Scott Beatty (Robin: Year One mini and much more) Additional guests T.B.A. For more info: phone Joseph Figured @ 570-494-1551 or 570-327-1486 or e-mail: amwc75@hotmail.com. Visit our Website at www.amwcollectibles.com.

TEXAS

AUGUST 25TH, LIVE OAK/SAN ANTONIO

ECKMAN'S CARD, COMIC AND TOY SHOW, Live Oak Civic Center (near Randolph AFB, Northeast San Antonio). One Hundred (100) 8 foot tables @ $35 each. $2 admission (first 100 paying customers receive gift packs). Show time 9 AM to 5PM. Door prizes every 30 minutes. Variety of toys, Hot Wheels, Beanies, comics, cards, G.I. JOES, and more. Further information call Dale Eckman at (210) 945-0003.

VIRGINIA

AUGUST 5, MCLEAN/VIENNA (WASHINGTON, D.C. AREA)

CAPITAL ASSOCIATES MONTHLY COMIC, TOY & CCG SHOW, location: Tysons Corner Holiday Inn, 1960 Chain Bridge Rd. Directions: Take exit 46 South (Route 123) off I-495, 1/4 mile, hotel is on right. (Directions call @ 703-893-2100). 80 vendor tables: 1st table @ $85, 2nd table @ $80, 3rd+ @ $75, $3 admission, children under 5 FREE, FREE parking, 10am-4pm. Buy, Sell, Trade: Gold, Silver & new comics, independents, anime, CCG, toys, POKEMON, Star Wars, Buffy, posters, t-shirts, original artwork, non-sports cards, etc. Guests: Call. Jeff Rocen @ 703-912-1993, http://members.aol.com/comicshow & comicshow@aol.com.

AUGUST 26, VIRGINIA BEACH

Virginia Association of Comic Shops presents VIRGINIA BEACH, COMICS AT THE BEACH COMIC BOOK SHOW presents . Held at the Virginia Beach Pavilion 1000 19th St. Tables $75, $2 admission, 10am-5pm. Golden, Silver Age, and current comics, toys, cards and gaming. Auctions, including CBLDF fund-raiser auction. Contact Jerry Ringi Amazing Fantasy Comic 757-465-8390, e-mail kalelj@aol.com.

WASHINGTON

SEPTEMBER 16, SEATTLE

SEATTLE COMICARD CONVENTION, Seattle Center Northwest Rooms- 101 Republican St. 100 8ft tables @ $75 each. $5 Admission or $4 with canned food donations for NW Harvest 10am - 5pm Special Guest Artists Include: Leonard Kirk (Artist - Supergirl, Deep Space Nine), Karl Kesel (Writer - Harley Quinn, Nightwing), Comics: Golden Age, Silver & Present. Anime, Pulps, Manga, Artwork, trading cards, Magic, action figures, toys, Star Wars collectibles, videos, movie memorabilia, and other collectibles. Free promotional items while supplies last. For information contact: Steve Miner @ 425-774-1781 or write P.O. Box 55853, Seattle, WA 98155

PLACESTOGO

You're used to seeing Shows and Conventions listed here, but now WIZARD will provide you with other locations where you can find comic related items. WIZARD recommends phoning ahead before you seek out any of these locations–because sometimes stuff happens before we go to press. And so my friends, we bid you all adios and happy huntin'!!!

MASSACHUSETTS

OPEN EVERY DAY, BEVERLY

JERRY'S COMICS AND COLLECTIBLES, 296 Cabot St, Beverly MA 01915 (978) 922-9359. Located next to Little Italy in downtown Beverly. We are easy to get to with plenty of FREE parking. Jerry's is open Monday-Friday 5:30pm-9:30pm and Saturday & Sunday 12noon-9:30pm. Another choice for your comic book and collecting needs. We carry a great selection of action figures, non-sport and sport cards, new comics, back issues, RPGs, *Magic: The Gathering*, T-shirts, CCGs, novelties, supplies, anime, videos and more. New stuff weekly/daily. CHECK IT OUT! Jerry's Comics, THE BEST LITTLE COMIC SHOP ON THE NORTH SHORE.

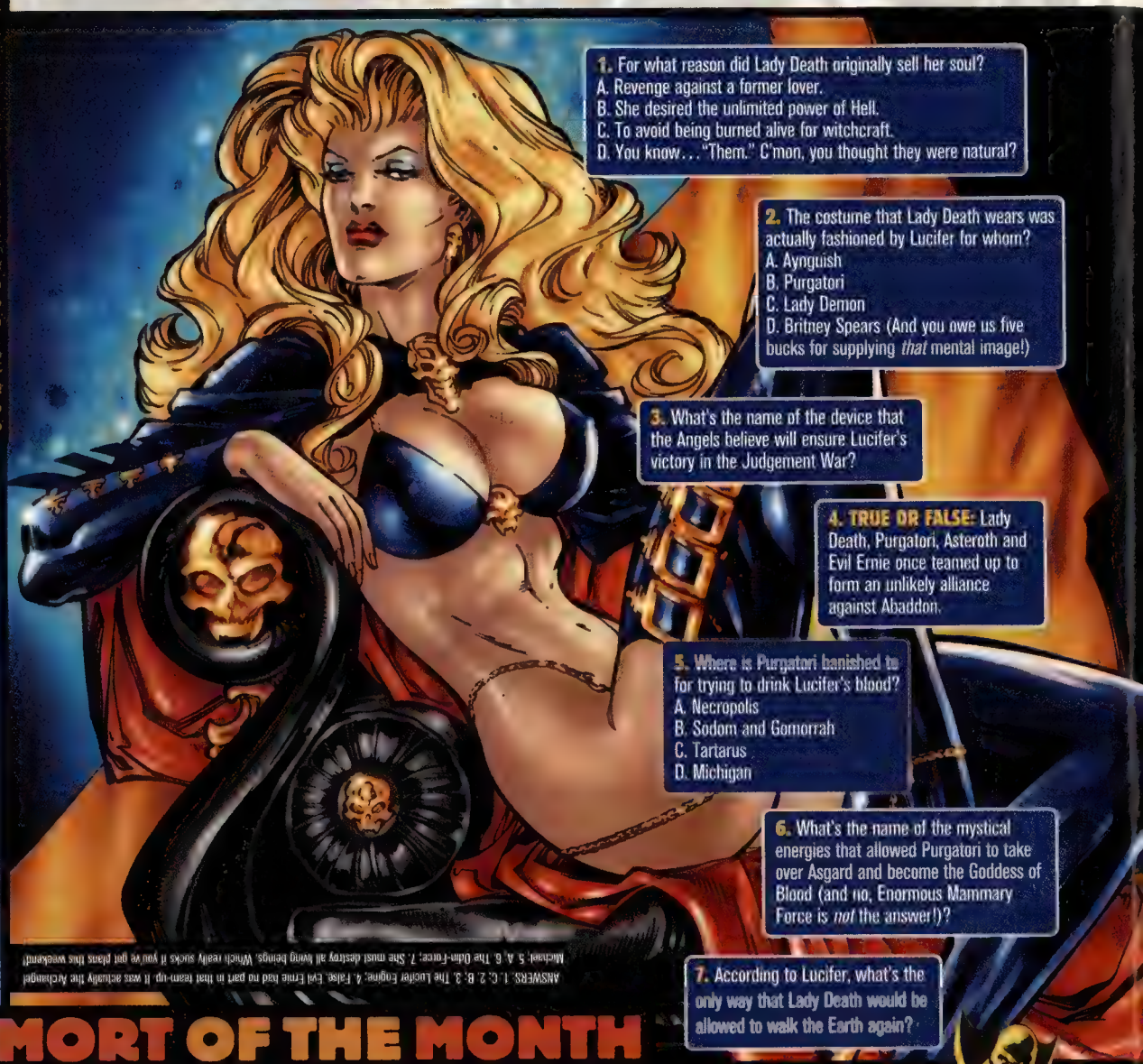
ATTENTION!

If you'd like to use *Wizard*'s magic to help advertise your comic book event or retail location, call Karen Evora at (845) 268-3907 before the 10th of each month. Remember we do not list comic book pricing or 900#.

C.B.I.Q.

THE COMIC BOOK INTELLIGENCE QUOTIENT

Remember that commercial, "With a name like Smuckers, it has to be good!"? Well, with a name like Lady Death, you know she's up to some seriously f'ed up stuff—maimings, mutilations, mass destruction. But how much do you really know about the Queen of Chaos!? Test your knowledge of all things Lady Death right now—*if you dare!!!! Ha ha ha hahahahahahahahhhaahhahh!*



1. For what reason did Lady Death originally sell her soul?
A. Revenge against a former lover.
B. She desired the unlimited power of Hell.
C. To avoid being burned alive for witchcraft.
D. You know… "Them." C'mon, you thought they were natural?

2. The costume that Lady Death wears was actually fashioned by Lucifer for whom?
A. Aynguish
B. Purgatori
C. Lady Demon
D. Britney Spears (And you owe us five bucks for supplying *that* mental image!)

3. What's the name of the device that the Angels believe will ensure Lucifer's victory in the Judgement War?

4. TRUE OR FALSE: Lady Death, Purgatori, Asteroth and Evil Ernie once teamed up to form an unlikely alliance against Abaddon.

5. Where is Purgatori banished to for trying to drink Lucifer's blood?
A. Necropolis
B. Sodom and Gomorrah
C. Tartarus
D. Michigan

6. What's the name of the mystical energies that allowed Purgatori to take over Asgard and become the Goddess of Blood (and no, Enormous Mammary Force is *not* the answer!)?

7. According to Lucifer, what's the only way that Lady Death would be allowed to walk the Earth again?

ANSWERS: 1. C. 2. B. 3. The Lucifer Engine. 4. False. Evil Ernie had no part in that team-up. It was actually the Archangel Michael. 5. A. 6. The Odin-Force. 7. She must destroy all living beings. Which really sucks if you've got plans this weekend!

MORT OF THE MONTH

GUESS THE NAME AND ORIGIN OF THIS MONTH'S LOSER

A. Drake Donnelly failed miserably in his career as a stage magician, but one day he realized he could use his magic tricks to commit elaborate crimes as the malevolent magical mastermind known as **THE ILLUSIONIST!**

B. Sean O'Casey never believed much in luck until he met a leprechaun who passed on his magical powers to the young man, which he uses to fight injustice as the World's Luckiest Guy, **LUCKY CHARM!**

C. Phil Cobb was a small-time crook inspired by the Bat-Signal to use signals as his motifs in crime, and to that end, adopted the identity of the signal-powered crook **THE SIGNALMAN!**

D. Hoping to distract foes with his ridiculous appearance, Tom Flynn combined a shower curtain, movie props from "Les Cage aux Folles" and his grandmother's baggy drawers to adopt the *nom du crime* of **HODGE PODGE!**

Answer: C. The Signalman, who first appeared in *Batman* #112.

MORTOMETER

BULLPEN LOOK BEHIND THE CURTAIN

TAKE ME OUT TO THE BALL GAME!

In the end, WIZARD's Boys of Summer could only Marvel at what had happened.

For weeks, a gang of WIZARD's finest athletes had been training for a big weekend softball game against a team of Marvel and Toy Biz pros. Finally, the Saturday arrived and it was a beautiful sight–two eager teams, a couple cases of beer and fantastic weather greeted the two combatants.

During batting practice, the WIZARD team *looked* like the New York Yankees, but come game time, *played* more like the Bad News Bears–Marvel hung 16 runs on the board after just three innings of play. But then, WIZARD went to the bullpen and called in their ace: Research Assistant Jodie Westhoff, who pitched four innings of shutout ball and notched three strikeouts to boot!

"I proved to everybody out there what I knew all along–girls kick ass!" boasted the diminutive but fiery Westhoff.

When Westhoff came in to close the door on Marvel, the WIZARD bats came alive and a furious comeback was made, but in the end, the good guys fell short as Marvel walked away with a 16-13 victory. "I don't understand," bemoaned WIZARD Managing Editor Mel Caylo. "We looked great during practice for all those weeks. Today, everybody stunk! We're definitely looking for a rematch!"

After the team spends some time in the minors, of course.

PHOTO: APRIL RICE

LOOK OUT YANKS! The Yankees have some new competition in New York, as the Wizard squad hams it up after a 16-13 loss to Marvel.

TAKING A WIZ

ALSO AVAILABLE

KEVIN SMITH SPECTACULAR

Everything you ever wanted to know about the director/writer is in this special. Check out an in-depth Q&A with Smith *and* a photo tour of the View Askew offices and Jay & Silent Bob's Secret Stash (the Smith-owned comic book shop in New Jersey!). Also, there's an opportunity to see the world through the eyes of Smith, see his version of the map of New Jersey, and read his personal message for the world. And don't forget the celebrities! Not only will SPECTACULAR contain anecdotes from stars who have worked with him, but Smith responds to each of his roasters! All that and loads more!

On sale July 18 in comic shops
On sale July 31 everywhere

TOYFARE #50

He brought you "Terminator," "Aliens" and the dinosaurs in "Jurassic Park." Now Hollywood genius Stan Winston is making toys. TOYFARE takes you on a tour and gives you an exclusive look into his studio. Also in this issue, check out the Star Wars Specialty Price Guide.

On sale August 8 in comic shops
On sale August 21 everywhere

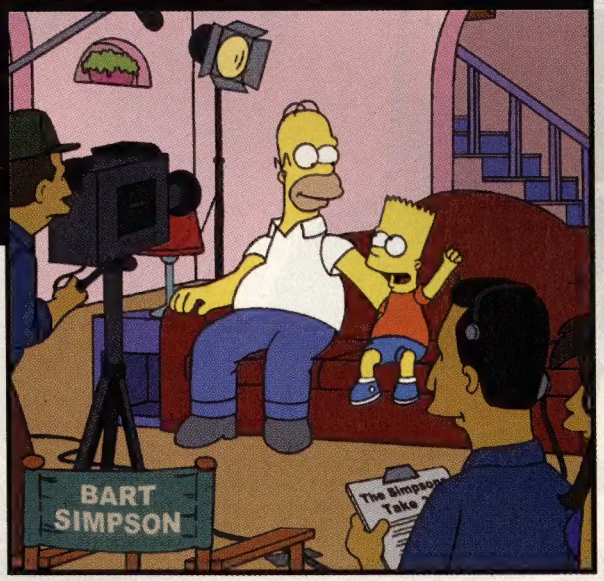
INQUEST GAMER #77

It's all about Gen Con this issue–check out previews of summer releases featured at the convention. Also, we're pitting the best Magic decks of all time against each other. Which deck will be victorious in the end? And since we're talking battles, which Mage Knight army will prove to be the toughest in our Battle Royale?

On sale August 1 in comic shops
On sale August 14 everywhere

NEXT ISSUE...

A SNEAK PEEK



TOONIN' IN

We're counting down the 100 best cartoons–of all time! Also, get a sneak peak at the upcoming 'toons debuting this fall and check out other cartoon lists like: Best Cartoon Characters Voiced by Casey Kasem, Best Theme Songs, Sexiest Cartoon Babes, the Worst Cartoons of All-Time and more!

NEXT MONTH IN WIZARD #121

IT'S JOE TIME!

Sit down with J. Michael Straczynski to get the skinny on what's goin' down with the books in his Top Cow imprint, Joe's Comics. Get the lowdown on *Rising Stars*' final arc, the conclusion of *Midnight Nation*, his all-new project *Delicate Creatures* and more!

'10' SPOT

Didja catch all the inside jokes crammed into the panel backgrounds of Alan Moore's acclaimed super-cop series *Top 10*? We'll clue ya in on all the best "cameos" dropped into the 12-issue series with insider info from series artist Gene Ha.

ENTER THE 'FRAY'

You've seen the smash success that "Buffy the Vampire Slayer" creator Joss Whedon has made with Dark Horse's *Fray* mini-series. Now the "Buffy" guru will sink his teeth into the other *Buffy* comics. We'll dig deep to find out what his plans are, as well as try to scam Sarah Michelle Gellar's phone number!

WIZARD #121

On sale August 29 in comic shops! On sale September 11 everywhere!

THE HOT SEAT

This Month Featuring:

KIERON DWYER

WIZARD: So, you're taking over as artist of *Avengers* with issue #45 and you're being sued by Starbucks over a satirical jab in your comic *LCD*...kind of a "glass is half-full, glass is half-empty" kind of life, huh?

DWYER: Yeah, but at least the money's good for *Avengers*. I'm not really getting anything from **Starbucks...**

Maybe you can have Cap and his crew start taking coffee breaks at the local Starbucks.

Nah, but maybe they'll destroy one in a big fight. [*Laughs*]

Yo, hold up...we'd better stop. Starbucks might sue *me*...

No, you're protected. But apparently there is a provision in the Bill of Rights to sue me. [*Groans*]

But I'm sure they're not the only ones to target you. What kind of nicknames did you have as a kid?

Oh...[*moans*]...the worst was "Queeron."

Ouch! That stings. What's been your weirdest experience you've ever had with a fan?

I have fans? When I meet one, *that'll* be weird.

You're considered a rebel in comics...what's been your biggest act of rebellion?

LCD by far. Come on, that's too easy.

So, *LCD*'s your pride and joy...who's your best friend in comics?

Well, WIZARD of course.

Oh...[*blushes*]...you say that to all the boys. What about the last time you had the crap scared out of you?

Eek!...probably the last time I was on the can...that was a pretty scary experience.

Ugh...sounds bad. Speaking of crap, who's your least favorite actor in Hollywood?

Jean-Claude Van Damme! It's got to be him. The only thing worse than him was when he played twins in that one movie.

"Double Impact"!

[*Moans*] Who let him in the country?

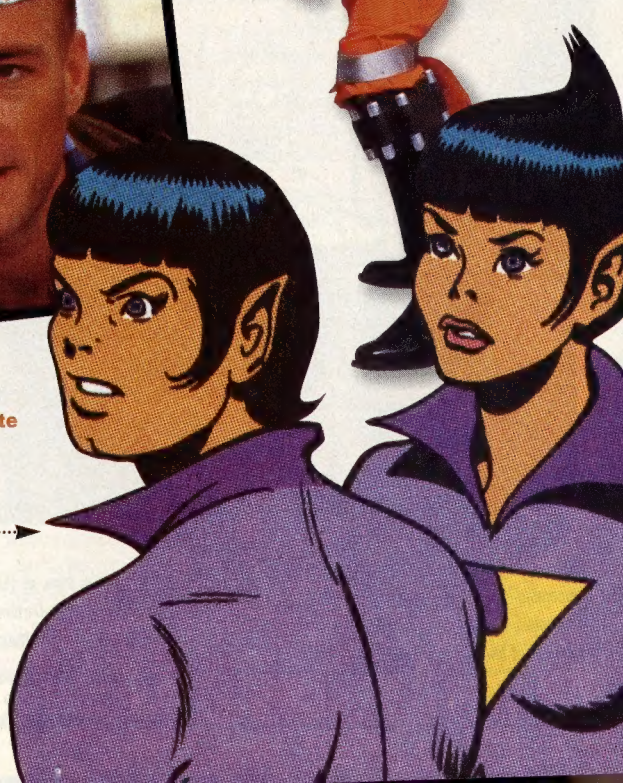
Maybe we can deport him. So, what was your favorite cartoon as a kid?

"Super Friends," man...what could beat that?

With Wendy and Marvin or Zan and Jayna?

Come on, **Zan and Jayna**... who likes Wendy and Marvin? Form of a water spout! [*Laughs*] ■ **MIKE COTTON**

"REBEL" PILOT LUKE SKYWALKER



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